# **EE 562 Image Processing**

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### Contents

- Introduction
- Digital image fundamentals
- Intensity transformations and spatial filtering
- Filtering in the frequency domain
- Image restoration and reconstruction
- Color image processing
- Image compression
- Morphological image processing
- Image segmentation

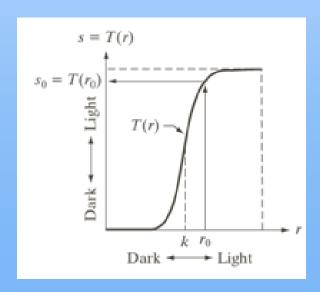
Tell me and I forget.

Show me and I remember.

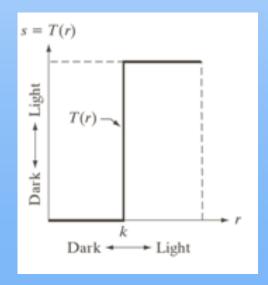
Let me do and I understand.

#### Intensity transformation functions

$$g(x, y) = T[f(x, y)]$$

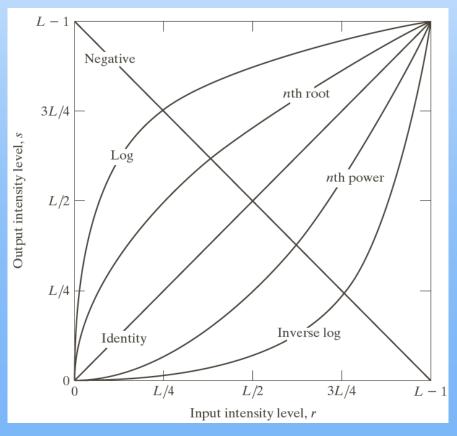


Contrast stretching



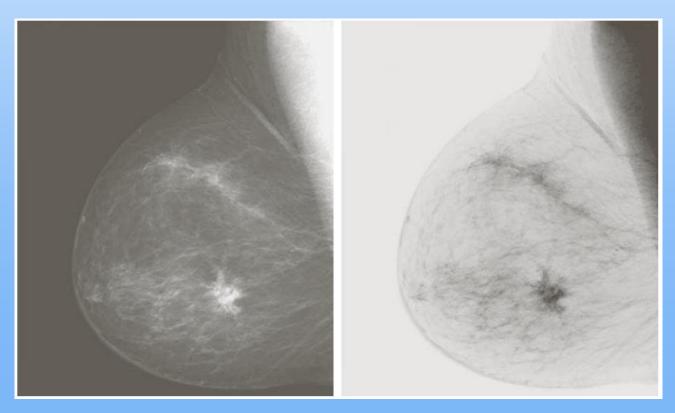
Thresholding

#### Intensity transformation functions



Some basic intensity functions

#### Obtaining the Negative Image



Original mammogram and its negative

#### Power Law (Gamma) Transformations

$$g(x, y) = cf^{\gamma}(x, y)$$



**MRI** 



 $c=1, \gamma=0.6$ 



 $c=1, \gamma=0.4$ 



 $c=1, \gamma=0.3$ 

Power Law (Gamma) Transformations

$$g(x, y) = cf^{\gamma}(x, y)$$



Aerial image



 $c=1, \gamma=3$ 



 $c=1, \gamma=4$ 

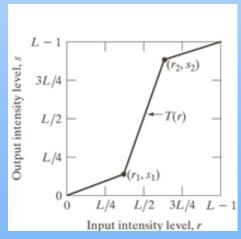


 $c=1, \gamma=5$ 

#### Piecewise Linear Transformations



Low contrast image

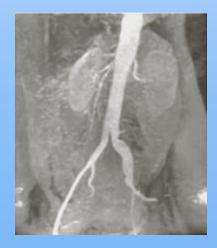


**Transformation** 

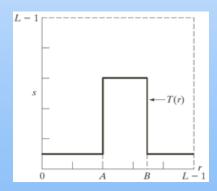


Contrast stretched image

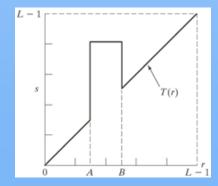
#### Thresholding and Slicing Transformations



