

Advanced Computer Programming User's Manual – Project 2 ACP

Setup and Compilation

1. Download and unzip the submission from eLearning on a Linux box in the multi-platform lab.
2. The submission includes:
 - FileManager.java
 - HashTable.java
 - Main.java
 - UserManual.docx (this file)
 - UML.jpg
 - Dictionary.txt
 - Content.txt
3. Environment: This program has been tested in the multi-platform lab and will run there.
4. Compiling. This program must be run in a Java inclusive IDE that includes contingent JavaFX jar files.

Running the program. Be sure all files are in the same directory

User input: Users will type what they want spell checked into the text area. Clicking open will open the last saved text from the text area (The file comes pre-included with an paragraph to open). Clicking save will save the text from the text area to Content.txt and that text will now replace the text in the text area anytime open is clicked. Clicking exit will exit the application. Clicking Spell Checker will give a list of suggestions for misspelt words in the text area ONLY. It will not spell check the last saved text, this allows users to make spelling corrections and then save the new text.

Output: All saved text will go to content.txt and all other outpute will be displayed on the GUI. Output will be similar to this:



