

AIM: Write a program to implement error detection and correction using HAMMING code concept.
Make a test run to input data stream and verify error correction feature.

Code (Binary)

```
#include <stdio.h>
```

```
void calculate_parity_bits(int data[], int *p1, int *p2,
                           int *p4, int *p8) {
    *p1 = (data[0] + data[2] + data[3] + data[5] + data[6]) % 2;
    *p2 = (data[0] + data[1] + data[3] + data[4] + data[6]) % 2;
    *p4 = (data[3] + data[4] + data[5]) % 2;
    *p8 = (data[6] + data[0] + data[2]) % 2;
}
```

```
void parity_bits(int data[], int *p1, int *p2, int *p4,
                 int *p8) {
    *p1 = (data[10] + data[3] + data[6] + data[4] + data[2]
            + data[0]) % 2;
    *p2 = (data[9] + data[8] + data[5] + data[4] + data[1]
            + data[0]) % 2;
    *p4 = (data[7] + data[6] + data[5] + data[4]) % 2;
    *p8 = (data[6] + data[3] + data[2] + data[1]) % 2;
}
```

```
void generate_hamming_code(int data[], int hamming_code[]) {
    int p1, p2, p4, p8;
    calculate_parity_bits(data, &p1, &p2, &p4, &p8);
    hamming_code[0] = data[0];
    hamming_code[1] = data[1];
    hamming_code[2] = data[2];
    hamming_code[3] = p1;
    hamming_code[4] = data[3];
    hamming_code[5] = data[4];
    hamming_code[6] = data[5];
    hamming_code[7] = p4;
    hamming_code[8] = data[6];
    hamming_code[9] = p2;
    hamming_code[10] = p1;
}
```

```

int detect-error (int hamming-code []) {
    int p1, p2, p4, p8;
    parity-bits (hamming-code, &p1, &p2, &p4, &p8);
    int error-position = p1 * 1 + p2 * 2 + p4 * 4 + p8 * 8;
    return error-position;
}

```

```

int main () {
    int data [7];
    printf ("Enter 7 bits of data one by one \n");
    for (int i = 0; i < 7; i++) {
        printf ("Bit %d: ", i + 1);
        scanf ("%d", &data[i]);
    }
    printf ("Data after appending all bits: ");
    for (int i = 0; i < 7; i++) {
        printf ("%d", data[i]);
    }
    printf ("\n");
    int hamming-code [11];
    generate-hamming-code (data, hamming-code);
    printf ("The 11-bit hamming code is: ");
    for (int i = 0; i < 11; i++) {
        printf ("%d", hamming-code[i]);
    }
    printf ("\n");
}

```

```

int corrupted-code [11];
printf ("Enter the 11-bit hamming code with  
a possible error (bit by bit): \n");
for (int i = 0; i < 11; i++) {
    printf ("bit %d: ", i + 1);
    scanf ("%d", &corrupted-code[i]);
}

```

```

int error_pos = detect_error(corrupted_code);
printf("Data calculated error position: %d\n",
       11 - error_pos + 1);
if (corrupted_code[11 - error_pos] == 0) {
    corrupted_code[11 - error_pos] = 1;
} else {
    corrupted_code[11 - error_pos] = 0;
}
printf("Data after error - correcting all bits: ");
for (int i = 0; i < 11; i++) {
    printf("%d", corrupted_code[i]);
}
printf("\n");
return 0;
}

```

Output

Enter 7 bits of data one by one:

Bit 1: 1

Bit 2: 1

Bit 3: 0

Bit 4: 0

Bit 5: 1

Bit 6: 1

Bit 7: 1

Data after appending all bits: 1100111

The 11-bit Hamming code is: 11000110101

Enter the 11-bit Hamming code with a possible error (bit by bit):

Bit 1: 1

Bit 2: 1

Bit 3: 1

Bit 4: 0

Bit 5: 0

Bit 6: 1

Bit 7: 1

Bit 8: 0

Bit 9: 1

Bit 10: 0

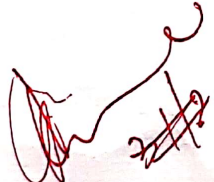
Bit 11: 1

Calculated error position: 3

Data after error-correcting all bits: 11000110101

RESULT

Thus, a program to implement error detection and correction using Hamming code concept has been successfully written and the output is verified for binary input.

