

Machine Learning for Signal Processing

Regression and Prediction

Instructor: Bhiksha Raj

Topics

- Nearest neighbor regression and classification
- Linear regression
 - With an application to glitch elimination in sound
 - And its relation to nearest-neighbor regression
- Regression in kernel spaces
- Kernel regression
- Regularization..

Topics

- **Nearest neighbor regression and classification**
- Linear regression
 - With an application to glitch elimination in sound
 - And its relation to nearest-neighbor regression
- Regression in kernel spaces
- Kernel regression
- Regularization..

The problems of classification and regression

- Classification: Given a feature X , determine the class Y
 - Given image features, classify if this is a face
- Regression: Given an input X , estimate another feature Y
 - Given height, age, gender, etc. of a person, estimate weight
- In reality both are the same problem:
 - The class is simply a categorical feature

Example-based estimation

- Classification:
 - Have seen one or more people who are exactly 160cm, 50kg, and all are female
 - Get a new test instance of a person who is exactly 160cm, 50kg. Is this person..
 - Male?
 - Female?
- Regression:
 - Have seen one or more people who are exactly 160cm, female, and their weight is 50kg
 - Get a new test instance of a 160cm female person. What is your best guess for her weight?

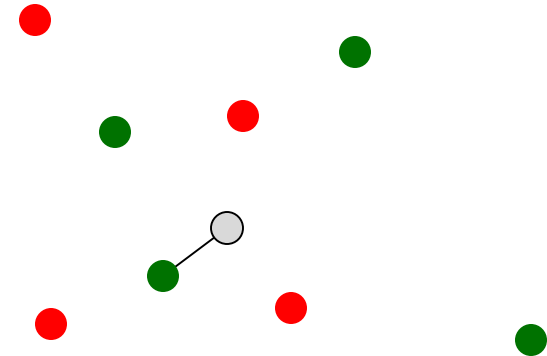
Example-based estimation

- Classification:
 - Have seen one or more people who are exactly 160cm, 50kg, and all are female
 - Get a new test instance of a person who is exactly 160cm, 50kg. Is this person..
 - Male?
 - Female?
- Regression:
 - Have seen one or more people who are exactly 160cm, female, and their weight is 50kg
 - Get a new test instance of a 160cm female person. What is your best guess for her weight?

BUT WHAT IF THE WEIGHT OF THE TEST SUBJECT IS 49 KG?

Example based prediction

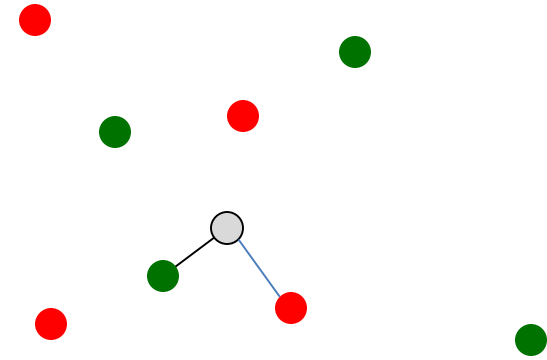
- Problem: the gray circle is missing its color attribute. Predict it



- Find the nearest training instance
 - Based on observed feature X
- Predict Y from it
 - Y may be a class value or a continuous valued estimator

Nearest-neighbor based prediction

- Problem: the gray circle is missing its color attribute. Predict it



- Find the nearest training instance

– Based on

Can you trust **ONLY** the nearest neighbor???

What if the next-nearest neighbor is almost as close, but gives you a different answer?

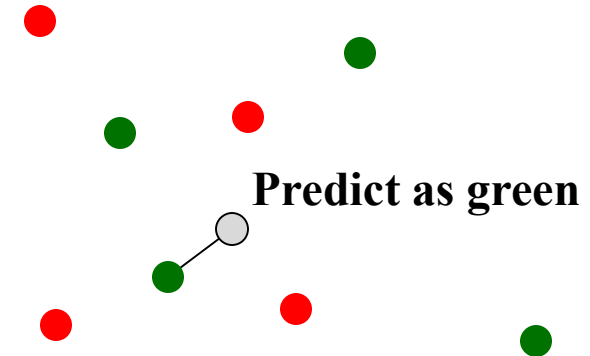
– a class value or a continuous valued estimator

Nearest-neighbor prediction

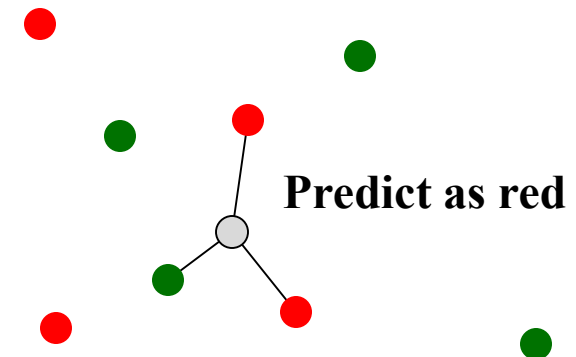
- Alternately, find the k closest training instances
 - Called the k -nearest-neighbor method
- Predict desired attribute based on these k closest neighbors

K-nearest neighbor prediction

- Problem: the gray circle is missing its color attribute. Predict it
- Nearest neighbor



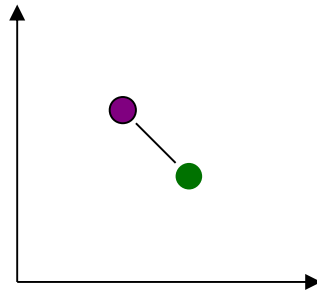
-
- K-nearest neighbor
 - Example for $k=3$



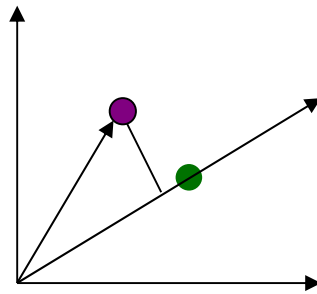
Distance functions

- How does one define the distance between two instances?
 - Some attributes may be numeric
 - Other attributes may nominal
- Numeric attributes: Usually the Euclidean distance between attribute values is used
- Nominal attributes: Usually a binary distance function – distance is set to 1 if attribute values are different, 0 if they are the same
- Will assume *numeric attributes* for our signals..

Distance on numeric features



$$d(x_1, x_2) = \|x_1 - x_2\|^2$$

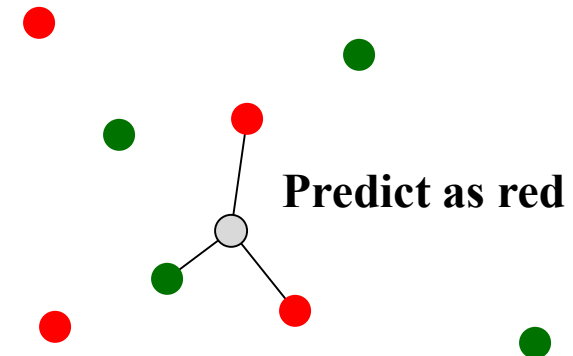


$$w(x_1, x_2) = x_1^T x_2$$

$$d(x_1, x_2) = \frac{1}{x_1^T x_2}$$

K-nearest neighbor prediction

- Find the K nearest neighbors
- Predict as the majority opinion
 - But should we also consider the actual distance
 - Is a farther neighbor as important as a closer one?
 - What about numeric prediction?
 - No notion of “majority”
 - No two neighbors may have the same value for Y



Weighted K-nearest neighbor prediction

- Classification

- $Score(class) =$

- $$\sum_{i:(i \in KNN) \& class(i)=class} w(x, x_i)$$

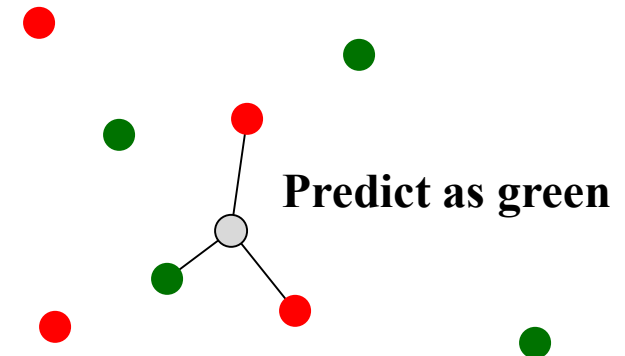
- $class(x) = \underset{class}{\operatorname{argmax}} Score(class)$

- Regression:

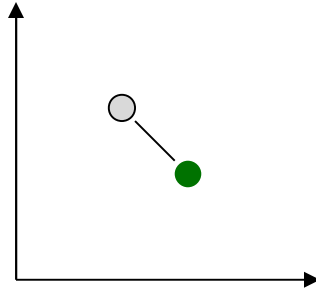
- $Y(x) = \sum_{i \in KNN} w(x, x_i) Y_i$

- The weight $w(x, x_i)$ is inversely related to $d(x, x_i)$

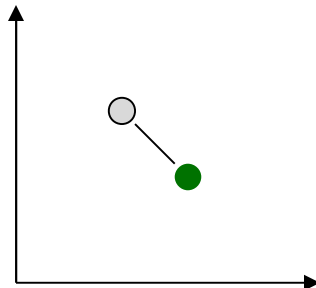
- If $d(x, x_i)$ increases, $w(x, x_i)$ decreases



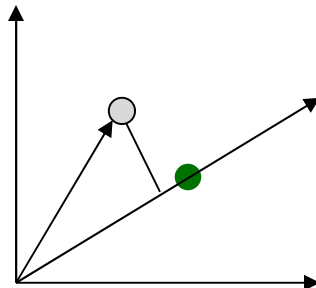
Weights of neighbors..



$$d(x_1, x_2) = \|x_1 - x_2\|^2 \quad w(x, y) = \frac{1}{d(x, y)}$$



$$w(x_1, x_2) = \exp(-\alpha d(x_1, x_2))$$



$$w(x_1, x_2) = x_1, x_2 = x_1^T x_2$$

Poll 1

Weighted K-nearest neighbor prediction

- Classification

- $Score(class) =$

- $$\sum_{i:(i \in KNN) \& class(i)=class} w(x, x_i)$$

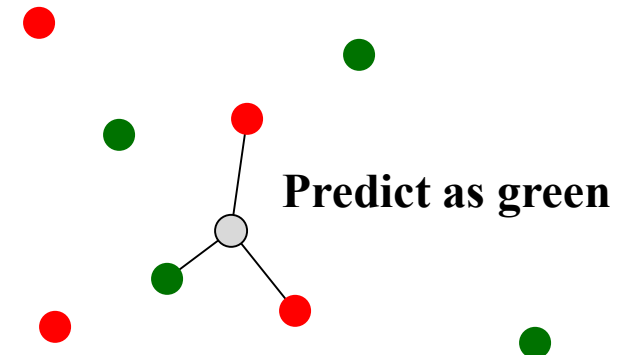
- $class(x) = \underset{class}{\operatorname{argmax}} Score(class)$

- Regression:

- $Y(x) = \sum_{i \in KNN} w(x, x_i) Y_i$

- The weight $w(x, x_i)$ is inversely related to $d(x, x_i)$

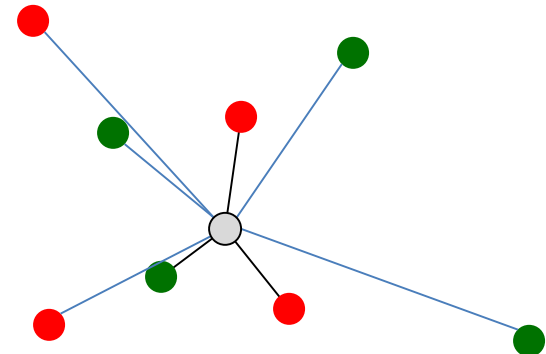
- If $d(x, x_i)$ increases, $w(x, x_i)$ decreases



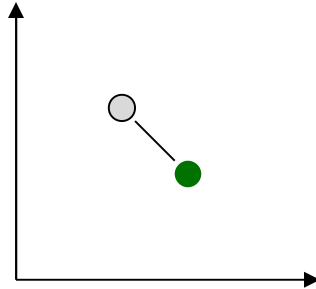
WHY RESTRICT TO K NEAREST NEIGHBORS?
Considering that distant examples carry less weight

Weighted example-based prediction

- Classification
 - $Score(class) = \sum_{i: class(i)=class} w(x, x_i)$
 - $class(x) = \operatorname{argmax}_{class} Score(class)$
- Regression:
 - $Y(x) = \sum_i w(x, x_i) Y_i$
- All training instances invoked!

