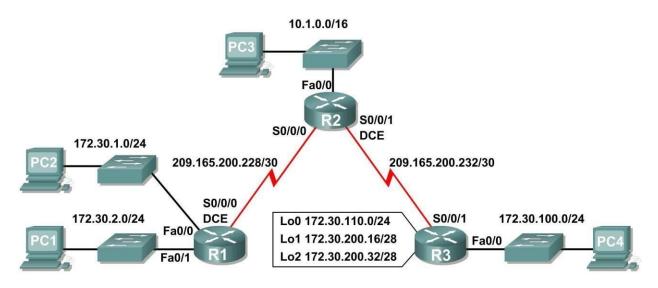
Name: Jay Mehta UID: 2019230024

CEL 51, DCCN, Monsoon 2020

Lab 7: RIPv2 Router Configuration

Topology Diagram



Addressing Table

Device	Interfac e	IP Address	Subnet Mask	Default Gateway
R1	Fa0/0	172.30.1.1	255.255.255.0	N/A
	Fa0/1	172.30.2.1	255.255.255.0	N/A
	S0/0/0	209.165.200.230	255.255.255.252	N/A
R2	Fa0/0	10.1.0.1	255.255.0.0	N/A
	S0/0/0	209.165.200.229	255.255.255.252	N/A
	S0/0/1	209.165.200.233	255.255.255.252	N/A
R3	Fa0/0	172.30.100.1	255.255.255.0	N/A
	S0/0/1	209.165.200.234	255.255.255.252	N/A
	Lo0	172.30.110.1	255.255.255.0	N/A
	Lo1	172.30.200.17	255.255.255.240	N/A
	Lo2	172.30.200.33	255.255.255.240	N/A
PC1	NIC	172.30.1.10	255.255.255.0	172.30.2.1
PC2	NIC	172.30.2.10	255.255.255.0	172.30.1.1
PC3	NIC	10.1.0.10	255.255.0.0	10.1.0.1
PC4	NIC	172.30.100.10	255.255.255.0	172.30.100.1

Learning Objectives

Upon completion of this lab, you will be able to:

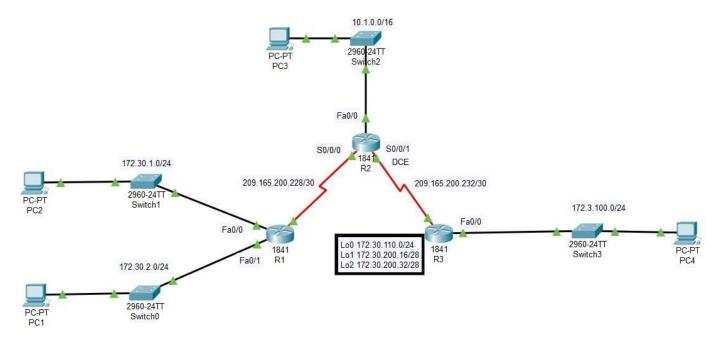
- Cable a network according to the Topology Diagram.
- Load provided scripts onto the routers.
- Examine the current status of the network.
- · Configure RIPv2 on all routers.
- Examine the automatic summarization of routes.
- Examine routing updates with debug ip rip.
- Disable automatic summarization.
- Examine the routing tables. Verify network connectivity.
- Document the RIPv2 configuration.

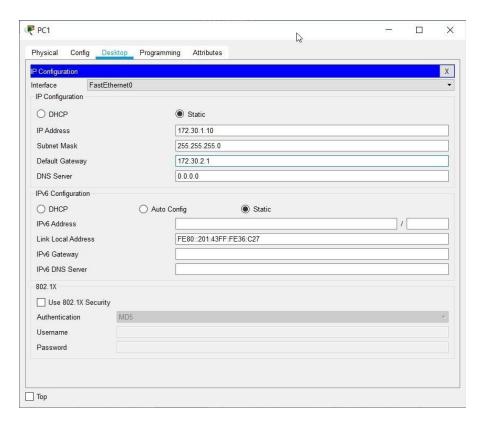
Scenario

The network shown in the Topology Diagram contains a discontiguous network, 172.30.0.0. This network has been subnetted using VLSM. The 172.30.0.0 subnets are physically and logically divided by at least one other classful or major network, in this case the two serial networks 209.165.200.228/30 and 209.165.200.232/30. This can be an issue when the routing protocol used does not include enough information to distinguish the individual subnets. RIPv2 is a classless routing protocol that can be used to provide subnet mask information in the routing updates. This will allow VLSM subnet information to be propagated throughout the network.

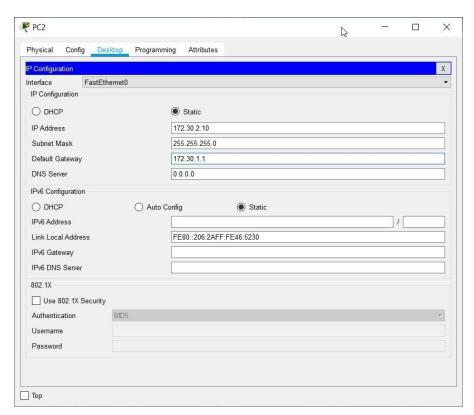
Task 1: Cable, Erase, and Reload the Routers.

Step 1: Cable a network.

