JAY JHAVERI

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EDUCATION

Masters of Computer Science   **Sept 2022 – June 2024 (Expected)**
University of California, San Diego (UCSD)   CGPA: 3.97/ 4
Relevant Courses: Deep Learning, Scalable Data/ML Systems, Recommender Systems, Computer Vision, Advance NLP - LLMs

Bachelor Of Engineering (Computer Engineering)   **August 2018 – July 2022**
Vivekanand Education Society's Institute of Technology (VESIT)   CGPA: 9.013/ 10
Relevant Courses: Machine Learning, Software Engineering, Database Management, Big Data Analytics, Cloud Computing

INTERNSHIP EXPERIENCE

Graduate Student Researcher, **Ujima S&P Lab**   **March 2023 – Present**
- Built a "Smart Mirror" on Raspberry Pi using VGG-Face Model to detect ethnicity, address the biases in CV datasets, and contribute to the public domain via user feedback.
- Developed a rule-based security chat assistant using Rasa in an unstructured, fast-paced startup-like environment.
- Led 4 undergraduates through the Early Research Student Program in analyzing privacy data for MMO AR/VR games using TF-IDF and K-means Clustering.

Machine Learning & Cyber Security Intern, **Legendary Entertainment**   **June 2023 – Dec 2023**
- Created a shortcut dashboard that reduced the total time taken by the SOC analyst from 80 minutes to about 4 minutes daily in tracking user-anomaly events by integrating Splunk Dashboard and Azure MSGraphs APIs via Python Scripting.
- Maintained a high level of security while streamlining a user's authentication process by integrating a FIDO Alliance product into the existing SSO workflow.
- Assisted the VP of security in laying the foundation of a next-gen universal anomaly and user-behavior detection platform based on LLMs in collaboration with Sky High Security.

Full Stack Development Intern, **Makos Infotech (Startup)**   **June 2021 – August 2021**
- Integrated and developed server-side code using JQuery, PHP, and MySQL for an early startup targeting the automation of the On-campus placement process.
- Created and merged relational databases using MySQL workbench and deployed it on AWS RDS to develop a college-student-company social network inspired by Facebook's friend system.
- Led 2 new recruits in overhauling the website's existing design using tools like Figma and React JS.
- Pitched and demoed the online job placement portal to 3 University board members alongside the founding CEO.

Data Analyst Intern, **Leadingindia.ai**   **May 2020 – July 2020**
- Collaborated with a team of four to develop a vaccine prediction model for H1N1 and seasonal flu vaccines, accurately predicting public acceptance trends (41%) for the COVID-19 vaccine, securing first place among 85 intercollege peer groups.
- Published a research paper in Springer & authored a blog highlighting the correlation between H1N1 and COVID-19 pandemics.

PROJECTS

Alt Bot for Mastadon: An automatic image alt generation bot (Github)   **Sep 2023 – Dec 2023**
- ✓ Developed a REST-API based Chrome extension in JS to help visually impaired people browse decentralized social media feeds by leveraging hugging face image captioning models to generate alternative image descriptions.
- ✓ Deployed 3 levels of custom cache system to ensure peak and efficient performance with minimal lag.

MedLM: Exploring Language Models for Medical QnA Systems (Github)   **March 2023 – Aug 2023**
- ✓ Led a team of 4 to fine-tune language models (e.g., Bloom, T5, GPT-2) on the MedQuad dataset, in collaboration with Microsoft researcher Dr. Asma Ben Abacha, comparing performance against larger models (GPT-3.5, GPT-4) through dynamic prompting.
- ✓ Implemented ROUGE and BLEU metrics and conducted human surveys for doctors and patients to evaluate the models.

GrooveGenie: A copyright-free music generator   **March 2023 – June 2023**
- ✓ Created an open-source music generation model, utilizing Facebook's EnCodec Transformer model to compress audio wav files into embeddings for model interpretation.
- ✓ Trained a conditioned GAN network to generate music based on user-provided genre inputs embedded using the BERT model, aimed at producing only copyright and royalty-free music, trained on the FMA dataset.

Game Genre and Recommendation Classification using Steam Reviews   **Nov 2022 – Dec 2022**
- ✓ Designed data pipelines to preprocess and apply machine learning techniques for classifying game genres, analyzing user sentiment, and curating a personalized game recommendation system using user reviews.
- ✓ Achieved 90.53% accuracy with Random Forest, balanced data & TF-IDF, outperforming N-Gram, Multinomial NB, Linear SVC.

Divya-Drishti: An Independent Aid for the Visually Impaired   **Aug 2020 – May 2021**
- ✓ Achieved a 400% net cost reduction by creating a real-time Voice-activated AI-IoT android application to help Visually Impaired People (VIPs) comparable to state-of-the-art OrCam in detecting currency, objects, and scenes.
- ✓ Published a research paper highlighting the needs of VIPs funded by the Mumbai University Minor Research Grant.

SELECTED RESEARCH PUBLICATIONS

Inampudi S., **Jhaveri J.** et al., (2021) **Machine Learning Based Prediction of H1N1 and Seasonal Flu Vaccination**. Advanced Computing. IACC 2020. Communications in CIS, vol 1367. Springer, Singapore. DOI.org Link

Skills: Python, PyTorch, Tensorflow, Pandas, Scikit-Learn, SQL, Hugging Face, Javascript, Linux, Git, AWS, Azure, GCP, Firebase