

Flame2.0 样本分析

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一、概述

2012 年，Flame 被曝光后，攻击者通过下发“自杀”命令进行清理，并擦除了他们用来与之通信的命令和控制服务器，从此销声匿迹。近期，Chronicle 安全研究人员表示他们已经发现了 2014 年出现的新版火焰版本，并且可能在 2016 年之前一直保持活跃状态。在此我们对已有的样本进行分析，主要分两部分（32 位和 64 位样本各 4 个），为 Flame2.0 的部分功能模块。

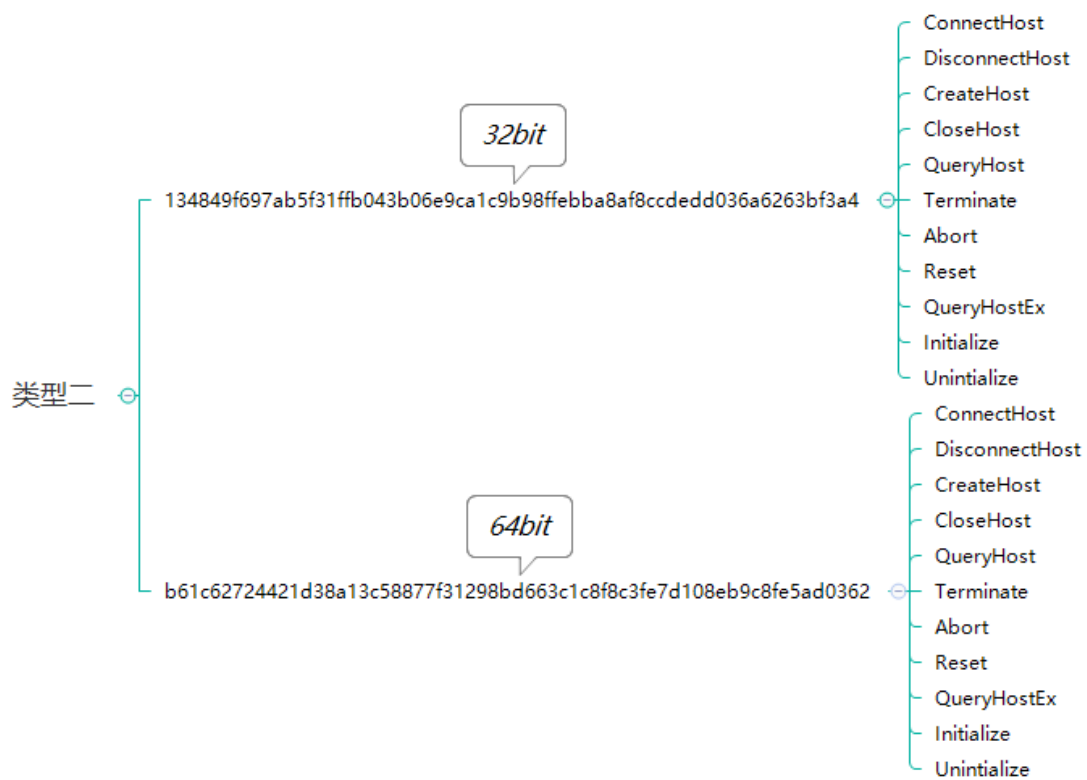
二、样本信息

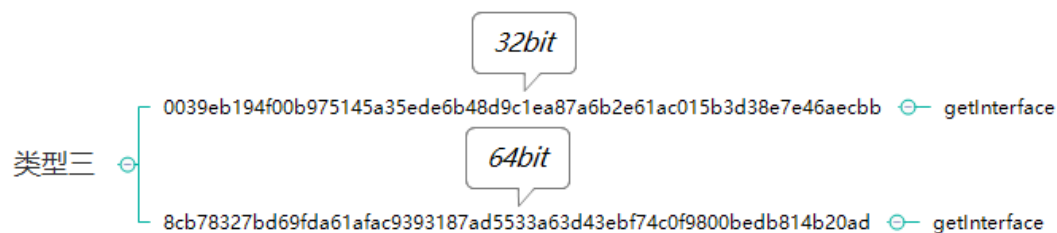
当前获取到的样本信息如下：

<p>样本 1</p> <p>文件名称：af8ccd0294530c659580f522fcc8492d92c2296dc068f9a42474d52b2b2f16e4</p> <p>原始文件名：sensrsvr.dll</p> <p>文件大小：786 KB（804,864 字节）</p> <p>编译时间：2011-06-01 09:09:29</p> <p>MD5：98303a3a424c407a3e27ab818066811c</p> <p>SHA1：5ab8b1ac11789606333ff94066cae6048a335ac5</p> <p>SHA256：af8ccd0294530c659580f522fcc8492d92c2296dc068f9a42474d52b2b2f16e4</p>
<p>样本 2</p> <p>文件名称：426aa55d2afb9eb08b601d373671594f39a1d9d9a73639c4a64f17d674ca9a82</p> <p>原始文件名：sensrsvcs.dll</p> <p>文件大小：783 KB（801,792 字节）</p> <p>编译时间：2006-06-08 07:23:59</p> <p>MD5：7ab1c0c5e7d1ed834bccdfcafb5b07f2</p> <p>SHA1：21d3d7c33f63def5aed98d54dac5de218c49a35f</p> <p>SHA256：426aa55d2afb9eb08b601d373671594f39a1d9d9a73639c4a64f17d674ca9a82</p>
<p>样本 3</p> <p>文件名称：15a9b1d233c02d1fdf80071797ff9077f6ac374958f7d0f2b6e84b8d487c9cd1</p> <p>原始文件名：sensrsvcs.dll</p> <p>文件大小：791 KB（809,984 字节）</p> <p>编译时间：2006-06-17 10:25:13</p> <p>MD5：2a2614756387176845187a7de247a98a</p> <p>SHA1：ef2f8fca2a010f49ab4080a6439651320b95e44f</p> <p>SHA256：15a9b1d233c02d1fdf80071797ff9077f6ac374958f7d0f2b6e84b8d487c9cd1</p>
<p>样本 4</p> <p>文件名称：69227d046ad108e5729e6bfaecc4e05a0da30d8e7e87769d9d3bbf17b4366e64</p> <p>原始文件名：sensrsvr.dll</p> <p>文件大小：798 KB（817,152 字节）</p> <p>编译时间：2010-05-26 05:50:49</p>

MD5: 2529ecdd21ad9854d52ab737306bee59 SHA1: b144c68108d9a9208accb562b141d8b8a15550d7 SHA256: 69227d046ad108e5729e6bfaecc4e05a0da30d8e7e87769d9d3bbf17b4366e64
<p>样本 5</p> 文件名称: 134849f697ab5f31ffb043b06e9calc9b98ffebba8af8ccdedd036a6263bf3a4 原始文件名: wmihost.dll 文件大小: 849 KB (869, 376 字节) 编译时间: 2011-04-24 16:40:33 MD5: 294be9caf93116430f7a8007a202e9fd SHA1: 45f348b46a745c1f45e4eac0185d73cc4e65edc3 SHA256: 134849f697ab5f31ffb043b06e9calc9b98ffebba8af8ccdedd036a6263bf3a4
<p>样本 6</p> 文件名称: b61c62724421d38a13c58877f31298bd663c1c8f8c3fe7d108eb9c8fe5ad0362 原始文件名: wmihost64.dll 文件大小: 0.97 MB (1, 025, 024 字节) 编译时间: 2011-02-07 14:36:09 MD5: 6ce0a12d7461f3267af7fa835a0b5677 SHA1: 941195b52f5ea4eb60027c3aeb67cd72e95f4c8e SHA256: b61c62724421d38a13c58877f31298bd663c1c8f8c3fe7d108eb9c8fe5ad0362
<p>样本 7</p> 文件名称: 0039eb194f00b975145a35ede6b48d9c1ea87a6b2e61ac015b3d38e7e46aecbb 原始文件名: wmisvcs64.dll 文件大小: 940 KB (962, 560 字节) 编译时间: 2006-08-02 14:36:56 MD5: 15a0b9948d60e6bc6f60d7226caa923f SHA1: 16a02af1746adbc173a5dc5a16012468133777c5 SHA256: 0039eb194f00b975145a35ede6b48d9c1ea87a6b2e61ac015b3d38e7e46aecbb
<p>样本 8</p> 文件名称: 8cb78327bd69fda61afac9393187ad5533a63d43ebf74c0f9800bedb814b20ad 原始文件名: wmisvcs64.dll 文件大小: 1.18 MB (1, 239, 040 字节) 编译时间: 2006-05-11 14:22:00 MD5: 883034ba4657ba4765a20f680721d0ea SHA1: eaf4e041587f4204c2dda9bbb91622ce34421f0 SHA256: 8cb78327bd69fda61afac9393187ad5533a63d43ebf74c0f9800bedb814b20ad