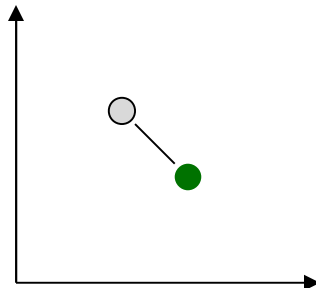


Weights of cohort

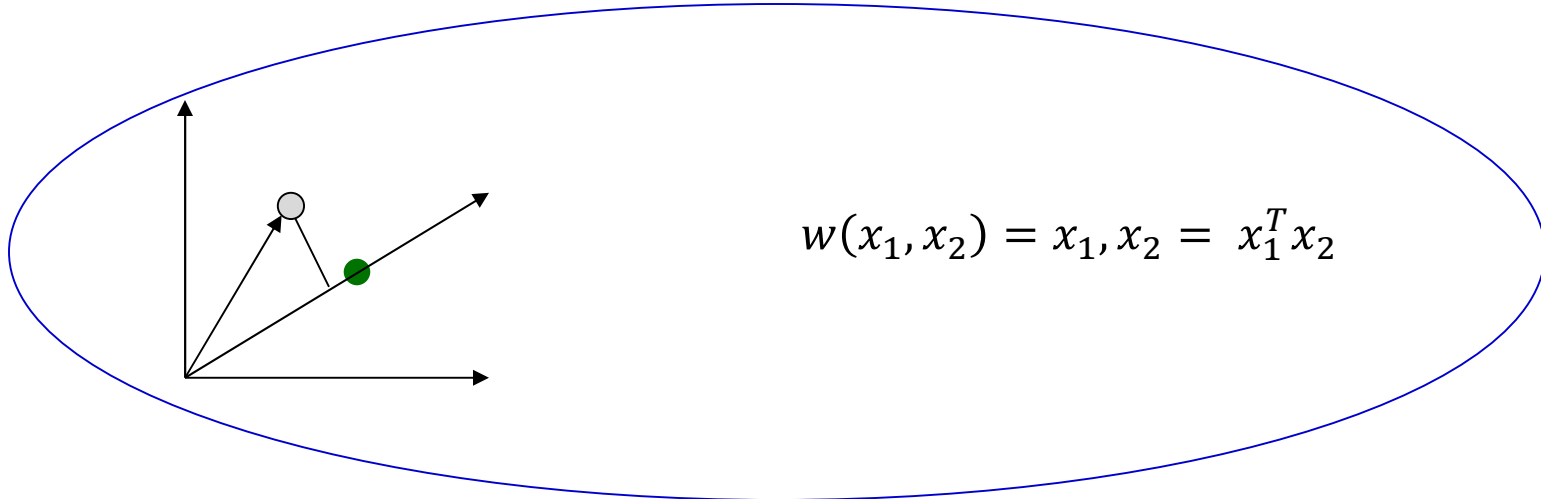


$$d(x_1, x_2) = \|x_1 - x_2\|^2$$

$$w(x, y) = \frac{1}{d(x, y)}$$

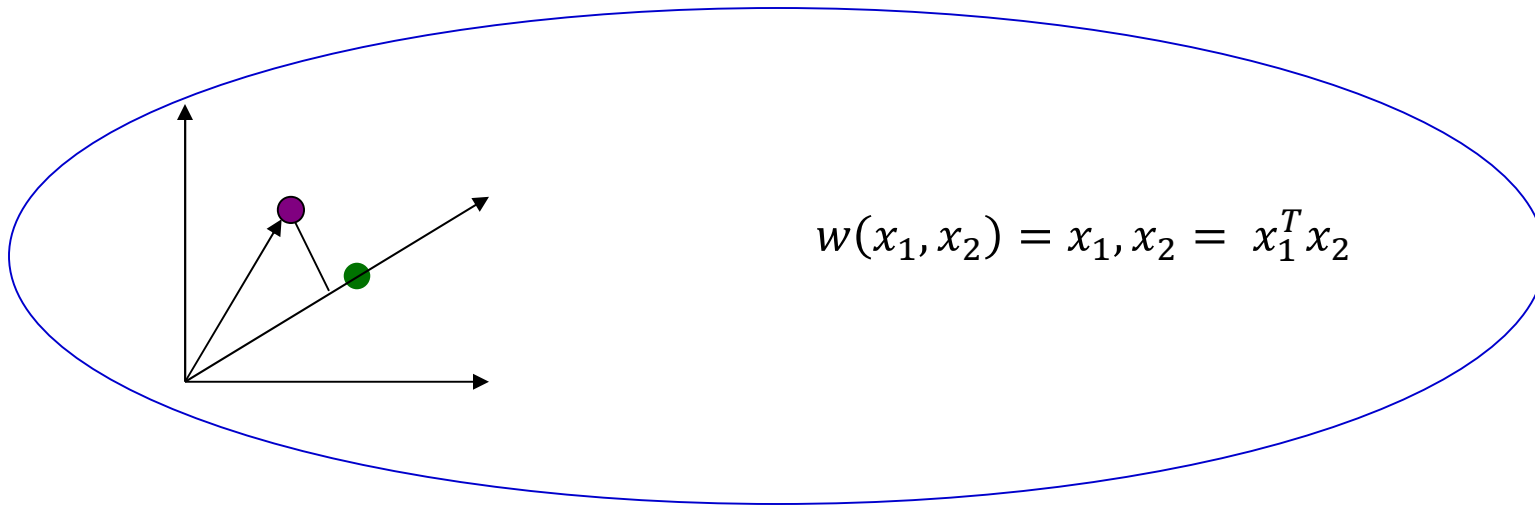


$$w(x_1, x_2) = \exp(-\alpha d(x_1, x_2))$$



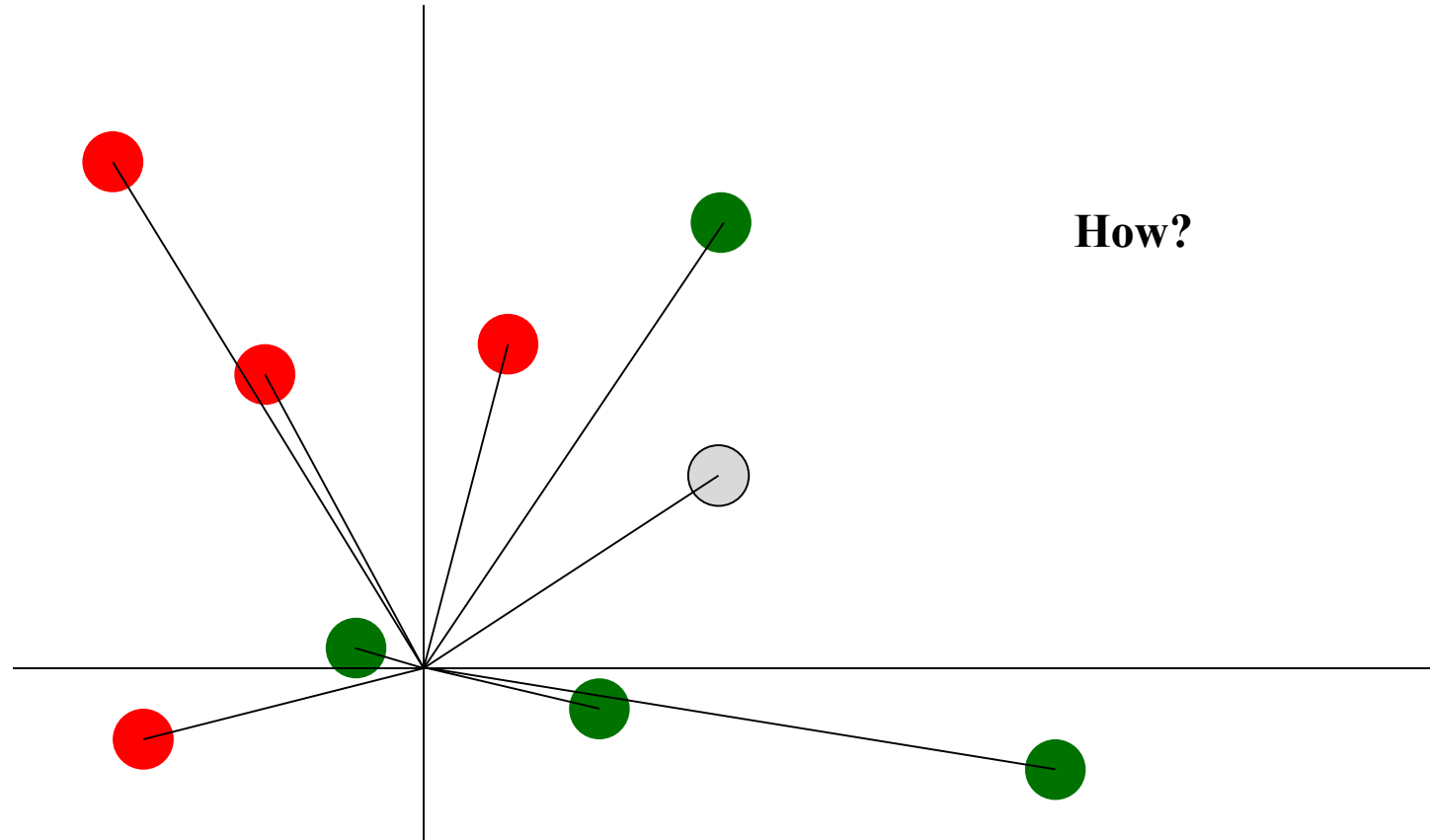
$$w(x_1, x_2) = x_1, x_2 = x_1^T x_2$$

NN prediction with inner-product weights



$$Y_{test} = \sum_{i \in \text{training set}} (x_{test}^T x_i) Y_i$$

Nearest Neighbor Classification

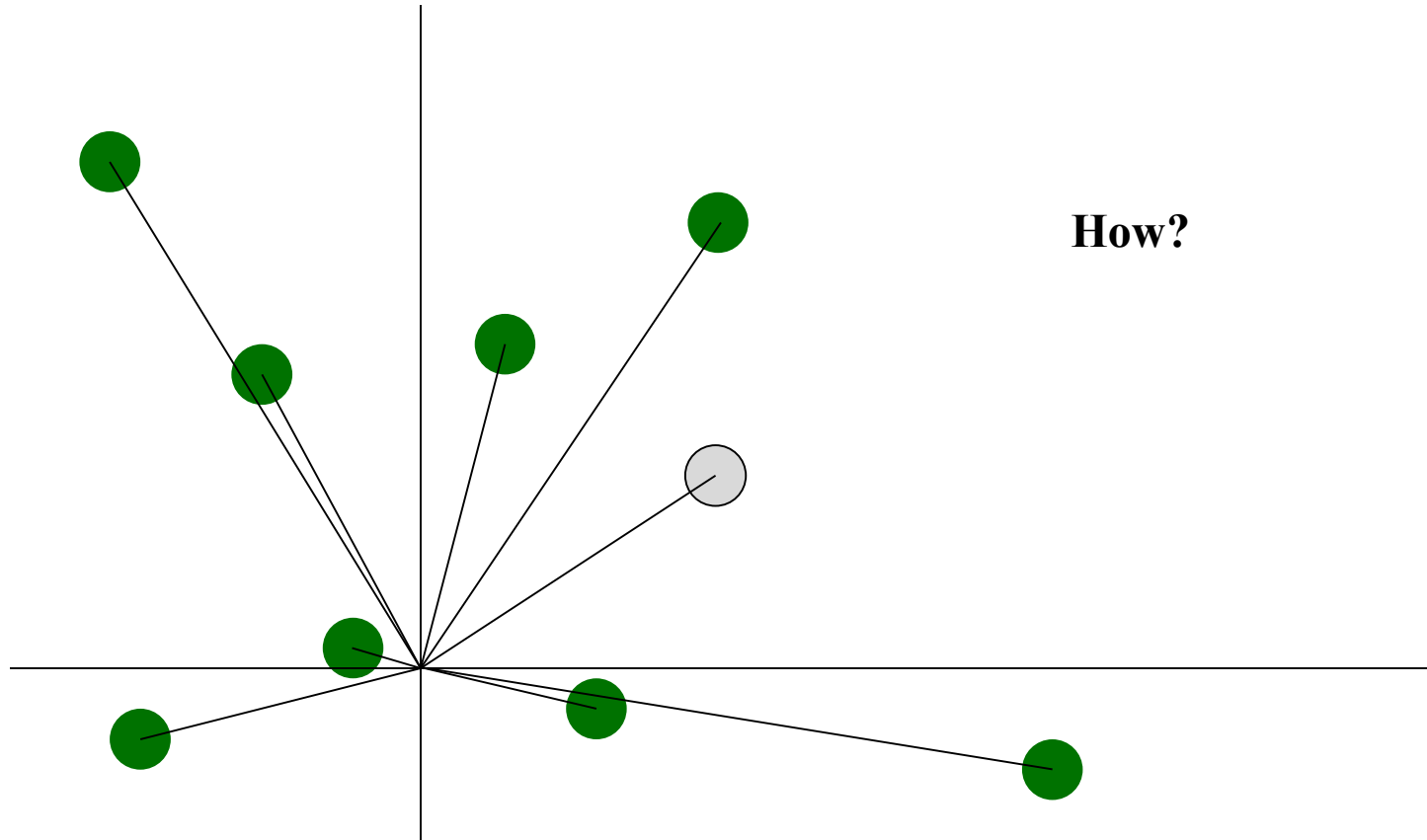


$$Score_{green} = \sum_{i \in green} (x_{test}^T x_i)$$

$$Score_{red} = \sum_{i \in red} (x_{test}^T x_i)$$

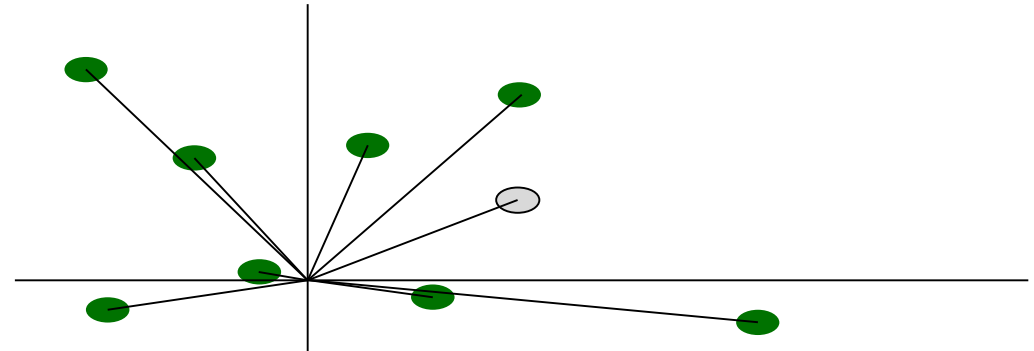
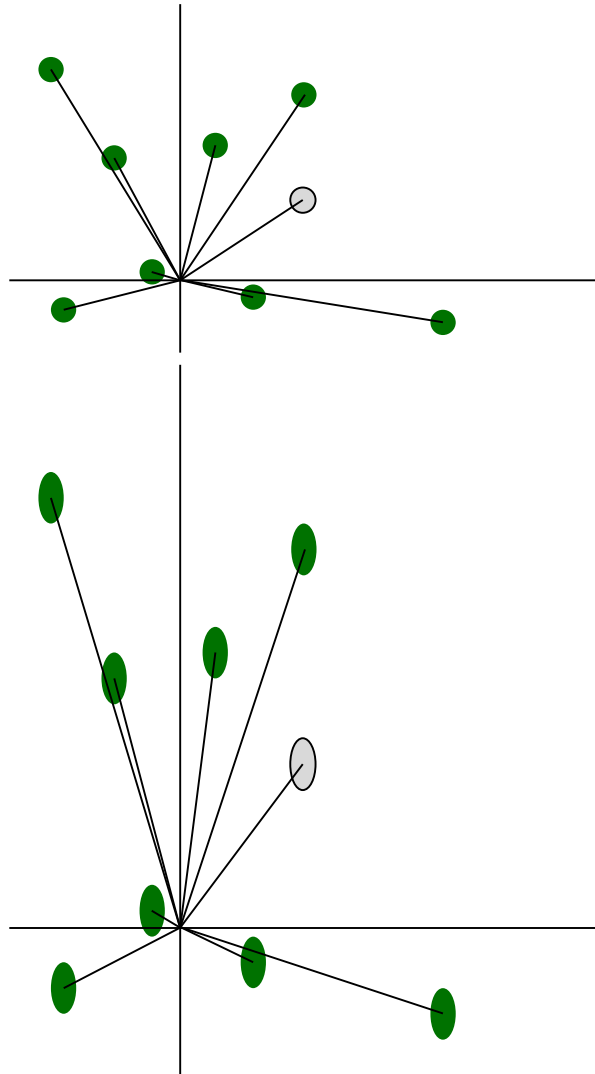
$Y_{test} = Score_{green} > Score_{red} ? \text{ Green,}$
 else Red

Nearest Neighbor *Regression*



$$Y_{test} = \sum_{i \in \text{training set}} (x_{test}^T x_i) Y_i$$

Nearest Neighbor *Regression*



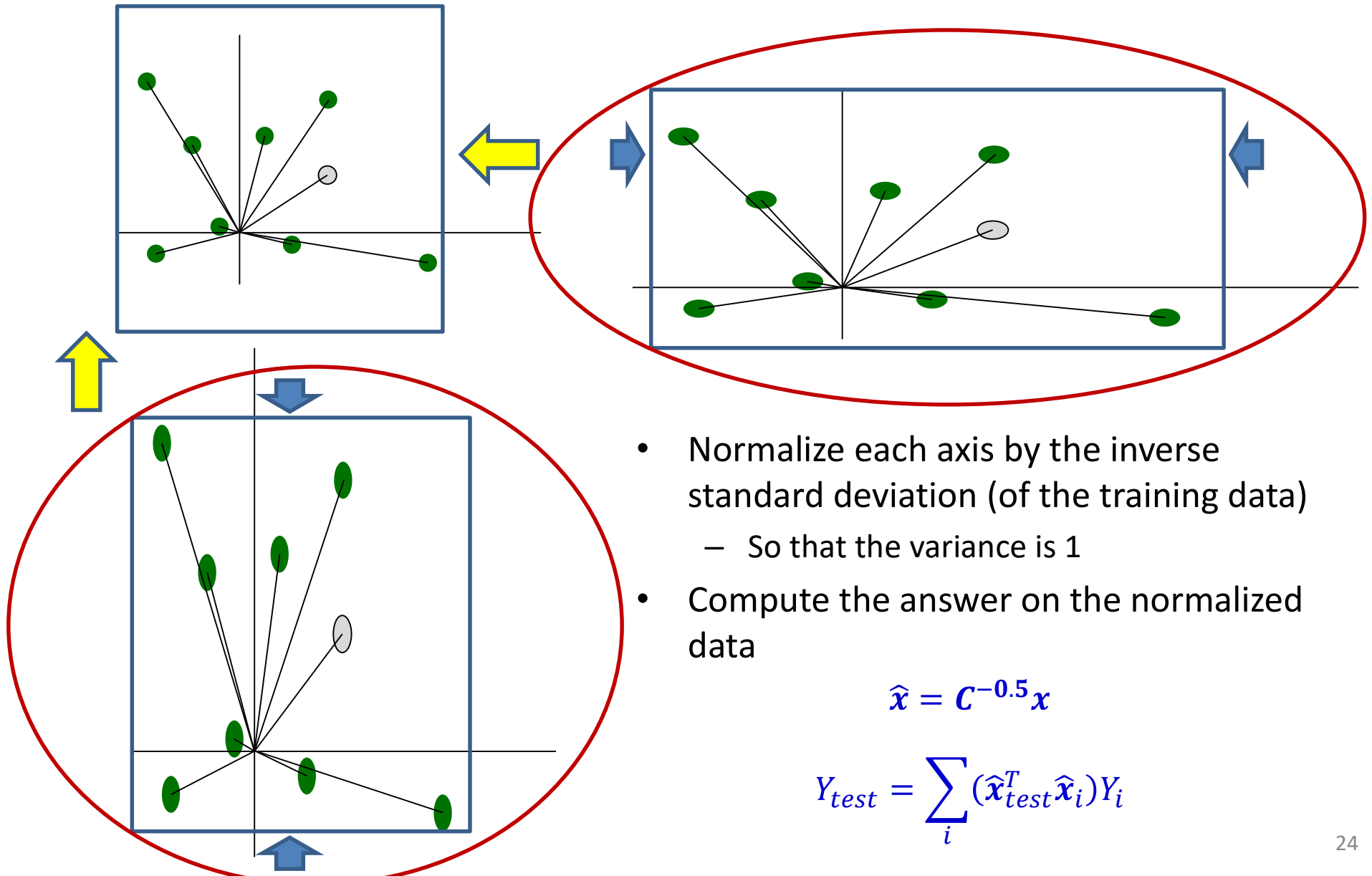
$$Y_{test} = \sum_{i \in \text{training set}} (x_{test}^T x_i) Y_i$$

Simply stretching any axis changes the inner products and, as a result, the relative weights of the training instances.

Stretching an axis can change the answer!

How do we fix this?

