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github.com/jayjsan

# Job Josef **Santos**

Final Year Computer Systems Engineering Student

# **Personal Profile**

Hey there! I am seeking an internship in tech-related areas such as firmware, software, or web development. I'm a creative and adaptive person; I believe I can provide a unique perspective and quickly learn the resources to deliver a solution. With a passion for programming and learning, I am eager to improve and develop my technical skills while gaining practical experience in the field.

# **Work Experience**

### **Front-end Developer Intern**

2023 - Present

MegaBliss Worldwide

- Developed the UI and UX for the React Native application according to the designs and improved upon them.
- Responsible for the integration with back-end to front-end
- Presented in meetings and communicated any needed changes with the design or the back-end.
- Use of React Native, Android Studio, Redux, Postman, and Axios.

### Party Host / Guest Service Attendant

2021 - 2022

Zone Bowling Wairau

- In charge of the organisation and hosting of parties or events for children
- Performed Front of House service; managing bookings and serving customers.
- Responsible for the management of arcade machines, restocking, cleaning, or fixing the machines.

# **Technical Skills**

### Web

Development



ReactJS, JavaScript, HTML, CSS

### Software

**Development** 



C#, Java, Python, MATLAB, C

### Mobile

**Development** 



React Native, Java, Android Studio

# Embedded

Development



C, FPGA, PSoC, Quartus Prime, Atmel Studio

### **Education**

### The University of Auckland

2021 - Present

Bachelor of Engineering (Honours)

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2016 - 2020

# Birkenhead College

### NCEA Level 3

- Merit Endorsed
- 1st in Yr 12 Japanese

### **Soft Skills**

Problem Solving



Leadership



Adaptability



Creativity



### **Extra Curriculars**

### **UoA Game Developer Guild Executive Member**

2024 - Present

The University of Auckland

- Provided mentorship and guidance to club members in various aspects of game development, including art, coding, music, and general inquiries.
- Supported club leadership in the organisation of workshops and drop-in sessions as well as providing general assistance during these events.

### **UoA Student O'Week Helpdesk**

2024

The University of Auckland

- Assisted new students in their navigation to their classes
- · Communicated any clarifications requested by fellow students

### **Arts Council Member**

2020

Birkenhead College

 Responsible for the organisation and hosting of events for the student body.

### **Interests**



Muay Thai

Game Development





Video Editing

Music & Instruments



### Clubs

**UoA Game Developer Guild** 

Auckland University Muay Thai Club Member

Web Development & Consulting Club

Club Member

Mentor Executive

# **Projects**

### Doorway Dynamo | Brackey's Game Jam 2024.1

February 2024

https://itch.io/jam/brackeys-11/rate/2535489

- A 2D game designed around a specified theme.
- Created from scratch within a strict deadline as a solo developer.
- Placed #10 in the innovation category and #47 overall out of 800 games.
- Developed with Unity, C#, Aseprite, and Audacity.

Weather App June 2023 - July 2023

https://github.com/JayJsan/React-Weather-App

- A weather web application that displays the weather of a specified location provided by the user.
- Dynamic backgrounds that change based on the weather and time.
- · Developed using ReactJS and CSS.
- Use of React Hooks, JavaScript, and the OpenWeatherMap API

### KarAloki | Terrible Ideas Hackathon

March 2023

https://github.com/TerribleIdeasHackathon/karaoke

- Uses the **ChatGPT API** to change the lyrics of the song to the opposite meaning for humorous outcomes.
- · Collaboration within a team of 6
- Contributed as a part of the front-end team.
- Gained exposure to ReactJS, JavaScript, and Typescript.

# Candeez

February 2023 - March 2023

https://github.com/JayJsan/Candeez

- An **Android application** created to showcase a variety of sweets and snacks, similar to TradeMe, but for candy.
- · Collaboration within a team of 2.
- Contributed as the front-end developer
- Developed using Java, Android Studio, SQLite and GitHub.

REFERES AVAILABLE UPON REQUEST

MORE PROJECTS AVAILABLE ON GITHUB