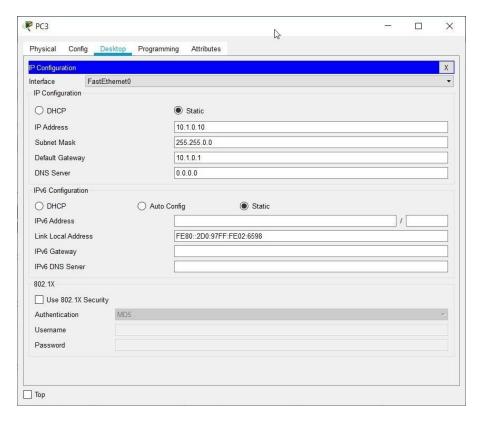




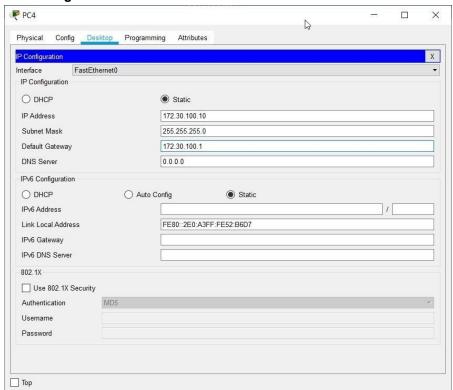
PC2 config



PC3 config

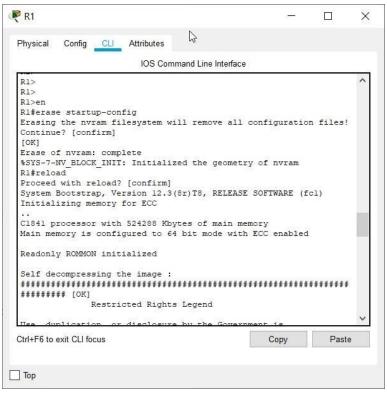


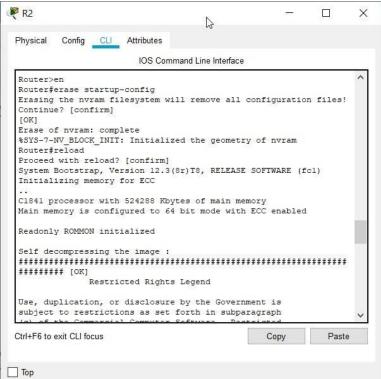
PC4 config

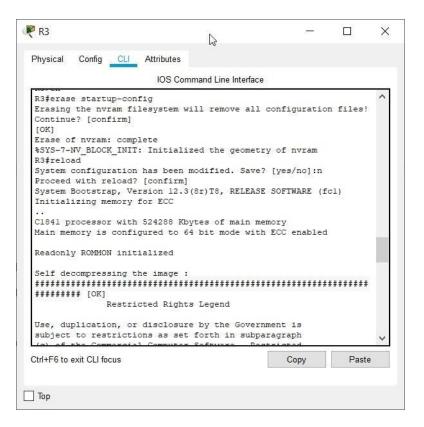


Step 2: Clear the configuration on each router.

Clear the configuration on each of routers using the erase startup-config command and then reload the routers. Answer **no** if asked to save changes.



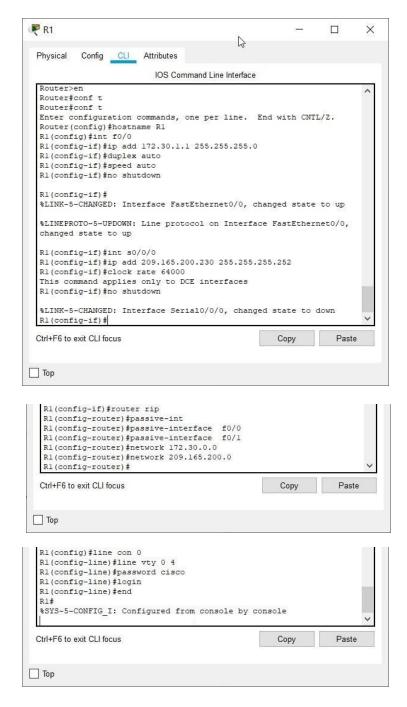




Task 2: Load Routers with the Supplied Scripts.

Step 1: Load the following script onto R1.

```
1
hostname R1
!! interface FastEthernet0/0 ip
address 172.30.1.1 255.255.255.0
duplex auto speed auto no shutdown
! interface FastEthernet0/1 ip
address 172.30.2.1 255.255.255.0
duplex auto speed auto no shutdown
interface Serial0/0/0
 ip address 209.165.200.230 255.255.255.252
clock rate 64000 no shutdown
!
router rip
passive-interface FastEthernet0/0
passive-interface FastEthernet0/1
network 172.30.0.0 network
209.165.200.0 !
line con 0 line
vty 0 4 login
! end
```



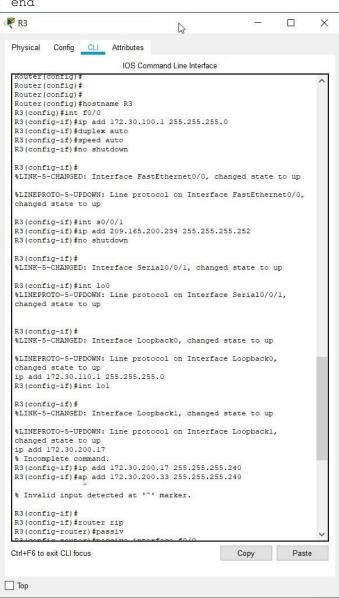
Step 2: Load the following script onto R2.

```
hostname R2
!
! ! interface FastEthernet0/0
ip address 10.1.0.1 255.255.0.0
duplex auto
  speed auto
no shutdown !
interface Serial0/0/0 ip address
209.165.200.229 255.255.255.252 no shutdown !
```

```
interface Serial0/0/1 ip address
209.165.200.233 255.255.255.252 clock rate
64000 no shutdown
!
router rip passive-interface
FastEthernet0/0 network 10.0.0.0
network 209.165.200.0 !
line con 0 line
vty 0 4 login
! end
```



```
!! interface FastEthernet0/0 ip
address 172.30.100.1 255.255.255.0
duplex auto speed auto no shutdown!
interface Serial0/0/1 ip address
209.165.200.234 255.255.255.252 no shutdown
interface LoopbackO ip address
172.30.110.1 255.255.255.0 !
interface Loopback1 ip address
172.30.200.17 255.255.255.240 !
interface Loopback2 ip address
172.30.200.33 255.255.255.240 !
router rip passive-interface
FastEthernet0/0 network
172.30.0.0 network 209.165.200.0
line con 0 line
vty 0 4 login
! end
 ₩ R3
                                            Physical Config CLI Attributes
                   IOS Command Line Interface
   Router (config) #
  Router(config) #
  Router (config) #
  Router(config) #hostname R3
  R3(config)#int f0/0
  R3(config-if) #ip add 172.30.100.1 255.255.255.0
  R3(config-if) #duplex auto
  R3(config-if) #speed auto
  R3(config-if) #no shutdown
```

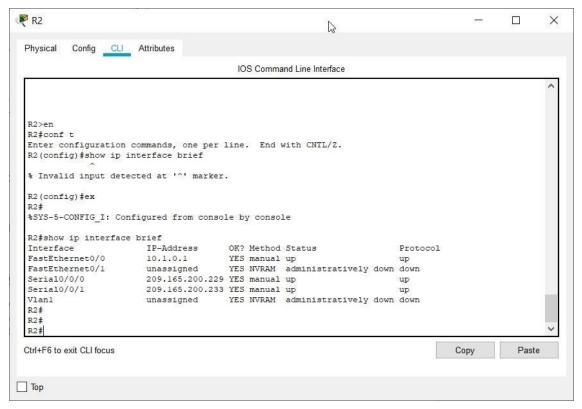




Task 3: Examine the Current Status of the Network.

Step 1: Verify that both serial links are up.

The two serial links can quickly be verified using the show ip interface brief command on R2.

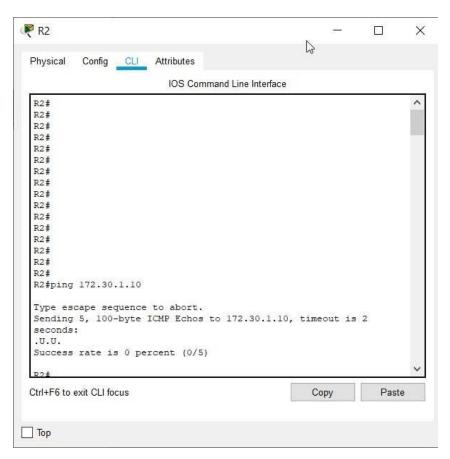


Step 2: Check the connectivity from R2 to the hosts on the R1 and R3 LANs.

