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Trading Recommendations System for Non-fungible Tokens

A dissertation by

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4.9	Functional requirements
4.10	Non-functional requirements
ACRO	ONYMS
DL	Deep learning.
ML	Machine Learning.
NFT	Non-fungible Token.
NLP	Natural Language Processing.

CHAPTER 1: INTRODUCTION

CHAPTER 2: LITERATURE REVIEW

CHAPTER 3: METHODOLOGIES

CHAPTER 4: SOFTWARE REQUIREMENTS SPECIFICATION

4.1 Chapter Overview

This chapter focuses on identifying possible stakeholders of the project by taking a look at all possible points of interaction with the system with the use of a rich picture diagram, gathering their perceptions to analyse and come up with possible expected use cases, functional and non-functional requirements of the prototype.

4.2 Rich Picture

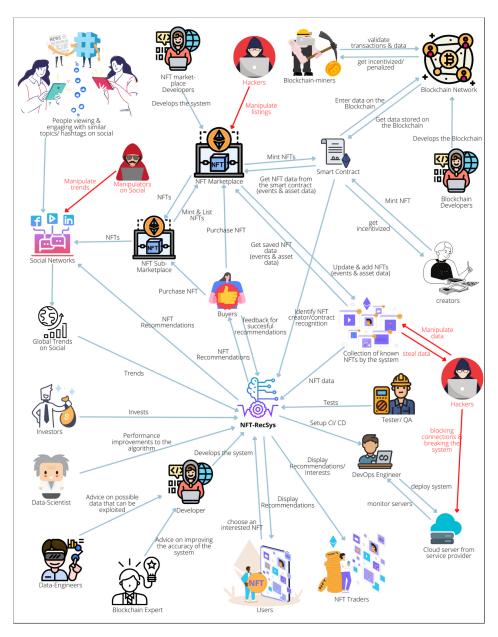


Figure 4.1: Rich Picture Diagram (self-composed)

The above Rich Picture diagram shows a helicopter view of how related parties in the rest of the world interacts with the system. It is used to understand the possible interactions that are expected to happen when the system is functional.

4.3 Stakeholder Analysis

The Stakeholder Onion Model illustrates recognized stakeholders who are associated with the system, along with an explanation of each stakeholder's involvement in the system, in Stakeholder Viewpoints.

4.3.1 Stakeholder Onion Model

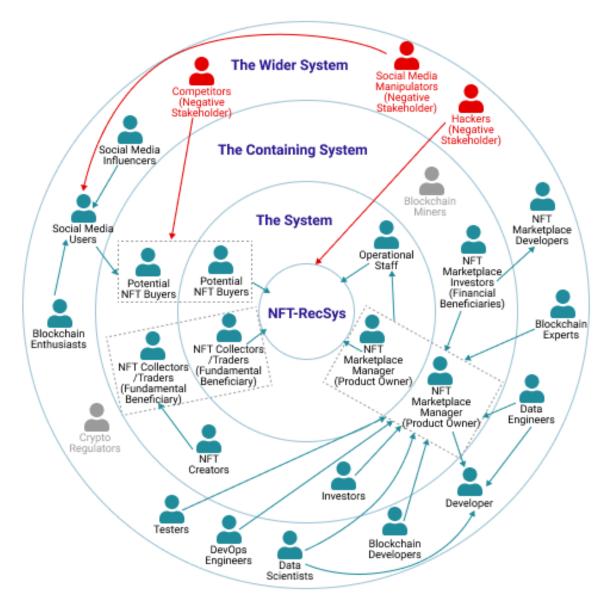


Figure 4.2: Stakeholder Onion Model (self-composed)

4.3.2 Stakeholder Viewpoints

Table 4.1: Roles and benefits of identified stakeholders

Stakeholder	Role	Benefits/ Role Description
Developer	Financial Beneficiary	Develops the system
Investors		Makes a profit out of the investments put into
		marketing, deployments and development of the
		system
NFT Marketplace	Operational - Mainte-	Integrates the system into NFT Marketplaces.
Developers	nance	
Blockchain Ex-	Expert, Quality	Provides expert advice & insights into domain
perts	Regulator Quanty	knowledge, to improve the system's perfor-
	Regulator	mance.
Data Scientists		Provides performance improvements for the per-
		formance of the Data scienc models/ algorithms
		used.
Data Engineers		Provides advice on possible data that can be ex-
		ploited, to make the best possible recommenda-
		tions.
NFT Creators	Financial Beneficiary	Gets a better opportunity to get their creations in
		the eye of potential buyers. Makes a profit by
		selling creations to people who are interested in
		the creations.
NFT Traders/ Col-	Fundamental Bene-	It becomes easier for traders to sell NFTs as well
lectors	ficiary	as explore more NFTs to purchase. It also al-
		lows them to explore NFTs that may be worth
		collecting for a future trade.
Potential NFT		It becomes more convenient for these parties to
Buyers		explore NFTs that they're interested in.
NFT Marketplace	System Owner, Oper-	Inputs data sources for opinion mining, sets de-
Manager	ational - Administra-	fault biases. Makes sure that the system is up &
	tion	running, while managing the operational staff.

