

JAY JHAVERI

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EDUCATION

Masters of Computer Science

Sept 2022 – Dec 2023 (Expected)

University of California – San Diego (UCSD)

Bachelor Of Engineering (Computer Engineering)

August 2018 – July 2022

Vivekanand Education Society's Institute of Technology (VESIT)

CGPA: 9.013/ 10

INTERNSHIP EXPERIENCE

Full Stack Development Intern, Makos Infotech

June 2021 – July 2021

- Developed Server-side rendering for their main website (Jobaskit.com) utilizing JQuery, PHP, and MySQL which targets automating the On-campus placement process for various colleges
- Worked on the front-end design of the website using the prototyping tool Figma
- Co-Pitched the product to a university alongside the founder & mentored new intern recruits working on the digitalization of the teaching process aiming to assist colleges in operating efficiently in virtual mode

Data Analyst Intern, Leadingindia.ai

May 2020 – June 2020

- Worked in a team of four to build a Vaccine Prediction model for the H1N1 and seasonal flu vaccines to accurately estimate the public acceptance rate (41%) of the Covid-19 vaccine.
- Research Paper was published in Springer & I wrote a Blog showcasing the correlation between the two pandemics.
- Achievement: Secured **First** position for the mentioned research project amongst my peers.

App Developer, Dalvik Apps

Dec 2019 – Jan 2020

- Designed and developed a Car Coin Collection game using C Sharp (C#) and created a UI-friendly library management system. Built an Android app using Android-Java as a substitute for default calling & messaging apps

Data Analyst Intern, Núclei Technologies

Dec 2018 – Jan 2019

- Applied various ML algorithms such as Linear regression & random forest in R & Python to predict sales of products available at BigMart based on previous sales data.

ACADEMIC PROJECTS

Aatmanirbhar Sanchar: Self-Sufficient Communications (2022): As part of a collaboration with the Tata Institute of Fundamental Research (TIFR), developed an off-the-grid secure (SHA-256) chat application without using any third-party APIs in the light of recent data piracy issues. Combined peer-to-peer and client-server wireless communication methodologies to decrease message failure rate in one iteration of the project. *Tech Used: Python/React JS.*

Divya-Drishti: An Independent Aid for the Visually Impaired (2021): Created a Voice-activated standalone IOT application using Raspberry Pi4 to help Visually Impaired People accurately detect Indian Currency notes, colors, and day-to-day objects. The project was funded under the Mumbai University Minor Research Grant Program.

Held interviews with members of the National Association for the Blind to get feedback from our intended user base. *Tech Used: Django, Google Cloud, Html/CSS. Achievement: Published a research paper highlighting the needs of VIPs.*

Code for Change Hackathon (2020): Developed data extracting software for Global Parli Foundation NGO to automate the translation of Land/Farm ownership papers' pdf originally in Devanagari Script into an editable excel sheet. *Tech Used: Django, Google Cloud, Html/CSS. Achievement: Secured **First** position for the mentioned project amongst my peers.*

"Mental Health Messiah" Twitter Bot (2020): Leveraged sentiment analysis to build a bot aimed to help people suffering from mental health issues related to COVID-19. *Tech Used: IBM-Cloud API, Twitter API, Python, React, Angular JS*

RESEARCH PUBLICATIONS

Inampudi S., Jhaveri J. et al., (2021) **Machine Learning Based Prediction of H1N1 and Seasonal Flu Vaccination**. In: Garg D., Wong K., Sarangapani J., Gupta S.K. (eds) Advanced Computing. IACC 2020. Communications in Computer and Information Science, vol 1367. Springer, Singapore. (https://doi.org/10.1007/978-981-16-0401-0_11)

ADDITIONAL INFORMATION

Leadership & Achievements:

- VESIT Renaissance Cell (2020)**: Led a team of 6 peers working on the design & implementation of a Django Paper Publication Easy-to-use Website to facilitate the process of sharing the faculty's research work with students.
- Secured 1st place in Code for Change Hackathon held amongst 72 participants across the university.
- Technical Skills**: Python, Java, C, Object Oriented Programming, Android-Java, Firebase, Google Cloud, OpenCV