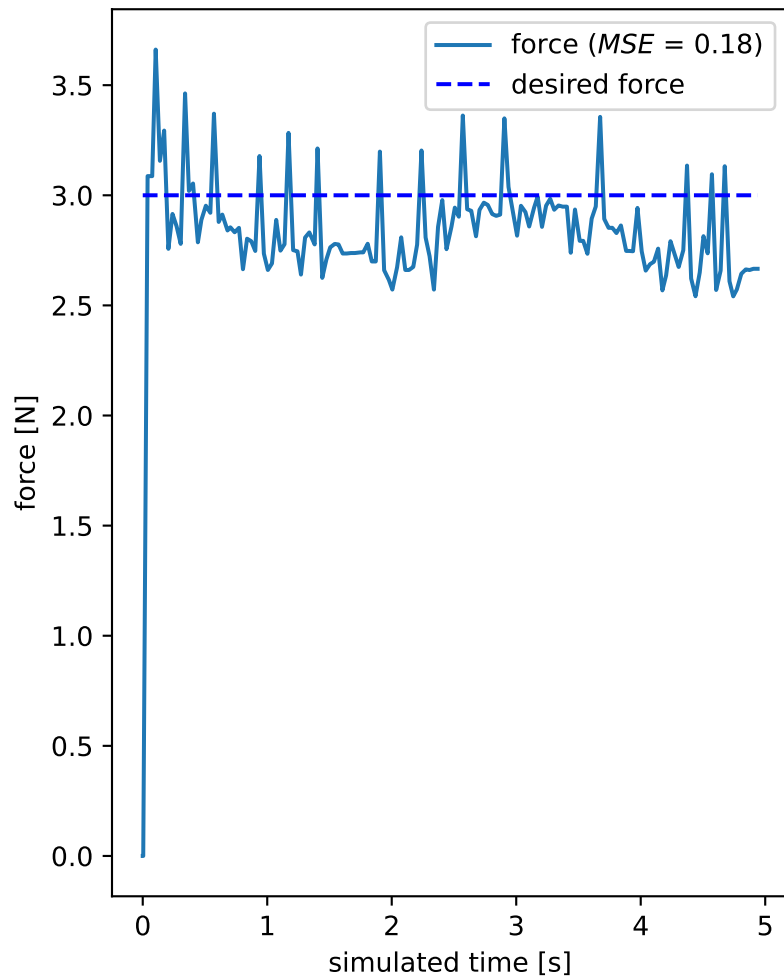


Disturbance rejection

Contact force (no noise)



Contact force when simulating sensor noise