Normalizing the axes



- Normalize each axis by the inverse standard deviation (of the training data)
 - So that the variance is 1
- Compute the answer on the normalized data

$$\hat{x} = C^{-0.5}x$$

$$Y_{test} = \sum_i (\hat{x}_{test}^T \hat{x}_i) Y_i$$

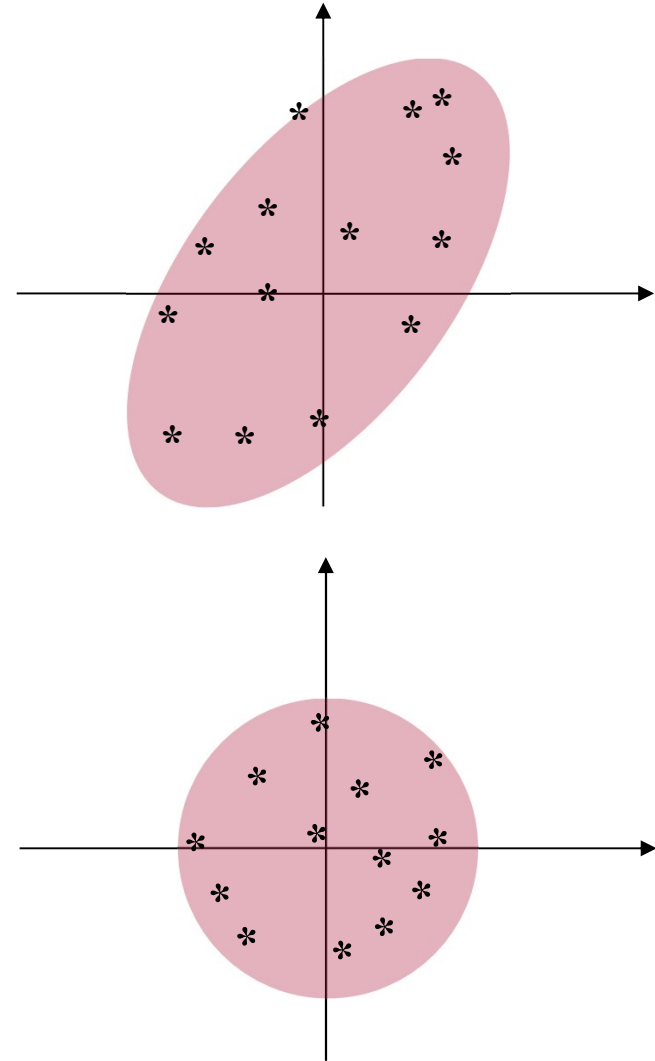
The whitening matrix

- Top: Skewed natural scatter of a data set

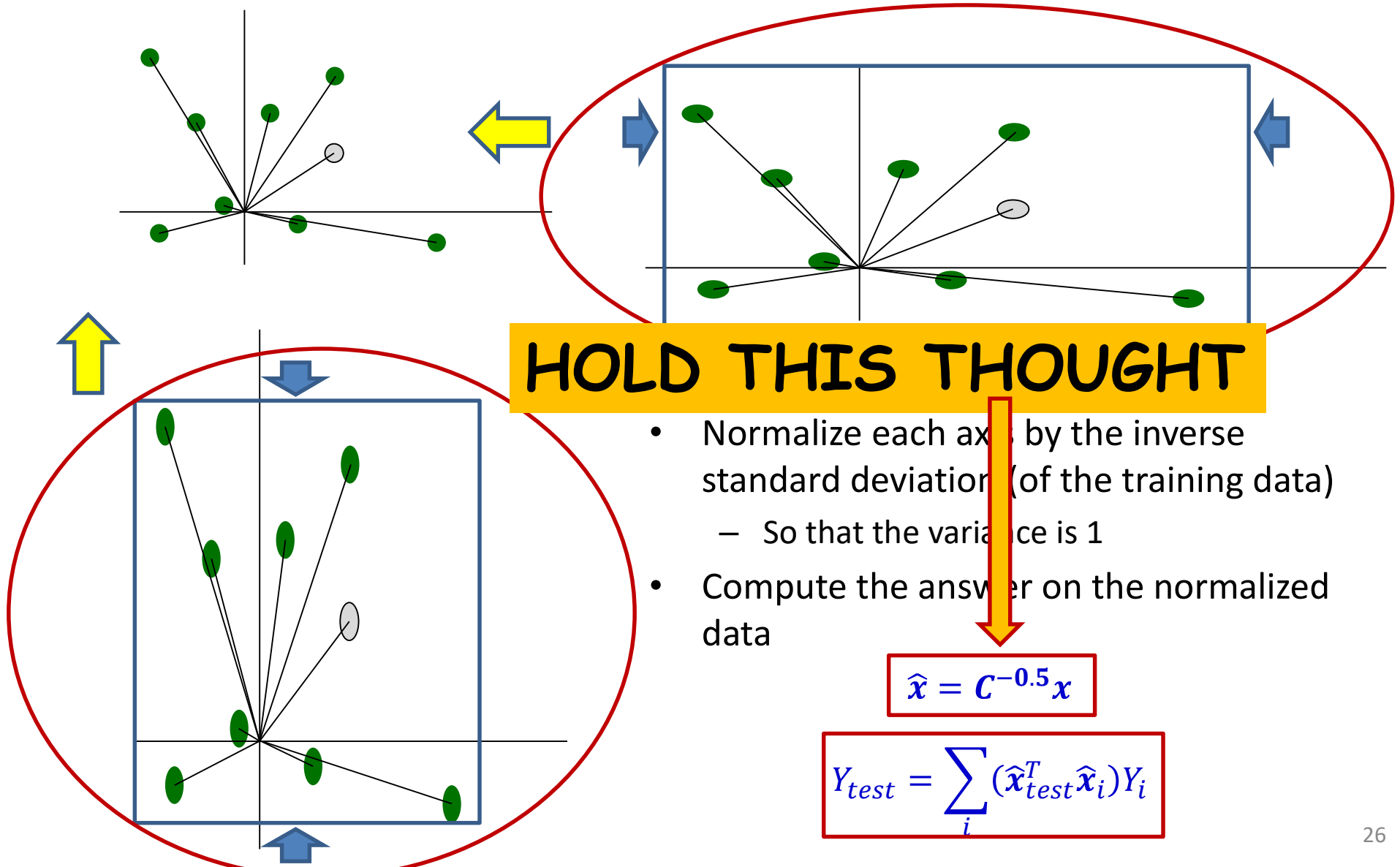
- Bottom: Scatter after whitening via

$$\hat{\mathbf{x}} = \mathbf{C}^{-\frac{1}{2}} \mathbf{x}$$

- Rotates and rescales the axes to make scatter circular (spherical)



Normalizing the axes

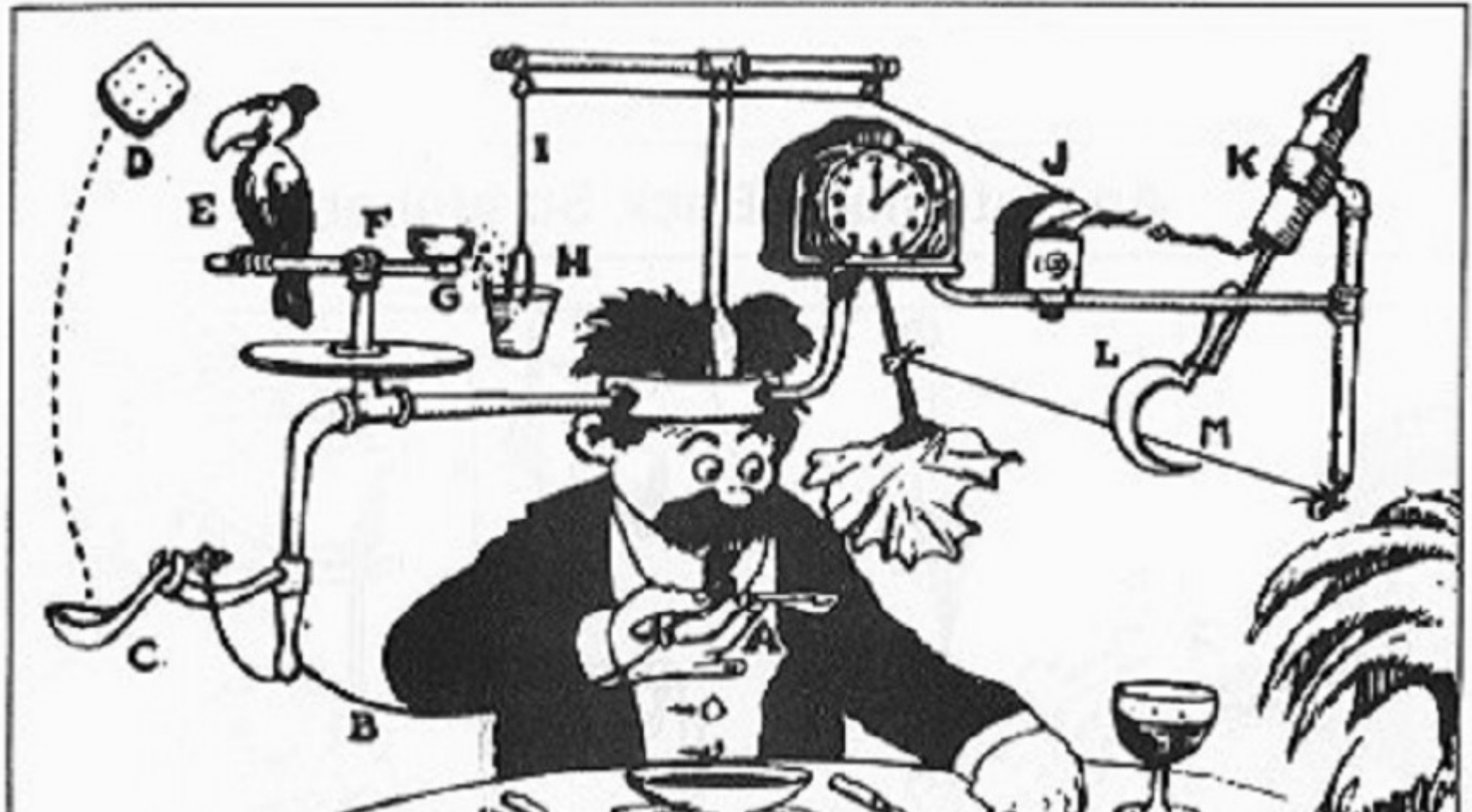


Poll 2

Lessons

- Classification and regression are two versions of the same problem
 - Predicting an attribute of a data instance based on other attributes
- Nearest-neighbor based prediction: Predict the weighted average value of desired attribute from all the training instances
- Amazing fact they never told you: *Every form of prediction/classification/regression* is actually just a variant of weighted nearest-neighbor prediction

Changing Gears

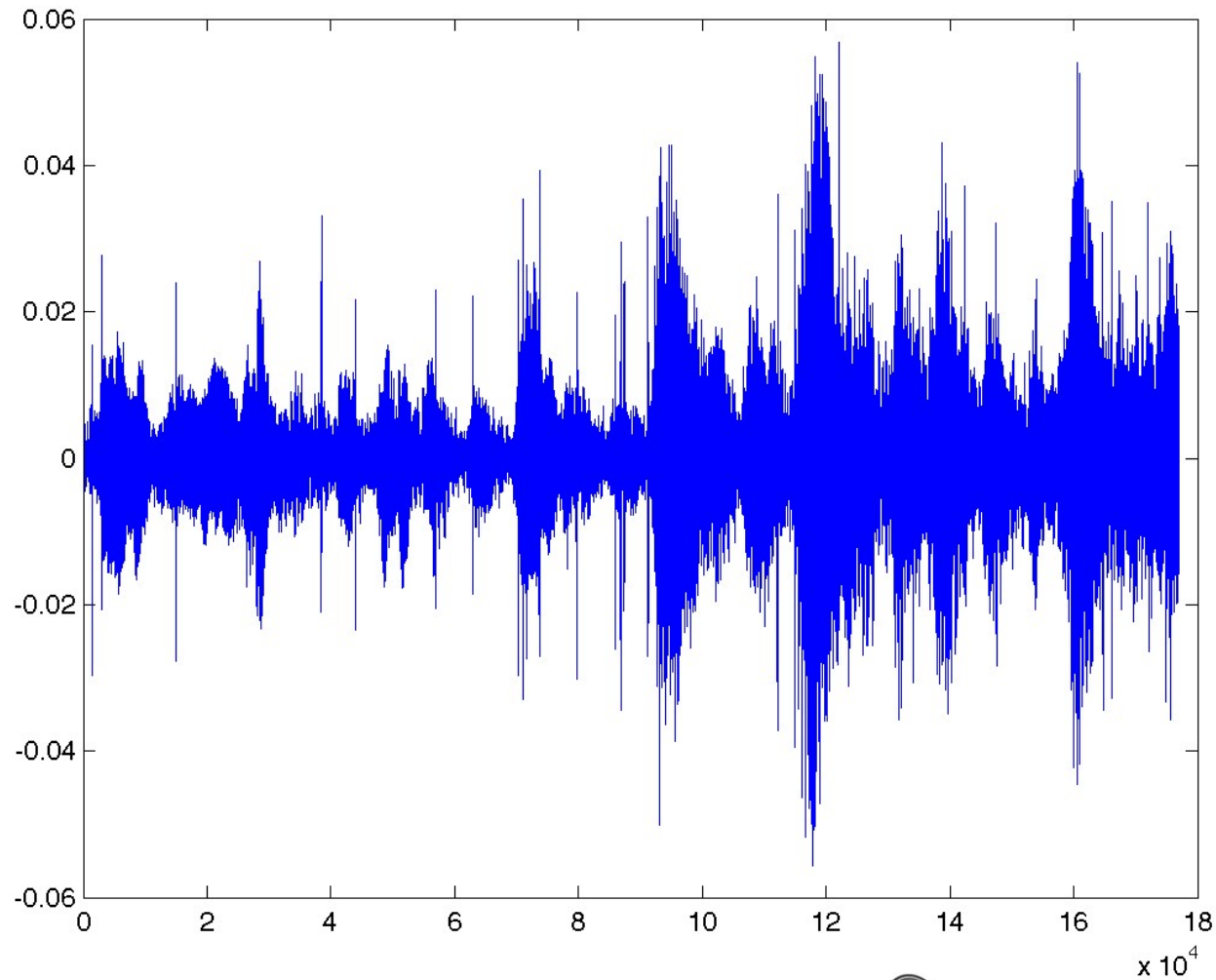


Rube Goldberg

Topics

- Nearest neighbor regression and classification
- **Linear regression**
 - With an application to glitch elimination in sound
 - And its relation to nearest-neighbor regression
- Regression in kernel spaces
- Kernel regression
- Regularization..

A Common Problem



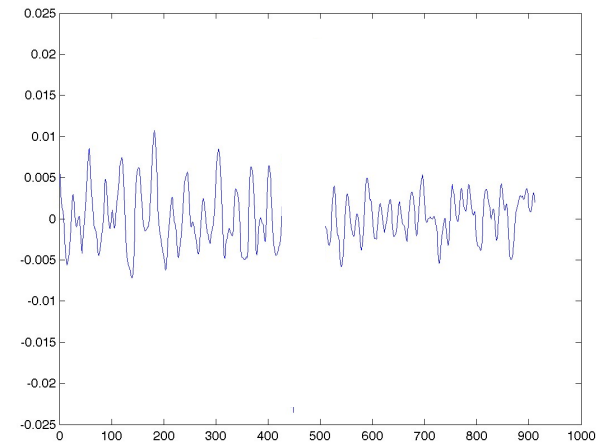
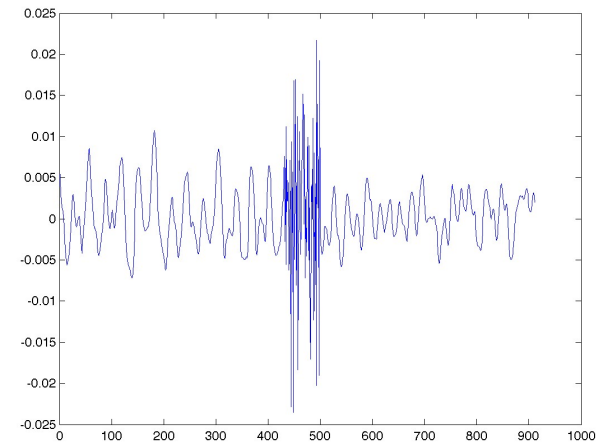
- Can you spot the glitches?



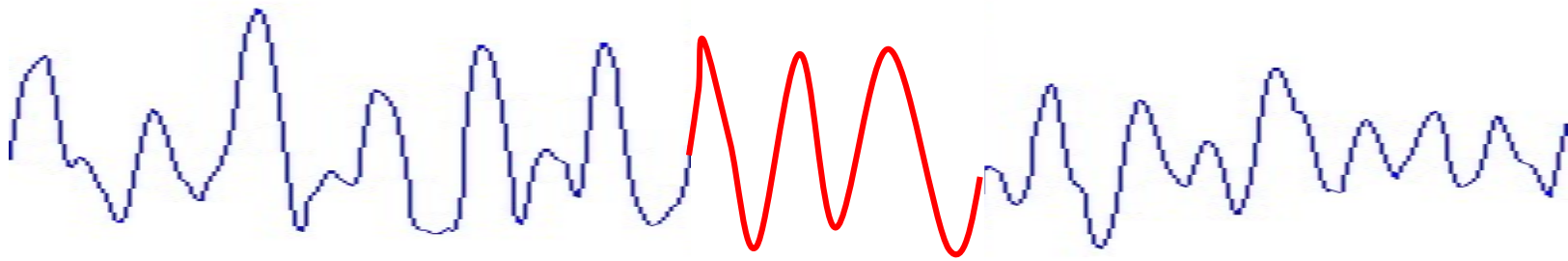
11755/18797

How to fix this problem?

- “Glitches” in audio
 - Must be detected
 - How?
- Then what?
- Glitches must be “fixed”
 - Delete the glitch
 - Results in a “hole”
 - Fill in the hole
 - How?

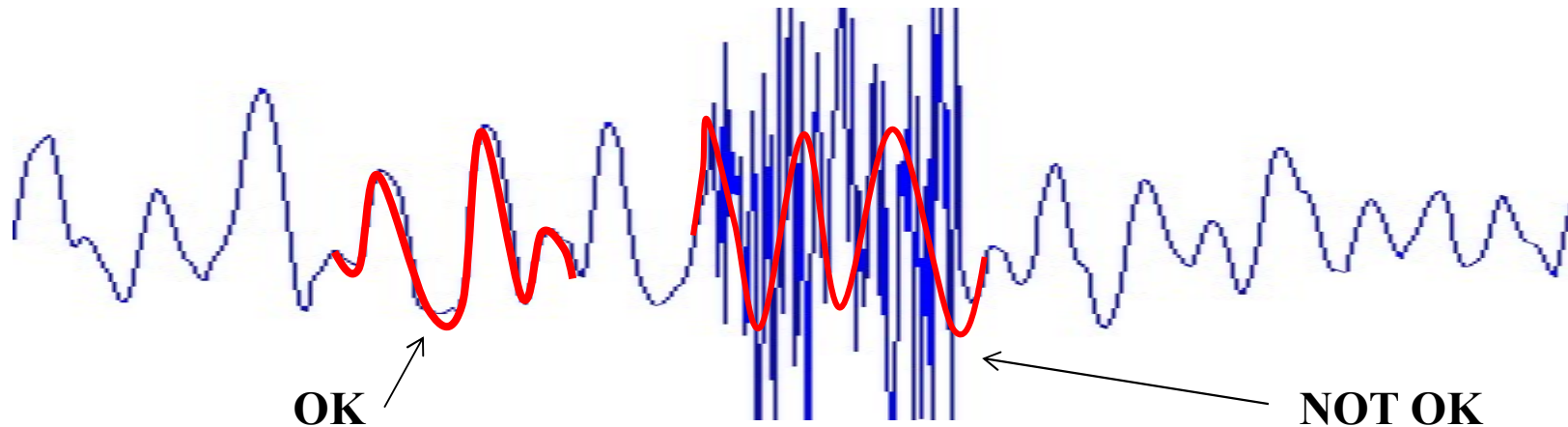


Interpolation..



