# <u>Dashboard</u> / <u>My courses</u> / <u>CS23331-DAA-2023-CSE</u> / <u>Divide and Conquer</u> / <u>3-Finding Floor Value</u>

Started on	Tuesday, 8 October 2024, 1:41 PM
State	Finished
Completed on	Tuesday, 8 October 2024, 1:46 PM
Time taken	4 mins 32 secs
Marks	1.00/1.00
Grade	<b>10.00</b> out of 10.00 ( <b>100</b> %)

```
Question 1
Correct
Mark 1.00 out of 1.00
```

## **Problem Statement:**

Given a sorted array and a value x, the floor of x is the largest element in array smaller than or equal to x. Write divide and conquer algorithm to find floor of x.

## **Input Format**

First Line Contains Integer n – Size of array

Next n lines Contains n numbers – Elements of an array

Last Line Contains Integer x – Value for x

## **Output Format**

First Line Contains Integer – Floor value for x

Answer: (penalty regime: 0 %)

```
#include <stdio.h>
 2
    int floorSearch(int arr[], int n, int x)
 3 ▼ {
 4
        if (x >= arr[n - 1])
 5
            return n - 1;
 6
        if (x < arr[0])
 7
            return -1;
        for (int i = 1; i < n; i++)</pre>
 8
 9
            if (arr[i] > x)
10
                 return (i - 1);
11
12
        return -1;
13
14
   int main()
15 ▼ {
16
        int n;
        scanf("%d",&n);
17
18
        int arr[n];
        for(int i=0;i<n;i++){</pre>
19
20
            scanf("%d",&arr[i]);
21
        }
22
        int x;
        scanf("%d",&x);
23
24
        int index = floorSearch(arr, n - 1, x);
25
        if (index == -1)
26
            printf("Floor of %d doesn't exist in array ", x);
27
28
            printf("%d", arr[index]);
29
        return 0;
30
31
```

Input	Expected	Got	
6	2	2	~
1			
2			
8			
10			
12			
19			
5			
5	85	85	~
10			
22			
85			
108			
129			
100			
	6 1 2 8 10 12 19 5 5 5 10 22 85 108 129	6 2 1 2 8 10 12 19 5 5 5 85 10 22 85 108 129	1 2 8 10 12 19 5 85 10 85 108 129

		Input	Expected	Got				
	~	7	9	9	~			
		3						
		5						
		7						
		9						
		11						
		13						
		15						
		10						
П			l .	1				

Passed all tests! ✓

Correct

Marks for this submission: 1.00/1.00.

# 2-Majority Element

Jump to...

4-Two Elements sum to x ►