根据获取到的样本的导出函数，可以将样本归为以下三类：



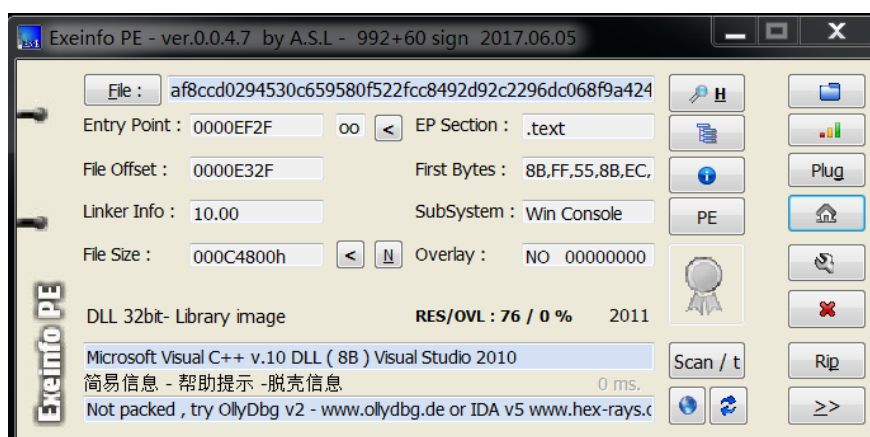


三、技术分析

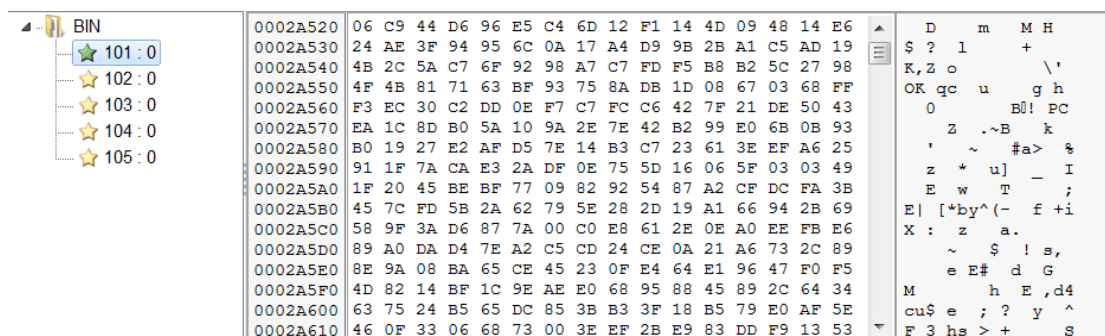
af8ccd0294530c659580f522fcc8492d92c2296dc068f9a42
474d52b2b2f16e4

静态信息

DLL x86



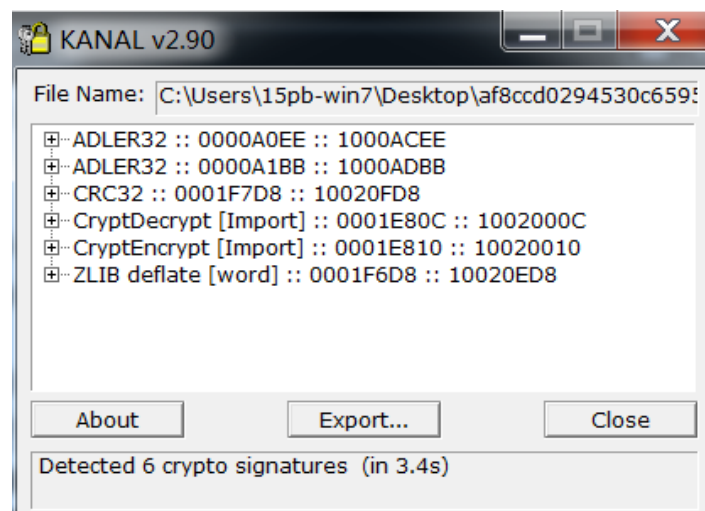
资源部分



包含 Lua 5.1 相关内容








[S]	.rdata:10...	00000008	C	_RETURN
[S]	.rdata:10...	00000009	C	_VERSION
[S]	.rdata:10...	00000008	C	Lua 5.1
[S]	.rdata:10...	00000008	C	_RETURN
[S]	.rdata:10...	00000008	C	ENC_KEY
[S]	.rdata:10...	00000006	C	Win32
[S]	.rdata:10...	00000009	C	PLATFORM
[S]	.rdata:10...	0000000D	C	msvcrt100.dll
[S]	.rdata:10...	0000000B	C	lua5.1.dll
[S]	.rdata:10...	0000000D	C	lua_isstring
[S]	.rdata:10...	00000009	C	lua_type
[S]	.rdata:10...	0000000B	C	lua_settop
[S]	.rdata:10...	0000000E	C	lua_pushvalue
[S]	.rdata:10...	0000000B	C	lua_insert
[S]	.rdata:10...	00000009	C	lua_call
[S]	.rdata:10...	00000007	C	lua_gc
[S]	.rdata:10...	00000010	C	luaL_loadstring
[S]	.rdata:10...	0000000A	C	lua_pcall
[S]	.rdata:10...	00000011	C	lua_pushcclosure
[S]	.rdata:10...	0000000A	C	lua_close
[S]	.rdata:10...	0000000E	C	luaL_openlibs
[S]	.rdata:10...	0000000C	C	lua_pushnil
[S]	.rdata:10...	0000000D	C	lua_getfield
[S]	.rdata:10...	0000000D	C	lua_setfield
[S]	.rdata:10...	0000000E	C	luaL_newstate
[S]	.rdata:10...	0000000C	C	lua_atpanic
[S]	.rdata:10...	0000000E	C	lua_tolstring
[S]	.rdata:10...	00000012	C	luaL_checklstring
[S]	.rdata:10...	0000000B	C	lua_gettop
[S]	.rdata:10...	0000000A	C	lua_error
[S]	.rdata:10...	0000000E	C	luaL_argerror
[S]	.rdata:10...	00000010	C	lua_pushfstring
[S]	.rdata:10...	00000010	C	lua_pushinteger
[S]	.rdata:10...	00000012	C	luaL_checkinteger
[S]	.rdata:10...	0000000E	C	luaL_register
[S]	.rdata:10...	00000010	C	lua_pushlstring
[S]	.rdata:10...	00000010	C	lua_newuserdata
[S]	.rdata:10...	0000000B	C	luaL_error

可能存在的加密算法



代码分析

导出函数

Name	Address	Ordinal
 CheckValidConnection	1000185D	1
 GenerateRsopPolicy	10002F2B	2
 IsInsideContext	10003154	3
 IsOutsideContext	10003005	4
 RemoveRsopPolicy	10003138	5
 RsopFileAccessCheck	10005F97	6
 DllEntryPoint	1000EF2F	[main entry]

根据导出函数名称猜测，此文件包含 6 个功能

- 检测有效链接
- 生成 Rsop 策略
- 是否内部上下文
- 是否外部上下文
- 移除 Rsop 策略
- Rsop 文件访问检查

DLL 运行后，导出函数需经过外部调用才能运行，其他几个函数最终会直接或间接调用 CheckValidConnection，主要功能在此函数中。

CheckValidConnection

整体功能，解密资源文件，获取 Lua 相关函数等信息。


```

v22 = &v10;
v23 = 0;
if ( !sub_100023F2(a1, a2) )           // 解密资源101, 102
{
    v20 = 2;
    _CxxThrowException(&v20, &_TI1H);
}
if ( !sub_10002512() )                 // 获取lua相关函数地址
{
    v19 = 2;
    _CxxThrowException(&v19, &_TI1H);
}
v4 = sub_10002882();                   // 获取AES zlib等资源
v5 = v4;
v13 = &off_10026F60;
v14 = v4;
if ( !v4 )
{
    v18 = 2;
    _CxxThrowException(&v18, &_TI1H);
}
LOBYTE(v23) = 1;
dword_1002D710(v4, -10002, "_VERSION");
v6 = dword_1002D720(v5, -1, 0);
v21 = v6;
v7 = strlen(v6);
if ( strcmp(v21, "Lua 5.1", v7) )
{
    v17 = 2;
    _CxxThrowException(&v17, &_TI1H);
}
dword_1002D744(v5, &unk_100267D1, 0);
dword_1002D714(v5, -10002, "_RETURN");
dword_1002D744(v5, a1, a2);
dword_1002D714(v5, -10002, "ENC_KEY");
dword_1002D71C(v5, sub_10001CC0);

```

获取 AES、zlib 等资源

```

v0 = dword_1002D718();
dword_1002D6F4(v0, 0, 0);
dword_1002D708(v0);
dword_1002D6C0 = hLibModule;
dword_1002D740(v0, "resource", &off_10026AAC); // aGetModuleHandle
dword_1002D740(v0, "crypt", &off_10026A00);   // aAesEncrypt
dword_1002D740(v0, "zlib", &off_100267E0);    // decompress
dword_1002D740(v0, "memoryModule", &off_10026CE4); // my_load_library
sub_1000609D((int (__cdecl *)(_DWORD, _DWORD))sub_10002DC3);
sub_100060AA(v0);
if ( sub_10006790(&unk_1002D750) != -1 )
    dword_1002D740(v0, "homeConnection", &off_1002692C); // home_send
dword_1002D6F4(v0, 1, 0);
return v0;

```

解密资源文件 101, 102, 并载入 dll。

```

v5 = 0;
v6 = 0;
v7 = 0;
v11 = 0;
if ( sub_100063EA((int)hLibModule 101, L"BIN", a1, a2, (int)&v5) != 1 )
    goto LABEL_2;
v8 = 0;
v9 = 0;
v10 = 0;
LOBYTE(v11) = 1;
if ( sub_100063EA((int)hLibModule 102, L"BIN", a1, a2, (int)&v8) != 1 || (v3 = sub_100061DD("msvcrt100.dll" v5)) == 0 )
{
    LOBYTE(v11) = 0;
    sub_10002A3B(&v8);
LABEL_2:
    v11 = -1;
    sub_10002A3B(&v5);
    return 0;
}
hModule = sub_100061DD("lua5.1.dll" v8);
if ( hModule )
{
    v4 = 1;
}

```

获取 lua 相关函数

```

dword_1002D6D8 = (int (__cdecl *)(_DWORD, _DWORD))sub_1000611C(hModule, "lua_isstring");
if ( !dword_1002D6D8 )
    return 0;
dword_1002D6DC = (int (__cdecl *)(_DWORD, _DWORD))sub_1000611C(hModule, "lua_type");
if ( !dword_1002D6DC )
    return 0;
dword_1002D6E0 = (int (__cdecl *)(_DWORD, _DWORD))sub_1000611C(hModule, "lua_settop");
if ( !dword_1002D6E0 )
    return 0;
dword_1002D6E4 = (int (__cdecl *)(_DWORD, _DWORD))sub_1000611C(hModule, "lua_pushvalue");
if ( !dword_1002D6E4 )
    return 0;
dword_1002D6E8 = (int (__cdecl *)(_DWORD, _DWORD))sub_1000611C(hModule, "lua_insert");
if ( !dword_1002D6E8 )
    return 0;
dword_1002D6F0 = (int (__cdecl *)(_DWORD, _DWORD, _DWORD))sub_1000611C(hModule, "lua_call");
if ( !dword_1002D6F0 )
    return 0;
dword_1002D6F4 = (int (__cdecl *)(_DWORD, _DWORD, _DWORD))sub_1000611C(hModule, "lua_gc");
if ( !dword_1002D6F4 )
    return 0;
dword_1002D6F8 = (int (__cdecl *)(_DWORD, _DWORD))sub_1000611C(hModule, "luaL_loadstring");
if ( !dword_1002D6F8 )
    return 0;
dword_1002D6FC = (int (__cdecl *)(_DWORD, _DWORD, _DWORD, _DWORD))sub_1000611C(hModule, "lua_pcall");
if ( !dword_1002D6FC )
    return 0;
dword_1002D700 = (int (__cdecl *)(_DWORD, _DWORD, _DWORD))sub_1000611C(hModule, "lua_pushcclosure");
if ( !dword_1002D700 )
    return 0;
dword_1002D704 = (int (__cdecl *)(_DWORD))sub_1000611C(hModule, "lua_close");
if ( !dword_1002D704 )
    return 0;
dword_1002D708 = (int (__cdecl *)(_DWORD))sub_1000611C(hModule, "luaL_openlibs");
if ( !dword_1002D708 )
    return 0;
dword_1002D70C = (int)sub_1000611C(hModule, "lua_pushnil");
if ( !dword_1002D70C )

```

写入文件

```

v4 = lpMem;
v5 = CreateFileA(lpFileName, 0x40000000u, 0, 0, 2u, 0x80u, 0);
if ( v5 != (HANDLE)-1 )
{
    lpBuffer = 0;
    v9 = 0;
    v10 = 0;
    v12 = 0;
    if ( !sub_1000666C(v4, dwBufLen, a3, a4, (int)&lpBuffer) )
    {
        v6 = v9 - (_DWORD)lpBuffer;
        if ( WriteFile(v5, lpBuffer, v9 - (_DWORD)lpBuffer, &NumberOfBytesWritten, 0) )
        {
            if ( NumberOfBytesWritten == v6 )
            {
                CloseHandle(v5);
                v12 = -1;
                sub_10002A3B((void **)&lpBuffer);
                return 1;
            }
        }
    }
    CloseHandle(v5);
    v12 = -1;
}

```

GenerateRsopPolicy

创建线程

```

v12 = &v8;
sub_100014EA((int)&v9);
v13 = 0;
sub_100017DD(v10);
LOBYTE(v13) = 2;
phModule = 0;
if ( !GetModuleHandleExW(4u, (LPCWSTR)hLibModule, &phModule) )
    goto LABEL_2;
v4 = sub_10002181(Src, dwBytes, a3, DstSize);
v5 = v4;
v6 = CreateThread(0, 0, (LPTHREAD_START_ROUTINE)StartAddress, v4, 0, 0); // 创建线程
if ( !v6 )
{
    sub_10002141(v5);
}

```

线程中调用了 CheckValidConnection

```

v14 = &v3;
sub_100014EA(&v12);
v15 = 0;
sub_100017DD(&v13);
v8 = 15;
v7 = 0;
LOBYTE(v6) = 0;
v11 = 15;
v10 = 0;
LOBYTE(lpFileName) = 0;
LOBYTE(v15) = 5;
if ( sub_100020B5(&v4, *(lpThreadParameter + 3), *(lpThreadParameter + 2)) )
{
    v1 = lpFileName;
    if ( v11 < 0x10 )
        v1 = &lpFileName;
    v2 = v6;
    if ( v8 < 0x10 )
        v2 = &v6;
    CheckValidConnection(&v4, *v5, v2, v1);    // 调用CheckValidConnection
}
sub_10002141(lpThreadParameter);
LOBYTE(v15) = 2;
sub_10001C46(&v4);
v15 = 1;
FreeLibraryAndExitThread(hLibModule, 0);

```

疑似解密操作

```

if ( v8 || a4 == 5 )
{
    a4 = 0;
    v9 = 3;
    do
    {
        v10 = *v6++;
        --v7;
        *((_BYTE *)&a4 + --v9 + 1) = v10;
        *(_DWORD *)(a1 + 4) = v6;
        *(_DWORD *)(a1 + 12) = v7;
    }
    while ( v9 >= 0 );
    v11 = a4;
    if ( a4 > *a2 )
    {
        SetLastError(0x6Fu);
        return 0;
    }
    for ( *a2 = a4; v11; --v11 )
    {
        *(_BYTE *)(*a2 - v11 + a3) = *(_BYTE *)((_DWORD *) (a1 + 4))++;
        --*(_DWORD *) (a1 + 12);
    }
}
else
{
    while ( *a2 )
    {
        *(_BYTE *) (--*a2 + a3) = *(_BYTE *)((_DWORD *) (a1 + 4))++;
        --*(_DWORD *) (a1 + 12);
    }
    --*a2;
}

```

IsInsideContext

主要调用了 GenerateRsopPolicy 函数

```

v11 = &v8;
sub_100014EA((int)&v9);
v12 = 0;
sub_100017DD(v10);
LOBYTE(v12) = 2;
v6 = GenerateRsopPolicy(Src, dwBytes, a1, DstSize);// 仅调用GenerateRsopPolicy, 根据参数执行
LOBYTE(v12) = 0;
sub_10001813(v10);
v12 = -1;
sub_1000152C((void (__cdecl **)(unsigned int, struct _EXCEPTION_POINTERS *))&v9);
return v6;

```

IsOutsideContext

疑似进行解密操作后, 调用 CheckValidConnection

```

LOBYTE(lpFileName) = 0;
LOBYTE(v22) = 5;
if ( sub_100020B5(&v11, a4, a3) )
{
    v6 = lpFileName;
    if ( v18 < 0x10 )
        v6 = &lpFileName;
    v7 = v13;
    if ( v15 < 0x10 )
        v7 = &v13;
    v8 = CheckValidConnection(&v11, *v12, v7, v6);// 调用CheckValidConnection
    if ( a5 && a6 )
    {
        if ( dword_1002D6CC )
            *a6 = *dword_1002D6CC;
        else
            *a6 = 0;
        *a5 = lpMem;
    }
    LOBYTE(v22) = 2;
    sub_10001C46(&v11);
}

```

RemoveRsopPolicy

调用 IsOutsideContext 函数

```

int __stdcall RemoveRsopPolicy(int a1, int a2, int a3, int a4)
{
    return IsOutsideContext(a3, a4, a1, a2, 0, 0);
}

```

RsopFileAccessCheck

该函数的参数可能为一个结构体, 其中的值会根据不同的字段来使用。最后

一个参数是 a1+0x16，说明此结构体至少有 0x16 个字节

```
void *__stdcall RsopFileAccessCheck(int a1)
{
    int v1; // ecx
    int v3; // [esp+0h] [ebp-40h]
    char v4; // [esp+Ch] [ebp-34h]
    int (__thiscall **v5)(void *, char); // [esp+1Ch] [ebp-24h]
    int v6; // [esp+20h] [ebp-20h]
    __int16 v7; // [esp+24h] [ebp-1Ch]
    void (__cdecl *v8[2])(); // [esp+28h] [ebp-18h]
    int *v9; // [esp+30h] [ebp-10h]
    int v10; // [esp+3Ch] [ebp-4h]

    v9 = &v3;
    v5 = &off_100270B0;
    v6 = a1;
    v7 = 257;
    v10 = 0;
    sub_100014EA((int)&v4);
    LOBYTE(v10) = 1;
    sub_100017DD(v8);
    LOBYTE(v10) = 3;
    if ( a1 && *(_WORD *)a1 == 1 )
    {
        v1 = *(_DWORD *) (a1 + 16);
        sub_10005E62(*(_DWORD *) (a1 + 0xE), *(_DWORD *) (a1 + 0xA), *(_DWORD *) (a1 + 0x16));
        v10 = 2;
    }
    LOBYTE(v10) = 1;
    sub_10001813(v8);
    LOBYTE(v10) = 0;
    sub_1000152C((void (__cdecl **)(unsigned int, struct _EXCEPTION_POINTERS *))&v4);
    v10 = -1;
    return sub_10005C9C(&v5);
}
```

异常处理，socket 相关，调用 CheckValidConnection

```
if ( v7 < 4 )
{
    std::exception::exception((std::exception *)&v12);
    v13 = 3;
    goto LABEL_6;
}
if ( *v8 + 4 > v7 )
{
    std::exception::exception((std::exception *)&v12);
    v13 = 4;
    goto LABEL_6;
}
if ( -4 - *v8 + v7 )
{
    std::exception::exception((std::exception *)&v12); // 异常处理
    v13 = 5;
    goto LABEL_6;
}
if ( !sub_100059BD(a2) )
{
    sub_100067B3(&v11);
ABEL_18:
    v5 = (int (__stdcall **)(char))&v11;
ABEL_7:
    _CxxThrowException(v5, v10);
}
if ( !sub_10005A14() ) // WSAIoctl更改socket控制方式
{
    sub_100067B3(&v11);
    goto LABEL_18;
}
return CheckValidConnection(v4 + 1, *v4, (int)(v8 + 1), 0); // 调用CheckValidConnection
```