- “Extend” the curve on the left to “predict” the values in the “blank” region
 - *Forward* prediction
- Extend the blue curve on the right leftwards to predict the blank region
 - *Backward* prediction
- How?
 - Regression analysis..

Detecting the Glitch



- Regression-based reconstruction can be done anywhere
- Reconstructed value will not match actual value
- Large error of reconstruction identifies glitches

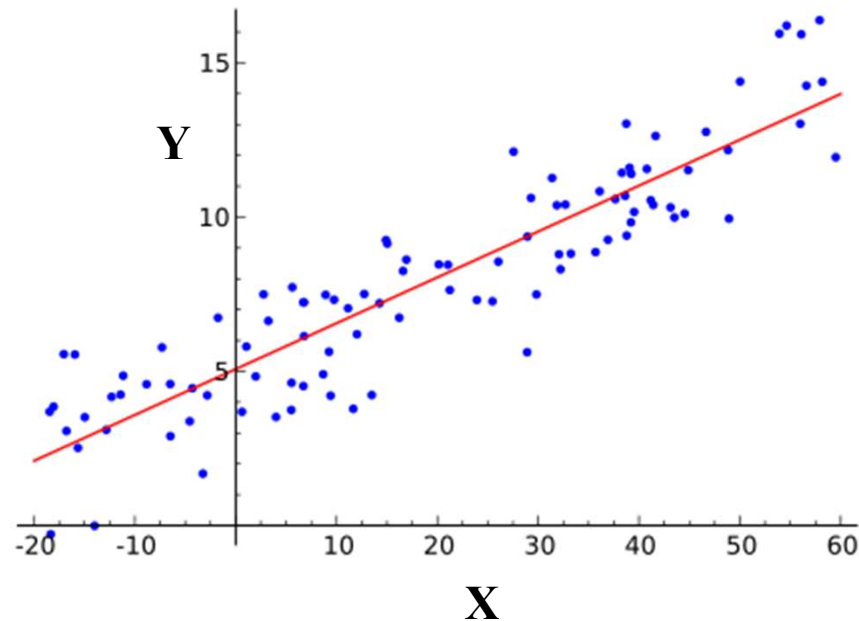
What is a regression

- Analyzing relationship between variables
- Expressed in many forms
- Wikipedia
 - Linear regression, Simple regression, Ordinary least squares, Polynomial regression, General linear model, Generalized linear model, Discrete choice, Logistic regression, Multinomial logit, Mixed logit, Probit, Multinomial probit,
- Generally a tool to ***predict*** variables

Regressions for prediction

- $y = f(\mathbf{x}; \Theta) + e$
- Different possibilities
 - y is a scalar
 - y is real
 - y is categorical (classification)
 - y is a vector
 - \mathbf{x} is a vector
 - \mathbf{x} is a set of real valued variables
 - \mathbf{x} is a set of categorical variables
 - \mathbf{x} is a combination of the two
 - $f(\cdot)$ is a linear or affine function
 - $f(\cdot)$ is a non-linear function
 - $f(\cdot)$ is a *time-series* model

A linear regression



- Assumption: relationship between variables is linear
 - A linear *trend* may be found relating x and y
 - y = *dependent* variable
 - x = *explanatory* variable
 - Given x , y can be predicted as an affine function of x

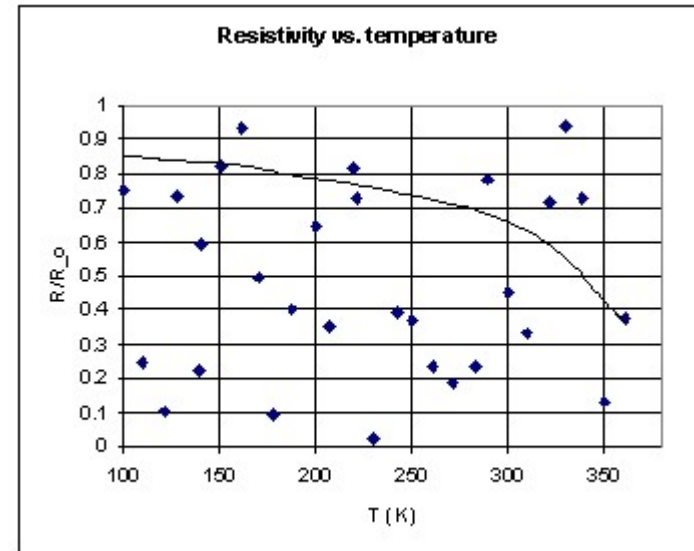
An imaginary regression..

- <http://pages.cs.wisc.edu/~kovar/hall.html>

- Check this shit out (Fig. 1).
That's bonafide, 100%-real data,
my friends. I took it myself over the
course of two weeks. And this was not
a leisurely two weeks, either; I busted
my ass day and night in order to provide
you with nothing but the best data
possible. Now, let's look a bit more
closely at this data, remembering
that it is absolutely first-rate. Do you see the exponential dependence? I sure
don't. I see a bunch of crap.

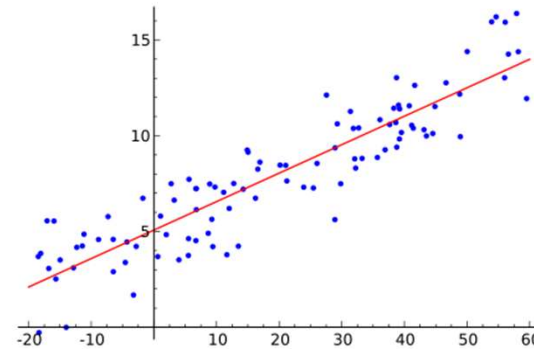
Christ, this was such a waste of my time.

Banking on my hopes that whoever grades this will just look at the pictures, I
drew an exponential through my noise. I believe the apparent legitimacy is
enhanced by the fact that I used a complicated computer program to make the fit.
I understand this is the same process by which the top quark was discovered.



Linear Regressions

- $\mathbf{y} = \mathbf{a}^T \mathbf{x} + \mathbf{b} + \mathbf{e}$
 - \mathbf{e} = prediction error
- Given a “training” set of $\{\mathbf{x}, \mathbf{y}\}$ values: estimate \mathbf{a} and \mathbf{b}
 - $y_1 = \mathbf{a}^T \mathbf{x}_1 + \mathbf{b} + \mathbf{e}_1$
 - $y_2 = \mathbf{a}^T \mathbf{x}_2 + \mathbf{b} + \mathbf{e}_2$
 - $y_3 = \mathbf{a}^T \mathbf{x}_3 + \mathbf{b} + \mathbf{e}_3$
 - ...
- If \mathbf{a} and \mathbf{b} are well estimated, prediction error will be small



Linear Regression to a scalar

$$y_1 = \mathbf{a}^T \mathbf{x}_1 + b + e_1$$

$$y_2 = \mathbf{a}^T \mathbf{x}_2 + b + e_2$$

$$y_3 = \mathbf{a}^T \mathbf{x}_3 + b + e_3$$

- Define:

$$\mathbf{y} = [y_1 \ y_2 \ y_3 \dots] \quad \mathbf{X} = \begin{bmatrix} \mathbf{x}_1 & \mathbf{x}_2 & \mathbf{x}_3 & \dots \\ 1 & 1 & 1 & \dots \end{bmatrix} \quad \mathbf{a} = [\mathbf{a}^T \quad b]$$
$$\mathbf{e} = [e_1 \ e_2 \ e_3 \dots]$$

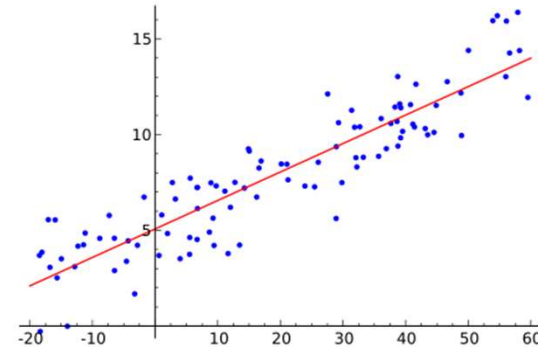
- Rewrite

$$\mathbf{y} = \mathbf{aX} + \mathbf{e}$$

Learning the parameters

$$\mathbf{y} = \mathbf{a}\mathbf{X} + \mathbf{e}$$

$$\hat{\mathbf{y}} = \mathbf{a}\mathbf{X} \quad \text{Assuming no error}$$



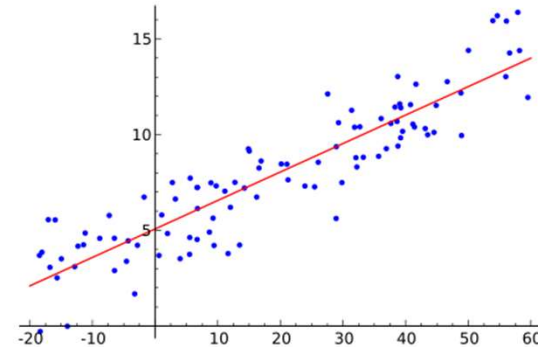
- Given training data: several \mathbf{x}, \mathbf{y}
- Can define a “divergence”: $D(\mathbf{y}, \hat{\mathbf{y}})$
 - Measures how much $\hat{\mathbf{y}}$ differs from \mathbf{y}
 - Ideally, if the model is accurate this should be small
- Estimate \mathbf{a} to minimize $D(\mathbf{y}, \hat{\mathbf{y}})$

The prediction error as divergence

$$y_1 = \mathbf{a}^T \mathbf{x}_1 + b + e_1$$

$$y_2 = \mathbf{a}^T \mathbf{x}_2 + b + e_2$$

$$y_3 = \mathbf{a}^T \mathbf{x}_3 + b + e_3$$



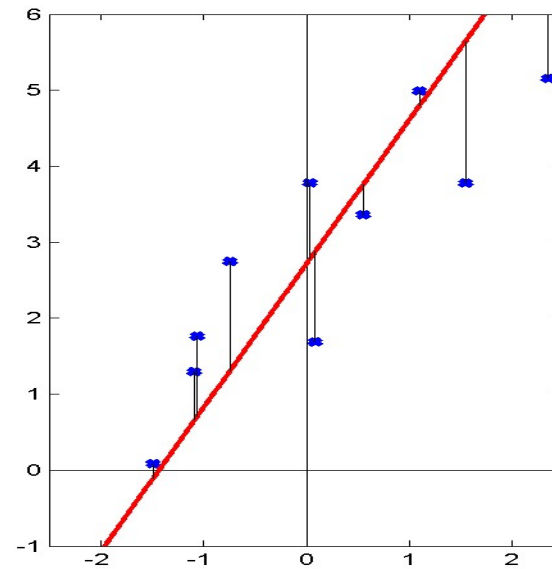
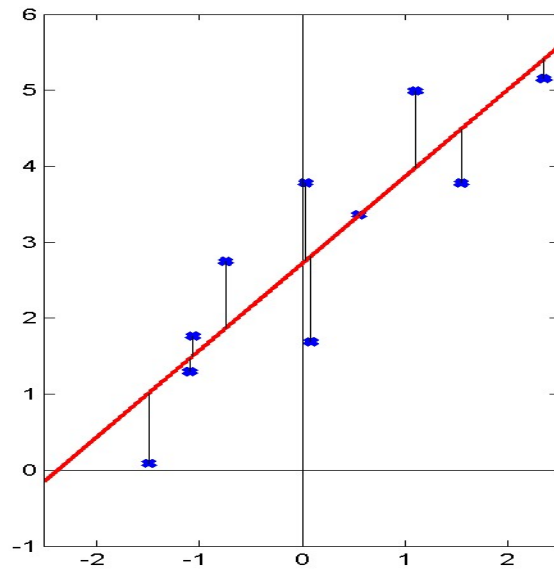
$$\mathbf{y} = \mathbf{a}\mathbf{X} + \mathbf{e}$$

$$\mathbf{D}(\mathbf{y}, \hat{\mathbf{y}}) = \mathbf{E} = e_1^2 + e_2^2 + e_3^2 + \dots$$

$$\mathbf{E} = \|\mathbf{y} - \mathbf{a}\mathbf{X}\|^2$$

- Define divergence as sum of the squared error in predicting \mathbf{y}

Prediction error as divergence



- $y = \mathbf{a}\mathbf{x} + e$
 - e = prediction error
 - Find the “slope” \mathbf{a} such that the total squared length of the error lines is minimized

Solving a linear regression

$$\mathbf{y} = \mathbf{a}\mathbf{X} + \mathbf{e}$$

- Minimize squared error

$$\mathbf{E} = \|\mathbf{y} - \mathbf{a}\mathbf{X}\|^2$$

$$\mathbf{a} = \mathbf{y}pinv(\mathbf{X})$$

More Explicitly

$$\mathbf{y} = [y_1 \ y_2 \ y_3 \dots] \quad \mathbf{X} = \begin{bmatrix} \mathbf{x}_1 & \mathbf{x}_2 & \mathbf{x}_3 & \dots \\ 1 & 1 & 1 & \dots \end{bmatrix}$$

$$\mathbf{A} = \mathbf{y} \mathbf{X}^T (\mathbf{X} \mathbf{X}^T)^{-1}$$

$$\mathbf{a} = \text{pinv}(\mathbf{X})$$

- \mathbf{X} is wider than it is tall

$$\text{pinv}(\mathbf{X}) = \mathbf{X}^T (\mathbf{X} \mathbf{X}^T)^{-1}$$

$$\mathbf{a} = \mathbf{y} \mathbf{X}^T (\mathbf{X} \mathbf{X}^T)^{-1}$$

Regression in multiple dimensions

$$\mathbf{y}_1 = \mathbf{A}\mathbf{x}_1 + \mathbf{b} + \mathbf{e}_1$$

$$\mathbf{y}_2 = \mathbf{A}\mathbf{x}_2 + \mathbf{b} + \mathbf{e}_2$$

$$\mathbf{y}_3 = \mathbf{A}\mathbf{x}_3 + \mathbf{b} + \mathbf{e}_3$$

\mathbf{y}_i is a vector

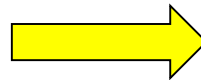
$y_{ij} = j^{\text{th}}$ component of vector \mathbf{y}_i

$\mathbf{a}_i = i^{\text{th}}$ row of \mathbf{A}

$b_j = j^{\text{th}}$ component of \mathbf{b}

- Also called *multiple regression*
- Equivalent of saying:

$$\mathbf{y}_i = \mathbf{A}\mathbf{x}_i + \mathbf{b} + \mathbf{e}_i$$



$$y_{i1} = \mathbf{a}_1\mathbf{x}_i + b_1 + e_{i1}$$

$$y_{i2} = \mathbf{a}_2\mathbf{x}_i + b_2 + e_{i2}$$

$$y_{i3} = \mathbf{a}_3\mathbf{x}_i + b_3 + e_{i3}$$

- Fundamentally no different from N separate single regressions
 - But we can use the relationship between \mathbf{y} s to our benefit

Multiple Regression

$$\mathbf{Y} = [\mathbf{y}_1 \ \mathbf{y}_2 \ \mathbf{y}_3 \dots] \quad \mathbf{X} = \begin{bmatrix} \mathbf{x}_1 & \mathbf{x}_2 & \mathbf{x}_3 & \dots \\ \mathbf{1} & \mathbf{1} & \mathbf{1} & \dots \end{bmatrix} \quad \hat{\mathbf{A}} = [\mathbf{A} \quad \mathbf{b}]$$
$$\mathbf{E} = [\mathbf{e}_1 \ \mathbf{e}_2 \ \mathbf{e}_3 \dots]$$

$$\mathbf{Y} = \hat{\mathbf{A}}\mathbf{X} + \mathbf{E}$$

Frobenius norm

$$DIV = \sum_i \left\| \mathbf{y}_i - \hat{\mathbf{A}}\bar{\mathbf{x}}_i \right\|^2 = \left\| \mathbf{Y} - \hat{\mathbf{A}}\mathbf{X} \right\|_F^2$$

- Minimizing

$$\hat{\mathbf{A}} = \mathbf{Y} \mathit{pinv}(\mathbf{X}) = \mathbf{Y}\mathbf{X}^T (\mathbf{X}\mathbf{X}^T)^{-1}$$

Aside: The Frobenius norm

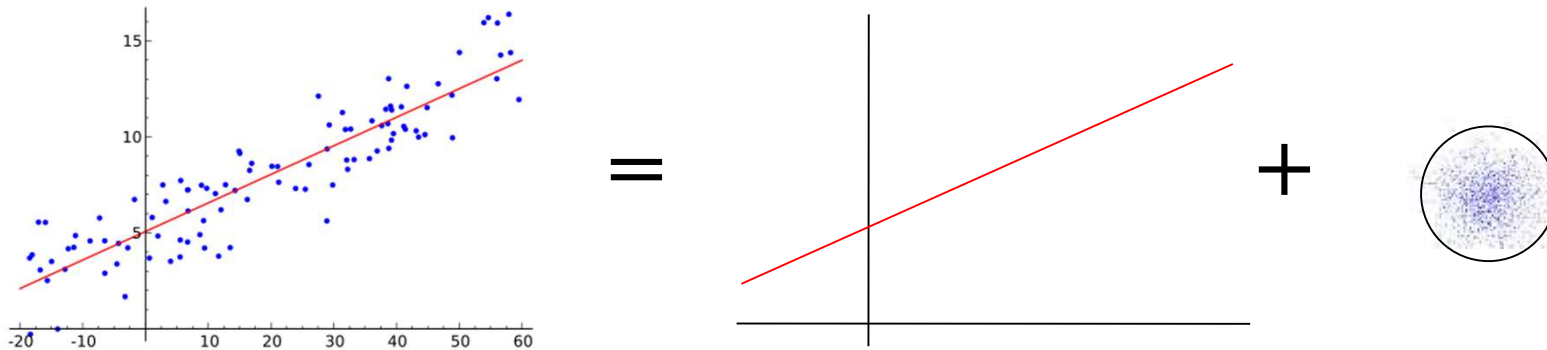
- The Frobenius norm is the square root of the sum of the squares of all the components of the matrix

$$\|\mathbf{E}\|_F = \sqrt{\sum_{i,j} e_{i,j}^2}$$

- The derivative of the squared Frobenius norm:

$$\nabla_A \|\mathbf{Y} - \mathbf{A}\mathbf{X}\|_F^2 = 0 \Rightarrow \mathbf{A} = \mathbf{Y}\mathbf{X}(\mathbf{X}\mathbf{X}^T)^{-1}$$