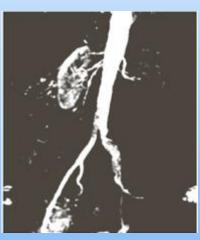
Aortic angiogram



**Transformation** 



**Transformation** 

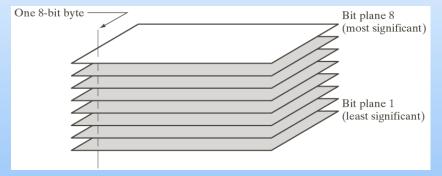


Result



Result

Bit Plane Representation

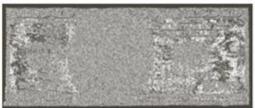




















Bit planes of the dollar image

#### Bit Plane Representation



Combining bit planes 7 and 8



Combining bit planes 6, 7, and 8



Combining bit planes 5, 6, 7 and 8

#### Histogram based Intensity Transformation

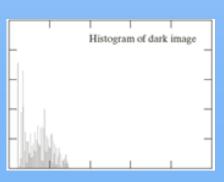
What is a histogram?

- •Histogram equalization
- •Histogram specification
- •Local enhancement

#### Histograms of Different Images

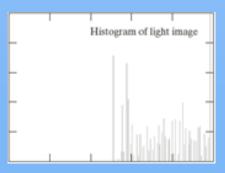


Dark image

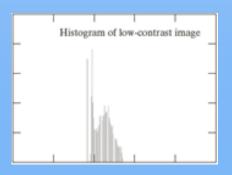




Light image

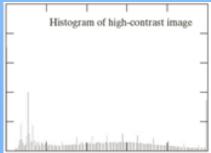






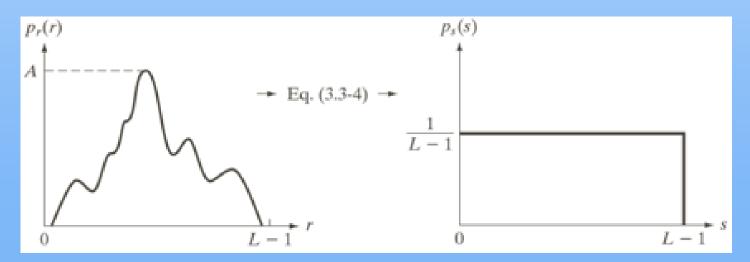


Low contrast image High contrast image

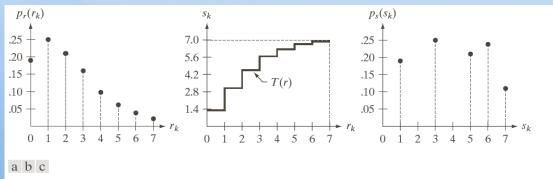


#### **Histogram Equalization**

$$s = T(r) = (L-1) \int_{0}^{r} p_{r}(w) dw$$

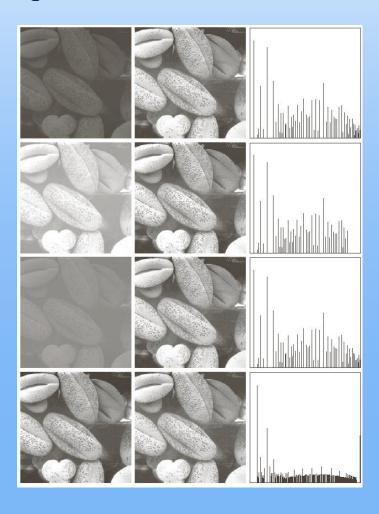


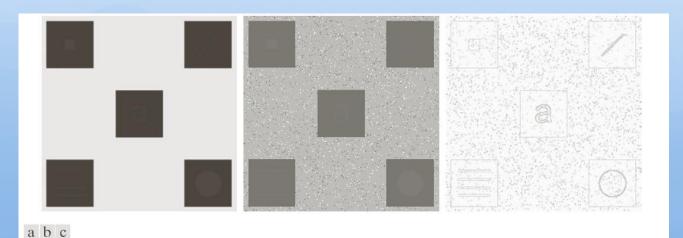
Obtaining a uniform pdf



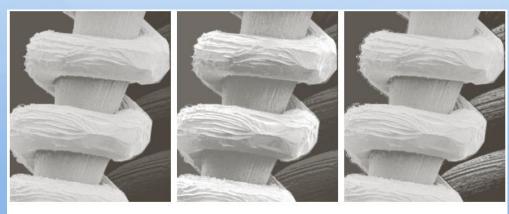
**FIGURE 3.19** Illustration of histogram equalization of a 3-bit (8 intensity levels) image. (a) Original histogram. (b) Transformation function. (c) Equalized histogram.

### Histogram Equalization





**FIGURE 3.26** (a) Original image. (b) Result of global histogram equalization. (c) Result of local histogram equalization applied to (a), using a neighborhood of size  $3 \times 3$ .