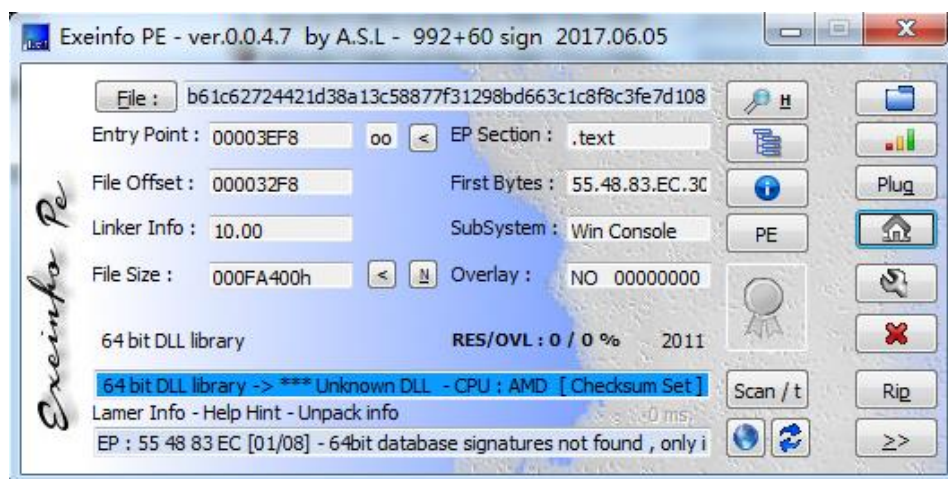
清理环境

```
if ( *((_BYTE *)this + 8) && this[1] )
{
    LOBYTE(v11) = 1;
    v3 = *(_DWORD *)(this[1] + 10);
    if ( v3 != -1 )
    {
        shutdown(v3, 2);
        closesocket(*(_DWORD *)(v2[1] + 10));
    }
    v11 = 0;
    LOBYTE(v11) = 3;
    if ( *(_DWORD *)(v2[1] + 14) )
        CloseHandle(*(HANDLE *)(v2[1] + 14));
    v11 = 0;
    LOBYTE(v11) = 5;
    v4 = *(void **)(v2[1] + 18);
    if ( v4 )
        VirtualFree(v4, 0, 0x8000u);
    v11 = 0;
    v5 = v2[1];
    v7 = *(int (__stdcall **)(int))(v5 + 2);
    v8 = *(_DWORD *)(v5 + 6);
    LOBYTE(v11) = 7;
    result = (void *)VirtualFree((LPVOID)v2[1], 0, 0x8000u);
    v11 = 0;
    LOBYTE(v11) = 9;
    if ( *((_BYTE *)v2 + 9) )
        result = (void *)v7(v8);
}
```




b61c62724421d38a13c58877f31298bd663c1c8f8c3fe7d1
08eb9c8fe5ad0362

静态信息

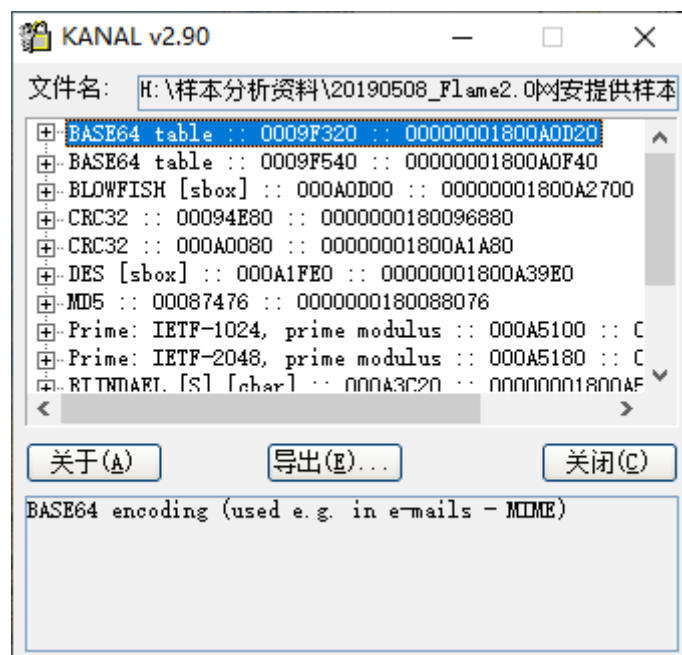
DLL x64



泄露的静态库编译时间信息

Address	Length	Type	String
 .data:100... 00000029	C	Unidentified build, Mar 30 2014 18:08:13	
 .data:100... 00000022	C	31.....Mar 30 2014 18:08:13	
 .data:10... 00000011	C	list<T> too long	

可能包含的加密算法



代码分析

此样本导出函数:

Name	Address	Ordinal
[E] ConnectHost	000000018002FCD4	1
[E] DisconnectHost	00000001800916F4	2
[E] CreateHost	0000000180091824	3
[E] CloseHost	00000001800014AC	4
[E] QueryHost	0000000180001B8C	5
[E] Terminate	0000000180038474	6
[E] Abort	0000000180035E2C	7
[E] Reset	0000000180036054	8
[E] QueryHostEx	0000000180001E40	9
[E] Initialize	0000000180038474	10
[E] Uninitialize	0000000180038474	11
[E] DllEntryPoint	0000000180003EF8	[main entry]

ConnectHost

经过分析，sub_18002FB80() 函数为主要的功能函数。

```
signed __int64 ConnectHost()
{
    __int64 v0; // rcx
    char v2; // [rsp+28h] [rbp+8h]
    char v3; // [rsp+38h] [rbp+18h]

    sub_180025F7C((__int64)&v3, (__int64)sub_180026024);
    sub_1800261B4(&v2);
    sub_18002FB80(v0);
    sub_1800261E4(&v2);
    sub_180025FB0(&v3);
    return 1i64;
}
```

在 sub_18002FB80() 函数中，会将收集到的时间信息写入到文件；然后通过字符串的拼接，得到事件名称，打开事件并对其进行设置。函数如下：

```
__int64 __fastcall sub_18002FB80(__int64 a1)
{
    void *v1; // rax
    _QWORD *v2; // rax
    int v3; // eax
    int v5; // [rsp+28h] [rbp+8h]
    BOOL v6; // [rsp+2Ch] [rbp+Ch]
    char v7; // [rsp+30h] [rbp+10h]
    char v8; // [rsp+68h] [rbp+48h]
    HANDLE hObject; // [rsp+90h] [rbp+70h]
    char v10; // [rsp+98h] [rbp+78h]
    char v11; // [rsp+B0h] [rbp+90h]

    v5 = sub_18002FB30(); // 记录时间信息
    sub_180026658((__int64)&v8, (__int64)&unk_18014F8A0);
    sub_18002431C((__int64)&v10, (__int64)&v8);
    v1 = (void *)sub_180004020((__int64)&v10); // 获取文件句柄
    sub_180024478(v1, &v5, 4u, 0); // 将收集的信息写入到文件中
    hObject = 0i64;
    sub_1800265A4((__int64)&v11, (__int64)&unk_18014F8EC);
    v2 = sub_180002424(&v11);
    v6 = (unsigned __int8)sub_180020A50(&hObject, (__int64)v2) == 0; // 设置事件
    sub_180002060(&v11);
    if ( v6 )
    {
        v3 = GetLastError();
        sub_180001374(&v7, v3);
        CxxThrowException(&v7, &_TI2_AVYwefsEqjojpauy_utcq__);
    }
    if ( hObject )
        CloseHandle(hObject);
}
```

DisconnectHost

经过分析，为 sub_180091470() 函数主要的功能函数：

```

signed __int64 __fastcall DisconnectHost(__int64 a1)
{
    char v2; // [rsp+28h] [rbp+8h]
    char v3; // [rsp+38h] [rbp+18h]
    __int64 v4; // [rsp+70h] [rbp+50h]

    v4 = a1;
    sub_180025F7C((__int64)&v3, (__int64)sub_180026024);
    sub_1800261B4(&v2);
    sub_180091470(v4);
    sub_1800261E4(&v2);
    sub_180025FB0(&v3);
    return 1i64;
}

```

对 sub_180091470() 函数进行分析，发现其具有获取屏幕信息、查看管道状态、设置事件和写入文件的操作：

```

v15 = a1;
v4 = -2i64;
sub_180002018((__int64)v13);
sub_18002EBE4(&v12);
sub_18002EFE8((__int64)&v12, (__int64)v10, v15, 0); // 获取屏幕信息
sub_18000B43C(v13, v10);
sub_180002060(v10);
sub_18002F514((__int64)&v12); // 释放DC句柄
sub_180026658((__int64)&v6, (__int64)&unk_180162C80);
sub_18002431C((__int64)&v9, (__int64)&v6); // 检查管道状态
hObject = 0i64;
sub_1800265A4((__int64)&v11, (__int64)&unk_180162CD0);
v1 = sub_180002424(&v11);
v5 = (unsigned __int8)sub_180020A50(&hObject, (__int64)v1) == 0; // 设置事件
sub_180002060(&v11);
if ( v5 )
{
    sub_180047D20((int *)&v7, 0i64, 0x30ui64);
    sub_1800036D4(&v7);
    CxxThrowException(&v7, &_TI2_AVBvwlvQukzbgloe_vfwd__);
}
if ( hObject )
    CloseHandle(hObject);
v2 = (void *)sub_180004020((__int64)&v9);
v3 = sub_180002424(v13);
sub_180024478(v2, v3, v14, 1); // 写入文件
sub_1800012EC(&v9);

```

CreateHost

经过分析，判断本函数主要用于初始化操作，对一些字段进行赋值，在函数中，存在一个函数指针的调用，由于无法对样本进行调试，所以无法判断该函数执行的功能：

```

signed __int64 __fastcall CreateHost(__int64 a1)
{
    void *v1; // rax
    __int64 v2; // r12
    void *v3; // rax
    __int64 v5; // [rsp+20h] [rbp+0h]
    LPVOID lpMem; // [rsp+28h] [rbp+8h]
    char v7; // [rsp+38h] [rbp+18h]
    char v8; // [rsp+48h] [rbp+28h]
    int v9; // [rsp+68h] [rbp+48h]
    char v10; // [rsp+70h] [rbp+50h]
    __int64 v11; // [rsp+C0h] [rbp+A0h]

    v11 = a1;
    v5 = -2i64;
    sub_180025F7C((__int64)&v8, (__int64)sub_180026024);
    sub_1800261B4(&v7);
    lpMem = (LPVOID)qword_1801250B8;
    (*(void (__fastcall **)(__int64, signed __int64))(*(_QWORD *)qword_1801250B8 + 48i64))(qword_1801250B8, 84i64);
    v9 = 0;
    v1 = (void *)sub_1800475E4(104i64);
    v2 = (__int64)v1;
    lpMem = v1;
    if ( v1 )
    {
        v9 = 1;
        sub_180091A30((__int64)v1, v11);
        v9 = 0;
    }
}