Note: For the 1841 router, you will need to disable IP CEF to obtain the correct output from the ping command. Although a discussion of IP CEF is beyond the scope of this course, you may disable IP CEF by using the following command in global configuration mode:

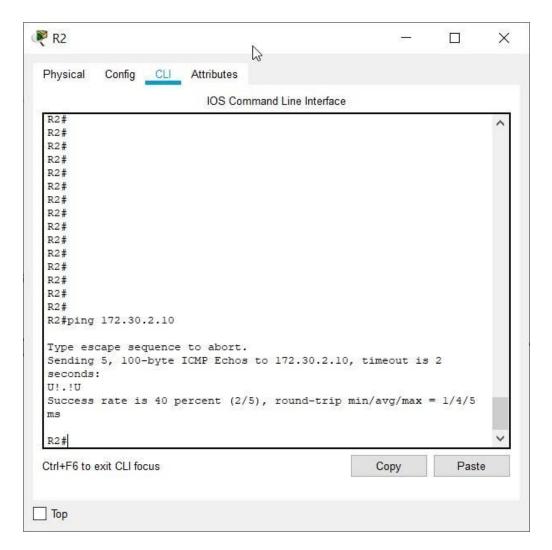
R2(config) #no ip cef

From the R2 router, how many ICMP messages are successful when pinging PC1?



Here we encountered a problem, ping 172.30.1.10 gave 0% success rate, we note that initially 172.30.1.10 doesn't belong to the 172.30.2.10/24 subnet,

So to rectify this, we exchange the IP addresses of PC1 and PC2

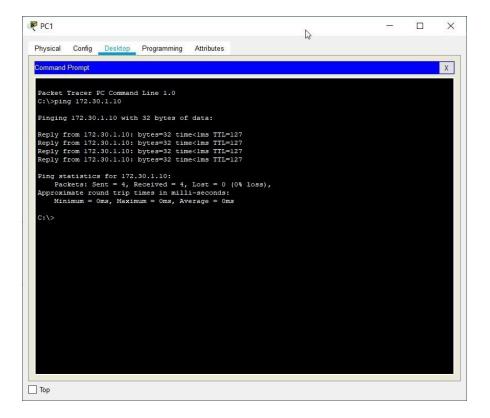


2/5 messages are successful when pinging PC1



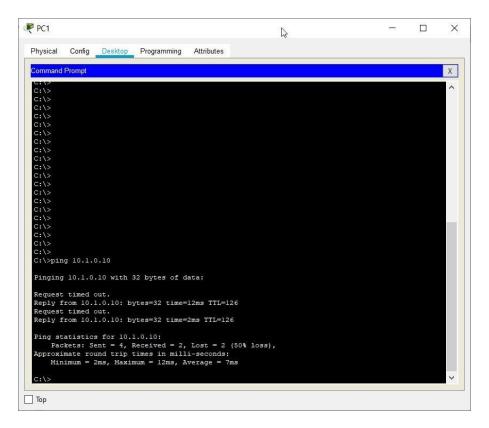
3/5 messages are successful when pinging PC4

Step 3: Check the connectivity between the PCs.



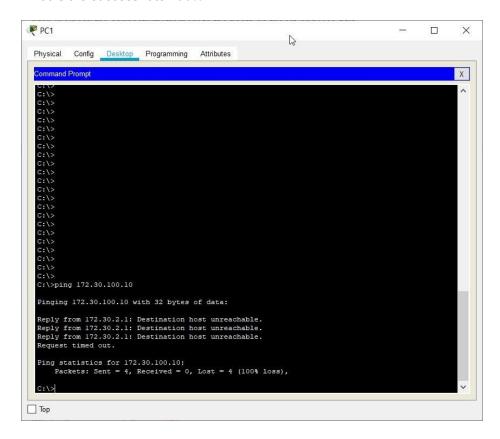
From the PC1, is it possible to ping PC2? yes

What is the success rate? 100%



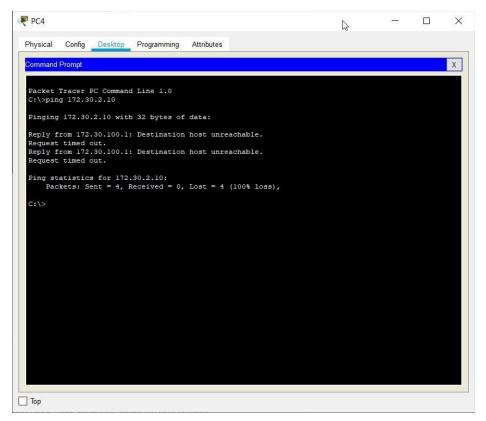
From the PC1, is it possible to ping PC3? yes

What is the success rate? 50%



From the PC1, is it possible to ping PC4? no

What is the success rate? 0%



From the PC4, is it possible to ping PC2? no

What is the success rate? 0%

From the PC4, is it possible to ping PC3? yes

What is the success rate? 50%

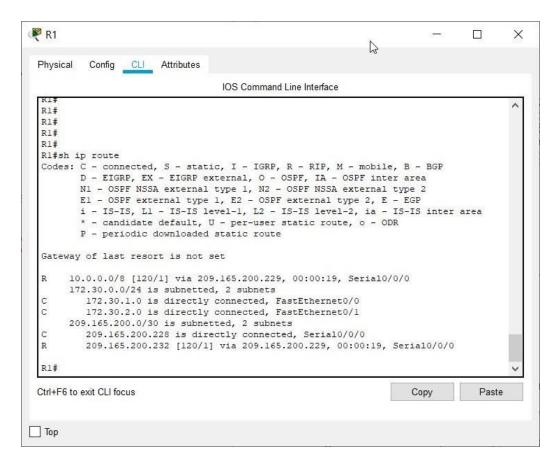
Step 4: View the routing table on R2.

Both the R1 and R3 are advertising routes to the 172.30.0.0/16 network; therefore, there are two entries for this network in the R2 routing table. The R2 routing table only shows the major classful network address of 172.30.0.0—it does not show any of the subnets for this network that are used on the LANs attached to R1 and R3. Because the routing metric is the same for both entries, the router alternates the routes that are used when forwarding packets that are destined for the 172.30.0.0/16 network.



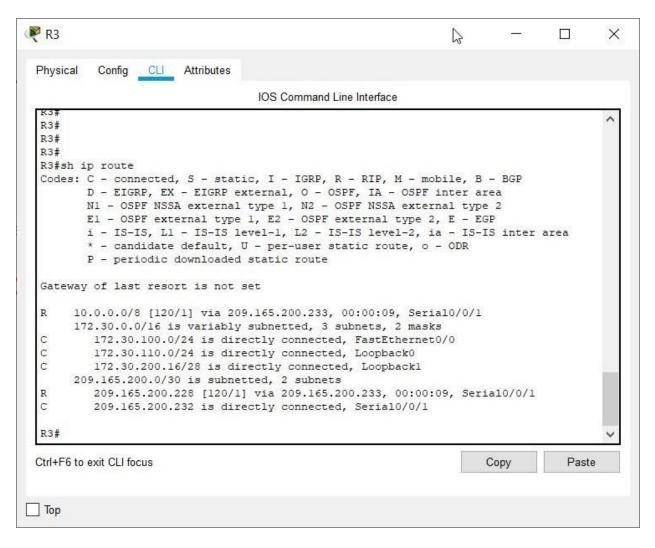
Step 5: Examine the routing table on the R1 router.