Operational Staff	Operational - Support	Makes sure that the system is up & running, while
		attending to users' requests & issues.
DevOps Engineers	Product Deployment	Deploys the system to the cloud and make sure
	& Maintenance	that it's up & serving users, without throttling.
Social Media In-	Operational - Sec-	Influences users on social media and drives
fluencers	ondary	trends.
Social Media	Operational - Sec-	Get influenced to search for items of interest and
Users	ondary & Fundamen-	possibly turn into potential NFT buyers.
	tal Beneficiary	
Hackers		May manipulate listings in NFT market places.
Competitors	Negative Stakeholder	May build competing products that outperform/
		undercut pricing.
Social Media Ma-		May manipulate users on social media & drive
nipulators		trends that a majority of users aren't interested
		in.
Blockchain Enthu-	Operational	Helps drive awareness and keep the public up to
siasts		date with the latest releases & feature updates.
Blockchain Miners	Operational - Sec-	Helps keep Blockchains up & running by vali-
	ondary	dating the data on the network.
Crypto Regulators	Quality Regulator	May have an impact as a regulator, if the system
		is used by mainstream networks.
Testers	Quality Inspector	Tests the system & ensures that it's suitable to
		run in production.

4.4 Requirement Elicitation Methodologies

In order to gather requirements for the development of the research project, there were multiple requirement elicitation methodologies that were followed. literature review, interviews, survey & prototyping were the methodologies chosen for this purpose. The reasons to choosing the specified requirement elicitation methodologies have been discussed below.

Table 4.2: Requirement Elicitation Methodologies

Method 1: Literature Review

At the inception of the project, the author has done a thorough literature review to identify research gaps that are open in the desired field of study and a chosen domain of interest. In order to understand research gaps available in technologies that can be applied, existing systems were studied together with relatable technologies that are possible to be applied to the existing systems that were mentioned in literature.

Method 2: Interviews

Interviews were conducted as a means of gathering expert-insights into domain-specific requirements and also to identify the best possible way to solve the problem at hand while contributing to the body of knowledge through research. Due to the domain being new and the required technical knowledge being specific, interviews were identified to be the best-possible source of knowledge to gather requirements that align with the research gap. This method also allowed to get qualitative feedback on the proposed system making it possible to identify any drawbacks/ challengers that may have to be addressed while prototyping.

Method 3: Survey

As a means of conducting a survey, questionnaire was used as a tool to gather requirements and insights from potential users of the proposed system. This form of survey will aid the author in comprehending people's cognitive processes and the expectations they have for the prototype. It will also allow the author to clarify if the proposed solution would be helpful to intended users.

Method 4: Prototyping

Since the project was chosen to follow the *Agile* Software Development Life-cycle, prototyping would allow the author to recursively try out various alternative implementations to identify any areas of improvement while testing and evaluating the prototype.

4.5 Analysis of Data & Presentation of the Outcome through Elicitation Methodologies

The analysis of data gathered through the chosen means of requirement elicitation have been presented below.

4.5.1 Literature Review

Table 4.3: Findings through Literature Review

Findings

In completion of the review of literature, it was identified that a Recommendations System for Non-fungible Token (NFT)s would benefit the majority of users to make purchase decisions as well as allow them to explore relevant items, that would in return benefit the market places, creators & traders who are selling them as Recommendations Systems have proven to improve sales of e-commerce sites in the past.

When exploring technologies that can be applied to achieve the required outcome, it was understood that the use of Deep learning hasn't been able to improve the output of recommendations compared to other fields of applications, in most cases. It was identified that implementing a custom hybrid ensembled model with the integration of social media trends has not been explored in literature. But, the use of data from similar users' timelines has been mentioned as possible future work. Neverthless, it was also identified that pricing of NFTs & contract data have not been considered for any previous implementations either. The only study related to recommending NFTs only recommends NFT collections that a user may be interested in, but not actual NFTs themselves.

4.5.2 Interviews

In order to get opinions of technical as well as domain expertise, interviews were conducted with experts from the respective fields. Experts & researchers in Machine Learning (ML), Recommendation Systems and Blockchain were chosen to be interviewed in order to establish project requirements. 3 Blockchain experts, 1 NFT Creator, 1 Senior Data Engineer, 2 PhD students in ML and a Data science engineer were interviewed. The outcome of interviews were processed to a **thematic analysis** based on the following themes.

Table 4.4: Thematic analysis of interview findings

Theme	Analysis
Collection & pre-	As this is expected to be a Data science project, the main concern that
processing of avail-	all participants had was the availability of data. Clustering of avail-
able data.	able data was suggested to identify possible patterns by ML experts,
	while Blockchain experts suggested the use of publicly available data
	on the Blockchain such as details from Smart-Contracts to be used
	to improve the quality of recommendations.

Applicable Rec-	The opinion of majority of the interviewees was that this project
ommendation	would benefit more by the use of rule-based algorithmic recom-
Techniques	mendation models instead of Deep learning (DL) models due to the
	constraint of . According to technical experts, having a special-
	ized recommendation model built using algorithms is very highly
	accepted in industrial applications. They seem to perform better in
	most new domains according to PhD researches. Even some of the
	biggest e-commerce organizations in the world seem to benefit a lot
	by custom-built recommendations algorithms tailored to specified
	use-cases according to research & development experts in Recom-
	mendation Systems.
Integration of Opin-	Domain experts thought that integrating trends and other social opin-
ion Mining into Rec-	ion will add value to the recommendations. They were also interested
ommendation Sys-	in identifying a possibility of checking for the sentiment represented
tems	by the opinions as well. When considering social sentiment, Tweets/
	opinions of well-known influencers may play a bigger effect into the
	value of curtain NFTs.
Research gap &	The technological experts thought that the method that the author
scope	proposed was very innovative and that according to their knowledge,
	they haven't seen a similar integration to the suggested architecture
	in previous applications.
Creating the bias for	While some of the interviewees suggested the use of a fixed weighted
a Hybrid Recom-	bias, others suggested a variable bias. The method applicable for
mendations Model	variable bias or the best-possible fixed bias can be tested via con-
	tinuous prototyping & evaluation. The use of user-input was also
	suggested to identify a possible expected bias.
Prototype features &	The Data science experts were very interested in seeing a Recommen-
suggestions	dations System built purely using custom algorithms with the help
	of vectorization functions that many ML libraries support. The use
	of transfer learning or pre-trained models were suggested for Natural
	Language Processing (NLP) parts of the implementation.

Understanding a	The value proposition was identified to be created by an external
buyer's decision	entity based on contract & token Ids stored on the blockchain. Due
making for automa-	to the difference in real world trust and blockchain trust, this may
tion	have to be inferred from the available data such as past contract data
	and social sentiment from trends.
The necessity of	As the first research study related to a Recommendations System for
NFT-RecSys &	NFTs, the interviewees thought that the contribution to the domain
contributions	will be of great value and also, since the hybrid architecture of the
	proposed system is novel, the contribution to the technological do-
	main would help the advancement of the quality of recommendations
	in future implementations. It was also understood that it's difficult
	to find specific NFTs based on tags/ characteristics. Furthermore, it
	was revealed that Sri Lanka does not have Machine Intelligence/ Data
	science driven Recommendation Systems in all local e-commerce
	stores.

4.5.3 Survey

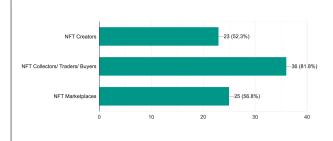
Table 4.5: Analysis of replies to questionnaire

Question	How will you dec	ide which NFT t	o purchase?	
Aim of question	To understand ho	w a potential buy	yer would proceed to pur	rchase an
	NFT.			
Findings & Conc	elusion			
Find items that are trends in soci Consider how the properties over time, to proper time.	al media. orice may		—19 (43.2%)	—28 (63.6%)
Try to find a matching NI that has already been r Find NFTs created by artists that have already Pick items that are	marked creators/ create		—15 (34.1%) —16 (36.4%)	
personal Checking their co	interests. mmunity, —1 (2.3%)		—15 (34.1%)	
	0	10	20	30

A majority of the participants thought that considering the price increase over time would be the primary factor of consideration when purchasing an NFT, while the second most impact to be considered was trends in social media. Finding NFTs that have been created by creators/ artists who have created valuable NFTs in the past, an NFT that is similar to what is already highly valuable and picking items related to personal interests saw similar weightings when making purchase decisions.

