JAVA (Tokens)

?

What is Tokens ? Full explaination.

Token is the smallest elements of a program that is identified by a compiler.

Every java statements and expressions are created by using tokens.

```
Example :-
```

```
\begin{array}{c}
\uparrow \in \text{Class A} \\
\uparrow \in \text{p.s.v.m (string a C)} \\
\uparrow \uparrow \{ \\
\text{int } a = 10, b = 20; \\
\text{int } c = a + b; \\
\text{s.o.p(c)} \\
\uparrow \end{cases}
```

Tokens :-

- D. Keyword
- 23. Identifier
- 3). Operator
- 4). Separator
- 5). Literal

Ex: 1) . Keyword :- int, Static, Void

11). Identifler: - Variable, Method, class-name (It refers name)

111). Operator: +, -, *, 1, 1., 88, 11, ++, --

1V). Separator: -; , . : () { }

Java Keyword

? What is keyword? full explaination.

Keyword's are the reserved word whose meaning is already defined in the compller called Keywords.

Java Keywords :-

int	Continue	instance of	Super	boolean
short	break	interface	this	abstract
byte	default	native	Switch	case
long	double	new	Synchronized	Catch
if _	entends	package	throw 2	Class
else	implements	private	throws	Const *
for	Final	Protected	try	go to *
while	finally	Public	transient	Strictfo**
do	Float	return	void	enum****
char	import	Static	volatile	assert ***

Note: 1).

* (Norused)

** (Added in 1.2 Y)

*** (Added In 1.4 v)

*** (Added in 5.0 V)

ii) true, false and null just like keyword, but they are actually literals. iii). You can't use any of the following as identifiers in your program. 1). int double = 10; ii> void int () iii). A char = new(); Java Identifiers What is Identifier? full explaination. In Java, an identifier is the name of a variable, method, class, package or interface that is used for the purpose of identification. Ex: - Class A { int q = 10; p.s.v.m (String a []) vold mi()

S.O.P(9); Java identification Note:-1). Keyword can't be used as a identifier. 11). Identifier are case-sensitive. 111). We can't use whitespace in between identifier. IV). Identifier always starts with letters, \$ or_ Java (Operator) What is Operators? With types. W Operator is a symbol that is used to perform operations according to user requirement. (Variable & values) Types 1). Arithmetic (+, -, *, +, -, 1.) 11). Relational (<, >, >=, <=, !=, ==)