```

CloseHost

经过分析，sub_180004AE8() 函数为主要的功能函数，除此之外，本函数还具有重置事件、分配内存、复制当前进程句柄和创建线程的功能：

```

if ( v18 )
{
    return 0i64;
    sub_180004AE8(); // 主要功能函数
    sub_180031E74(); // 重置事件
    (*(void (__fastcall **)(__int64, _QWORD))(*(_QWORD *)qword_1801250B8 + 48i64))(qword_1801250B8, 0i64);
    sub_180032724(v24, v25, v22, v23); // 分配内存
    LODWORD(v17) = 0;
    v12 = (_QWORD *)sub_1800475E4(80i64);
    v13 = v12;
    lpMem = v12;
    if ( v12 )
    {
        LODWORD(v17) = 1;
        sub_180033CF4(v12, a5); // 复制当前进程句柄
        LODWORD(v17) = 0;
    }
    else
    {
        v13 = 0i64;
    }
    lpParameter = v13;
    sub_18000171C(v13); // 创建线程
    return 1i64;
}

```

对 sub_180004AE8() 函数进行分析，发现在本函数中，通过对 GetProcAddress() 函数进行调用，获取一些函数的地址，但由于函数名是动态获取的，在无法调试的情况下，不能得知具体函数信息。除此之外，本函数还具有拓展环境变量字符串、关闭进程和删除文件等功能：

```

if ( (unsigned __int8)sub_180021064((int *)v7) )// 获取函数地址
{
    sub_180004CC0((__int64)&v10);           // 扩展环境变量字符串
    v4 = 0;
    for ( i = 0; i < v8; ++i )
    {
        qmemcpy(&v5, &v7[272 * i], 0x110ui64);
        hObject = OpenProcess(0x410u, 0, dwProcessId);// 获取进程句柄
        if ( hObject )
        {
            GetModuleFileNameExA(hObject, 0i64, &Filename, 0x104u);
            v1 = (unsigned __int8 *)sub_180002424(&v10);
            if ( !(unsigned int)sub_1800483F0(v1, (__int64)&Filename) )
            {
                v4 = 1;
                sub_180021724(dwProcessId);           // 获取函数地址和关闭进程
            }
            CloseHandle(hObject);
            hObject = 0i64;
        }
    }
    if ( v4 )
    {
        Sleep(0x7D0u);
        sub_180004448();           // 删除文件
    }
    sub_180002060(&v10);
}

```

QueryHost

经过分析，本函数通过使用 GetVersionExA() 函数，判断系统的版本信息，根据不同的版本信息，返回不同的全局变量。其次，本函数还有对 PE 结构的操作，并使用 WriteProcessMemory() 函数向进程内存中写入数据。而后，本函数还通过函数指针执行了一个函数，这个函数的功能尚不可知：

```

sub_1800261B4(&v13);
if ( (unsigned __int8)sub_180020B74() )           // 判断操作系统版本信息
{
    if ( !dword_1801250E8 )
        dword_1801250E8 = 1;
    v5 = GetCurrentProcessId();
    sub_180033C04(&v16, v5, v20, v21);
    sub_1800341E4((SIZE_T)&v16, 0, 0x7530u);           // 解析PE结构,获取系统信息,创建线程,操作进程内存空间
    sub_1800265A4((__int64)&v15, (__int64)&unk_1801387C4);// 解密字符串
    v6 = sub_180002424(&v15);
    v7 = sub_180034BB0((__int64)&v16, (__int64)v6);// 调用了sub_1800341E4()
    v9 = v7;
    sub_180002060(&v15);
    v9 = v7;
    if ( !v7 )
    {
        sub_180001014(&v12);
        CxxThrowException(&v12, &_TII_AVZdjivglcn_bbyt__);
    }
    v8 = dword_1801250E8;
    LODWORD(v9) = ((__int64 (__fastcall *))(__int64, __int64, __int64, __int64, char *, _QWORD, LPCSTR, __int64))v7)(
        v18,
        v19,
        v20,
        v21,
        &v16,
        *(_QWORD *)&v8,
        v9,
        v10);
}

```

Uninitialize

经过分析发现，本函数调用了大量的 MessageBoxA/W() 函数，输出错误提示信息。进一步的分析中，还发现导出函数 Terminate() 函数和 Initialize() 函数，都被定位到 Uninitialize() 函数，因此下面不再对这两个导出函数进行描述：

```
HRESULT __cdecl Uninitialize()  
{  
    return Uninitialize_0();  
}
```

```
HRESULT __cdecl Uninitialize_0()  
{  
    MessageBoxA(0i64, aTheFileDoesNot, aError, 0);  
    MessageBoxW(0i64, aTheFileDoesNot_0, aError_0, 0);  
    MessageBoxA(0i64, aTheFileDoesNot_1, aError_1, 0);  
    MessageBoxW(0i64, aTheFileDoesNot_2, aError_2, 0);  
    MessageBoxA(0i64, aTheFileDoesNot_3, aError_3, 0);  
    MessageBoxW(0i64, aTheFileDoesNot_4, aError_4, 0);  
    MessageBoxA(0i64, aTheFileDoesNot_5, aError_5, 0);  
    MessageBoxW(0i64, aTheFileDoesNot_6, aError_6, 0);  
    MessageBoxA(0i64, aTheFileDoesNot_7, aError_7, 0);  
    MessageBoxW(0i64, aTheFileDoesNot_8, aError_8, 0);  
    MessageBoxA(0i64, aTheFileDoesNot_9, aError_9, 0);  
    MessageBoxW(0i64, aTheFileDoesNot_10, aError_10, 0);  
    MessageBoxA(0i64, aTheFileDoesNot_11, aError_11, 0);  
    MessageBoxW(0i64, aTheFileDoesNot_12, aError_12, 0);  
    MessageBoxA(0i64, aTheFileDoesNot_13, aError_13, 0);  
    MessageBoxW(0i64, aTheFileDoesNot_14, aError_14, 0);  
    MessageBoxA(0i64, aTheFileDoesNot_15, aError_15, 0);  
    MessageBoxW(0i64, aTheFileDoesNot_16, aError_16, 0);  
    MessageBoxA(0i64, aTheFileDoesNot_17, aError_17, 0);  
}
```

Reset

经过分析，发现本函数通过两个函数指针进行函数的调用，由于所知信息有限，不能根据现有信息，得出函数指针所指向的函数，也就无法分析其功能：

```
signed __int64 Reset()  
{  
    __int64 v1; // [rsp+20h] [rbp+0h]  
    __int64 v2; // [rsp+28h] [rbp+8h]  
    char v3; // [rsp+30h] [rbp+10h]  
    char v4; // [rsp+40h] [rbp+20h]  
  
    v1 = -2i64;  
    sub_180025F7C((__int64)&v4, (__int64)sub_180026024);  
    sub_1800261B4(&v3);  
    v2 = qword_1801250B8;  
    (*(void (__fastcall **)(__int64, signed __int64))(*(_QWORD *)qword_1801250B8 + 48i64))(qword_1801250B8, 60i64);  
    v2 = qword_1801250B8;  
    (*(void (**)(void))(*(_QWORD *)qword_1801250B8 + 16i64))();  
    sub_1800261E4(&v3);  
    sub_180025FB0(&v4);  
    return 1i64;  
}
```

QueryHostEx

经过分析，发现本函数仅修改了全局变量 dword_1801250E8 的值，然后调用 QuerHost() 函数实现其功能，具体参考 QuerHost() 函数的分析：

```
signed __int64 __fastcall QueryHostEx(__int64 a1, __int64 a2, __int64 a3, __int64 a4)
{
    dword_1801250E8 = 2;
    return QueryHost(a3, a4, a1, a2);
}
```

Abort

经过分析，本函数主要的功能函数为 sub_180037F88() 函数。对 sub_180037F88() 函数进一步分析发现，该函数存在大量的自定义函数调用，因此，该函数的具体功能尚不明确：

```
if ( v5 )
{
    v13 = 1;
    sub_180003B28(v5);
    v13 = 0;
}
else
{
    v6 = 0i64;
    v12 = (unsigned __int64)sub_180037F88(v18[1], *v18, v2, v4, v6) == 0;
    if ( v12 )
    {
        sub_1800261E4(&v16);
        sub_180025FB0(&v17);
        result = 0i64;
    }
    else
    {
        v9 = (LPVOID)qword_180125088;
        (*(void (__fastcall **)(__int64, signed __int64))(*(_QWORD *)qword_180125088 + 48i64))(qword_180125088, 59i64);
        sub_1800261E4(&v16);
        sub_180025FB0(&v17);
        result = 1i64;
    }
}
return result;
```

使用 Plink

在分析过程中，发现本样本使用了 Plink 部分源码：

```

.text:00000000180062E55      jz      short loc_180062E63
.text:00000000180062E57      mov     eax, [rbp+25B0h+var_E0]
.text:00000000180062E5D      mov     cs:dword_180126F80, eax
.text:00000000180062E63      loc_180062E63: ; CODE XREF: sub_18006231C+B39↑j
.text:00000000180062E63      call   sub_18006397C
.text:00000000180062E68      cmp     cs:qword_180129F60, 0
.text:00000000180062E70      jnz     short loc_180062E9D
.text:00000000180062E72      call   sub_18004B624
.text:00000000180062E77      add     rax, 60h
.text:00000000180062E7B      lea     rdx, aPlinkRequiresW ; "Plink requires WinSock 2\n"
.text:00000000180062E82      mov     rcx, rax
.text:00000000180062E85      call   sub_1800908A8
.text:00000000180062E8A      mov     ecx, cs:dword_180094D1C
.text:00000000180062E90      call   sub_180022148
.text:00000000180062E95      push    1
.text:00000000180062E97      pop     rcx
.text:00000000180062E98      call   sub_180061C94

