Ex no:11 c)

OPTIMAL

Aim:

To write a c program to implement Optimal page replacement

Algorithm:

- 1.Start the process
- 2.Declare the size
- 3.Get the number of pages to be inserted
- 4.Get the value
- 5.Declare counter and stack
- 6. Select the least frequently used page by counter

value 7.Stack them according the selection.

- 8.Display the values
- 9.Stop the process

Program:

```
printf("Page\tFrames\n");
for (int i = 0; i < n; i++) {
  int found = 0;
  // Check if page is already in frame
  for (int j = 0; j < frames; j++) {
    if (frame[j] == pages[i]) {
       found = 1;
       break;
    }
  }
  // If page not found - Page Fault
  if (found == 0) {
    pageFaults++;
    // Check for empty frame
    int empty = -1;
    for (int j = 0; j < frames; j++) {
       if (frame[j] == -1) {
         empty = j;
         break;
      }
    }
    // If empty frame available
    if (empty != -1) {
       frame[empty] = pages[i];
    } else {
       int farthest = -1, pos = -1;
       // Find the page not used for longest time
       for (int j = 0; j < frames; j++) {
         int k;
         for (k = i + 1; k < n; k++) {
           if (frame[j] == pages[k])
              break;
         }
         if (k > farthest) {
           farthest = k;
            pos = j;
         }
```

```
}
         frame[pos] = pages[i]; // Replace page
      }
    }
    // Display current frame status
    printf("%d\t", pages[i]);
    for (int j = 0; j < frames; j++) {
       if (frame[j] != -1)
         printf("%d ", frame[j]);
       else
         printf("- ");
    }
    printf("\n");
  }
  printf("\nTotal Page Faults = %d\n", pageFaults);
  return 0;
}
```

Output:

```
Output
```

```
Page
        Frames
    7 - -
    70-
1
    7 0 1
2
    2 0 1
0
    2 0 1
3
   2 0 3
0
    2 0 3
4
    2 4 3
2
    2 4 3
3
    2 4 3
Total Page Faults = 6
```

Result:

Thus the optimal page replacement program was executed successfully.