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**EDUCATION** 

### **Masters of Computer Science**

**Sept 2022 – March 2023 (Expected)** 

University of California, San Diego (UCSD)

CGPA: 3.95/ 4

Relevant Courses: Scalable Data/ML Systems, Deep Learning, Computer Vision, Recommender Systems

### **Bachelor Of Engineering (Computer Engineering)**

**August 2018 – July 2022** 

Vivekanand Education Society's Institute of Technology (VESIT)

CGPA: 9.013/10

Relevant Courses: DBMS, Data Structures, Machine Learning, Big Data Analytics (Hadoop), Data Warehouse, NLP

**INTERNSHIP EXPERIENCE** 

# Full Stack Developer, Stealth Startup

Feb 2023 – Present

- Integrating Python-based DL architecture to a user-friendly Web Application utilizing AWS and React JS.
- Secured \$100K in funding in AWS credits from Adobe.

## Full Stack Development Intern, Makos Infotech

June 2021 - July 2021

- Developed Server-side rendering for their main website (Jobaskit.com) utilizing JQuery, PHP, and MySQL, which targets automating the On-campus placement process for various colleges.
- Managed existing and created relational databases using MySQL Workbench and deployed them on AWS.
- Worked on the website's front-end design using the prototyping tool Figma, followed by Bootstrap.
- Co-pitched the online job placement portal, Jobaskit, to 3 University professors alongside the founder.

### Web Developer Intern, VESIT Renaissance Cell

June 2020 - July 2020

- Led a team of 6 to design and implement a Django-based Paper Publication Easy-to-use Website for my college, wherein teachers can easily add their newly published work for the students to see.
- Developed a <u>Portfolio Website</u> for our mentor.

## Data Analyst Intern, Leadingindia.ai

May 2020 – June 2020

- Worked in a team of four to build a Vaccine Prediction model on the H1N1 and seasonal flu vaccines to accurately
  predict the trends of the public acceptance rate (41%) of the Covid-19 vaccine.
- Research Paper was published in Springer & I wrote a <u>Blog</u> showcasing the correlation between the two pandemics.

## **GrooveGenie: A copyright-free music generator**

March 2023 - Present

- Created an open-source music generation model, utilizing Facebook's EnCodec Transformer model to compress
  audio wave files to an embedding that the model can understand.
- Training a conditioned GAN neural network that generates music based on user-provided genre inputs embedded using the BERT model, with a goal of creating copyright and royalty-free music, being trained on the FMA dataset.

## **Game Genre and Recommendation Classification using Steam Reviews**

Nov 2022 - Dec 2022

- Designed data pipelines to preprocess and apply machine learning techniques to classify game genres and also personalize game recommendations using the user's reviews and hours played.
- ✓ Out of N-gram, Multinomial NB, and Linear SVC, RF with Balanced data & TF-IDF gave the highest accuracy of 90.53%.

## **Aatmanirbhar Sanchar: Secure Self-Sufficient Communications**

June 2021 – May 2022

- ✓ Led a team of 4 to design and develop an off-the-grid, cross-platform secure multimedia-supported chat application.
- ✓ Followed a CI/CD approach to build a client-server architecture with the server based on python and React JS.
- ✓ Made in collaboration with the Tata Institute of Fundamental Research (*TIFR*) to be used within the organization.

### Divya-Drishti: An Independent Aid for the Visually Impaired

Aug 2020 – May 2021

- Created a Voice-activated standalone AIOT android application using Raspberry Pi4 to help <u>Visually Impaired People</u>
   (VIPs) accurately and efficiently detect Indian Currency notes, colors, and everyday objects.
- ✓ Funded by the Mumbai University Minor Research Grant Program.
- ✓ Achieved a 400% net cost reduction compared to products made by OrCam.
- ✓ Published a <u>research paper</u> highlighting the needs of VIPs.

#### Code for Change Hackathon: A Data Extraction project

Nov 2020 - 24 hours

Developed data extracting software for <u>Global Parli Foundation NGO</u> to automate the translation of Land/Farm ownership papers' pdf originally in Devanagari Script into an editable Excel sheet using OCR. *Tech Used: Django, Google Cloud, Html/CSS. <u>Achievement</u>: Secured First position for the data extraction project amongst the 72 teams participating.* 

## **RESEARCH PUBLICATIONS**

Inampudi S., **Jhaveri J.** et al., (2021) **Machine Learning Based Prediction of H1N1 and Seasonal Flu Vaccination**. In: Garg D., Wong K., Sarangapani J., Gupta S.K. (eds) Advanced Computing. IACC 2020. Communications in Computer and Information Science, vol 1367. Springer, Singapore. (<a href="https://doi.org/10.1007/978-981-16-0401-0">https://doi.org/10.1007/978-981-16-0401-0</a> 11)

Technical Skills: Python, SQL, Java, C, Algorithms, Data Structures, Javascript, Django, Flutter, Android-Java, AWS