```

解密函数

分析过程中，发现存在以下的解密函数：

```

__int64 __fastcall sub_1800265A4(__int64 a1, __int64 a2)
{
    __int64 v2; // ST30_8
    unsigned int v3; // ST20_4
    __int64 v4; // rax
    char v6; // [rsp+38h] [rbp+18h]
    __int64 v7; // [rsp+60h] [rbp+40h]
    __int64 v8; // [rsp+68h] [rbp+48h]

    v7 = a1;
    v8 = a2;
    sub_180026B74(&v6, *(unsigned __int16 *)(a2 + 8) + 1i64, a2 + 10);
    v2 = sub_180026CB4((__int64)&v6);
    v3 = *(unsigned __int16 *)(v8 + 8);
    sub_180026550(v2, v3);
    *(_BYTE *)sub_180026D58((__int64)&v6, *(unsigned __int16 *)(v8 + 8)) = 0;
    v4 = sub_180026CB4((__int64)&v6);
    sub_180032E0(v7, v4);
    sub_180026C64(&v6);
    return v7;
}

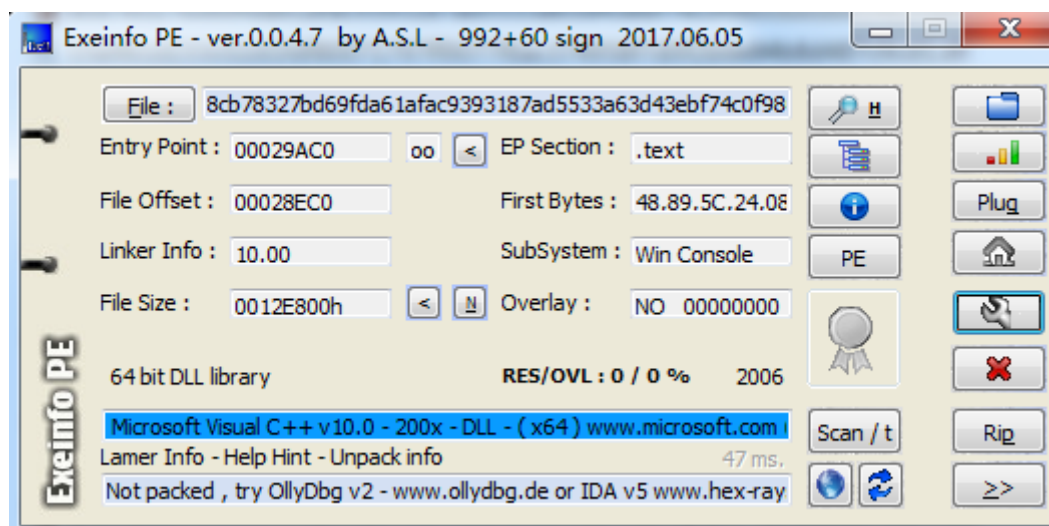
```

8cb78327bd69fda61afac9393187ad5533a63d43ebf74c0f

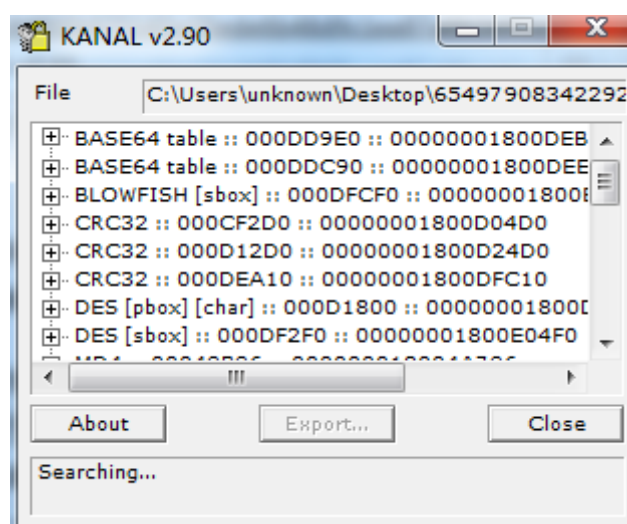
9800bedb814b20ad

静态信息

DLL x64



可能存在的加密算法：



代码分析

本样本导出函数如下：

Name	Address	Ordinal
getInterface	0000000180028E54	1
DllEntryPoint	0000000180029AC0	[main entry]

getInterface

根据分析，函数的参数 a1 可以为下列表格中的值。在本函数中，

sub_18002B2D0() 是主要的功能函数，在 sub_18002B2D0() 函数内，会通过 if 结构对参数选择相应的操作。由于存在多处函数指针的动态调用，所以本函数的功能尚不明确：

序号	参数值
1	0x2710
2	0x2774
3	0x27D8

```
__QWORD *__fastcall getInterface(unsigned int a1)
{
    int v1; // ebx
    __int64 (__fastcall **v3)(); // [rsp+28h] [rbp-30h]
    __int64 (__fastcall **v4)(); // [rsp+38h] [rbp-20h]

    v1 = a1;
    v4 = &off_1800C38B8;
    v3 = &off_1800C39F0;
    sub_18002CC4C((__int64)&v4);
    sub_18002CD5C((__int64)&v3);
    sub_18002CEB4();
    return sub_18002B2D0(v1);
}
```

·使用 Plink

在分析过程中，发现本样本使用了 Plink 部分源码：

```
.text:00000000180078884      mov     ecx, [rsp+2568h+var_250C]
.text:00000000180078888      cmp     ecx, 0FFFFFFFFh
.text:0000000018007888B      cmovnz  eax, ecx
.text:0000000018007888E      mov     cs:dword_180125600, eax
.text:00000000180078894      call    sub_180079090
.text:00000000180078899      cmp     cs:qword_18014A7E0, 0
.text:000000001800788A1      jnz     short loc_1800788CB
.text:000000001800788A3      call    sub_18005FA38
.text:000000001800788A8      lea     rdx, aPlinkRequiresW ; "Plink requires WinSock 2\n"
.text:000000001800788AF      lea     rcx, [rax+60h]
.text:000000001800788B3      call    sub_1800A89B0
.text:000000001800788B8      mov     ecx, cs:dword_1800C5180
.text:000000001800788BE      call    sub_180017C58
.text:000000001800788C3      mov     ecx, r15d
.text:000000001800788C6      call    sub_1800778E0
```

解密函数

在本样本分析过程中，共发现以下两个解密函数，这些解密函数在代码执行过程中，被用来解密被加密的字符串：

```

__int64 __fastcall sub_18001B380(__int64 a1, __int64 a2)
{
    __int64 v2; // rbx
    __int64 v3; // rsi
    unsigned int v4; // edi
    _BYTE *v5; // rax
    const char *v6; // rdx
    char v8; // [rsp+30h] [rbp-28h]
    _QWORD *v9; // [rsp+38h] [rbp-20h]

    v2 = a2;
    v3 = a1;
    sub_18001B8F8(&v8, *(unsigned __int16 *)(a2 + 8) + 1i64, a2 + 10);
    v4 = *(unsigned __int16 *)(v2 + 8);
    v5 = (_BYTE *)sub_18001BA80(&v8);
    sub_18001B360(v5, v4);
    *(_BYTE *)((*unsigned __int16 *)(v2 + 8) + *v9) = 0;
    v6 = (const char *)sub_18001BA80(&v8);
    *(_QWORD *)(v3 + 24) = 15i64;
    *(_QWORD *)(v3 + 16) = 0i64;
    *(_BYTE *)v3 = 0;
    sub_1800022D0(v3, v6, strlen(v6));
    sub_18001BA34(&v8);
    return v3;
}

```

解密函数 1

```

_QWORD *__fastcall sub_18003B914(_QWORD *a1, __int64 a2)
{
    __int64 v2; // rdi
    _QWORD *v3; // rbx
    unsigned __int64 v4; // rsi
    __int64 v5; // rax
    unsigned __int64 v6; // rdx

    v2 = a2;
    v3 = a1;
    sub_180031A38(a1, *(unsigned __int16 *)(a2 + 8) + 1, a2 + 10);
    v4 = *(unsigned __int16 *)(v2 + 8);
    v5 = sub_180031F64(v3);
    v6 = 0i64;
    if ( v4 )
    {
        do
        {
            *(_BYTE *)(v6 + v5) ^= byte_1800CB6E0[v6 & 0x7F];
            ++v6;
        }
        while ( v6 < v4 );
    }
    *(_BYTE *)sub_180031F6C(v3, *(unsigned __int16 *)(v2 + 8)) = 0;
    sub_180031948(v3);
    return v3;
}

```

解密函数 2

友商公开的 Python 解密代码如下

解密函数 1

```

def DecodeMethod1(indata, r_start, r_length):
    dec_data = ""
    enc_data = indata[r_start:]

```

```

dec_len = ord(indata[r_length])
for index, byte in enumerate(enc_data[:dec_len]):
    eax = (
        (((dec_len - index) - 1) ^ 0x1D) * ((dec_len - index) +
0x10)
        ) & 0xFFFFFFFF
    eax += 0x1000193
    cl = ( ((eax >> 0x18) & 0xFF) ^ ((eax >> 0x10) & 0xFF) )
    cl = ( cl ^ ((eax >> 0x8) & 0xFF) )
    cl = ( cl ^ ord(byte)) & 0xFF
    cl = ( cl ^ (eax & 0xFF) )
    dec_data += chr(cl)
return dec_data

```

解密函数 2

```

def DecodeMethod2(indata, key, r_start, r_length):
    enc_data = indata[r_start:]
    dec_length = ord(indata[r_length])
    dec_data = ""
    for index, byte in enumerate(enc_data[:dec_length]):
        if ord(enc_data[index]) == 0 and ord(enc_data[index+1]) ==
0: break
    dec_data += chr( ord(byte) ^ ord(key[index % len(key)]) )
    return dec_data