Both R1 and R3 are configured with interfaces on a discontiguous network, 172.30.0.0. The 172.30.0.0 subnets are physically and logically divided by at least one other classful or major network—in this case, the two serial networks 209.165.200.228/30 and 209.165.200.232/30. Classful routing protocols like RIPv1 summarize networks at major network boundaries. Both R1 and R3 will be summarizing 172.30.0.0/24 subnets to 172.30.0.0/16. Because the route to 172.30.0.0/16 is directly connected, and because R1 does not have any specific routes for the 172.30.0.0 subnets on R3, packets destined for the R3 LANs will not be forwarded properly.



Step 6: Examine the routing table on the R3 router.

R3 only shows its own subnets for 172.30.0.0 network: 172.30.100/24, 172.30.110/24, 172.30.200.16/28, and 172.30.200.32/28. R3 does not have any routes for the 172.30.0.0 subnets on R1.

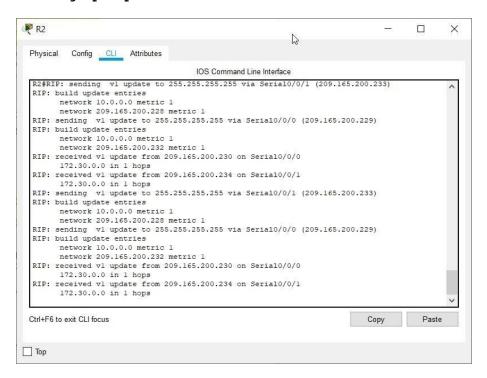


Step 7: Examine the RIPv1 packets that are being received by R2.

Use the debug ip rip command to display RIP routing updates.

R2 is receiving the route 172.30.0.0, with 1 hop, from both R1 and R3. Because these are equal cost metrics, both routes are added to the R2 routing table. Because RIPv1 is a classful routing protocol, no subnet mask information is sent in the update.

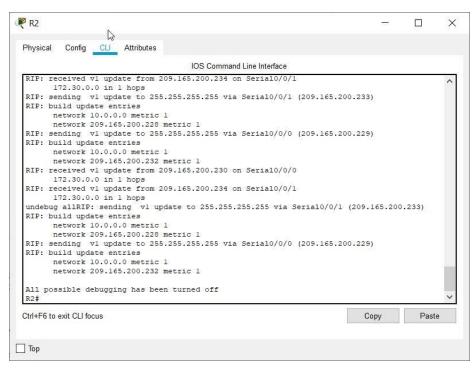
R2#debug ip rip



R2 is sending only the routes for the 10.0.0.0 LAN and the two serial connections to R1 and R3. R1 and R3 are not receiving any information about the 172.30.0.0 subnet routes.

When you are finished, turn off the debugging.

R2#undebug all

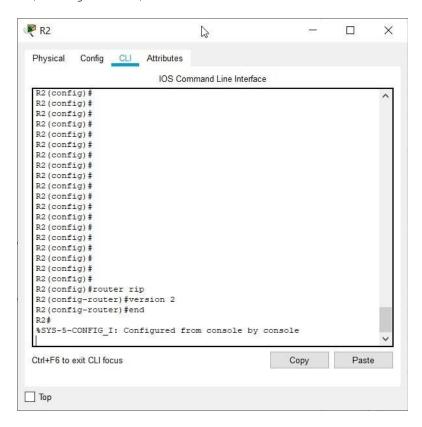


Task 4: Configure RIP Version 2.

Step 1: Use the version 2 command to enable RIP version 2 on each of the routers.

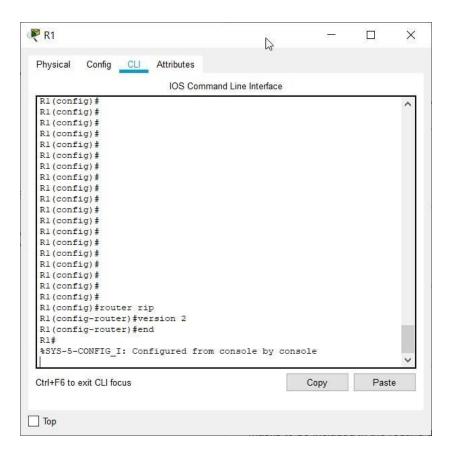
R2(config) #router rip

R2(config-router) #version 2



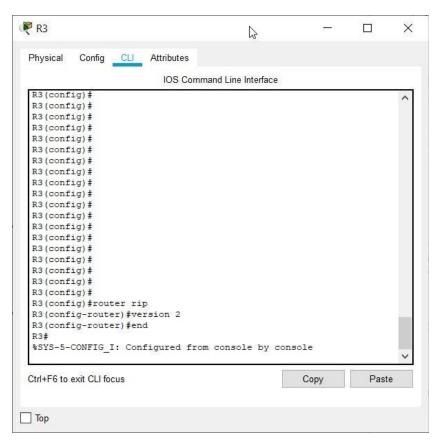
R1(config) #router rip

R1 (config-router) #version 2



R3(config) #router rip

R3(config-router) #version 2

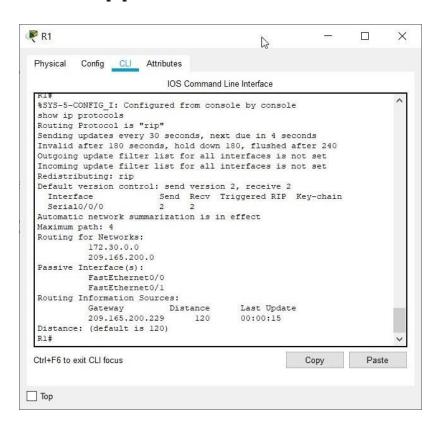


RIPv2 messages include the subnet mask in a field in the routing updates. This allows subnets and their masks to be included in the routing updates. However, by default RIPv2 summarizes networks at major network boundaries, just like RIPv1, except that the subnet mask is included in the update.

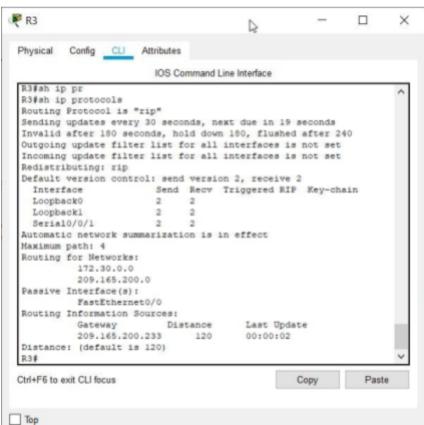
Step 2: Verify that RIPv2 is running on the routers.