A Different Perspective



- y is a noisy reading of Ax

$$y = Ax + e$$

- Error e is Gaussian

$$e \sim N(0, \sigma^2 I)$$

- Estimate A from $Y = [y_1 \ y_2 \dots y_N]$ $X = [x_1 \ x_2 \dots x_N]$

The *Likelihood* of the data

$$\mathbf{y} = \mathbf{A}\mathbf{x} + \mathbf{e} \quad \mathbf{e} \sim N(0, \sigma^2 \mathbf{I})$$

- Probability of observing a specific \mathbf{y} , given \mathbf{x} , for a particular matrix \mathbf{A}

$$P(\mathbf{y} \mid \mathbf{x}; \mathbf{A}) = N(\mathbf{y}; \mathbf{A}\mathbf{x}, \sigma^2 \mathbf{I})$$

- Probability of collection: ~~$P(\mathbf{Y} \mid \mathbf{X}; \mathbf{A}) = \prod_i N(\mathbf{y}_i; \mathbf{A}\mathbf{x}_i, \sigma^2 \mathbf{I})$~~

$$P(\mathbf{Y} \mid \mathbf{X}; \mathbf{A}) = \prod_i N(\mathbf{y}_i; \mathbf{A}\mathbf{x}_i, \sigma^2 \mathbf{I})$$

- Assuming IID for convenience (not necessary)

A Maximum Likelihood Estimate

$$\mathbf{y} = \mathbf{A}^T \mathbf{x} + \mathbf{e} \quad \mathbf{e} \sim N(0, \sigma^2 \mathbf{I}) \quad \mathbf{Y} = [\mathbf{y}_1 \ \mathbf{y}_2 \dots \mathbf{y}_N] \quad \mathbf{X} = [\mathbf{x}_1 \ \mathbf{x}_2 \dots \mathbf{x}_N]$$

$$P(\mathbf{Y} | \mathbf{X}) = \prod_i \frac{1}{\sqrt{(2\pi\sigma^2)^D}} \exp\left(\frac{-1}{2\sigma^2} \|\mathbf{y}_i - \mathbf{A}^T \mathbf{x}_i\|^2\right)$$

$$\log P(\mathbf{Y} | \mathbf{X}; \mathbf{A}) = C - \sum_i \frac{1}{2\sigma^2} \underline{\|\mathbf{y}_i - \mathbf{A} \mathbf{x}_i\|^2}$$

- Maximizing the log probability is identical to minimizing the error
 - Identical to the least squares solution

$$\mathbf{A} = \mathbf{Y} \mathbf{X}^T (\mathbf{X} \mathbf{X}^T)^{-1} = \mathbf{Y} \text{pinv}(\mathbf{X})$$

Returning to Multiple Regression

$$\mathbf{Y} = [\mathbf{y}_1 \ \mathbf{y}_2 \ \mathbf{y}_3 \dots] \quad \mathbf{X} = \begin{bmatrix} \mathbf{x}_1 & \mathbf{x}_2 & \mathbf{x}_3 & \dots \\ \mathbf{1} & \mathbf{1} & \mathbf{1} & \dots \end{bmatrix} \quad \hat{\mathbf{A}} = [\mathbf{A} \quad \mathbf{b}]$$
$$\mathbf{E} = [\mathbf{e}_1 \ \mathbf{e}_2 \ \mathbf{e}_3 \dots]$$

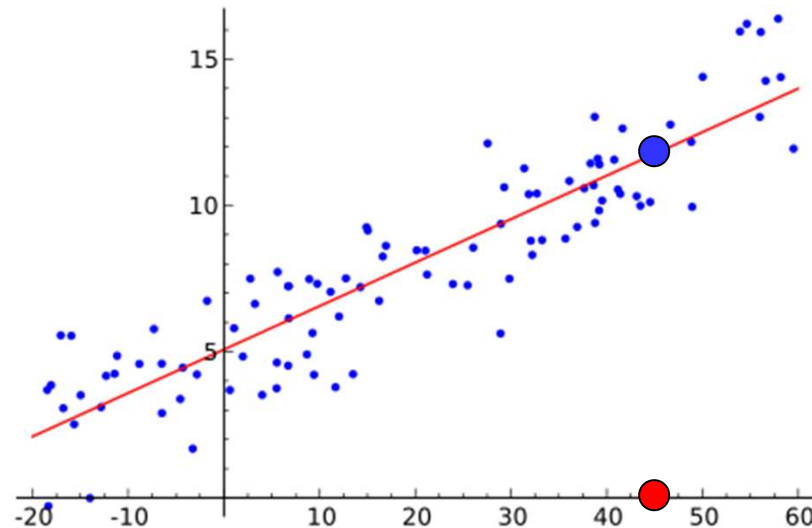
$$\mathbf{Y} = \hat{\mathbf{A}}\mathbf{X} + \mathbf{E}$$

$$DIV = \sum_i \left\| \mathbf{y}_i - \hat{\mathbf{A}}\bar{\mathbf{x}}_i \right\|^2 = \left\| \mathbf{Y} - \hat{\mathbf{A}}\mathbf{X} \right\|_F^2$$

- Minimizing

$$\hat{\mathbf{A}} = \mathbf{Y}pinv(\mathbf{X}) = \mathbf{Y}\mathbf{X}^T (\mathbf{X}\mathbf{X}^T)^{-1}$$

Predicting an output

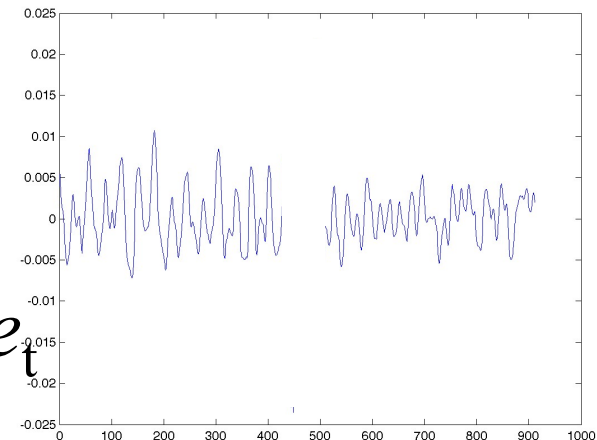
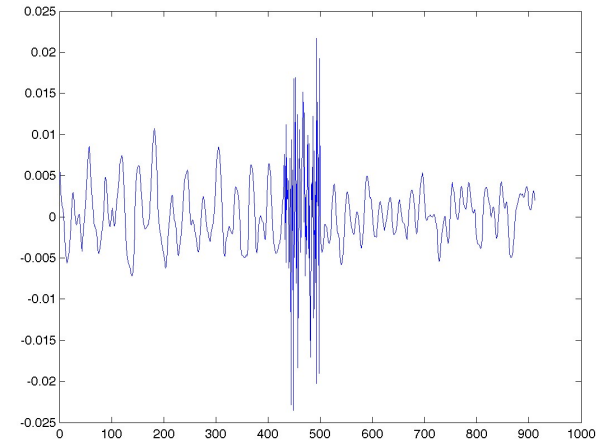


- From a collection of training data, have learned \mathbf{A}
- Given \mathbf{x} for a new instance, but not \mathbf{y} , what is \mathbf{y} ?
- Simple solution:

$$\hat{\mathbf{y}} = \mathbf{A}\mathbf{x} + \mathbf{b}$$

Applying it to our problem

- Prediction by regression
- Forward regression
- $x_t = a_1x_{t-1} + a_2x_{t-2} \dots a_kx_{t-k} + e_t$
- Backward regression
- $x_t = b_1x_{t+1} + b_2x_{t+2} \dots b_kx_{t+k} + e_t$



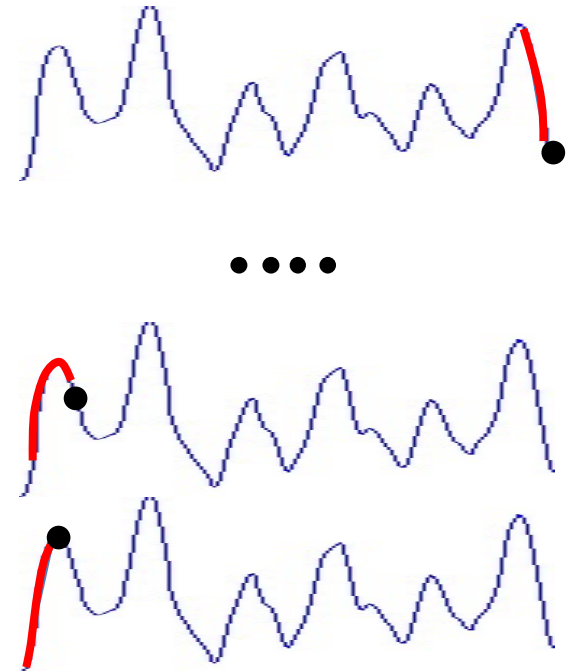
Applying it to our problem

- Forward prediction

$$\begin{bmatrix} x_t \\ x_{t-1} \\ \vdots \\ x_{K+1} \end{bmatrix} = \begin{bmatrix} x_{t-1} & x_{t-2} & \cdots & x_{t-K} \\ x_{t-2} & x_{t-3} & \cdots & x_{t-K-1} \\ \vdots & \vdots & \ddots & \vdots \\ x_K & x_{K-1} & \cdots & x_1 \end{bmatrix} \mathbf{a}_t + \begin{bmatrix} e_t \\ e_{t-1} \\ \vdots \\ e_{K+1} \end{bmatrix}$$

$$\mathbf{x} = \mathbf{X}\mathbf{a}_t + \mathbf{e}$$

$$\text{pinv}(\mathbf{X})\mathbf{x} = \mathbf{a}_t$$



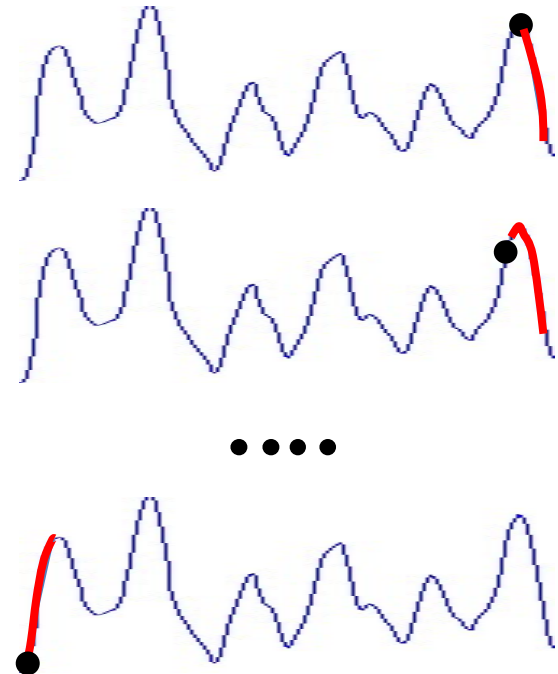
Applying it to our problem

- Backward prediction

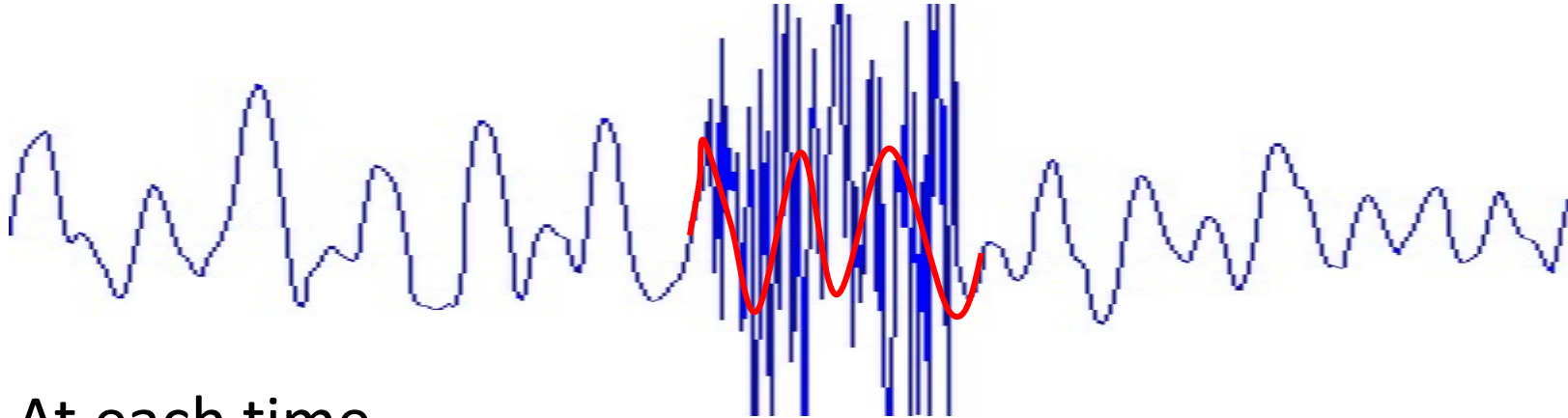
$$\begin{bmatrix} x_{t-K-1} \\ x_{t-K-2} \\ \vdots \\ x_1 \end{bmatrix} = \begin{bmatrix} x_t & x_{t-1} & \dots & x_{t-K} \\ x_{t-1} & x_{t-2} & \dots & x_{t-K-1} \\ \vdots & \vdots & \ddots & \vdots \\ x_{K+1} & x_K & \dots & x_2 \end{bmatrix} \mathbf{b}_t + \begin{bmatrix} e_{t-K-1} \\ e_{t-K-2} \\ \vdots \\ e_1 \end{bmatrix}$$

$$\bar{\mathbf{x}} = \bar{\mathbf{X}} \mathbf{b}_t + \mathbf{e}$$

$$\text{pinv}(\bar{\mathbf{X}}) \bar{\mathbf{x}} = \mathbf{b}_t$$

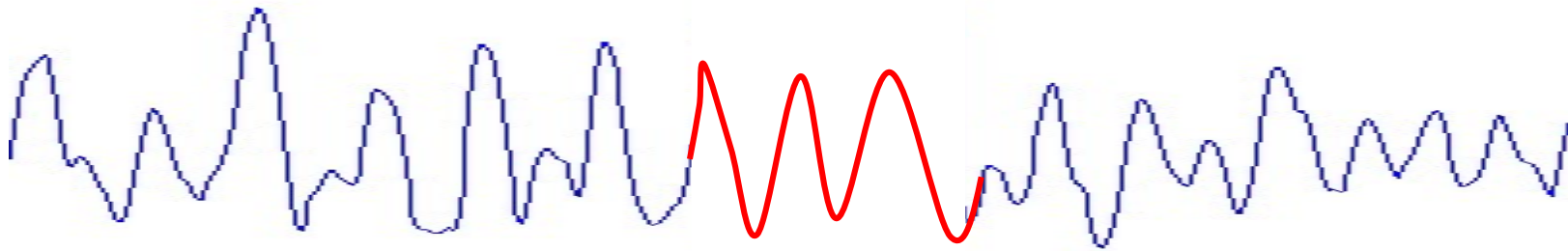


Finding the burst



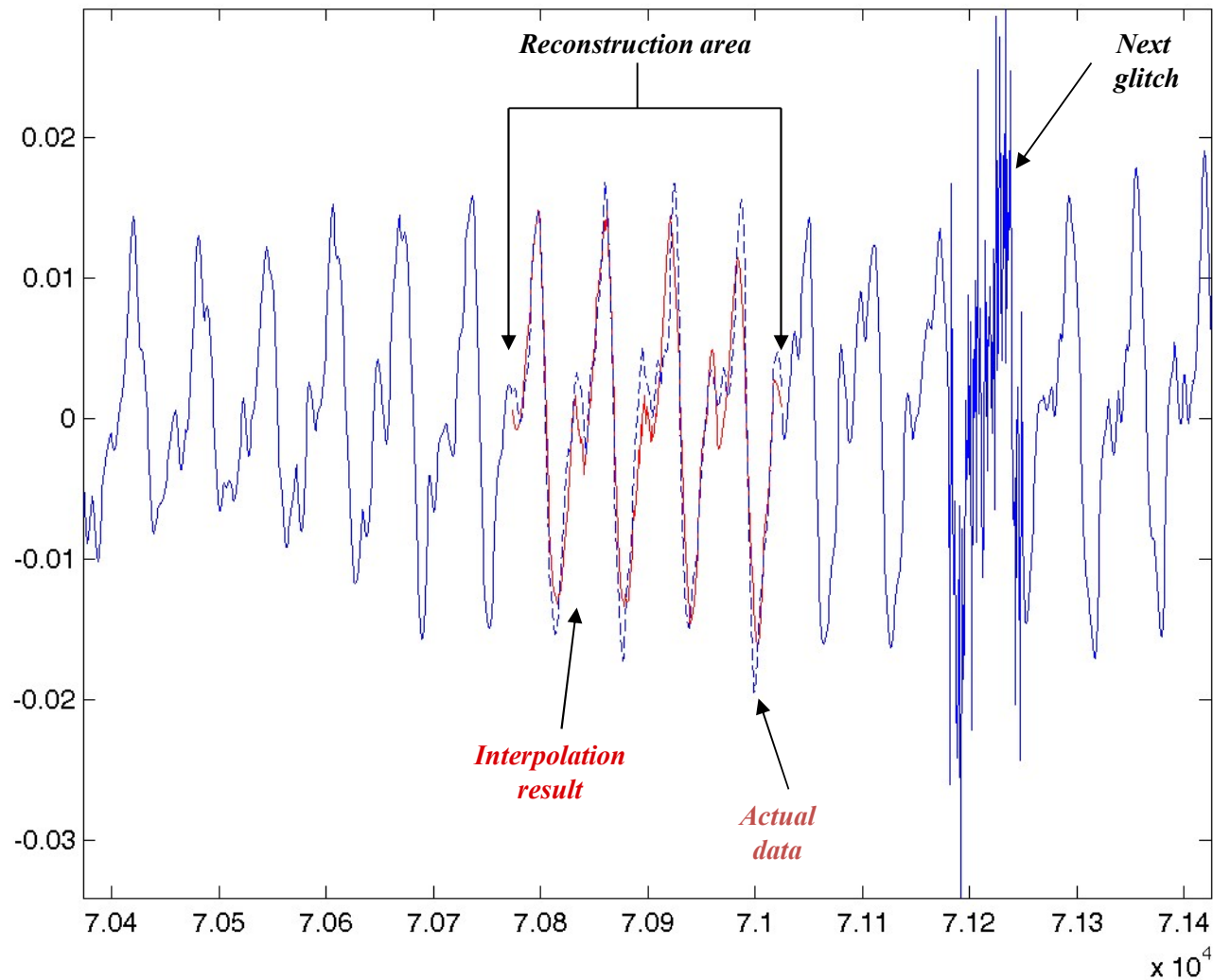
- At each time
 - Learn a “forward” predictor \mathbf{a}_t
 - At each time, predict next sample $x_t^{\text{est}} = \sum_i a_{t,k} x_{t-k}$
 - Compute error: $ferr_t = |x_t - x_t^{\text{est}}|^2$
 - Learn a “backward” predict and compute backward error
 - $berr_t$
 - Compute average prediction error over window, threshold
- If the error exceeds a threshold, identify burst

