JAY JHAVERI

EDUCATION

Masters of Computer Science

Sept 2022 – Dec 2023 (Expected)

University of California – San Diego (UCSD)

Relevant Courses: Recommender Systems, AI: Probabilistic Reasoning and Decision-Making

Bachelor Of Engineering (Computer Engineering)

August 2018 - July 2022

Vivekanand Education Society's Institute of Technology (VESIT)

CGPA: 9.013/10

Relevant Courses: Data Structures, Web Development, Software Development, OOPM (Java) Lab

INTERNSHIP EXPERIENCE

Full Stack Development Intern, Makos Infotech

June 2021 – July 2021

- Developed <u>Server-side rendering</u> for their main website (Jobaskit.com) utilizing JQuery, PHP, and MySQL, which targets automating the On-campus placement process for various colleges.
- Managed existing and created relational databases using MySQL Workbench and deployed them on AWS.
- Worked on the website's front-end design using the prototyping tool Figma, followed by bootstrap.
- Co-Pitched the product to a university alongside the founder & mentored new intern recruits working on the digitalization of the teaching process, aiming to assist colleges in operating efficiently in virtual mode

Data Analyst Intern, Leadingindia.ai

May 2020 - June 2020

- Worked in a team of four to build a Vaccine Prediction model for the H1N1 and seasonal flu vaccines to accurately
 estimate the public acceptance rate (41%) of the Covid-19 vaccine.
- Research Paper was published in Springer & I wrote a <u>Blog</u> showcasing the correlation between the two pandemics.
- <u>Achievement</u>: Secured First position for the mentioned research project amongst my peers.

App Developer, Dalvik Apps

Dec 2019 – Jan 2020

 Designed and developed a Car Coin Collection game using C Sharp (C#) and created a UI-friendly library management system. Built an Android app using <u>Android-Java</u> as a substitute for default calling & messaging apps

Data Analyst Intern, Núclei Technologies

Dec 2018 – Jan 2019

Applied several supervised ML algorithms such as Linear regression & random forest in R & Python to predict sales
of products at specific BigMart store locations based on previous sales data.

ACADEMIC PROJECTS

Aatmanirbhar Sanchar: Self-Sufficient Communications (2022): As part of a collaboration with the <u>Tata Institute of Fundamental Research</u> (*TIFR*), developed an off-the-grid secure (SHA-256) chat application without using any third-party APIs in the light of recent data piracy issues. *Tech Used: Python, React JS.*

Divya-Drishti: An Independent Aid for the Visually Impaired (2021): Created a Voice-activated standalone IOT application using Raspberry Pi4 to help <u>Visually Impaired People</u> accurately detect Indian Currency notes, colors, and day-to-day objects. The project was funded under the <u>Mumbai University Minor Research Grant Program</u>.

Held interviews with <u>National Association for the Blind</u> (NAB) members to get feedback from our intended user base. Tech Used: Django, Google Cloud, Html/CSS. <u>Achievement</u>: Published a <u>research paper</u> highlighting the needs of VIPs.

Code for Change Hackathon (2020): Developed data extracting software for Global Parli Foundation NGO to automate the translation of Land/Farm ownership papers' pdf originally in Devanagari Script into an editable excel sheet. *Tech Used: Django, Google Cloud, Html/CSS. <u>Achievement</u>: Secured First position for the mentioned project amongst my peers. "Mental Health Messiah" Twitter Bot (2020): Leveraged sentiment analysis to build a bot aimed to help people suffering from mental health issues related to COVID-19. <i>Tech Used: IBM-Cloud API, Twitter API, Python, React JS, Angular JS*

RESEARCH PUBLICATIONS

Inampudi S., **Jhaveri J.** et al., (2021) **Machine Learning Based Prediction of H1N1 and Seasonal Flu Vaccination**. In: Garg D., Wong K., Sarangapani J., Gupta S.K. (eds) Advanced Computing. IACC 2020. Communications in Computer and Information Science, vol 1367. Springer, Singapore. (https://doi.org/10.1007/978-981-16-0401-0_11)

ADDITIONAL INFORMATION

Leadership & Achievements:

- VESIT Renaissance Cell (2020): Led a team of 6 peers working on the design & implementation of a Django-based <u>Paper Publication Easy-to-use Website</u> to facilitate sharing the faculty's research work with students.
- Secured 1st place in Code for Change Hackathon held amongst 72 participants across the university.
- Technical Skills: Python, Java, C, Android-Java, Django, Javascript, React JS, Firebase, AWS, Google Cloud