The debug ip rip, show ip protocols, and show run commands can all be used to confirm that RIPv2 is running. The output of the show ip protocols command for R1 is shown below.

R1# show ip protocols



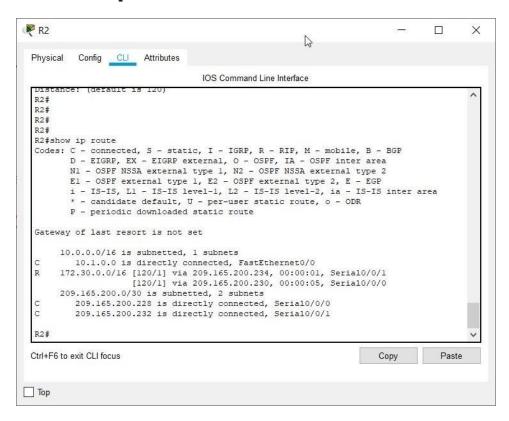




Task 5: Examine the Automatic Summarization of Routes.

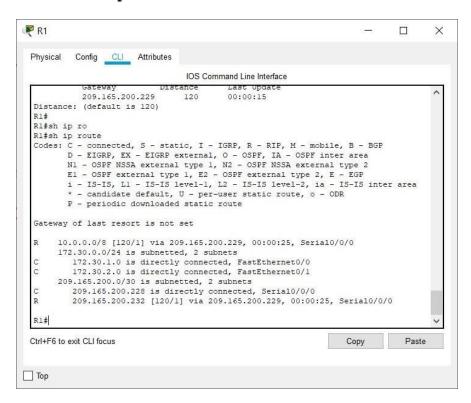
The LANs connected to R1 and R3 are still composed of discontiguous networks. R2 still shows two equal cost paths to the 172.30.0.0/16 network in the routing table. R2 still shows only the major classful network address of 172.30.0.0 and does not show any of the subnets for this network.

R2#show ip route



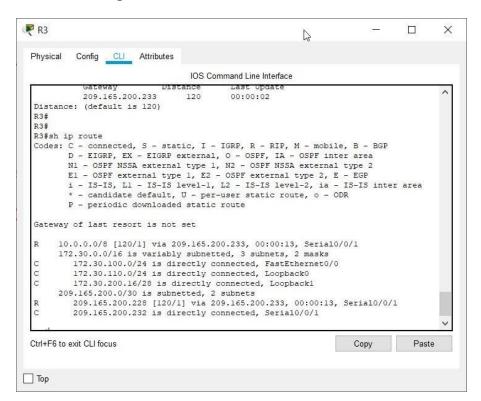
R1 still shows only its own subnets for the 172.30.0.0 network. R1 still does not have any routes for the 172.30.0.0 subnets on R3.

R1#show ip route



R3 still only shows its own subnets for the 172.30.0.0 network. R3 still does not have any routes for the 172.30.0.0 subnets on R1.

R3#show ip route



Use the output of the debug ip rip command to answer the following questions:

What entries are included in the RIP updates sent out from R3?

```
RIP protocol debugging is on
R3#RIP: received v2 update from 209.165.200.233 on Serial0/0/1
10.0.0.0/8 via 0.0.0.0 in 1 hops
209.165.200.228/30 via 0.0.0.0 in 1 hops
RIP: sending v2 update to 224.0.0.9 via Loopback0 (172.30.110.1)
RIP: build update entries
10.0.0.0/8 via 0.0.0.0, metric 2, tag 0
172.30.100.0/24 via 0.0.0.0, metric 1, tag 0
172.30.200.16/28 via 0.0.0.0, metric 1, tag 0
172.30.200.32/28 via 0.0.0.0, metric 1, tag 0
209.165.200.0/24 via 0.0.0.0, metric 1, tag 0
RIP: sending v2 update to 224.0.0.9 via Loopback1 (172.30.200.17)
RIP: build update entries
10.0.0.0/8 via 0.0.0.0, metric 2, tag 0
172.30.100.0/24 via 0.0.0.0, metric 1, tag 0
172.30.110.0/24 via 0.0.0.0, metric 1, tag 0
172.30.200.32/28 via 0.0.0.0, metric 1, tag 0
209.165.200.0/24 via 0.0.0.0, metric 1, tag 0
RIP: sending v2 update to 224.0.0.9 via Serial0/0/1 (209.165.200.234)
RIP: build update entries
172.30.0.0/16 via 0.0.0.0, metric 1, tag 0
RIP: sending v2 update to 224.0.0.9 via Loopback2 (172.30.200.33)
RIP: build update entries
10.0.0.0/8 via 0.0.0.0, metric 2, tag 0
172.30.100.0/24 via 0.0.0.0, metric 1, tag 0
172.30.110.0/24 via 0.0.0.0, metric 1, tag 0
172.30.200.16/28 via 0.0.0.0, metric 1, tag 0
209.165.200.0/24 via 0.0.0.0, metric 1, tag 0
```

10.0.0.0/8

172.30.100.0/24 172.30.110.0/24

172.30.200.16/28

209.165.200.0/24

On R2, what routes are in the RIP updates that are received from R3?

```
RIP protocol debugging is on R2#RIP: sending v2 update to 224.0.0.9 via Serial0/0/1 (209.165.200.233) RIP: build update entries 10.0.0.0/8 via 0.0.0.0, metric 1, tag 0 209.165.200.228/30 via 0.0.0.0, metric 1, tag 0 RIP: sending v2 update to 224.0.0.9 via Serial0/0/0 (209.165.200.229) RIP: build update entries 10.0.0.0/8 via 0.0.0.0, metric 1, tag 0 209.165.200.232/30 via 0.0.0.0, metric 1, tag 0 RIP: received v2 update from 209.165.200.230 on Serial0/0/0 172.30.0.0/16 via 0.0.0.0 in 1 hops RIP: received v2 update from 209.165.200.234 on Serial0/0/1 172.30.0.0/16 via 0.0.0.0 in 1 hops
```

10.0.0.0/8

209.165.200.228/30

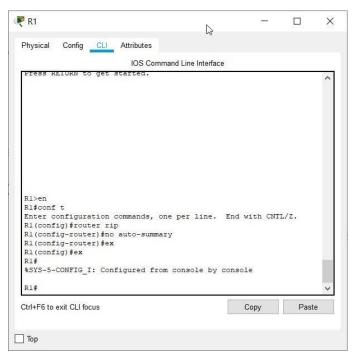
172.30.0.0/16

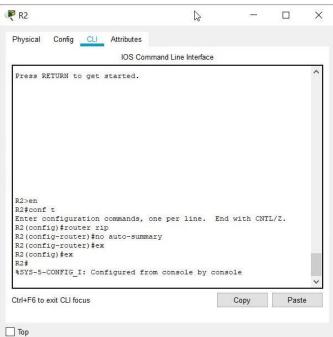
R3 is not sending any of the 172.30.0.0 subnets—only the summarized route of 172.30.0.0/16, including the subnet mask. This is why R2 and R1 are not seeing the 172.30.0.0 subnets on R3.

Task 6: Disable Automatic Summarization.

The no auto-summary command is used to turn off automatic summarization in RIPv2. Disable auto summarization on all routers. The routers will no longer summarize routes at major network boundaries.

R2(config) #router rip R2(config-router) #no auto-summary





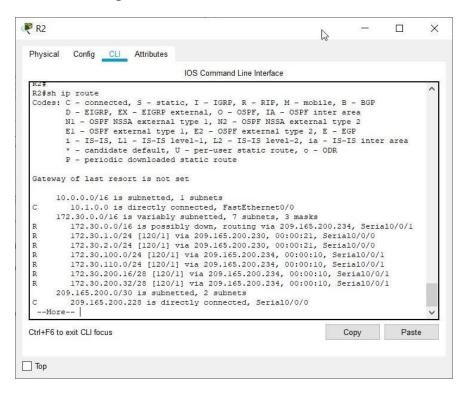


The show ip route and ping commands can be used to verify that automatic summarization is off.

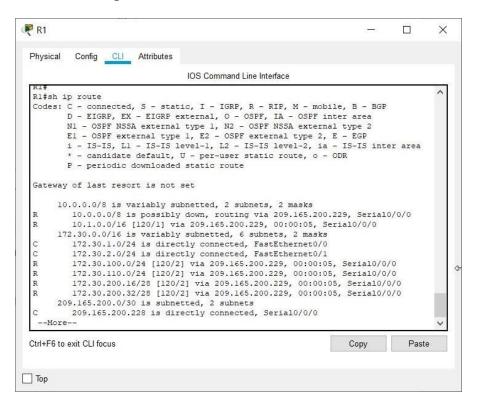
Task 7: Examine the Routing Tables.

The LANs connected to R1 and R3 should now be included in all three routing tables.

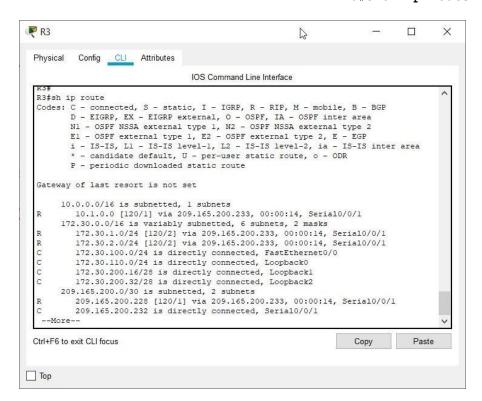
R2#show ip route



R1#show ip route



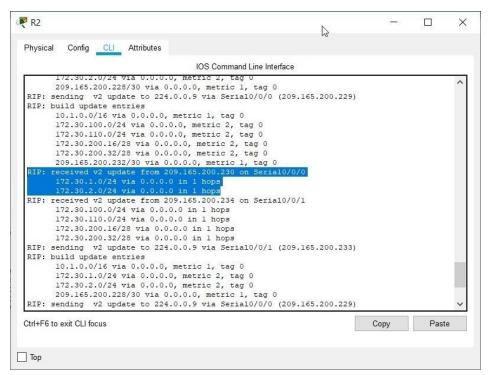
R3#show ip route



Use the output of the debug ip rip command to answer the following questions:

What entries are included in the RIP updates sent out from R1?

On R2, what routes are in the RIP updates that are received from R1?



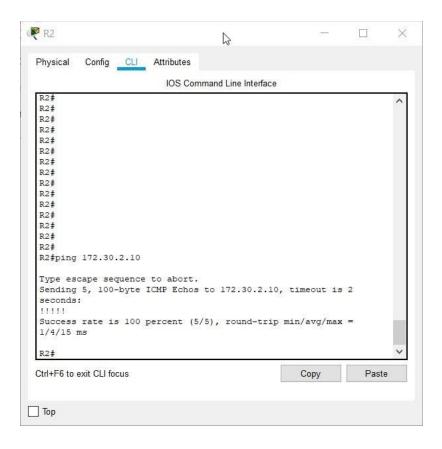
172.30.1.0/24 172.30.2.0/24

Are the subnet masks now included in the routing updates? yes Task

8: Verify Network Connectivity.

Step 1: Check connectivity between R2 router and PCs.

From R2, how many ICMP messages are successful when pinging PC1? 5/5 messages



From R2, how many ICMP messages are successful when pinging PC4? 5/5 messages



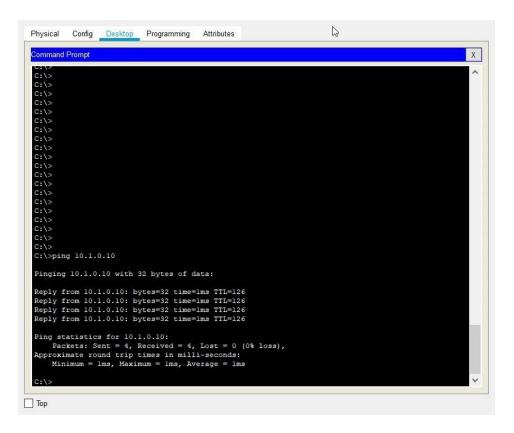
Step 2: Check the connectivity between the PCs.

From PC1, is it possible to ping PC2? yes

What is the success rate? 4/4

From PC1, is it possible to ping PC3? yes

What is the success rate? 4/4



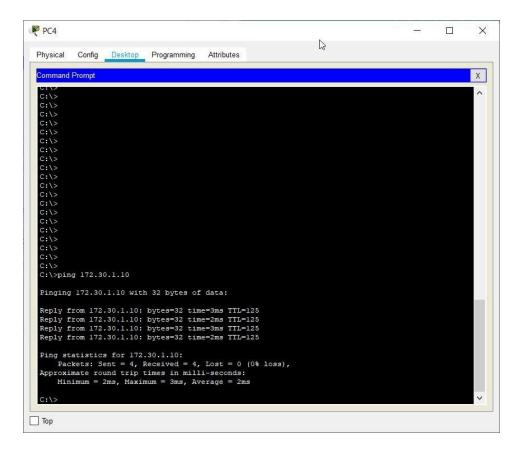
From PC1, is it possible to ping PC4? yes

What is the success rate? 4/4

```
PC1
  Physical Config Desktop Programming Attributes
  Command Prompt
                                                                                                                                                                     Χ
   C: \>
C: \>
C: \>
C: \>
   C:\>
C:\>
C:\>
   C:\>
C:\>
   C:\>
C:\>
   C:\>
C:\>
   C:\>
C:\>
  C:\>
C:\>ping 172.30.100.10
   Pinging 172.30.100.10 with 32 bytes of data:
   Reply from 172.30.100.10: bytes=32 time=2ms TTL=125
  Reply from 172.30.100.10: bytes=32 time=2ms TTL=125
Reply from 172.30.100.10: bytes=32 time=2ms TTL=125
Reply from 172.30.100.10: bytes=32 time=3ms TTL=125
   Ping statistics for 172.30.100.10:
   Packets: Sent = 4, Received = 4, Lost = 0 (0% loss),
Approximate round trip times in milli-seconds:
Minimum = 2ms, Maximum = 3ms, Average = 2ms
```

From PC4, is it possible to ping PC2? yes

What is the success rate? 4/4



From PC4, is it possible to ping PC3? yes

What is the success rate? 4/4

Task 9: Documentation

On each router, capture the following command output to a text (.txt) file and save for future reference.