Filling the hole



- Learn “forward” predictor at left edge of “hole”
 - For each missing sample
 - At each time, predict next sample $x_t^{\text{est}} = \sum_i a_{t,k} x_{t-k}$
 - Use estimated samples if real samples are not available
- Learn “backward” predictor at left edge of “hole”
 - For each missing sample
 - At each time, predict next sample $x_t^{\text{est}} = \sum_i b_{t,k} x_{t+k}$
 - Use estimated samples if real samples are not available
- Average forward and backward predictions

Reconstruction zoom in



*Distorted
signal*



*Recovered
signal*

Incrementally learning the regression

$$\mathbf{A} = \mathbf{Y}\mathbf{X}^T (\mathbf{X}\mathbf{X}^T)^{-1}$$

Requires knowledge of
all (x,y) pairs

- Can we learn \mathbf{A} incrementally instead?
 - As data comes in?

- The Widrow Hoff rule

Scalar prediction version

$$\mathbf{a}^{t+1} = \mathbf{a}^t + \eta(y_t - \hat{y}_t)\mathbf{x}_t \quad \hat{y}_t = (\mathbf{a}^t)^T \mathbf{x}_t$$

- Note the structure  error
 - Can also be done in batch mode!

Predicting a value

$$\mathbf{A} = \mathbf{Y}\mathbf{X}^T (\mathbf{X}\mathbf{X}^T)^{-1}$$

$$\hat{\mathbf{y}} = \mathbf{A}\mathbf{x} = \mathbf{Y}\mathbf{X}^T (\mathbf{X}\mathbf{X}^T)^{-1} \mathbf{x}$$

- What are we doing exactly?
 - For the explanation we are assuming no “ \mathbf{b} ” (\mathbf{X} is 0 mean)
 - Explanation generalizes easily even otherwise

$$\mathbf{C} = \mathbf{X}\mathbf{X}^T$$

- Let $\hat{\mathbf{x}} = \mathbf{C}^{-\frac{1}{2}} \mathbf{x}$ and $\hat{\mathbf{X}} = \mathbf{C}^{-\frac{1}{2}} \mathbf{X}$

- Whitening \mathbf{x}
- $N^{-0.5} \mathbf{C}^{-0.5}$ is the *whitening* matrix for \mathbf{x}

$$\hat{\mathbf{y}} = \mathbf{Y}\mathbf{X}^T \mathbf{C}^{-\frac{1}{2}} \mathbf{C}^{-\frac{1}{2}} \mathbf{x} = \mathbf{Y}\hat{\mathbf{X}}^T \hat{\mathbf{x}}_i$$

Predicting a value

$$\hat{y} = \mathbf{Y}\hat{\mathbf{X}}^T \hat{\mathbf{x}} = \sum_i y_i \hat{\mathbf{x}}_i^T \hat{\mathbf{x}}$$

$$\hat{y} = \mathbf{Y}\hat{\mathbf{X}}^T \hat{\mathbf{x}} = \begin{bmatrix} y_1 & \dots & y_N \end{bmatrix} \begin{bmatrix} \hat{\mathbf{x}}_1^T \\ \vdots \\ \hat{\mathbf{x}}_N^T \end{bmatrix} \hat{\mathbf{x}} = \sum_i y_i (\hat{\mathbf{x}}_i^T \hat{\mathbf{x}})$$

- What are we doing exactly?

Predicting a value

$$\hat{y} = \sum_i y_i (\hat{\mathbf{x}}_i^T \hat{\mathbf{x}})$$

- Given training instances (\mathbf{x}_i, y_i) for $i = 1..N$, estimate y for a new test instance of \mathbf{x} with unknown y :
- y is simply a *weighted sum of the y_i instances from the training data*
- The weight of any y_i is simply the inner product between its corresponding \mathbf{x}_i and the new \mathbf{x}
 - With due whitening and scaling..

Poll 3

What are we doing: A different perspective

$$\hat{\mathbf{y}} = \mathbf{A}\mathbf{x} = \mathbf{Y}\mathbf{X}^T (\mathbf{X}\mathbf{X}^T)^{-1} \mathbf{x}$$

- Assumes $\mathbf{X}\mathbf{X}^T$ is invertible
- What if it is not
 - Dimensionality of \mathbf{X} is greater than number of observations?
 - Underdetermined
- In this case $\mathbf{X}^T\mathbf{X}$ will generally be invertible

$$\mathbf{A} = \mathbf{Y}(\mathbf{X}^T\mathbf{X})^{-1} \mathbf{X}^T$$

$$\hat{\mathbf{y}} = \mathbf{Y}(\mathbf{X}^T\mathbf{X})^{-1} \mathbf{X}^T \mathbf{x}$$

High-dimensional regression

$$\hat{\mathbf{y}} = \mathbf{Y}(\mathbf{X}^T \mathbf{X})^{-1} \mathbf{X}^T \mathbf{x}$$

- $\mathbf{X}^T \mathbf{X}$ is the “Gram Matrix”

$$\mathbf{G} = \begin{bmatrix} \mathbf{x}_1^T \mathbf{x}_1 & \mathbf{x}_1^T \mathbf{x}_2 & \cdots & \mathbf{x}_1^T \mathbf{x}_N \\ \mathbf{x}_2^T \mathbf{x}_1 & \mathbf{x}_2^T \mathbf{x}_2 & \cdots & \mathbf{x}_2^T \mathbf{x}_N \\ \vdots & \vdots & \ddots & \vdots \\ \mathbf{x}_N^T \mathbf{x}_1 & \mathbf{x}_N^T \mathbf{x}_2 & \cdots & \mathbf{x}_N^T \mathbf{x}_N \end{bmatrix}$$

$$\hat{\mathbf{y}} = \mathbf{Y} \mathbf{G}^{-1} \mathbf{X}^T \mathbf{x}$$

High-dimensional regression

$$\hat{\mathbf{y}} = \mathbf{Y} \mathbf{G}^{-1} \mathbf{X}^T \mathbf{x}$$

- Normalize \mathbf{Y} by the inverse of the gram matrix

$$\ddot{\mathbf{Y}} = \mathbf{Y} \mathbf{G}^{-1}$$

- Working our way down..

$$\hat{\mathbf{y}} = \ddot{\mathbf{Y}} \mathbf{X}^T \mathbf{x}$$

$$\hat{\mathbf{y}} = \sum_i \ddot{\mathbf{y}}_i \mathbf{x}_i^T \mathbf{x}$$

Linear Regression in High-dimensional Spaces

$$\hat{\mathbf{y}} = \sum_i \ddot{\mathbf{y}}_i \mathbf{x}_i^T \mathbf{x}$$

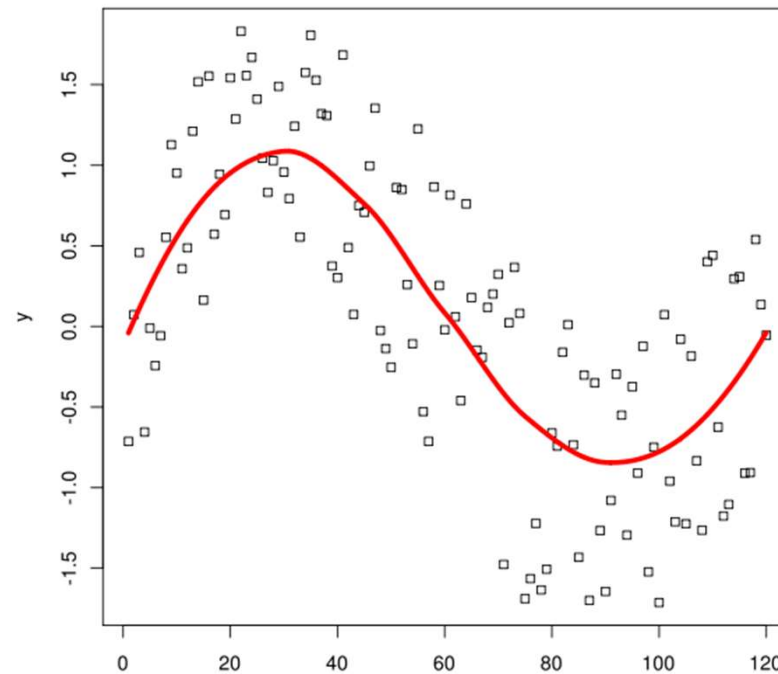
$$\ddot{\mathbf{Y}} = \mathbf{Y} \mathbf{G}^{-1}$$

- Given training instances $(\mathbf{x}_i, \mathbf{y}_i)$ for $i = 1..N$, estimate \mathbf{y} for a new test instance of \mathbf{x} with unknown \mathbf{y} :
- \mathbf{y} is simply a *weighted sum of the normalized \mathbf{y}_i instances from the training data*
 - The normalization is done via the Gram Matrix
- The weight of any \mathbf{y}_i is simply the inner product between its corresponding \mathbf{x}_i and the new \mathbf{x}

Topics

- Nearest neighbor regression and classification
- Linear regression
 - With an application to glitch elimination in sound
 - And its relation to nearest-neighbor regression
- **Regression in kernel spaces**
- Kernel regression
- Regularization..

Relationships are not always linear



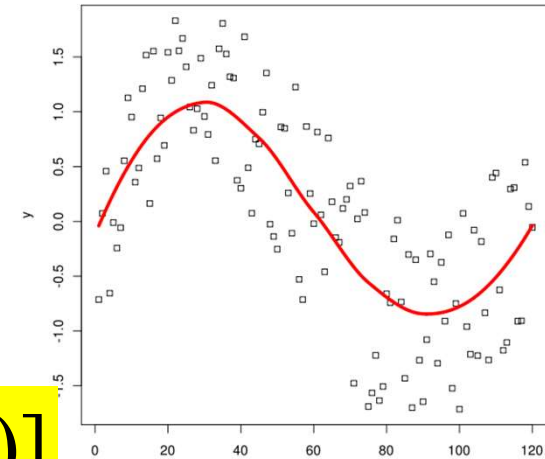
- How do we model these?
- Multiple solutions

Non-linear regression

- $y = \mathbf{A}\varphi(\mathbf{x}) + e$

$$\mathbf{x} \rightarrow \varphi(\mathbf{x})$$

$$\mathbf{X} \rightarrow \Phi(\mathbf{X}) = [\varphi(\mathbf{x}_1) \ \varphi(\mathbf{x}_2) \ \dots \ \varphi(\mathbf{x}_K)]$$



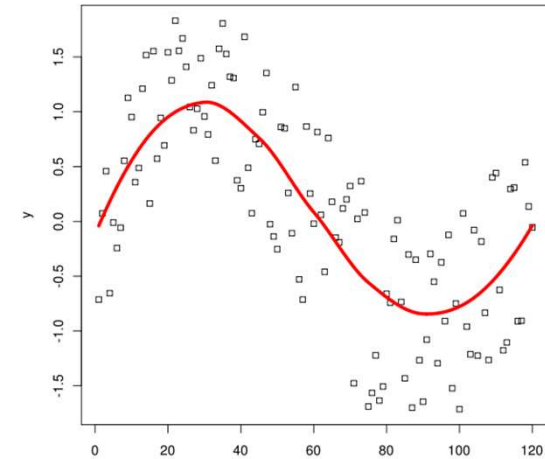
- $\mathbf{Y} = \mathbf{A}\Phi(\mathbf{X}) + \mathbf{e}$
- Replace \mathbf{X} with $\Phi(\mathbf{X})$ in earlier equations for solution

$$\mathbf{A} = \mathbf{Y}(\Phi(\mathbf{X})\Phi(\mathbf{X})^T)^{-1}\Phi(\mathbf{X})^T$$

Problem

- $\mathbf{Y} = \mathbf{A}\Phi(\mathbf{X}) + \mathbf{e}$
- Replace \mathbf{X} with $\Phi(\mathbf{X})$ in earlier equations for solution

$$\mathbf{A} = \mathbf{Y}(\Phi(\mathbf{X})\Phi(\mathbf{X})^T)^{-1}\Phi(\mathbf{X})^T$$



- $\Phi(\mathbf{X})$ may be in a very high-dimensional space
- The high-dimensional space (or the transform $\Phi(\mathbf{X})$) may be unknown..
 - Note: For any new instance \mathbf{x} :

$$\hat{\mathbf{y}} = \mathbf{A}\Phi(\mathbf{x}) = \mathbf{Y}(\Phi(\mathbf{X})\Phi(\mathbf{X})^T)^{-1}\Phi(\mathbf{X})^T\Phi(\mathbf{x}) = \mathbf{Y}\mathbf{G}^{-1}\Phi(\mathbf{X})^T\Phi(\mathbf{x})$$

The regression is in high dimensions

- Linear regression: $\hat{\mathbf{y}} = \sum_i \ddot{\mathbf{y}}_i \mathbf{x}_i^T \mathbf{x}$ $\ddot{\mathbf{Y}} = \mathbf{Y} \mathbf{G}^{-1}$

- High-dimensional regression

$$\mathbf{G} = \begin{bmatrix} \Phi(\mathbf{x}_1)^T \Phi(\mathbf{x}_1) & \Phi(\mathbf{x}_2)^T \Phi(\mathbf{x}_1) & \dots & \Phi(\mathbf{x}_1)^T \Phi(\mathbf{x}_N) \\ \Phi(\mathbf{x}_2)^T \Phi(\mathbf{x}_1) & \Phi(\mathbf{x}_2)^T \Phi(\mathbf{x}_2) & \dots & \Phi(\mathbf{x}_2)^T \Phi(\mathbf{x}_N) \\ \vdots & \vdots & \ddots & \vdots \\ \Phi(\mathbf{x}_N)^T \Phi(\mathbf{x}_1) & \Phi(\mathbf{x}_N)^T \Phi(\mathbf{x}_2) & \dots & \Phi(\mathbf{x}_N)^T \Phi(\mathbf{x}_N) \end{bmatrix}$$

$$\ddot{\mathbf{Y}} = \mathbf{Y} \mathbf{G}^{-1}$$

$$\hat{\mathbf{y}} = \sum_i \ddot{\mathbf{y}}_i \Phi(\mathbf{x}_i)^T \Phi(\mathbf{x})$$

Doing it with Kernels

- *High-dimensional regression with Kernels:*

$$K(\mathbf{x}, \mathbf{y}) = \Phi(\mathbf{x})^T \Phi(\mathbf{y})$$

$$\mathbf{G} = \begin{bmatrix} K(\mathbf{x}_1, \mathbf{x}_1) & K(\mathbf{x}_1, \mathbf{x}_2) & \dots & K(\mathbf{x}_1, \mathbf{x}_N) \\ K(\mathbf{x}_2, \mathbf{x}_1) & K(\mathbf{x}_2, \mathbf{x}_2) & \dots & K(\mathbf{x}_2, \mathbf{x}_N) \\ \vdots & \vdots & \ddots & \vdots \\ K(\mathbf{x}_N, \mathbf{x}_1) & K(\mathbf{x}_N, \mathbf{x}_2) & \dots & K(\mathbf{x}_N, \mathbf{x}_N) \end{bmatrix}$$

- Regression in Kernel Hilbert Space..

$$\ddot{\mathbf{Y}} = \mathbf{Y} \mathbf{G}^{-1}$$

$$\hat{\mathbf{y}} = \sum_i \ddot{y}_i K(\mathbf{x}_i, \mathbf{x})$$

Poll 4

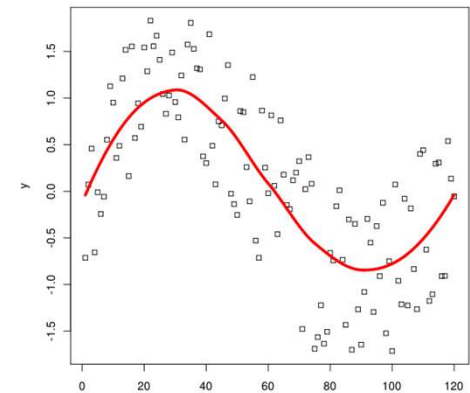
Topics

- Nearest neighbor regression and classification
- Linear regression
 - With an application to glitch elimination in sound
 - And its relation to nearest-neighbor regression
- Regression in kernel spaces
- **Kernel regression**
- Regularization..