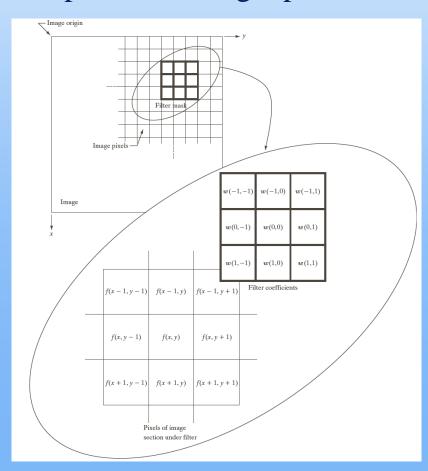
a b c

**FIGURE 3.27** (a) SEM image of a tungsten filament magnified approximately 130×. (b) Result of global histogram equalization. (c) Image enhanced using local histogram statistics. (Original image courtesy of Mr. Michael Shaffer, Department of Geological Sciences, University of Oregon, Eugene.)

### **Spatial Filter Types**

- •Smoothing filters
  - •Lowpass
- •Sharpening filters
  - •Bandpass
  - •Highpass
  - •High-boost
- •Derivative filters
- •Fuzzy logic filters

#### **Spatial Filtering Operation**



#### **Linear Spatial Filter Masks**

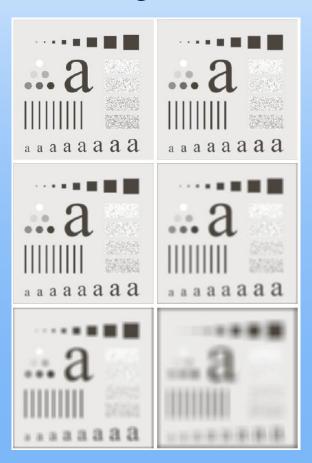
$w_1$	$w_2$	$w_3$
$w_4$	$w_5$	$w_6$
$w_7$	$w_8$	$w_9$

A general 3x3 mask

	1	1	1		1	2	1
$\frac{1}{9}$ ×	× 1 1 1	$\frac{1}{16} \times$	2	4	2		
	1	1	1		1	2	1

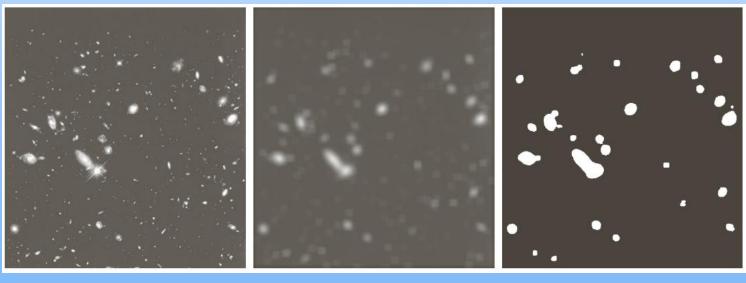
3x3 and 4x4 smoothing filter masks

#### **Smoothing Filters**



Smoothing applied at different levels

### **Smoothing Filters**



Hubble image

**Smoothing applied** 

Thresholded

### Band Pass and High Pass Filtering

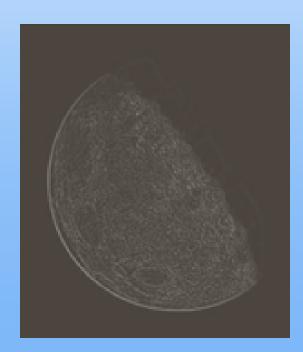
0	1	0	1	1	1
1	-4	1	1	-8	1
0	1	0	1	1	1
0	-1	0	-1	-1	-1
-1	4	-1	-1	8	-1
0	-1	0	-1	-1	-1

Sample (Laplacian) filter masks

### Image Sharpening by Filtering



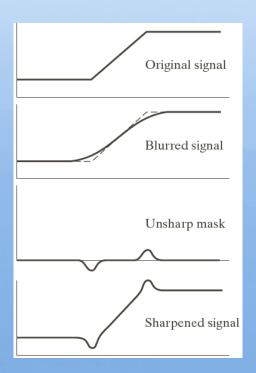
North pole of the moon



Laplacian image



Sharpened image



a b c d

FIGURE 3.39 1-D illustration of the mechanics of unsharp masking.
(a) Original signal. (b) Blurred signal with original shown dashed for reference. (c) Unsharp mask. (d) Sharpened signal, obtained by adding (c) to (a).

