

**Computing & Mathematics**

**Final Year Students**

Individual project submission template, please rename the file with

your surname, student ID number and module code before submitting.

Project Title (max 50 characters)

Malware Inc.

Student Name – max 35 characters

Jay Guillard

Course Title – max 50 characters

BSc (Hons) Computing

Abstract text – max 600 characters

Malware Inc. is a game based on the popular mobile game Plague Inc. In my game the user is able to develop their own malware and upgrade it to make it more profitable and infectious. As the malware grows the probability of infecting another country that has restricted Internet access goes up. The game is complete once either the malware has spread to every device or a solution to resolve the malware has been discovered.

All the stats of the country will be displayed using data grids to allow the user to see how well their malware is spreading.

All of this is created using visual studio using windows forms as the user interface, as it has ready made assets to create all aspects of the interface.

Technologies used – max 6 technologies

C# and Visual Studio