# **JAY JHAVERI**

**EDUCATION** 

#### **Masters of Computer Science**

**Sept 2022 – Dec 2023 (Expected)** 

University of California – San Diego (UCSD)

Relevant Courses: Recommender Systems, AI: Probabilistic Reasoning and Decision-Making

#### Bachelor Of Engineering (Computer Engineering)

August 2018 - July 2022

Vivekanand Education Society's Institute of Technology (VESIT)

CGPA: 9.013/10

Relevant Courses: Machine Learning, Artificial Intelligence and Soft Computing, Data Structures

**INTERNSHIP EXPERIENCE** 

#### Full Stack Development Intern, Makos Infotech

June 2021 – July 2021

- Developed <u>Server-side rendering</u> for their main website (Jobaskit.com) utilizing JQuery, PHP, and MySQL, which targets automating the On-campus placement process for various colleges.
- Managed existing and created relational databases using MySQL Workbench and deployed them on AWS.
- Worked on the website's front-end design using the prototyping tool Figma, followed by bootstrap.
- Co-Pitched the product to a university alongside the founder & mentored new intern recruits working on the digitalization of the teaching process, aiming to assist colleges in operating efficiently in virtual mode

#### Data Analyst Intern, Leadingindia.ai

May 2020 - June 2020

- Worked in a team of four to build a Vaccine Prediction model for the H1N1 and seasonal flu vaccines to accurately
  estimate the public acceptance rate (41%) of the Covid-19 vaccine.
- Research Paper was published in Springer & I wrote a <u>Blog</u> showcasing the correlation between the two pandemics.
- <u>Achievement</u>: Secured First position for the mentioned research project amongst my peers.

## **App Developer, Dalvik Apps**

Dec 2019 – Jan 2020

 Designed and developed a Car Coin Collection game using C Sharp (C#) and created a UI-friendly library management system. Built an Android app using <u>Android-Java</u> as a substitute for default calling & messaging apps

## Data Analyst Intern, Núclei Technologies

Dec 2018 – Jan 2019

Applied several supervised ML algorithms such as Linear regression & random forest in R & Python to predict sales
of products at specific BigMart store locations based on previous sales data.

**ACADEMIC PROJECTS** 

**Aatmanirbhar Sanchar: Self-Sufficient Communications (2022):** As part of a collaboration with the <u>Tata Institute of Fundamental Research</u> (*TIFR*), developed an off-the-grid secure (SHA-256) chat application without using any third-party APIs in the light of recent data piracy issues. *Tech Used: Python, React JS.* 

Divya-Drishti: An Independent Aid for the Visually Impaired (2021): Created a Voice-activated standalone IOT application using Raspberry Pi4 to help Visually Impaired People accurately detect Indian Currency notes, colors, and everyday objects via TensorFlow. The project was funded under the Mumbai University Minor Research Grant Program. Held interviews with National Association for the Blind (NAB) members to get feedback from our intended user base. Tech Used: Android, Google Cloud, Raspberry Pi. Achievement: Published a research paper highlighting the needs of VIPs. Code for Change Hackathon (2020): Developed data extracting software for Global Parli Foundation NGO to automate the translation of Land/Farm ownership papers' pdf originally in Devanagari Script into an editable excel sheet. Tech Used: Django, Google Cloud, Html/CSS. Achievement: Secured First position for the mentioned project amongst my peers. "Mental Health Messiah" Twitter Bot (2020): Leveraged sentiment analysis to build a bot aimed to help people suffering from mental health issues related to COVID-19. Tech Used: IBM-Cloud API, Twitter API, Python, React JS, Angular JS RESEARCH PUBLICATIONS

Inampudi S., **Jhaveri J.** et al., (2021) **Machine Learning Based Prediction of H1N1 and Seasonal Flu Vaccination**. In: Garg D., Wong K., Sarangapani J., Gupta S.K. (eds) Advanced Computing. IACC 2020. Communications in Computer and Information Science, vol 1367. Springer, Singapore. (https://doi.org/10.1007/978-981-16-0401-0\_11)

#### **ADDITIONAL INFORMATION**

## Leadership & Achievements:

- VESIT Renaissance Cell (2020): Led a team of 6 peers working on the design & implementation of a Django-based <u>Paper Publication Easy-to-use Website</u> to facilitate sharing the faculty's research work with students.
- Secured 1<sup>st</sup> place in Code for Change Hackathon held amongst 72 participants across the university.
- Technical Skills: Python, C, Data Structures, Java, Javascript, React JS, Firebase, AWS, Google Cloud, Android-Java