

**Computing & Mathematics**

**Final Year Students**

Individual project submission template, please rename the file with

your surname, student ID number and module code before submitting.

Project Title (max 50 characters)



Student Name – max 35 characters



Course Title – max 50 characters

Abstract text – max 600 characters

Malware Inc. is a game based on the popular mobile game Plague Inc. In my game, the user is able to develop their own malware and upgrade it to make it more profitable and infectious. As the malware develops, the probability of infecting other countries goes up. The game is complete once either the malware has spread to every device in the world or a solution to resolve the malware has been discovered.

All the statistics of a country will be displayed using data grids to allow the user to see how well their malware is spreading.

All of this is created using visual studio and windows forms for the user interface, as this has ready-made assets to create all aspects of the interface.

Technologies used – max 6 technologies

