

Ex.No:12

Practical-12

Date:

Code:

Aim:

Implement echo client server using TCP/UDP sockets.

Code:

client.py

```
import socket
```

```
def ping_server (host = '127.0.0.1', port = 12345):
```

```
    with socket.socket (socket.AF_INET,
```

```
                        socket.SOCK_DGRAM) as s:
```

```
        s.settimeout(5)
```

try:

```
s.sendto (b'Hello', (host, port))
```

```
Print ("Message sent to Server")
```

```
except socket.timeout:
```

```
    Print ("Request time out")
```

```
if __name__ == "__main__":
```

```
    Ping_Server()
```

Server.py

```
import socket
```

```
def start_server (host = '127.0.0.1',  
                  port = '12345');
```

```
with socket.socket (socket.AF_INET,  
                    s.bind (host, port))
```

```
Print (f "UDP Server running on {host} : {port}" )
```

```
while True:
```

```
data, addr = s.recvfrom (1024)
```

```
Print(f "Received message from {addr} :  
      {data.decode()}")
```

```
if __name__ == "__main__":
```

```
start_server()
```

O/P:

Server.py

Terminal

```
> Python Server.py
```

```
>>
```

UDP Server running on 127.0.0.1 : 12345

Client.py

Terminal

```
> Python client.py
```

```
>>
```

message sent to server.

Result:

thus the Implementation of echo server is studied.