A different way of finding nonlinear relationships: Locally linear regression

- Previous discussion: Regression parameters are optimized over the entire training set
- Minimize

$$\mathbf{E} = \sum_{all\ i} \left\| \mathbf{y}_i - \mathbf{A}^T \mathbf{x}_i - \mathbf{b} \right\|^2$$

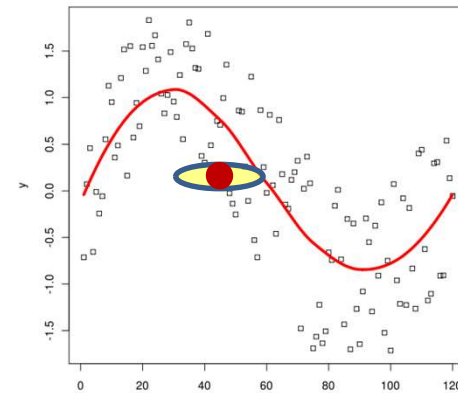


- Single global regression is estimated and applied to all future \mathbf{x}
- Alternative: *Local regression*
- *Learn a regression that is specific to \mathbf{x}*

Being non-committal: Local Regression

- Estimate the regression to be applied to any \mathbf{x} using training instances near \mathbf{x}

$$\mathbf{E} = \sum_{\mathbf{x}_j \in \text{neighborhood}(\mathbf{x})} \|\mathbf{y}_i - \mathbf{A}^T \mathbf{x}_i - \mathbf{b}\|^2$$



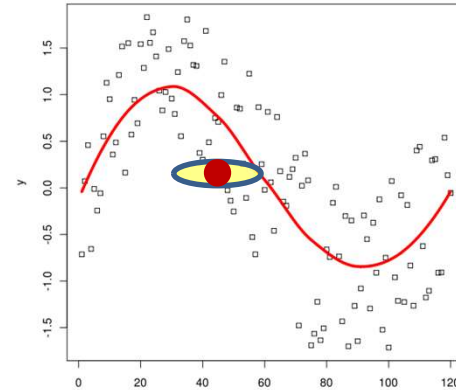
- The resultant regression has the form

$$\mathbf{y} = \sum_{\mathbf{x}_j \in \text{neighborhood}(\mathbf{x})} w(\mathbf{x}, \mathbf{x}_j) \mathbf{y}_j + \mathbf{e}$$

- Note : this regression is specific to \mathbf{x}
 - A separate regression must be learned for every \mathbf{x}

Local Regression

$$\mathbf{y} = \sum_{\mathbf{x}_j \in \text{neighborhood}(\mathbf{x})} w(\mathbf{x}, \mathbf{x}_j) \mathbf{y}_j + \mathbf{e}$$

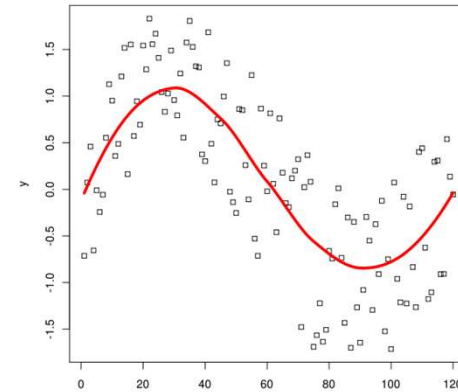


- But what is $w()$?
 - For linear regression $d()$ is an inner product
- More generic form: Choose $d()$ as a function of the *distance between \mathbf{x} and \mathbf{x}_j*
- If $w()$ falls off rapidly with $|\mathbf{x} \text{ and } \mathbf{x}_j|$ the “neighborhood” requirement can be relaxed

$$\mathbf{y} = \sum_{all} w(\mathbf{x}, \mathbf{x}_j) \mathbf{y}_j + \mathbf{e}$$

Kernel Regression: $d() = K()$

$$\hat{y} = \frac{\sum_i K_h(\mathbf{x} - \mathbf{x}_i) y_i}{\sum_i K_h(\mathbf{x} - \mathbf{x}_i)}$$



- Typical Kernel functions: Gaussian, Laplacian, other density functions
 - Must fall off rapidly with increasing distance between \mathbf{x} and \mathbf{x}_j
- Regression is *local* to every \mathbf{x} : Local regression
- Actually a non-parametric MAP estimator of \mathbf{y}
 - But first.. MAP estimators

Topics

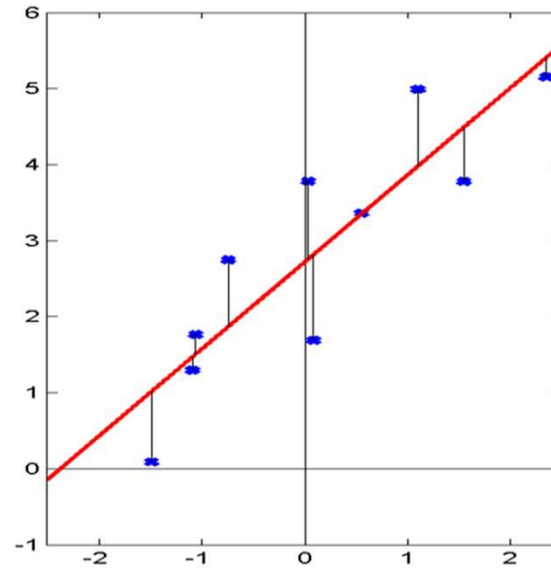
- Nearest neighbor regression and classification
- Linear regression
 - With an application to glitch elimination in sound
 - And its relation to nearest-neighbor regression
- Regression in kernel spaces
- Kernel regression
- **Regularization..**

Returning to Linear Regression

Model:

$$y = \hat{A}x + \hat{b}$$

$$\hat{A}, \hat{b} = \underset{A, b}{\operatorname{argmin}} (Y - (Ax + b))^2$$



Without outliers

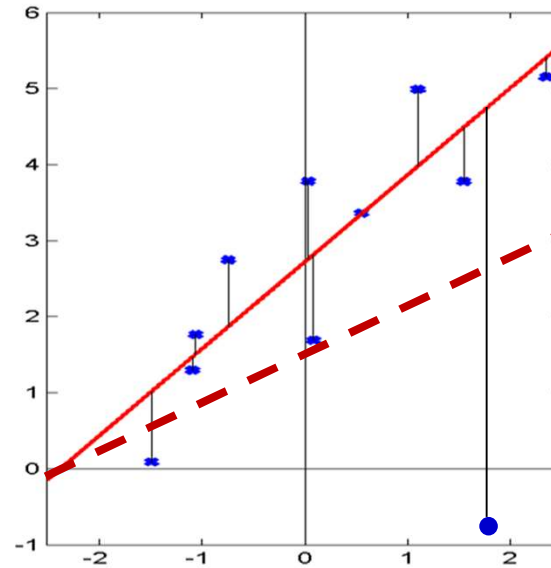
- The problem with fitting a linear model to minimize L2 error
 - Highly sensitive to outliers

Returning to Linear Regression

Model:

$$y = \hat{A}x + \hat{b}$$

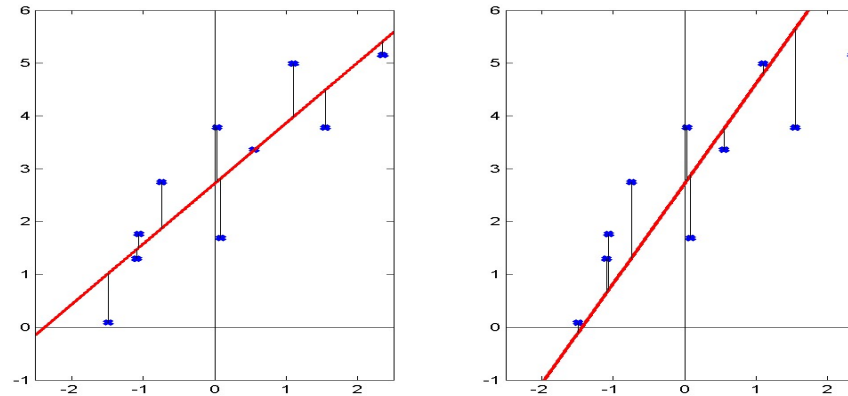
$$\hat{A}, \hat{b} = \underset{A, b}{\operatorname{argmin}} (Y - (Ax + b))^2$$



With a single outlier

- The problem with fitting a linear model to minimize L2 error
 - Highly sensitive to outliers

A problem with regressions



$$\mathbf{A} = \mathbf{Y}\mathbf{X}^T (\mathbf{X}\mathbf{X}^T)^{-1}$$

- Least-squares fit is sensitive
 - Error is squared
 - Small variations in data \rightarrow large variations in weights
 - Outliers affect it adversely
- Unstable
 - If dimension of $\mathbf{X} \geq$ no. of instances
 - $(\mathbf{X}\mathbf{X}^T)$ is not invertible

Conservative solution

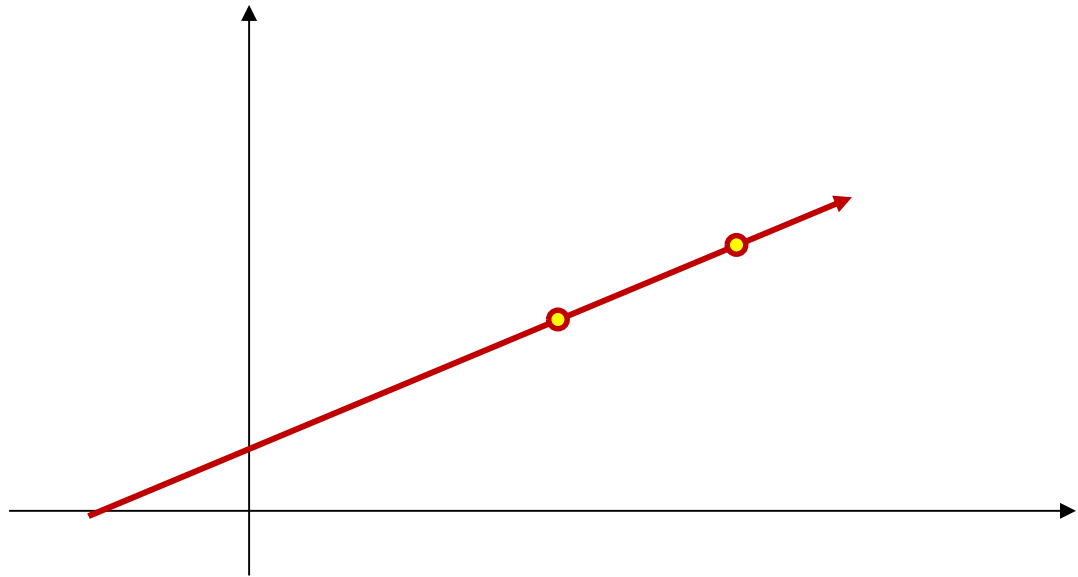
- Default: Y is extremely sensitive to X
 - Results in large changes in regression estimate in response to small changes in input
- Alternate default assumption: Y does not depend on X
 - Prediction is just a horizontal line at $Y = 0$
 - Useless
- Conservative Compromise: Y is *weakly* related to X
 - Large increments in X result in small increments in Y
 - Willing to change opinion if we see a large number of instances where a large increment in X resulted in a large change in Y
 - Seeing just a few instances will not satisfy us
 - Reduced sensitivity to outliers

The Believer's Linear Regression

Model:

$$y = \hat{A}x + \hat{b} + \text{err}$$

$$\hat{A}, \hat{b} = \underset{A, b}{\operatorname{argmin}} (Y - (Ax + b))^2$$



- Response of standard regression given only two training instances
 - Belief: Observed data tell the entire truth
 - Model completely fit to trends in data
 - A single point is a trend

The Disbeliever's Linear Regression

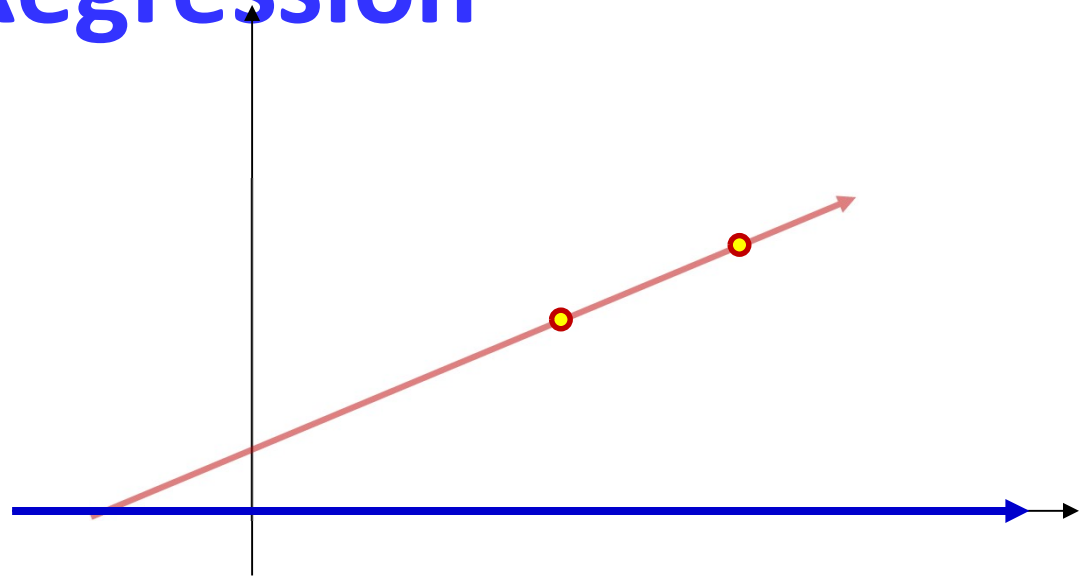
Model:

$$y = \text{err}$$

Alternately stated:

$$y = Ax + b + \text{err}$$

$$A = b = 0$$



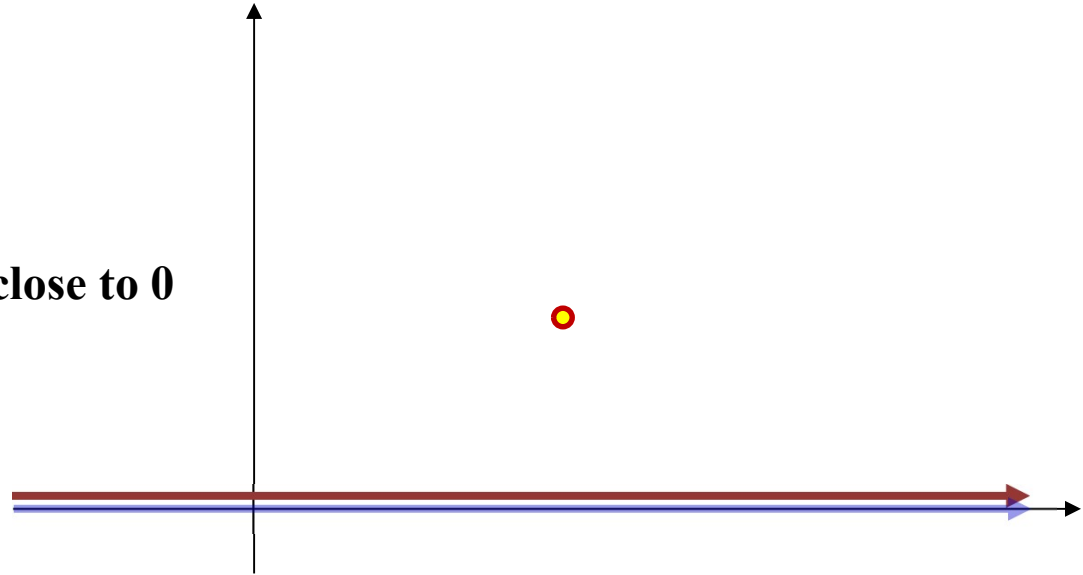
- All data are noise
 - The truth is that Y is a zero-mean random variable
 - The observed data are outcomes of noise variations

The Conservative Regression

Model:

$$y = Ax + b + \text{err}$$

Strong belief that A and b are close to 0



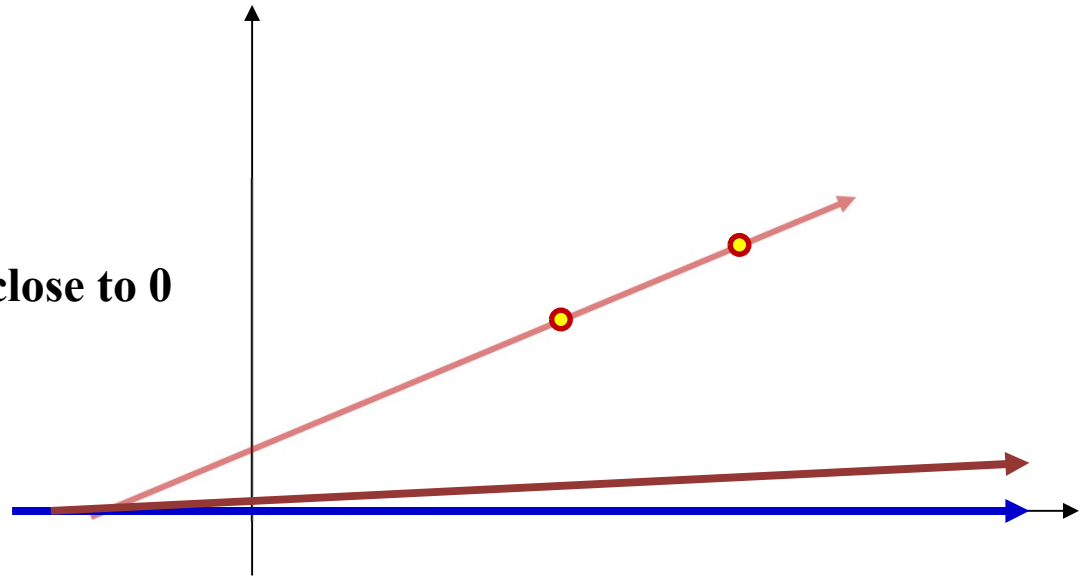
- After seeing only one point..

