

# Assignment - 4

**Q1.** Write pseudocode / C code for Linear Queue.

```
#include <stdio.h>
#define MAX 5

typedef struct queue
{
    int front ;
    int rear ;
    int ele[MAX] ;
}Queue;

//Intialze Queue
void init( Queue *q)
{
    q->rear = -1;
    q->front = 0;
}
int isFull(Queue *q)
{
    int full=0;
    if(q->rear== MAX-1)
        full = 1;
    return full;
}

//To check Queue is empty or not
int isEmpty(Queue *q)
{
    int empty=0;
    if( q->front == q->rear+1)
        empty = 1;
    return empty;
}

//Insert item into queue
void insertQueue(Queue *q,int item)
{
    if( isFull(q))
    {
        printf("\nQueue Overflow");
        return;
    }
}
```

```

}
q->ele[++(q->rear)] = item;
printf("\nInserted item: %d",item);
}

//Delete item from queue
int deleteQueue( Queue *q, int * item)
{
if( isEmpty(q))
{
printf("\nQueue Underflow");
return -1;
}
*item = q->ele[(q->front)++];
return 0;
}

int main()
{
int item = 0;
Queue q;
init(&q);
insertQueue(&q,10);
insertQueue(&q,20);
insertQueue(&q,30);
insertQueue(&q,40);
insertQueue(&q, 50);
insertQueue(&q,60);
if( deleteQueue( &q, &item ) == 0 )
printf("\nDeleted item: %d",item);
if( deleteQueue( &q, &item ) == 0 )
printf("\nDeleted item: %d",item);
if( deleteQueue( &q, &item ) == 0 )
printf("\nDeleted item: %d",item);
if( deleteQueue( &q, &item ) == 0 )
printf("\nDeleted item: %d",item);
if( deleteQueue( &q, &item ) == 0 )
printf("\nDeleted item : %d",item);
if( deleteQueue( &q, &item ) == 0 )
printf("\nDeleted item : %d",item);
printf("\n");
return 0;
}

```

**Q2. Write pseudocode / C code for Doubly Ended Queue.****Algorithm for Insertion at rear end**

```

Step-1:  [Check for over ow]
        if(rear==MAX)
            Print("Queue is Over ow");
            return;
Step-2:  [Insert Element]
        else
            rear=rear+1;
            q [rear]=no;
            [Set rear and front pointer]
            if rear=0
                rear=1;
            if front=0
                front=1;
Step-3:  return

```

**Algorithm for Insertion at front end**

```

Step-1 :  [Check for the front position]
        if(front<=1)
            Print("Cannot add item at the front");
            return;
Step-2 :  [Insert at front]
        else
            front=front-1;
            q [front]=no;
Step-3   :  Return

```

**Algorithm for Deletion from front end**

```

Step-1 [ Check for front pointer]
        if front=0
            print(" Queue is Under ow");
            return;
Step-2 [Perform deletion]
        else
            no=q [front];
            print("Deleted element is",no);
            if front=rear
                front=0;
                rear=0;
            else
                front=front+1;
Step-3:  Return

```

### Algorithm for Deletion from rear end

```
Step-1:  [Check for the rear pointer]
         if rear=0
             print("Cannot delete value at rear end");
             return;
Step-2:  [Perform deletion]
         else
             no=q [rear];
             if front= rear
                 front=0;
                 rear=0;
             else
                 rear=rear-1;
             print("Deleted element is",no);
Step-3: Return
```