```

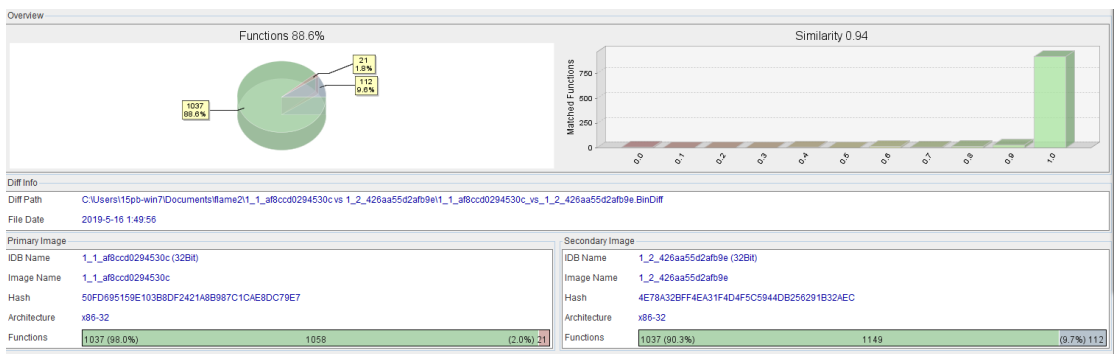
四、相似度分析

类型一

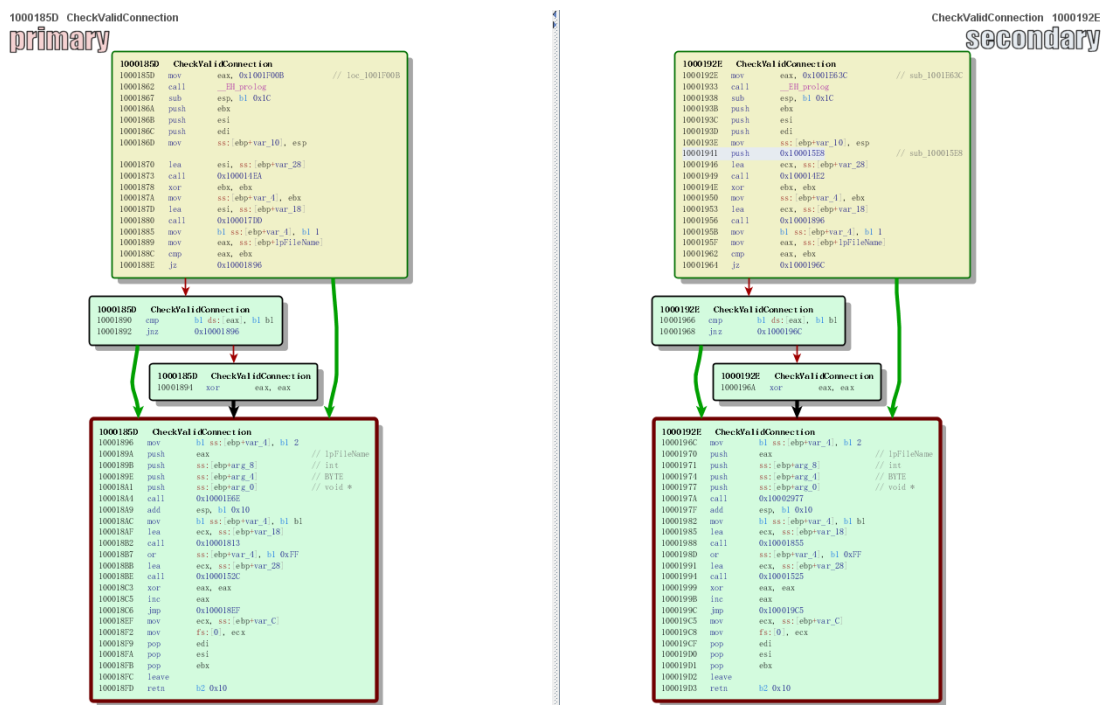


由于样本类型一的导出函数中，均对 `CheckValidConnection()` 函数进行了调用，这里主要分析 `CheckValidConnection()` 函数的相似度情况。

样本 1 VS 样本 2

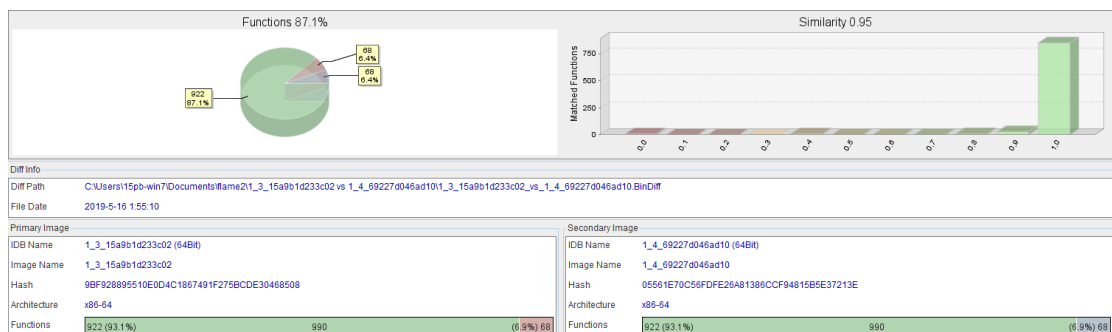


代码相似度达到 0.95



CheckValidConnection 函数代码一致

样本 3 VS 样本 4



代码相似度达到 0.95


```

v6 = a1;
if ( !(unsigned __int8)sub_180002B78() )
{
    v15 = 2;
    CxxThrowException(&v15, &unk_180030158);
}
if ( !(unsigned __int8)sub_1800024D4() )
{
    v19 = 2;
    CxxThrowException(&v19, &unk_180030158);
}
LODWORD(v7) = sub_1800028C8();
v8 = v7;
v20 = &off_1800238C8;
v21 = v7;
if ( !v7 )
{
    v17 = 2;
    CxxThrowException(&v17, &unk_180030158);
}
qword_180033EC0(v7, 4294957294i64, "_VERSION");
LODWORD(v9) = qword_180033EE0(v8, 0xFFFFFFFFi64, 0i64);
v10 = v9;
v11 = strlen(v9);
if ( strncmp(v10, "Lua 5.1", v11) )
{
    v18 = 2;
    CxxThrowException(&v18, &unk_180030158);
}
qword_180033F28(v8, &qword_180023C18, 0i64);
qword_180033EC8(v8, 4294957294i64, "_RETURN");
qword_180033F28(v8, v6, v5);
qword_180033EC8(v8, 4294957294i64, "ENC_KEY");
qword_180033ED8(v8, sub_1800021CC);
v12 = qword_180033EF0(v8);
qword_180033EA0(v8, sub_1800021EC, 0i64);
qword_180033E70(v8, (unsigned int)v12);
qword_180033F28(v8, "x64", 3i64);

```

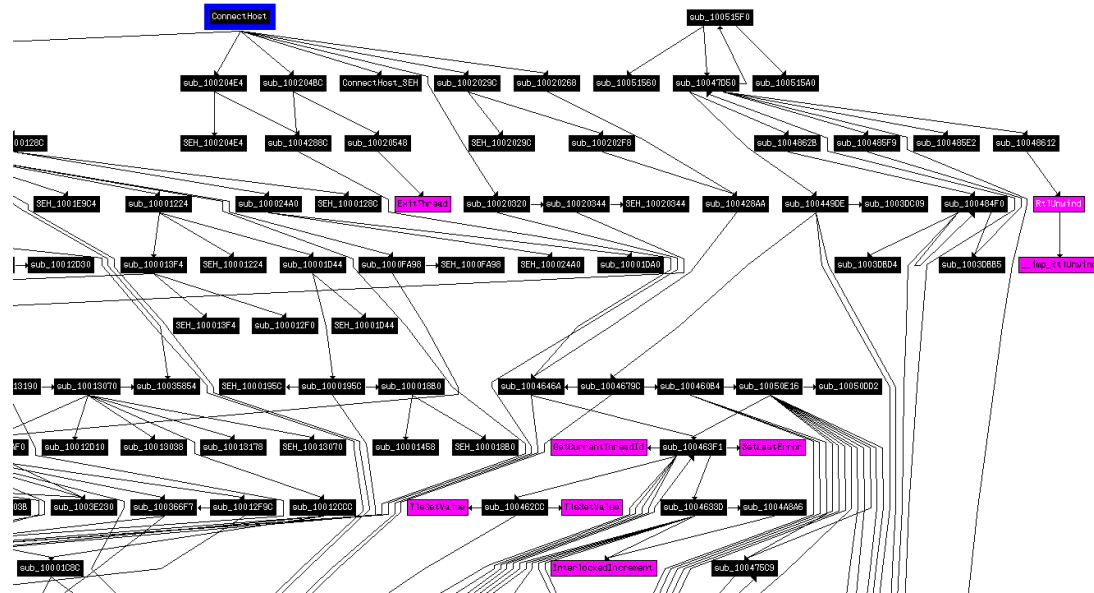
样本 3 部分代码

类型二



样本 5 为 32 位，样本 6 为 64 位，经对比函数流程与 API 调用，功能一致

样本 5 VS 样本 6

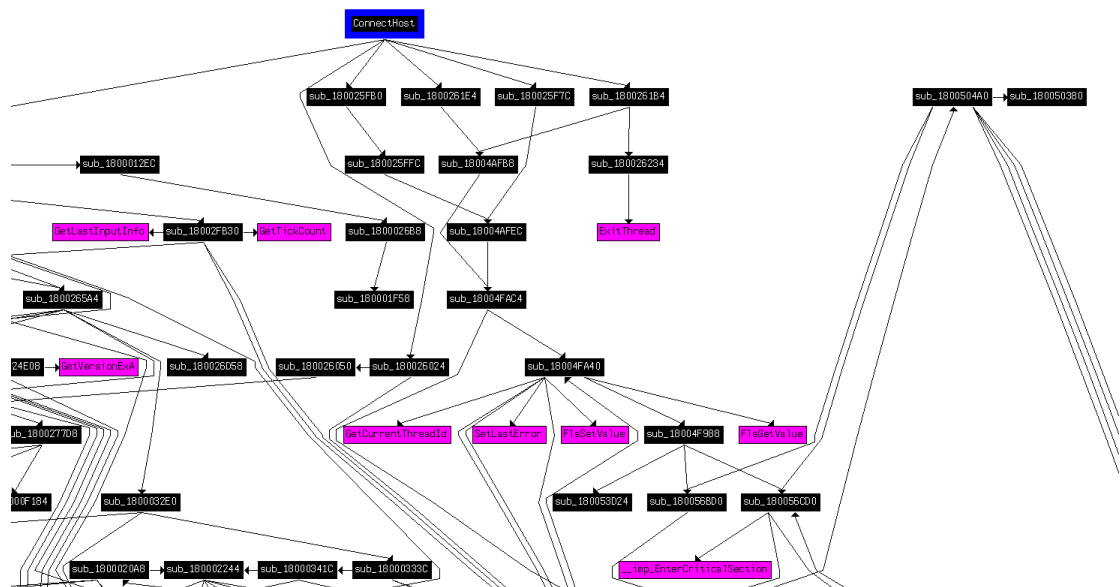


样本 5 部分 API 调用

```
int sub_100291E0()
{
    void *v0; // eax@1
    int v1; // eax@1
    DWORD v2; // eax@2
    char v4; // [sp+4h] [bp-90h]@1
    int Buffer; // [sp+24h] [bp-70h]@1
    char *v6; // [sp+34h] [bp-60h]@1
    HANDLE hObject; // [sp+58h] [bp-3Ch]@1
    char v8; // [sp+5Ch] [bp-38h]@1
    char v9; // [sp+68h] [bp-2Ch]@1
    int v10; // [sp+90h] [bp-4h]@1

    Buffer = sub_1002919C();
    v6 = &v4;
    sub_10020970(&v4, aT_1);
    v10 = -1;
    sub_1001E9C4(&v8, v4);
    v10 = 0;
    v8 = (void *)sub_100296D4(&v8);
    sub_1001EAC4(v8, &Buffer, 4, 0);
    hObject = 0;
    sub_100208B4(&v9, asc_1011F0AC);
    v10 = 1;
    v1 = sub_10002224(&v9);
    v6 = (char *)((unsigned __int8)sub_1001B61C(&hObject, v1) == 0);
    v10 = 0;
    sub_10001ECC(&v9);
    if ( v6 )
    {
        v2 = GetLastError();
        sub_1000131C(v2);
        sub_1003E046(&v6, &unk_1009B150);
    }
    if ( hObject )
        CloseHandle(hObject);
    v10 = -1;
    return sub_1000128C(&v8);
}
```

样本 5 部分代码



样本 6 部分 API 调用

```
int sub_18002FB80()
{
    __int64 v0; // rax@1
    __int64 v1; // rax@1
    DWORD v2; // eax@2
    int v4; // [sp+28h] [bp+8h]@1
    int v5; // [sp+2Ch] [bp+Ch]@1
    char v6; // [sp+30h] [bp+10h]@2
    char v7; // [sp+68h] [bp+48h]@1
    HANDLE hObject; // [sp+90h] [bp+70h]@1
    char v9; // [sp+98h] [bp+78h]@1
    char v10; // [sp+B0h] [bp+90h]@1

    v4 = sub_18002FB30();
    sub_180026658(&v7, aRgifjc);
    sub_18002431C(&v9, &v7);
    LODWORD(v0) = sub_180004020(&v9);
    sub_180024478(v0, &v4, 4i64, 0i64);
    hObject = 0i64;
    sub_1800265A4(&v10, asc_18014F8EC);
    LODWORD(v1) = sub_18002424(&v10);
    v5 = (unsigned __int8)sub_180020A50(&hObject, v1) == 0;
    sub_180002060(&v10);
    if ( v5 )
    {
        v2 = GetLastError();
        sub_180001374(&v6, v2);
        sub_180047690(&v6, &unk_1800BD190);
    }
    if ( hObject )
        CloseHandle(hObject);
    return sub_1800012EC(&v9);
}
```

样本 6 部分代码

样本 6 VS 样本 8

在样本 6 和样本 8 中发现了同样的解密代码，因此样本类型二与类型三之间也存在关联

```

__int64 __fastcall sub_1800265A4(__int64 a1, __int64 a2)
{
    __int64 v2; // ST30_8
    unsigned int v3; // ST20_4
    __int64 v4; // rax
    char v6; // [rsp+38h] [rbp+18h]
    __int64 v7; // [rsp+60h] [rbp+40h]
    __int64 v8; // [rsp+68h] [rbp+48h]

    v7 = a1;
    v8 = a2;
    sub_180026B74(&v6, *(unsigned __int16 *)(a2 + 8) + 1i64, a2 + 10);
    v2 = sub_180026CB4((__int64)&v6);
    v3 = *(unsigned __int16 *)(v8 + 8);
    sub_180026550(v2, v3);
    *(_BYTE *)sub_180026D58((__int64)&v6, *(unsigned __int16 *)(v8 + 8)) = 0;
    v4 = sub_180026CB4((__int64)&v6);
    sub_180032E0(v7, v4);
    sub_180026C64(&v6);
    return v7;
}

```

样本 6 解密代码

```

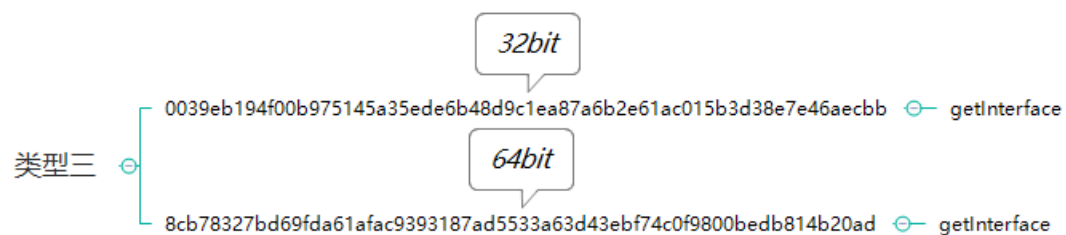
__int64 __fastcall sub_18001B3B0(__int64 a1, __int64 a2)
{
    __int64 v2; // rbx
    __int64 v3; // rsi
    unsigned int v4; // edi
    _BYTE *v5; // rax
    const char *v6; // rdx
    char v8; // [rsp+30h] [rbp-28h]
    _QWORD *v9; // [rsp+38h] [rbp-20h]

    v2 = a2;
    v3 = a1;
    sub_18001B8F8(&v8, *(unsigned __int16 *)(a2 + 8) + 1i64, a2 + 10);
    v4 = *(unsigned __int16 *)(v2 + 8);
    v5 = (_BYTE *)sub_18001BA80(&v8);
    sub_18001B360(v5, v4);
    *(_BYTE *)((*unsigned __int16 *)(v2 + 8) + *v9) = 0;
    v6 = (const char *)sub_18001BA80(&v8);
    *(_QWORD *)(v3 + 24) = 15i64;
    *(_QWORD *)(v3 + 16) = 0i64;
    *(_BYTE *)v3 = 0;
    sub_1800022D0(v3, v6, strlen(v6));
    sub_18001BA34(&v8);
    return v3;
}

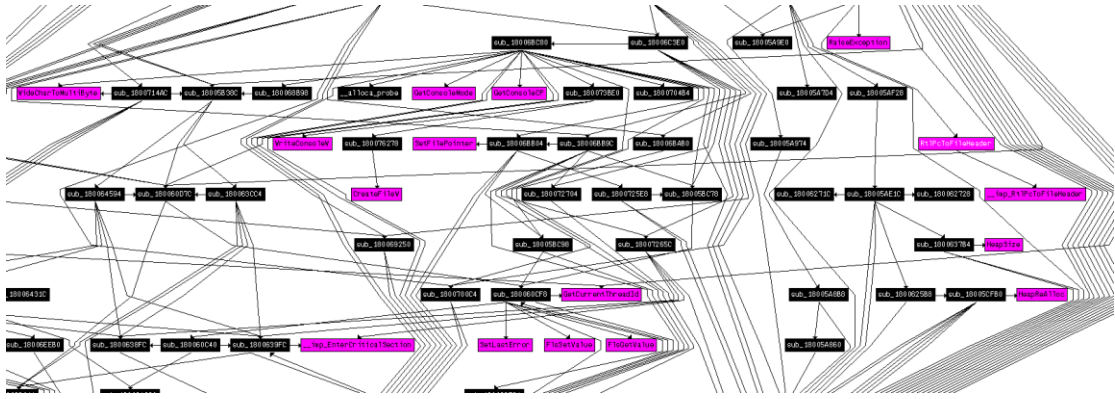
```

样本 8 解密代码

类型三



样本 7 部分代码



样本 8 部分 API 调用

```

LPVOID __fastcall sub_18005A080(SIZE_T dwBytes)
{
    SIZE_T i; // rbx
    LPVOID result; // rax
    void **v3; // [rsp+20h] [rbp-28h]
    const char *v4; // [rsp+58h] [rbp+10h]

    for ( i = dwBytes; ; dwBytes = i )
    {
        result = sub_18005C288(dwBytes);
        if ( result )
            break;
        if ( !(unsigned int)sub_18005B044(i) )
        {
            if ( !(dword_180123D88 & 1) )
            {
                dword_180123D88 |= 1u;
                v4 = "bad allocation";
                sub_18005A7D4(&qword_180123D70, &v4);
                qword_180123D70 = (__int64)&zys::bvt_gjlyt::`vftable';
                sub_18005AF28(sub_1800C1854);
            }
            sub_18005A974((__int64)&v3);
            v3 = &zys::bvt_gjlyt::`vftable';
            CxxThrowException(&v3, &_TI2_AVbvt_gjlyt_zys__);
        }
    }
    return result;
}

```

样本 8 部分代码

五、总结

通过对已有样本的分析，样本的编译时间为 2006-2011 年，样本中泄露的静态链接库编译时间为 2014 年，猜测编译时间已被修改。根据样本中包含的 Lua 相关内容，从资源中解密数据等功能，以及开源情报，确认该批样本为 Flame2.0。Flame1.0 模块通过基于 XOR 的密钥解密嵌入的资源，使用 ZLIB 解压缩。在此新

版本中，通过 AES256 加密嵌入式资源。部分模块包含 Plink 相关的字符串，猜测可能用于横向移动。由于样本导出函数需传参解密资源文件，无法正常执行调试，暂时只能根据反汇编代码分析部分片段，无法准确判断具体功能。