The Conservative Regression

Model:

$$y = Ax + b + \text{err}$$

Strong belief that A and b are close to 0



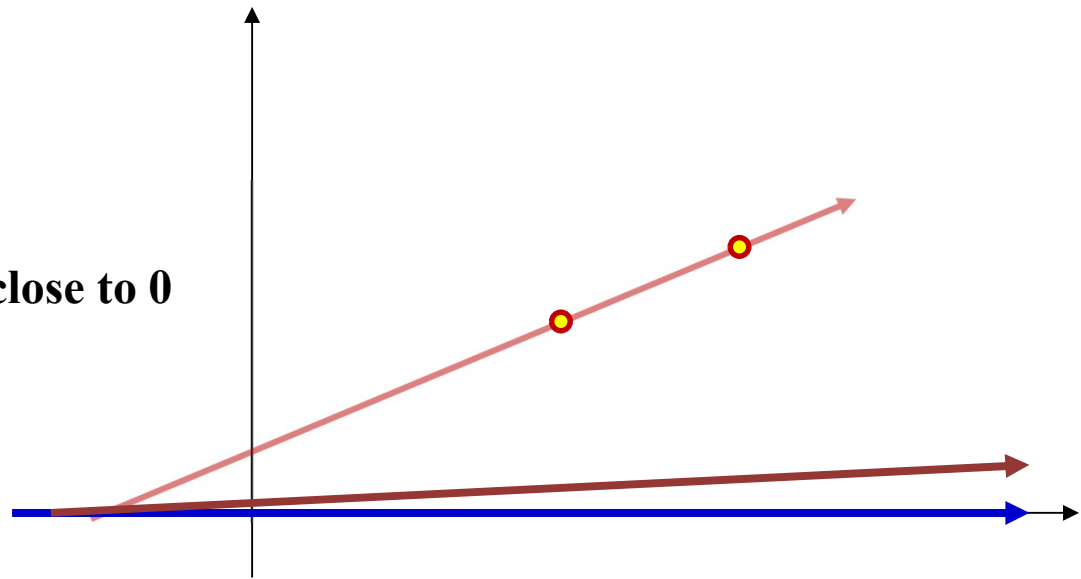
- The data provide evidence, but belief in the default is strong

The Conservative Regression

Model:

$$y = Ax + b + \text{err}$$

Strong belief that A and b are close to 0



$$\hat{A}, \hat{b} = \operatorname{argmin}_{A, b} \sum_i \|y_i - (Ax_i + b)\|^2 + \lambda(A^2 + b^2), \quad \lambda > 0$$

- Minimize the error of prediction by the model
- But also insist that A and b be as small as possible
 - λ gives measure of “insistence” that A and b be small
 - Externally set

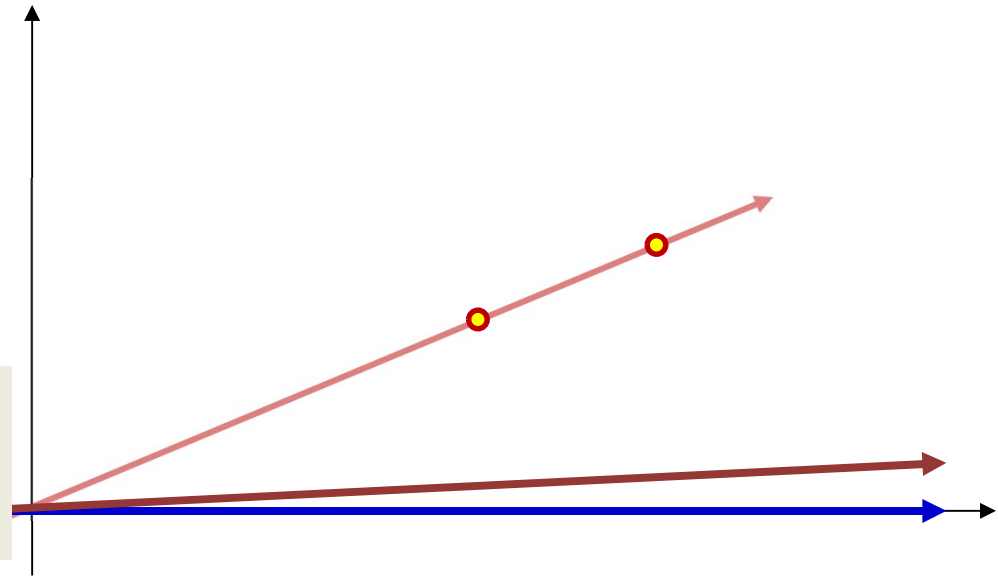
The Conservative Regression

Model:

$$y = A\hat{x} + \text{err}$$

Strong belief that A is close to 0

Using the augmented x notation
(padding x with a 1) to include
bias term



$$\hat{A} = \operatorname{argmin}_A \sum_i \|y_i - A\hat{x}_i\|^2 + \lambda \|A\|_F^2, \quad \lambda > 0$$

- Minimize the error of prediction by the model
- But also insist that A should be as small as possible
 - λ gives measure of “insistence” that A must be small
 - Externally set

Simple solution

- Conventional solution:

$$\hat{A} = \underset{A}{\operatorname{argmin}} \|Y - A\hat{X}\|_F^2$$
$$\hat{A} = Y\hat{X}(\hat{X}\hat{X}^T)^{-1}$$

- With regularization

$$\hat{A} = \underset{A}{\operatorname{argmin}} \|Y - A\hat{X}\|_F^2 + \lambda \|A\|_F^2$$

- Also called *Tikhonov Regularization* or *Ridge regression*
- Minimization gives us

$$\hat{A} = Y\hat{X}(\hat{X}\hat{X}^T + \lambda I)^{-1}$$

- This is exactly the same as conventional estimation, with additional diagonal loading of the correlation matrix of \hat{X}
 - Can be alternately explained as “stabilizing” the correlation matrix, for inversion

Other forms of regularization: L1 regularization

- An alternate regularization

$$\hat{\mathbf{A}} = \underset{\mathbf{A}}{\operatorname{argmin}} \|\mathbf{Y} - \mathbf{A}\hat{\mathbf{X}}\|_F^2 + \lambda |\mathbf{A}|_1$$

- The one-norm $|\mathbf{A}|_1$ sums the magnitude of components of \mathbf{A}
 - The minimization causes \mathbf{A} to be *sparse*
- No closed form solution
 - Quadratic programming solutions required
- Dual formulation

$$\hat{\mathbf{A}} = \underset{\mathbf{A}}{\operatorname{argmin}} \|\mathbf{Y} - \mathbf{A}\hat{\mathbf{X}}\|_F^2 \quad \text{subject to } |\mathbf{A}|_1 \leq t$$

- “LASSO” – Least absolute shrinkage and selection operator

Regularization

$$E = \|\mathbf{y} - \mathbf{a}^T X\|^2 + \Omega(\mathbf{a})$$



Constraints

$$\Omega(\mathbf{a}) = \sigma \|\mathbf{a}\|_2^2$$

Map Estimation

A Maximum Likelihood Estimator maximizes

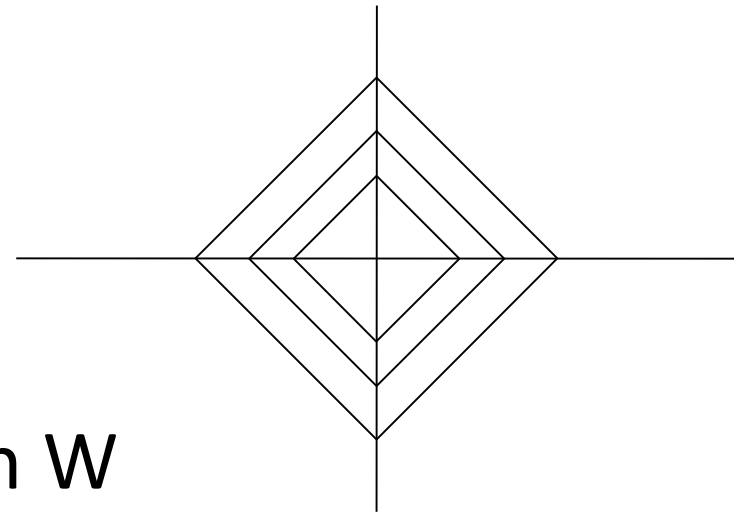
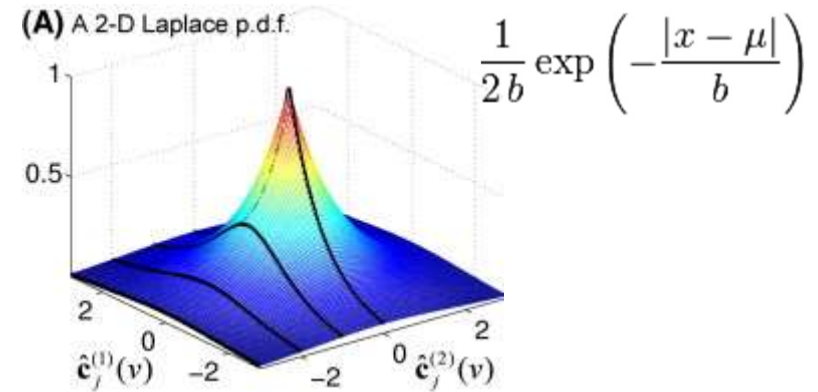
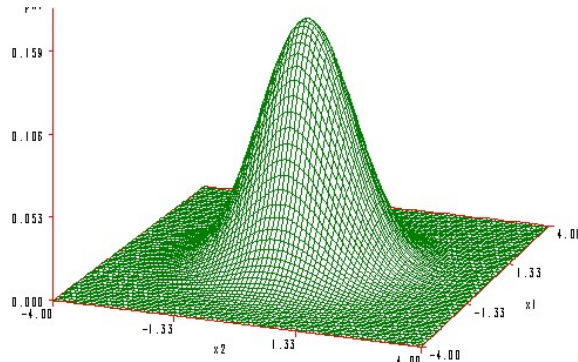
$$\mathbb{P}(\text{data} \mid \text{parameters})$$

A Maximum A Posteriori Estimator maximizes

$$\mathbb{P}(\text{parameters} \mid \text{data})$$

$$\mathbb{P}(\text{parameters} \mid \text{data}) = \frac{\mathbb{P}(\text{data} \mid \text{parameters}) \cdot \mathbb{P}(\text{parameters})}{\mathbb{P}(\text{data})}$$

MAP estimate priors



- Left: Gaussian Prior on W
- Right: Laplacian Prior

MAP estimate of weights

$$dL = \left(2\mathbf{a}^T \mathbf{X}\mathbf{X}^T + 2\mathbf{y}\mathbf{X}^T + 2\sigma\mathbf{I} \right) d\mathbf{a} = 0$$

$$\mathbf{a} = \left(\mathbf{X}\mathbf{X}^T + \sigma\mathbf{I} \right)^{-1} \mathbf{X}\mathbf{Y}^T$$

- Equivalent to *diagonal loading* of correlation matrix
 - Improves condition number of correlation matrix
 - Can be inverted with greater stability
 - Will not affect the estimation from well-conditioned data
 - Also called Tikhonov Regularization
 - Dual form: Ridge regression
- **MAP estimate of *weights***
 - Not to be confused with MAP estimate of \mathbf{Y}

MAP estimation of weights with Laplacian prior

- Assume weights drawn from a Laplacian
 - $P(\mathbf{a}) = \lambda^{-1} \exp(-\lambda^{-1} \|\mathbf{a}\|_1)$
- Maximum *a posteriori* estimate

$$\hat{\mathbf{a}} = \arg \max_{\mathbf{A}} C' - (\mathbf{y} - \mathbf{a}^T \mathbf{X})^T (\mathbf{y} - \mathbf{a}^T \mathbf{X}) - \lambda^{-1} \|\mathbf{a}\|_1$$

- No closed form solution
 - Quadratic programming solution required
 - Non-trivial

MAP estimation of weights with Laplacian prior

- Assume weights drawn from a Laplacian
 - $P(\mathbf{a}) = \lambda^{-1} \exp(-\lambda^{-1} \|\mathbf{a}\|_1)$
- Maximum *a posteriori* estimate

$$\hat{\mathbf{a}} = \arg \max_{\mathbf{A}} C' - (\mathbf{y} - \mathbf{a}^T \mathbf{X})^T (\mathbf{y} - \mathbf{a}^T \mathbf{X}) - \lambda^{-1} \|\mathbf{a}\|_1$$

- Identical to L_1 regularized least-squares estimation

L_1 -regularized LSE

$$\hat{\mathbf{a}} = \arg \max_{\mathbf{A}} C' - (\mathbf{y} - \mathbf{a}^T \mathbf{X})^T (\mathbf{y} - \mathbf{a}^T \mathbf{X})^T - \lambda^{-1} \|\mathbf{a}\|_1$$

- No closed form solution
 - Quadratic programming solutions required
- Dual formulation

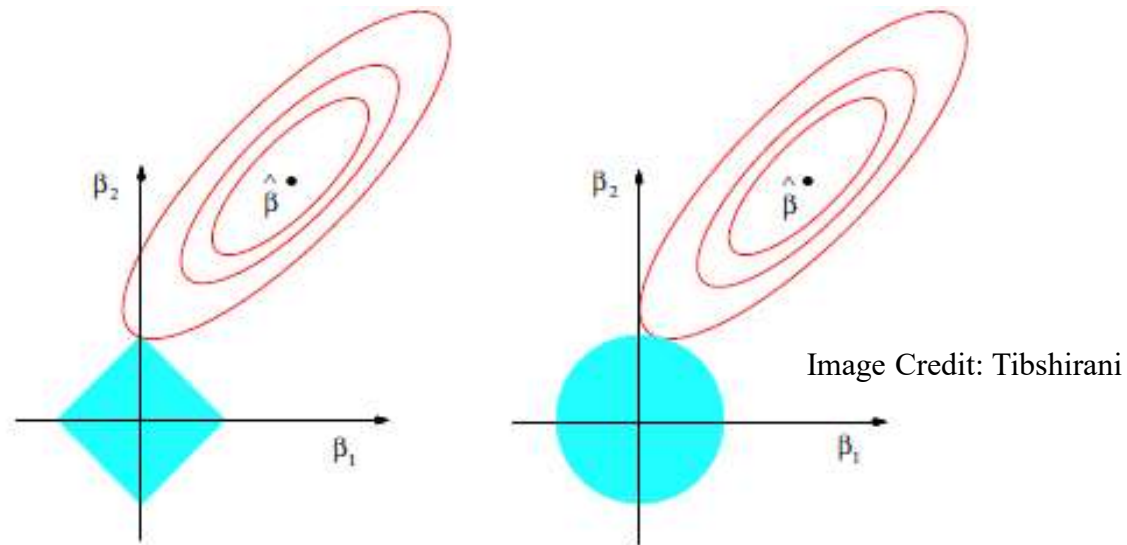
$$\hat{\mathbf{a}} = \arg \max_{\mathbf{A}} C' - (\mathbf{y} - \mathbf{a}^T \mathbf{X})^T (\mathbf{y} - \mathbf{a}^T \mathbf{X})^T \quad \text{subject to} \quad \|\mathbf{a}\|_1 \leq t$$

- “LASSO” – Least absolute shrinkage and selection operator

LASSO Algorithms

- Various convex optimization algorithms
- LARS: Least angle regression
- Pathwise coordinate descent..
- Matlab code available from web

Regularized least squares



- Regularization results in selection of suboptimal (in least-squares sense) solution
 - One of the loci outside center
- **Tikhonov** regularization selects **shortest** solution
- L_1 regularization selects **sparsest** solution

Next up..

- *Classification* with linear regression models
 - AKA linear classifiers

LASSO and Compressive Sensing

$$\mathbf{Y} = \mathbf{X} \mathbf{a}$$

- Given \mathbf{Y} and \mathbf{X} , estimate sparse \mathbf{a}
- LASSO:
 - \mathbf{X} = explanatory variable
 - \mathbf{Y} = dependent variable
 - \mathbf{a} = weights of regression
- CS:
 - \mathbf{X} = measurement matrix
 - \mathbf{Y} = measurement
 - \mathbf{a} = data

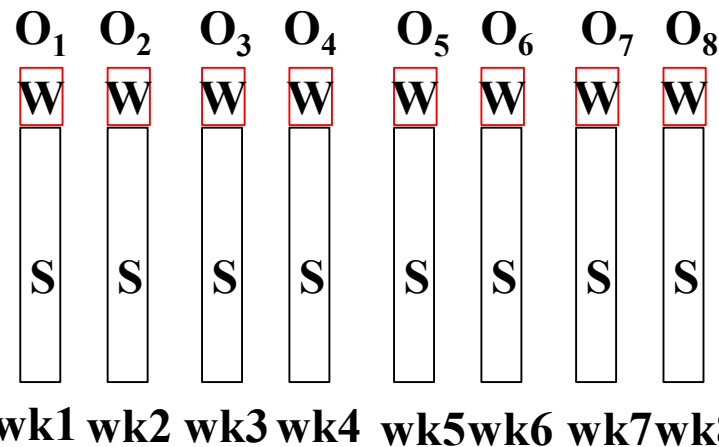
An interesting problem: Predicting War!

- Economists measure a number of social indicators for countries weekly
 - Happiness index
 - Hunger index
 - Freedom index
 - Twitter records
 - ...
- Question: Will there be a revolution or war next week?

An interesting problem: Predicting War!

- Issues:
 - Dissatisfaction builds up – not an instantaneous phenomenon
 - Usually
 - War / rebellion build up much faster
 - Often in hours
- Important to predict
 - Preparedness for security
 - Economic impact

Predicting War



Given

- Sequence of economic indicators for each week
- Sequence of unrest markers for each week
 - At the end of each week we know if war happened or not that week
- Predict probability of unrest next week
 - This could be a new unrest or persistence of a current one

Predicting Time Series

- Need *time-series models*
- HMMs – later in the course