JAY JHAVERI

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EDUCATION

Masters of Computer Science   **Sept 2022 – Dec 2023 (Expected)**
University of California – San Diego (UCSD)
    Relevant Courses: Computer Vision, Recommender Systems, AI: Probabilistic Reasoning and Decision-Making
Bachelor Of Engineering (Computer Engineering)   **August 2018 – July 2022**
Vivekanand Education Society's Institute of Technology (VESIT)   CGPA: 9.013/ 10
    Relevant Courses: Machine Learning, Artificial Intelligence and Soft Computing, Data Structures

INTERNSHIP EXPERIENCE

Full Stack Development Intern, Makos Infotech   **June 2021 – July 2021**
- Developed Server-side rendering for their main website (Jobaskit.com) utilizing JQuery, PHP, and MySQL, which targets automating the On-campus placement process for various colleges.
- Managed existing and created relational databases using MySQL Workbench and deployed them on AWS.
- Worked on the website's front-end design using the prototyping tool Figma, followed by bootstrap.
- Co-Pitched the product to a university alongside the founder & mentored new intern recruits working on the digitalization of the teaching process, aiming to assist colleges in operating efficiently in virtual mode

Data Analyst Intern, Leadingindia.ai   **May 2020 – June 2020**
- Worked in a team of four to build a Vaccine Prediction model for the H1N1 and seasonal flu vaccines to accurately estimate the public acceptance rate (41%) of the Covid-19 vaccine.
- Research Paper was published in Springer & I wrote a Blog showcasing the correlation between the two pandemics.
- *Achievement: Secured **First** position for the mentioned research project amongst my peers.*

App Developer, Dalvik Apps   **Dec 2019 – Jan 2020**
- Designed and developed a Car Coin Collection game using C Sharp (C#) and created a UI-friendly library management system. Built an Android app using Android-Java as a substitute for default calling & messaging apps

Data Analyst Intern, Núclei Technologies   **Dec 2018 – Jan 2019**
- Applied several supervised ML algorithms such as Linear regression & random forest in R & Python to predict sales of products at specific BigMart store locations based on previous sales data.

ACADEMIC PROJECTS

Aatmanirbhar Sanchar: Self-Sufficient Communications (2022): As part of a collaboration with the Tata Institute of Fundamental Research (*TIFR*), developed an off-the-grid secure (SHA-256) chat application without using any third-party APIs in the light of recent data piracy issues. *Tech Used: Python, React JS.*
Divya-Drishti: An Independent Aid for the Visually Impaired (2021): Created a Voice-activated standalone IOT application using Raspberry Pi4 to help Visually Impaired People accurately detect Indian Currency notes, colors, and everyday objects via TensorFlow. The project was funded under the Mumbai University Minor Research Grant Program. Held interviews with National Association for the Blind (NAB) members to get feedback from our intended user base. *Tech Used: Android, Google Cloud, Open CV. Achievement: Published a research paper highlighting the needs of VIPs.*
Code for Change Hackathon (2020): Developed data extracting software for Global Parli Foundation NGO to automate the translation of Land/Farm ownership papers' pdf originally in Devanagari Script into an editable excel sheet. *Tech Used: Django, Google Cloud, Html/CSS. Achievement: Secured **First** position for the mentioned project amongst my peers.*
Automated Parking System (2019): Built an Android app to automate security and space availability in car parking systems by monitoring the number plates detected at the exits. *Tech Used: Tesseract OCR, Firebase, Android, Python*

RESEARCH PUBLICATIONS

Inampudi S., **Jhaveri J.** et al., (2021) **Machine Learning Based Prediction of H1N1 and Seasonal Flu Vaccination**. In: Garg D., Wong K., Sarangapani J., Gupta S.K. (eds) Advanced Computing. IACC 2020. Communications in Computer and Information Science, vol 1367. Springer, Singapore. (https://doi.org/10.1007/978-981-16-0401-0_11)

ADDITIONAL INFORMATION

- **Leadership & Achievements:**
  - **VESIT Renaissance Cell (2020):** Led a team of 6 peers working on the design & implementation of a Django-based Paper Publication Easy-to-use Website to facilitate sharing the faculty's research work with students.
  - Secured 1st place in Code for Change Hackathon held amongst 72 participants across the university.
- **Technical Skills:** Python, C, Data Structures, Java, Javascript, React JS, Firebase, AWS, Google Cloud, Android-Java