## Binary Multiplication

$$\begin{array}{cccc} & A2 & A1 & A0 \\ \times & B2 & B1 & B0 \end{array}$$
Multiplicand
Multiplier

$$\begin{array}{ccccc} & A2B0 & A1B0 & A0B0 \\ + & A2B1 & A1B1 & A0B1 & \times \\ + A1B2 & A1B2 & A0B2 & \times & \times \end{array}$$

- Combinational circuit Multiplier

Array Multiplier : cause it consists of the array of the adders as well as the AND gates.



i/p — Partial Products

Then we will use the adders circuit to get final output.
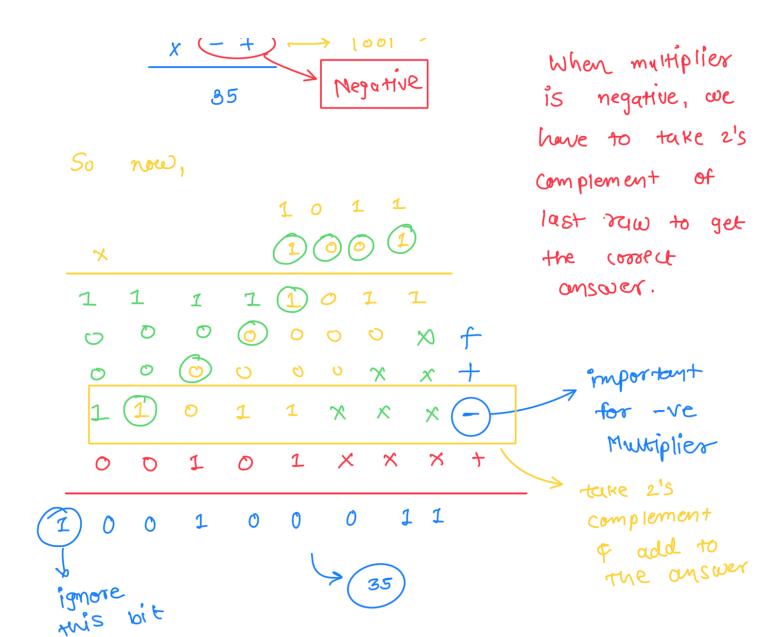
## N - bit Multiplication :

We need : $N^2$ - AND gates

N - Half adders

N(N-2) - Full adders

→ For N-bit multiplier, it we consider :

$TA = TC = TS = 1$ unit delay

(AND gate)  (carry)  (sum)

then to get the valid product output,
required delay ~ $\boxed{\text{2N unit delay}}$

→ As N increases,

Required Hardware resources $\Big\}$ increase
Hence power consumption

⇒ Array Multipliers are not preferable for
large value of N.

$\boxed{\text{Signed binary Multiplication :}}$

2's complement Form

**Ex.1**

2's complement
$-5 \longrightarrow 1011 \Big\} ↗$
$\times\ ⑦ \longrightarrow 0111$
$\overline{-35} \longrightarrow \boxed{\text{Positive}}$

$\boxed{\begin{matrix} n\ \text{bits} \\ \times\ n\ \text{bits} \\ \hline 2n\ \text{bits} \end{matrix}}$

So now,

```
          1  0  1  1
    ×     ⓪  ①  ①  ①
  ─────────────────────
1 1 1 1  ①  0  1  1
1 1 1 ①  0  1  1  X    +
1 1 ①  0  1  1  X  X   +
0 ⓪  0  0  0  X  X  X  +
─────────────────────
1 1  0  1  1  1  0  1   ⟶  (-35)
```

Ignore the extra MSBs in the answer.

**Ex.2**

$-5 \longrightarrow 1011 \Big\}$ 2's complement

$x$ (− +) ⟶ 1001

85 ⟶ [Negative]

When multiplier is negative, we have to take 2's complement of last raw to get the correct answer.

So now,

```
            1  0  1  1
          (1)(0)(0)(1)
   x   _____
    1  1  1  1 (1) 0  1  1
    0  0  0 (0) 0  0  0  X   f
    0  0 (0) 0  0  0  X  X   +
    1 (1) 0  1  1  X  X  X  (−)    ⟶ important for −ve Multiplier
    0  0  1  0  1  X  X  X   +
   _____
 (1) 0  0  1  0  0  0  1  1
```

(1) → ignore this bit

35

take 2's complement & add to the answer

35

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[ Note ] :  now, since this is signed multiplication, if we apply this rule to the positive multiplier also, it won't change anything.

⟶  cause, signed +ve multiplier

⇒ M.S.B. "0"  ⇒ Partial products "0....0" All zeroes

taking 2's complement won't affect anything

cause  we  are  ignoring

the extra bits.