DIP-XE DIP-XE DIP-XE DIP-XE

a b

С

d

6

#### **FIGURE 3.40**

- (a) Original image.
- (b) Result of blurring with a Gaussian filter.
- (c) Unsharp mask. (d) Result of using unsharp masking.
- (e) Result of using highboost filtering.

#### **Derivative Filters**

$egin{array}{c ccccccccccccccccccccccccccccccccccc$	$z_1$	$z_2$	$z_3$
z <sub>7</sub> z <sub>8</sub> z <sub>9</sub>	$z_4$	$z_5$	$z_6$
	$z_7$	$z_8$	$z_9$

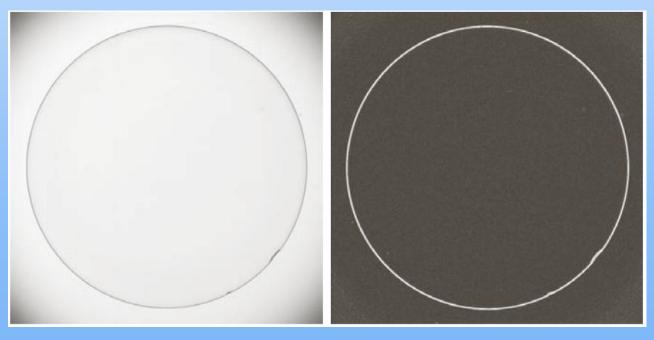
-1	0	0	-1
0	1	1	0

-1	-2	-1	-1	0	1
0	0	0	-2	0	2
1	2	1	-1	0	1

Roberts operators

Sobel operators

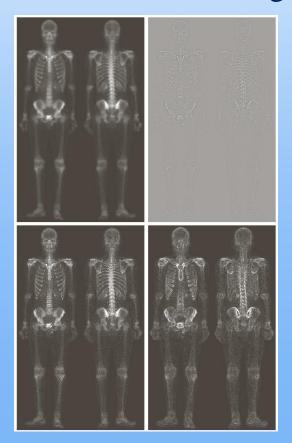
#### **Derivative Filters**



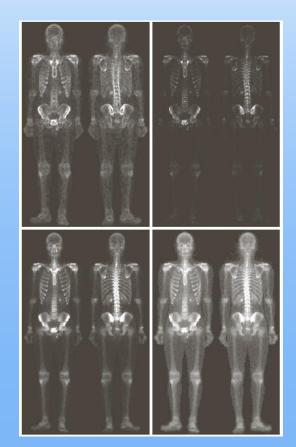
Original image

Sobel gradient

#### **Cascade Filtering**



Original image; Laplacian; Sharpened; Sobel gradient



Sobel gradient and smoothing; mask image; sharpened image; power law transformed image

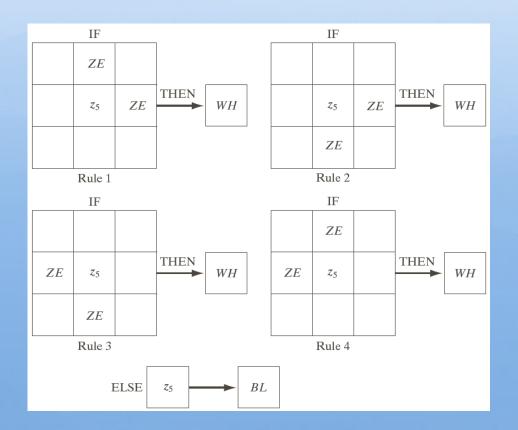
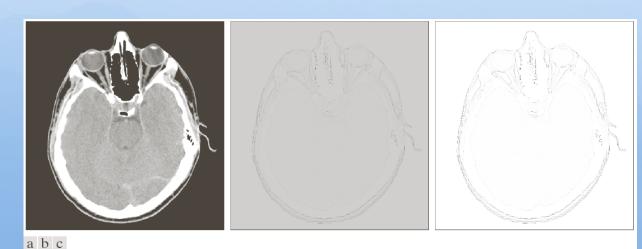


FIGURE 3.58
Fuzzy rules for boundary detection.



**FIGURE 3.59** (a) CT scan of a human head. (b) Result of fuzzy spatial filtering using the membership functions in Fig. 3.57 and the rules in Fig. 3.58. (c) Result after intensity scaling. The thin black picture borders in (b) and (c) were added for clarity; they are not part of the data. (Original image courtesy of Dr. David R. Pickens, Vanderbilt University.)