Brief legend:

1. Important pronouns (e.g. characters’ names, items, powers) are always in ALL CAPS
2. Location changes are labeled with INT/EXT; interior/exterior
3. Comments from myself will begin with # (number sign, pound sign, hashtag, what have you) and will be in grey
4. Any music requests will be formatted as follows
   1. Music on “scary” (I would like scary music to play)
   2. Volume music “higher” (I would like the music to be louder)
   3. Music off (Shut up!)
5. Positioning/Stage Directing
   1. Any stage directing that occurs without dialogue will be preceded by an @ sign and will have a line of its own
   2. Any stage directing that occurs during dialogue will be in *italics* and will not have a line of its own
6. Choices and branches will be preceded by the word “choice” in pink, followed by brackets {} that separate one choice and its consequences from another
7. Conditional statements (e.g. if, else) will be in blue and followed by an explanation; if player has ITEM. Any choices that affect something, such as gaining an item, will also be in blue. Gain 20 DOLLARS.
8. Any time the player’s name is without brackets [], it is literally “player.” When the player’s name appears in brackets [player], it is meant to be substituted by the chosen name.

INT Hero HQ

MR. JUSTICE: Home sweet home! Can't you smell the justice in the air?

PLAYER:

Choice

Totally! {

MR. JUSTICE: We're going to get along righteously!}

No {

MR JUSTICE: Worry not! You'll soon learn to detect the aura of justice!}

NARRATOR: You certainly picked an interesting friend.

WARRIOR DUDE: Hail, friend. I see you have come to learn the arts of war. Don't look like much.

PLAYER:

Choice

Excuse me? {

WARRIOR DUDE: You will have a chance to prove yourself in due time. Respect is earned around here.}

I'm not much. {

WARRIOR DUDE: Honesty, I respect that. It seems we can expect great things from you.

LOVERBOY: Oh my gosh, oh my gosh, OH MY GOSH! Welcome to the best place on…uh…what planet are we on?

NARRATOR: This is a game, Aftamath. We're on whatever planet the player is on.

LOVERBOY: Whoa…so like, you could be an alien? That's crazy! Are you an alien?

PLAYER:

Choice

Yes. {

LOVERBOY: That's so cool! Promise me you'll tell me about your planet later!}

Set counter to 1

No. {

LOVERBOY: Well, even if you're not an alien…Your looks are out of this world!}

MANLY MAN: A newbie. You look soft. You have to build up those muscles if you want to get ahead around here.

OLD MAN: Pah, sonny! Now, you just ignore him. He's all brawn and no brain. People like you and me, we know how to use our ol' noggins!

PLAYER:

Choice

I'm not like you. {

OLD MAN: No? Well, we all must choose our own paths.}

You're right. {

OLD MAN: Har! I like you, kid!}

GOTHIC MAN: It is a pleasure to make your acquaintance.

PLAYER:

Choice

The pleasure is mine. {

GOTHIC MAN: I hope you find your time here suitable.}

Aren't you a little out of place? {

GOTHIC MAN: Unlike for brutes like you, class and dignity are never out of place.}

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#After the scene, the dialogue when the player talks to each character

#player talks to MR. JUSTICE

MR. JUSTICE: Here's my favorite pal!

Choice

Tell me about yourself. {

MR. JUSTICE: Oh, where to start? It all started when I was born. The doctors claimed they had never seen anything like me. I was the epitome of health, strong, and extraordinarily handsome! As a baby, I could lift an entire chair! They say that as my mother was crying when she saw me, I lifted my hands and wiped away her tears. I was destined to be a hero.

Choice

You're obviously exaggerating. {

MR. JUSTICE: You don't believe me? Don't worry, I will teach you faith and confidence!}

That's impressive! {

MR. JUSTICE: Oh, thank you! I'm sure you have an amazing story behind you as well. You might even be stronger than me!}

Tell me about this place. {

MR. JUSTICE: This is your new home! You'll find everything you want around here. Friends, no, family! Jobs on the bulletin board! In fact, you can have everything except those donuts over there.

Choice

Thank you {end}

Why not the donuts? {

Those donuts belong to the big muscular guy. Trust me, you don't want to make him angry.}

end

What do I do now? {

MR. JUSTICE: I have the feeling that you're new to the city. Uh, lady, is that right?

