





Pawan Jayakumar

 [github](#)  [linkedin](#)  [email](#)  [Website](#)

EDUCATION

University of California San Diego

Sept 2024 - Dec 2025

Master of Science in Computer Science

University of Virginia

Aug 2020 - May 2024

Bachelor of Science in Computer Science

GPA: 3.83/4.0

COURSEWORK

Software Engineering, Data Structures and Algorithm Design, Operating Systems, Machine Learning, Parallel Processing, Reinforcement Learning, Hardware Accelerators, Robotics, Probability, Linear Algebra

PROJECTS

Slider

Mar 2022 - Mar 2023

- Developed an award winning puzzle game called Slider which has over 1000 wish-lists and will be published in summer of 2024

Policy Evaluation Benchmark

Feb 2023 - Present

- Collaborating with Shuze Liu on a benchmark for policy evaluation algorithms such as ROS, BPS and ODI
- Utilized Slurm job scheduler and Weights and Biases to train models across many devices

PyTorch Architecture Optimization Contributor

May 2024 - Present

- Collaborating with open source contributors to integrate 1.58 (ternary) bit quantization to Torchao
- Extending the PyTorch dispatcher to enable sub-byte data types

Meta Data Analytics Case Competition Finalist

Nov 2023

- Conducted an investigation into Netflix media trends and using Principle Component Analysis on several data sets
- Executed a thorough competitor analysis in key markets, developing a differentiated entry strategy for a new streaming service, culminating in a 10-page slide deck deliverable.

EXPERIENCE

University of Virginia | *Machine Learning Researcher*

Sept 2023 - Dec 2023

- Worked with Prof. Shangdong Zhang to create a proof of concept showcasing how reinforcement learning can reduce the energy consumption of a GPS by 10% in a simulated environment.

Capital One | *Software Engineering Intern*

Jun 2022 - Aug 2023

- Designed and deployed a dataset discussion page which is used by over 15,000 monthly associates
- Optimized local development environment which resulted in saving hundreds of hours of development time
- Designed and deployed an automated cloud application to track and display changes in vulnerability reports to Capital One associates
- Successfully and respectfully challenged others' designs, peer reviewed pull requests, and humbly accepted criticism on code written

University of Virginia | *Teaching Assistant*

Aug 2022 - Dec 2022

- Led 100+ students in laboratory sessions and office hours by conducting code reviews and peer mentoring

University of Virginia | *Machine Learning Researcher*

Dec 2020 - May 2021

- Worked with Prof. Hongning Wang on machine learning network architectures using crowd sourced data, achieving a 14% increase in classification accuracy over baseline methods

SKILLS

Languages: Python, C/C++, CUDA, SQL, C#, JavaScript/TypeScript, HTML/CSS, \LaTeX

Tools: Git, Jenkins devops, Docker, Unix, Node.js, Webpack, AWS Lambda, AWS DynamoDB

Frameworks: PyTorch, React, Node.js, Angular, RestAPI, GraphQL, Tailwind CSS