



CAPSTONE PROJECT

GROUP 8

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LONELY CHAMPION WINNER (LCW)

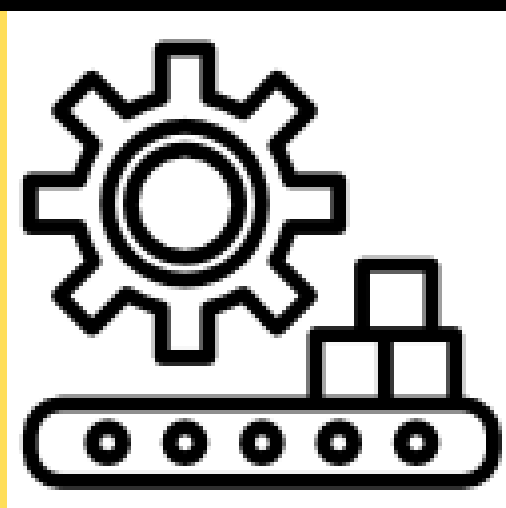
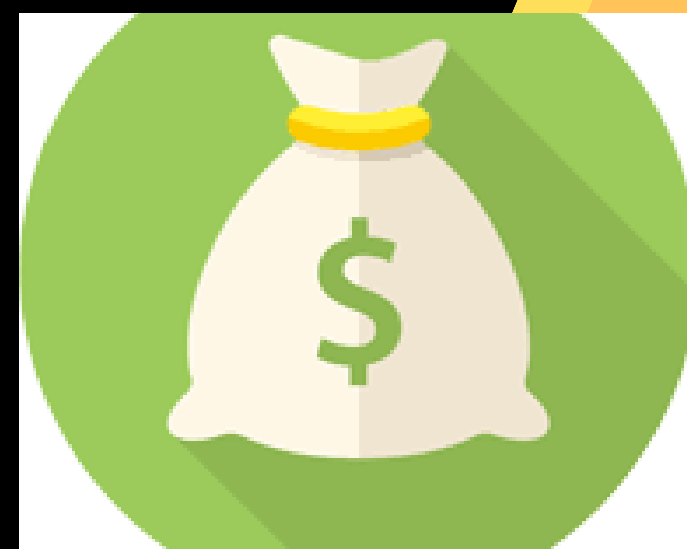
BADMINTON ROBOT TRAINER

PROJECT
VIABILITY



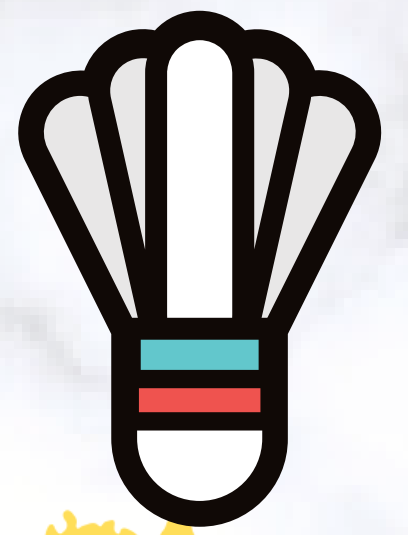
SUSTAINABILITY

ECONOMICAL



MANUFACTURABILITY

PROTOTYPE



LONELY CHAMPION WINNER (LCW)



TYPE OF SHOTS

- Front left
- Front centre
- Front right
- High rear left
- Centre (High ball)
- High rear right

PLAYING MODE

Fixed position

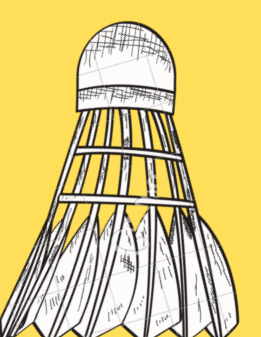
- This mode will repeat the shots from front left to high rear right in sequence.

Random position

- This mode will give the shots randomly w/o following the sequence.

TARGETED USER:

Beginner PLayer
Coaches
Court Owner



HARDWARE DESCRIPTION

LOADING CYLINDER

- To store and hold shuttlecocks

SLIDER

- As a guidance to let shuttlecocks fall into desired firing position

FIRING SERVO

- To adjust the firing angle

TOGGLE SWITCH

- To toggle between fixed mode and random mode

POWER SUPPLY

- To provide sufficient power to DC motors

FEEDING SERVO

- To feed shuttlecocks in the loading cylinder into slider and firing mechanism

DC MOTOR + WHEEL

- To provide firing mechanism

MOTOR DRIVE

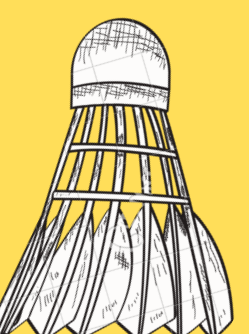
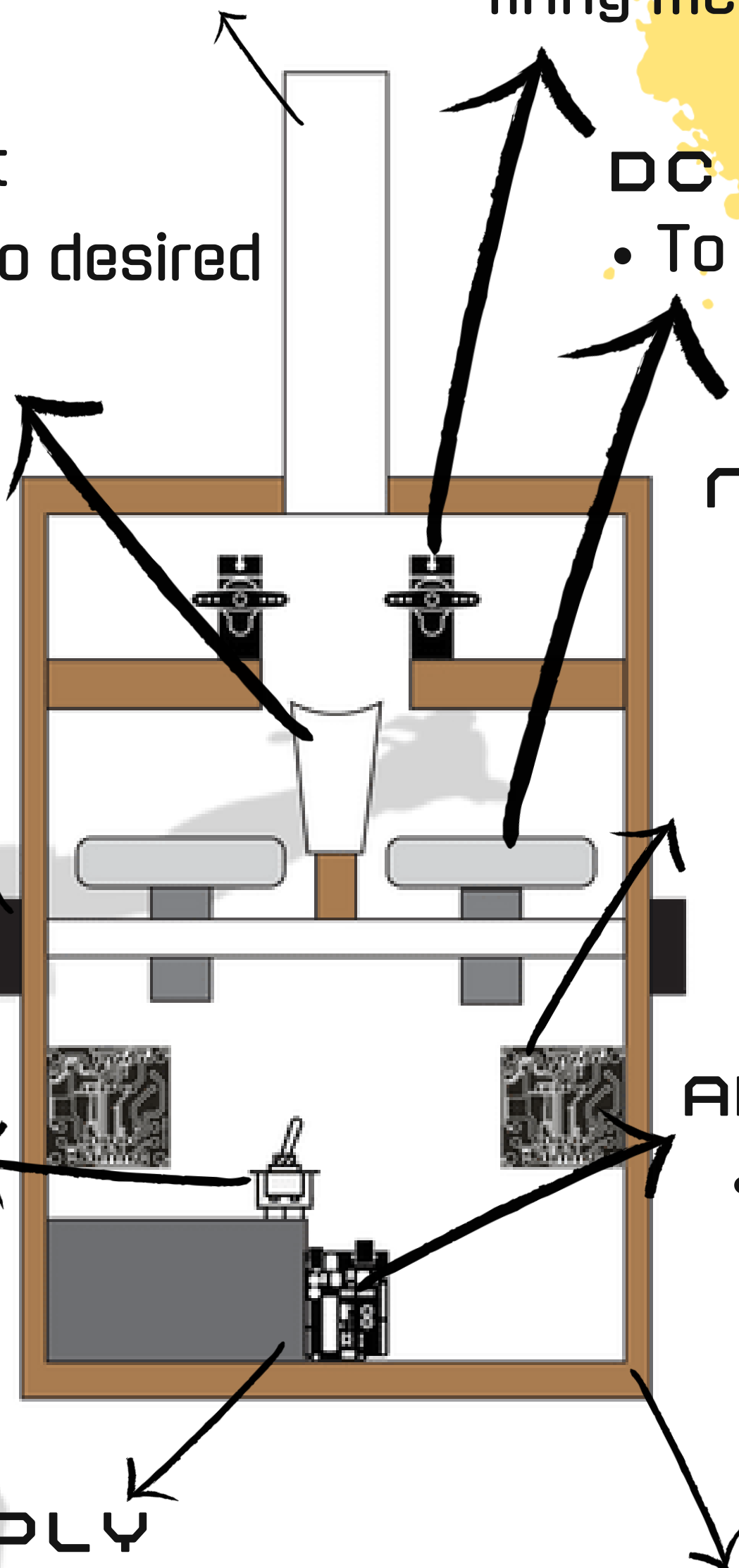
- To control firing speed by adjusting voltage input of DC motor through PWM

ARDUINO UNO BOARD

- To control hardware from its I/O ports based on the uploaded program

CASING

- To protect the hardware and circuits as well as to hold them in positions



SOFTWARE DESCRIPTION

PROGRAMMING LANGUAGE:

- C and C++



SOFTWARE USED:

- Arduino IDE



LIBRARY USED:

CytronMotorDriver.h library

- To provide functions for Cytron motor drivers. It uses PWM and DIR pins to drive and control the motor's speed

Servo.h library

- To allow an arduino board to control RC (hobby) servo motors

FUNCTIONS INVOLVED:

shootFix()

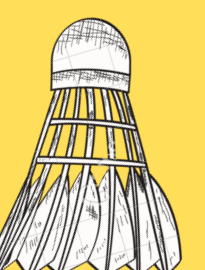
- To provide fix pattern shot

shootRandom()

- To provide randomized shot

feed()

- To feed the shuttlecocks



FLOWCHART

