```
let a = 10;
let b = 5;
let c = 10;
console.log(a === c);
```

- **Solution**: true
- Explanation: a and c are both 10 and of same type (number).

Question 2

```
let x = 7;
x += 3;
console.log(x == 10);
```

- **Solution**: true
- \bigcirc Explanation: \times += 3 \rightarrow \times = 10. Then compared with == 10.

```
let a = 20;
let result = (a > 15 && a < 30);
console.log(result);
```

- **Solution**: true
- Explanation: Both conditions are true.

let score = 45;
score -= 5;
console.log(score >= 50);

- **V** Solution: false
- Explanation: score becomes 40, which is not >= 50.

Question 5

let isActive = false; console.log(!isActive);

- ✓ Solution: true
- Explanation: Logical NOT !false = true.

```
let x = 5;
let y = 8;
let output = (x == 5 || y == 10);
```

console.log(output);

- **V** Solution: true
- \bigcirc Explanation: One condition is true (x == 5), so | | gives true.

Question 7

```
let x = 3;
x *= 2;
let result = (x !== 6);
console.log(result);
```

- **Solution**: false
- \bigcirc Explanation: x = 6, so x !== 6 is false.

```
let a = 12;
let b = 4;
let result = (a < 10 || b > 2);
console.log(result);
```

- ✓ Solution: true
- Explanation: Second condition b > 2 is true.

```
let marks = 33;
marks += 2;
console.log(marks < 35 && marks > 30);
```

- **Solution**: false
- \bigcirc Explanation: marks = 35, so (marks < 35) is false. Whole condition = false.
- ↑ Correction: X So actual output = false

Question 10

```
let val = 15;
val -= 5;
console.log(val == 10 && val !== "10");
```

- Solution: true
- Explanation: val == 10 is true and type "10" is string, so !== is
 also true.

```
let num = 50;
num -= 20;
console.log(num === 30);
```

Solution: true

Explanation: num = 30, so strict equality === 30 is true.

Question 12

let x = 8; x += 2; console.log(x > 5 && x < 11);

- **Solution**: true
- \bigcirc Explanation: x = 10, both conditions are true.

Question 13

let status = "active";
console.log(status !== "inactive");

- **V** Solution: true
- Explanation: "active" is not equal to "inactive".

Question 14

let price = 100; price *= 0.5; console.log(price < 80 || price == 50);

- Solution: true
- Explanation: price = 50, second condition true.

Question 15

let a = 5; let b = 10; console.log(a > b && b > 0);

- ✓ Solution: false
- Explanation: First condition is false.

Question 16

let isLoggedIn = true; console.log(!isLoggedIn);

- Solution: false
- Explanation: !true = false.

```
let x = 3;
x += 7;
console.log(x == 10 && x !== "10");
```

- **Solution**: true
- \bigcirc Explanation: x == 10 (value match), "10" is a string so !== is true.

let marks = 80; console.log(marks >= 50 && marks <= 100);</pre>

- **V** Solution: true
- Explanation: 80 is in valid range.

Question 19

let temp = 0;
console.log(temp == 0 || temp > 100);

- Solution: true
- Explanation: First condition temp == 0 is true.

```
let score = 90;
score -= 30;
console.log(score === 60);
```

- **Solution**: true
- Explanation: score = 60, and strictly equal to 60.
- Question 21

```
let a = 6;
let b = 2;
a /= b;
console.log(a == 3);
```

- **Solution**: true
- \bigcirc Explanation: a = 6 / 2 = 3, so a == 3 is true.

Question 22

```
let age = 25;
console.log(age < 18 || age >= 21);
```

✓ Solution: true

Explanation: Second condition is true.

Question 23

```
let points = 0;
points += 10;
console.log(points != 5);
```

- ✓ Solution: true
- Explanation: points = 10, and 10 != 5 is true.

Question 24

```
let a = 10;
let b = "10";
console.log(a == b && a === b);
```

- **Solution**: false
- Explanation: == is true (loose equality), === is false (strict).

```
let p = 4;
let q = 8;
console.log(p * 2 == q && q - p == 4);
```

✓ Solution: true

 \bigcirc Explanation: 4*2 == 8 and 8 - 4 == 4.

Question 26

let isMember = false;
let age = 17;
console.log(!isMember || age < 18);</pre>

- Solution: true
- \bigcirc Explanation: Both conditions are true \rightarrow OR returns true.

Question 27

let discount = 20;
discount -= 5;
console.log(discount === 15);

- Solution: true
- Explanation: discount = 15, so equality is true.

Question 28

let x = 10;

```
let y = 20;
let z = 30;
console.log(x < y && y < z);
```

- **Solution**: true
- Explanation: All comparisons are true.

```
let n = 9;
n += 1;
console.log(n !== 10);
```

- ✓ Solution: false
- Explanation: n = 10, so n !== 10 is false.

```
let a = 100;
a /= 10;
console.log(a > 5 && a < 15);
```

- Solution: true
- \bigcirc Explanation: a = 10, and 10 > 5 && 10 < 15 is true.