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Code (Cont)

```
#include <stdio.h>
```

```
#include <string.h>
```

```
void calculate_parity_bits (int data[], int *p1,  
    int *p2, int *p4, int *p8) {  
    *p1 = (data[0] + data[2] + data[3] + data[5] +  
        data[6]) % 2;  
    *p2 = (data[0] + data[1] + data[3] + data[4] +  
        data[6]) % 2;  
    *p4 = (data[3] + data[6] + data[5]) % 2;  
    *p8 = (data[1] + data[0] + data[2]) % 2;  
}
```

```
void parity_bits (int data[], int *p1, int *p2,  
    int *p4, int *p8) {  
    *p1 = (data[10] + data[8] + data[6] + data[4] +  
        data[2] + data[0]) % 2;  
    *p2 = (data[9] + data[8] + data[5] + data[4] +  
        data[1] + data[0]) % 2;  
    *p4 = (data[7] + data[6] + data[5] + data[4]) % 2;  
    *p8 = (data[8] + data[3] + data[2] + data[1]) % 2;  
}
```

```
void generate_hamming_code (int data[], int  
    hamming_code[]) {  
    int p1, p2, p4, p8;  
    calculate_parity_bits (data, &p1, &p2, &p4, &p8);  
    hamming_code[0] = data[0];  
    hamming_code[1] = data[1];  
    hamming_code[2] = data[2];  
    hamming_code[3] = p8;  
    hamming_code[4] = data[3];  
    hamming_code[5] = data[4];  
    hamming_code[6] = data[5];  
    hamming_code[7] = p4;  
    hamming_code[8] = data[6];  
    hamming_code[9] = p2;  
    hamming_code[10] = p1;  
}
```

```

int detect_error (int hamming_code[]) {
    int p1, p2, p4, p8;
    parity_bits (hamming_code, &p1, &p2, &p4, &p8);
    int error_position = p1 * 1 + p2 * 2 + p4 * 4 + p8 * 8;
    return error_position;
}

```

```

void char_to_binary (char ch, int data[]) {
    for (int i = 0; i < 7; i++) {
        data[i] = (ch >> (6-i)) & 1;
    }
}

```

```

}

```

```

char binary_to_char (int data[]) {

```

```

    char ch = 0;
    for (int i = 0; i < 7; i++) {
        ch |= (data[i] << (6-i));
    }

```

```

    return ch;
}

```

```

int main() {

```

```

    char input_text[100];
    printf("Enter a string (up to 99 characters) ");
    scanf("%s", input_text);

```

```

    int data[7], hamming_code[11], corrupted_code[11];
    char encoded_text[100] = {0};
    char decoded_text[100] = {0};
    int k = 0;

```

```

    for (int i = 0; i < strlen(input_text); i++) {
        char_to_binary(input_text[i], data);
        generate_hamming_code(data, hamming_code);
        for (int j = 0; j < 11; j++) {
            encoded_text[k++] = hamming_code[j] + '0';
        }
    }
}

```

```
printf ("Encoded hamming code: %s\n", encoded_text);
```

```
printf ("Enter the received hamming code (up to  
1100 bits, same length as encoded): \n");
```

```
scanf ("%s", encoded_text);
```

```
k=0;
```

```
for (int i=0; i< strlen(encoded_text)/4; i++) {
```

```
for (int j=0; j<4; j++) {
```

```
    corrupted_code[j] = encoded_text[k++];  
}
```

```
int error_pos = detect_error(corrupted_code);  
if (error_pos != 0)
```

```
    corrupted_code[11-error_pos] =  
        (corrupted_code[11-error_pos] == 0) ?  
        1 : 0;
```

```
data[0] = corrupted_code[0];
```

```
data[1] = corrupted_code[1];
```

```
data[2] = corrupted_code[2];
```

```
data[3] = corrupted_code[3];
```

```
data[4] = corrupted_code[4];
```

```
data[5] = corrupted_code[5];
```

```
data[6] = corrupted_code[6];
```

```
decoded_text[i] = binary_to_char(data);
```

```
}
```

```
printf ("Decoded and corrected text: %s\n",  
        decoded_text);
```

```
return 0;
```

```
}
```

OUTPUT

Enter a string (up to 25 characters):

abc

Encoded Hamming Code: 11000000110100001100011
00001111

Enter the received Hamming Code (up to 11500 bits,
same length as encoded):

11000000110100001100011000011110

Decoded and corrected text: abc

RESULT

Thus, a program to implement ~~flow control~~ error detection and correction using hamming code concept has been written and successfully verified for text input.

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