Router - R1

• show running-config R1#sh running-config

```
spanning-tree mode pvst
!! interface FastEthernet0/0 ip
address 172.30.1.1 255.255.255.0
duplex auto speed auto ! interface
FastEthernet0/1 ip address
172.30.2.1 255.255.255.0 duplex
auto speed auto ! interface
Serial0/0/0
ip address 209.165.200.230
255.255.255.252 ! interface Serial0/0/1
no ip address clock rate 2000000
shutdown ! interface Vlan1 no ip address
shutdown !
router rip
version 2
passive-interface
FastEthernet0/0
passive-interface
FastEthernet0/1 network
172.30.0.0 network 209.165.200.0
no auto-summary !
ip classless
ip flow-export version 9
line con 0
line aux 0 !
line vty 0 4
password
cisco login
! end
```

· show ip route

```
R1#sh ip route

Codes: C - connected, S - static, I - IGRP, R - RIP, M - mobile, B - BGP

D - EIGRP, EX - EIGRP external, O - OSPF, IA - OSPF inter area

N1 - OSPF NSSA external type 1, N2 - OSPF NSSA external type 2

E1 - OSPF external type 1, E2 - OSPF external type 2, E - EGP i -
IS-IS, L1 - IS-IS level-1, L2 - IS-IS level-2, ia - IS-IS inter area

* - candidate default, U - per-user static route, o - ODR

P - periodic downloaded static route

Gateway of last resort is not set

10.0.0.0/16 is subnetted, 1 subnets

R 10.1.0.0 [120/1] via 209.165.200.229, 00:00:18, Serial0/0/0

172.30.0.0/16 is variably subnetted, 6 subnets, 2 masks

C 172.30.1.0/24 is directly connected, FastEthernet0/0

C 172.30.2.0/24 is directly connected, FastEthernet0/1

R 172.30.100.0/24 [120/2] via 209.165.200.229, 00:00:18, Serial0/0/0

R 172.30.110.0/24 [120/2] via 209.165.200.229, 00:00:18, Serial0/0/0
```

```
R 172.30.200.16/28 [120/2] via 209.165.200.229, 00:00:18, Serial0/0/0 R 172.30.200.32/28 [120/2] via 209.165.200.229, 00:00:18, Serial0/0/0 209.165.200.0/30 is subnetted, 2 subnets C 209.165.200.228 is directly connected, Serial0/0/0 R 209.165.200.232 [120/1] via 209.165.200.229, 00:00:18, Serial0/0/0
```

· show ip interface brief

R1#sh ip interface brief
Interface IP-Address OK? Method Status Protocol
FastEthernet0/0 172.30.1.1 YES manual up up
FastEthernet0/1 172.30.2.1 YES manual up up
Serial0/0/0 209.165.200.230YES manual up up
Serial0/0/1 unassigned YES NVRAM administratively down down Vlan1
unassigned YES unset administratively down down

· show ip protocols

R1#sh ip protocols Routing Protocol is "rip" Sending updates every 30 seconds, next due in 24 seconds Invalid after 180 seconds, hold down 180, flushed after 240 Outgoing update filter list for all interfaces is not set Incoming update filter list for all interfaces is not set Redistributing: rip Default version control: send version 2, receive 2 Interface Send Recv Triggered RIP Key-chain Serial0/0/0 2 2 Automatic network summarization is not in effect Maximum path: 4 Routing for Networks: 172.30.0.0 209.165.200.0 Passive Interface(s): FastEthernet0/0 FastEthernet0/1 Routing Information Sources: Gateway Distance Last Update 209.165.200.229 120 00:00:03 Distance: (default is 120)

Router - R2

· show running-config

```
R2#sh running-config
Building configuration...

Current configuration : 867 bytes
!
version 12.4 no service timestamps log
datetime msec no service timestamps
```

```
debug datetime msec no service
password-encryption !
hostname R2
! ! no ip
cef no
ipv6 cef !
spanning-tree mode pvst
interface FastEthernet0/0 ip
address 10.1.0.1 255.255.0.0
duplex auto speed auto !
interface
FastEthernet0/1 no ip
address duplex auto
speed auto shutdown !
interface Serial0/0/0 ip address
209.165.200.229 255.255.255.252 clock
rate 2000000 !
interface Serial0/0/1 ip address
209.165.200.233 255.255.255.252 clock
rate 64000 !
interface Vlan1 no ip address
shutdown ! router rip version 2
passive-interface
FastEthernet0/0 network 10.0.0.0
network 209.165.200.0 no
auto-summary !
ip classless
ip flow-export version 9
line con 0
line \operatorname{aux} 0
line vty 0 4
password cisco
login
```

end

· show ip route

R2#sh ip route Codes: C - connected, S - static, I - IGRP, R - RIP, M - mobile, B - BGP D - EIGRP, EX - EIGRP external, O - OSPF, IA - OSPF inter area N1 - OSPF NSSA external type 1, N2 - OSPF NSSA external type 2 E1 -OSPF external type 1, E2 - OSPF external type 2, E - EGP i - IS-IS, L1 - IS-IS level-1, L2 - IS-IS level-2, ia - IS-IS inter area * - candidate default, U - per-user static route, o - ODR P - periodic downloaded static route Gateway of last resort is not set 10.0.0.0/16 is subnetted, 1 subnets C 10.1.0.0 is directly connected, FastEthernet0/0 172.30.0.0/16 is variably subnetted, 6 subnets, 2 masks R 172.30.1.0/24 [120/1] via 209.165.200.230, 00:00:10, Serial0/0/0 R 172.30.2.0/24 [120/1] via 209.165.200.230, 00:00:10, Serial0/0/0 R 172.30.100.0/24 [120/1] via 209.165.200.234, 00:00:19, Serial0/0/1 R 172.30.110.0/24 [120/1] via 209.165.200.234, 00:00:19, Serial0/0/1 R 172.30.200.16/28 [120/1] via 209.165.200.234, 00:00:19, Serial0/0/1 R 172.30.200.32/28 [120/1] via 209.165.200.234, 00:00:19, Serial0/0/1 209.165.200.0/30 is subnetted, 2 subnets C 209.165.200.228 is directly connected, Serial0/0/0 C 209.165.200.232 is directly connected, Serial0/0/1

· show ip interface brief

R2#sh ip int brief

Interface	IP-Address OK? Method Status	Protocol
FastEthernet0/0	10.1.0.1 YES manual up	up
FastEthernet0/1	unassigned YES NVRAM administratively down	down
Serial0/0/0	209.165.200.229 YES manual up	up
Serial0/0/1	209.165.200.233 YES manual up	up
Vlan1	unassigned YES unset administratively down	down

· show ip protocols

```
R2#sh ip protocols
Routing Protocol is "rip"
Sending updates every 30 seconds, next due in 18 seconds
Invalid after 180 seconds, hold down 180, flushed after 240
Outgoing update filter list for all interfaces is not set
Incoming update filter list for all interfaces is not set
Redistributing: rip
Default version control: send version 2, receive 2
Interface Send Recv Triggered RIP Key-chain
Serial0/0/0 2 2
Serial0/0/1 2 2
Automatic network summarization is not in effect
Maximum path: 4
Routing for Networks:
10.0.0.0
209.165.200.0
Passive
Interface(s):
FastEthernet0/0
Routing Information Sources:
```

Gateway Distance Last Update 209.165.200.230 120 00:00:09 209.165.200.234 120 00:00:13 Distance: (default is 120)

Router - R3

· show running-config

```
R3#sh running-config
Building configuration...

Current configuration : 1027 bytes
!
version 12.4 no service timestamps log
datetime msec no service timestamps
debug datetime msec no service
password-encryption !
hostname R3
!
!
!
!!
!!
!!
!!
!!
!!
!!
!! no ip
cef no
ipv6 cef !
```

```
spanning-tree mode pvst
interface LoopbackO ip address
172.30.110.1 255.255.255.0 !
interface Loopback1 ip address
172.30.200.17 255.255.255.240 !
interface Loopback2 ip address
172.30.200.33 255.255.255.240 !
interface FastEthernet0/0 ip address
172.30.100.1 255.255.255.0 duplex
auto speed auto !
interface
FastEthernet0/1 no ip
address duplex auto
speed auto shutdown !
interface Serial0/0/0 no
ip address clock rate
2000000 shutdown !
interface Serial0/0/1 ip address
209.165.200.234 255.255.255.252 !
interface Vlan1
no ip address
shutdown
router rip
version 2
passive-interface
FastEthernet0/0 network
172.30.0.0 network 209.165.200.0
no auto-summary !
ip classless
ip flow-export version 9
line con 0
line aux 0
1
line vty 0 4
password cisco
login
!
!
en
```

· show ip route

```
R3#sh ip route
Codes: C - connected, S - static, I - IGRP, R - RIP, M - mobile, B - BGP
D - EIGRP, EX - EIGRP external, O - OSPF, IA - OSPF inter area
N1 - OSPF NSSA external type 1, N2 - OSPF NSSA external type 2 E1 -
OSPF external type 1, E2 - OSPF external type 2, E - EGP i - IS-IS,
L1 - IS-IS level-1, L2 - IS-IS level-2, ia - IS-IS inter area
* - candidate default, U - per-user static route, o - ODR
P - periodic downloaded static route
Gateway of last resort is not set
10.0.0.0/16 is subnetted, 1 subnets
R 10.1.0.0 [120/1] via 209.165.200.233, 00:00:04, Serial0/0/1
172.30.0.0/16 is variably subnetted, 6 subnets, 2 masks
R 172.30.1.0/24 [120/2] via 209.165.200.233, 00:00:04, Serial0/0/1
R 172.30.2.0/24 [120/2] via 209.165.200.233, 00:00:04, Serial0/0/1
C 172.30.100.0/24 is directly connected, FastEthernet0/0
C 172.30.110.0/24 is directly connected, Loopback0
C 172.30.200.16/28 is directly connected, Loopback1
C 172.30.200.32/28 is directly connected, Loopback2
209.165.200.0/30 is subnetted, 2 subnets
R 209.165.200.228 [120/1] via 209.165.200.233, 00:00:04, Serial0/0/1
C 209.165.200.232 is directly connected, Serial0/0/1
```

· show ip interface brief

R3#sh ip interface brief

<pre>Interface FastEthernet0/0 FastEthernet0/1</pre>	IP-Address OK? Method Status 172.30.100.1 YES manual up unassigned YES NVRAM administratively down	Protocol up down
Serial0/0/0	unassigned YES NVRAM administratively down	down
Serial0/0/1	209.165.200.234 YES manual up	up
Loopback0	172.30.110.1 YES manual up	up
Loopback1	172.30.200.17 YES manual up	up
Loopback2	172.30.200.33 YES manual up	up
Vlan1	unassigned YES unset administratively down	down

· show ip protocols

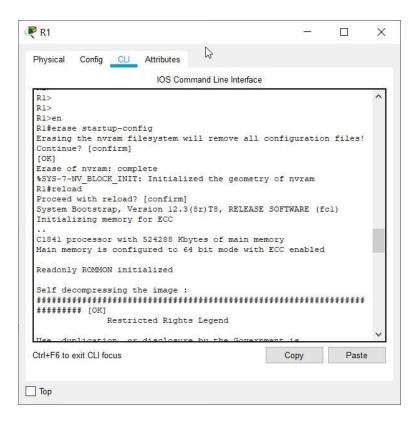
```
R3#sh ip protocols
Routing Protocol is "rip"
Sending updates every 30 seconds, next due in 13 seconds
Invalid after 180 seconds, hold down 180, flushed after 240
Outgoing update filter list for all interfaces is not set
Incoming update filter list for all interfaces is not set
Redistributing: rip
Default version control: send version 2, receive 2
Interface Send Recv Triggered RIP Key-chain
Loopback0 2 2
Loopback1 2 2
Loopback2 2 2
Serial0/0/1 2 2
Automatic network summarization is not in effect
Maximum path: 4
Routing for Networks:
172.30.0.0
209.165.200.0
Passive Interface(s):
```

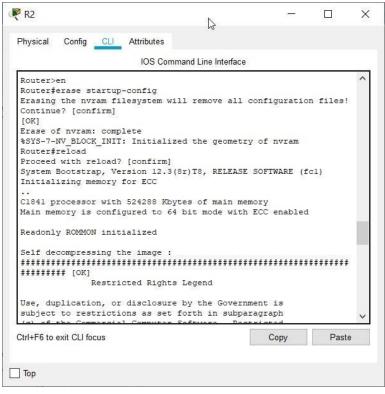
```
FastEthernet0/0
Routing Information Sources:
Gateway Distance Last Update
209.165.200.233 120
00:00:19 Distance: (default
```

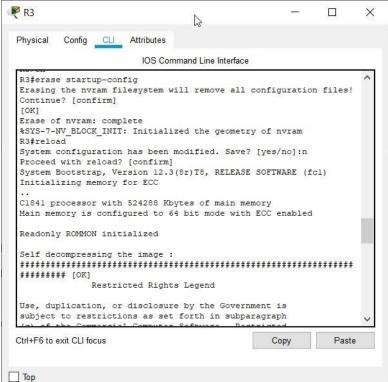
is 120) Task 10: Clean Up

Erase the configurations and reload the routers. Disconnect and store the cabling. For PC hosts that are normally connected to other networks (such as the school LAN or to the Internet), reconnect the appropriate cabling and restore the TCP/IP settings.

Since there is no PC host which are connected to other networks, we disconnect cabling and reload the routers after erasing the configurations







Hence, we have Erased all configurations and disconnected and stored the cables.