NARRATOR: You mean me? Yes, this one is new to the city.

MR. JUSTICE: Okay, thanks. You know…Don't tell anyone but…Sometimes I hear a voice in my head. A woman's voice. And a huge box comes up over there, on the floor. And I see her face! Scary, right?

Choice

I see her, too. {

MR. JUSTICE: Oh! I'm not crazy! Thank goodness! But who is she? Why can we hear her? What do you think?

Choice

The narrator {

MR. JUSTICE: The narrator? Oh…Right…Anyways, since you're new here, you should probably explore the city a bit! Once you're comfortable, you can come back to me and I'll give you a job!}

Maybe she's god {

MR. JUSTICE: Wow! Then I must be an angel or something! I knew I was great, but this tops it all! Anyways, since you're new here, you should probably explore the city a bit! Once you're comfortable, you can come back to me and I'll give you a job!}

A ghost {

MR. JUSTICE: Oh no! That gives me the creeps! You think you could get rid of her? Oh, what am I saying! Anyways, since you're new here, you should probably explore the city a bit! Once you're comfortable, you can come back to me and I'll give you a job!}

I don't know. {

MR. JUSTICE: Of course you wouldn't. Why did I bother asking? Anyways, since you're new here, you should probably explore the city a bit! Once you're comfortable, you can come back to me and I'll give you a job!}

Wow, that is scary. {

MR. JUSTICE: Oh no! I knew I was going crazy! Don't tell anyone, okay? Anyways, since you're new here, you should probably explore the city a bit! Once you're comfortable, you can come back to me and I'll give you a job!}

#player speaks to LOVERBOY

LOVERBOY: Oh my gosh! You came to talk to me!

Choice

Tell me about yourself {

LOVERBOY: Let's see…I joined the supaheroes because I lost the love of my life. She was so beautiful, her eyes, especially…They…they sparkled whenever I looked at her. She was amazing. But, one day, she never came home. I decided to devote my life to fighting crime, so no one else would have to lose the ones they love!

#If you said you were an alien earlier

But enough about me. I wanna hear about your planet!

Choice

It's cold and icy {

LOVERBOY: Brr! I don't know if I would like that!}

It's hot and arid {

LOVERBOY: Ouch! I hate the heat! I prefer the game. Although, I don't think I can feel temperature…}

It's like a jungle {

LOVERBOY: Wow! I bet there were all kinds of amazing animals in there!}

It's urban with cool gadgets {

LOVERBOY: That's so cool! I'd love to see it!}

It's like nothing in this game {

LOVERBOY: Must be pretty hard to describe! The mysteriousness makes it even cooler!}

You'll take me someday to see your planet, right?

Choice

Yes {LOVERBOY: Alright! I'm super excited!}

No {LOVERBOY: Aww. That's okay. I'm sure you're just looking out for me.}

Nevermind {

LOVERBOY: Oh, okay. See you later, then.

#player talks to Manly Man

MANLY MAN: How ya doing, rookie? \*aims at player\* Ha ha! I'm just kidding! What are you up to?

PLAYER:

Choice

Tell me about yourself {MANLY MAN: I spent my days like a real man should. I fished, I hunted with my bare hands, I fought in every war there ever was. Those without supapowers are soft. That's why I'm here.}

Nevermind {MANLY MAN: Hmph.}

#player talks to Old Man

OLD MAN: Hiya, deary!

PLAYER:

Choice

Tell me about yourself {OLD MAN: Ah! How golden it is to see a young whippersnapper like you interested in an old man! I was brought up in the hard days. You young kids don't know anything about that. We had to eat dust sandwiches every day for lunch! You ever have a dust sandwich? I didn't think so! Young kids and their entitled attitudes!}

Nevermind {OLD MAN: Sure, kiddo.}

#player talks to Gothic Man

GOTHIC MAN: Greetings, good sir.

PLAYER:

Choice

Tell me about yourself {GOTHIC MAN: I am merely a weary soul in the midst of chaos. All around me I see the abandonment of class and dignity. It pains me to imagine the circumstances that led to this new culture. Swag, vibes, all pathetic. The new culture is especially prominent in the criminals. I instill proper etiquette among this vagabonds.}

Nevermind {GOTHIC MAN: Leave off, sir!}