Question	Who do you think will be benefited from using this system?
Aim of question	To identify the beneficiaries of the proposed system.

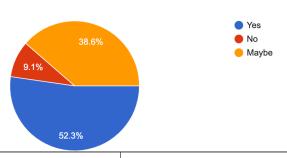
Findings & Conclusions



While more than 50% of participants aggreed that the proposed system would benefit the suggested beneficiaries, 81.8% thought that NFT collectors/ traders/ buyers would benefit. Since, they are the ultimate target users, it's satisfying to see such positive responses.

Question	Do you think that this system would benefit people who have no		
	expertise in Blockchain/ NFTs as well as people who have a decent		
	amount of expertise in Blockchain/ NFTs?		
Aim of question	To identify how valuable the system would be to people of all levels of		
	expertise in Blockchain/ NFTs		

Findings & Conclusion

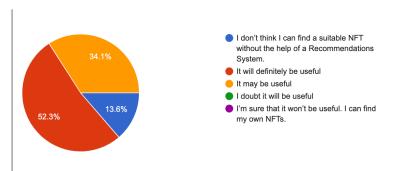


With majority of the responses suggesting that people of all levels of expertise in Blockchain/ NFTs would benefit from the system depicts that the proposed system would be beneficial for above-average

Question	How much do you think that a Recommendations System would
	benefit you, if you ever plan on purchasing an NFT?
Aim of question	To identify if the respondents think that the system would benefit them.

users as well.

Findings & Conclusion

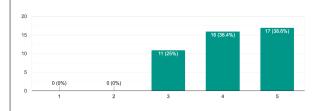


52.3% of users thought that a Recommendations System would definitely be useful to them if they plan on purchasing an NFT, while 34.1% thought that it may be useful. Meanwhile, 13.6% of users thought that

they don't think that they could find a suitable NFT without the help of a Recommendations System. 100% of the results were aligned towards seeing a possible benefit of the proposed system.

Question	How much would you expect a Recommendations System that con-	
	siders social media trends to be beneficial for businesses to integrate	
	into their online platforms?	
Aim of question	To identify the importance of the technological contribution in the	
	project	

Findings & Conclusion

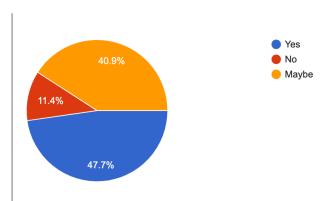


The results from this question suggests that the technological contribution that has been highlighted in this project, which addresses an advancement of development of Recommendation Systems is expected to be extremely beneficial

for business applications.

Question	Do you think that a user would benefit more if one platform pro-				
	vides recommendations that differ from another platform with the				
	same dataset?				
Aim of question To identify if the proposed Recommendations System will benefit fro					
	implementing a Reinforcement Learning technique or a variable bias				
	to adapt and suite different platforms.				
	I				

Findings & Conclusion



A majority of participants thought that having varied recommendations in different platforms, using the same recommendations algorithm. This leads to the requirement of implementing a variable bias towards the factors considered for recommendations or implementing a reinforcement learning technique,

for the model to adjust based on user-inputs. Having a pre-configurable bias will also allow to achieve this, but the results from recommendations may not be optimum.

Question	What functionalities would you like to have in a Trading Recom-			
	mendations System for Non-fungible Tokens?			
Aim of question To identify the non-function requirements of the system, that wo				
make the system as user-friendly as possible				

Findings & Conclusion

Most responses form the participants revolved around considering price-predictions when making recommendations. There were also suggestions to integrate trending crypto news to the system. Suggesting potential NFTs that suit a person's personal interests were also suggested to be integrated.

4.5.4 Prototyping

Table 4.6: Findings through Prototyping

Findings

4.6 Summary of Findings

Table 4.7: Summary of Findings

Id	Finding	Literature Review	Interviews	Survey	Prototyping
1	The proposed system would benefit experienced & inexperienced users searching for NFTs as well as NFT creators, traders & market	ĕ	VS /	✓	ing
2	The limits of Recommendation Systems can be pushed without the use of Deep learning, by the application of various hybrid ensemble	✓	✓		
3	models The integration of social media trends would be beneficial to improve recommendations produced by a Recommendations System	✓	✓	√	✓
4	The identified research gap would contribute to both the Blockchain-NFT domain as well as the advancement of Recommendations Systems & ML	✓	✓	✓	
5	Building custom use-case specific algorithms for the Recommendations System is prefered over the use of pre-built models from a business application perspective		✓		
6	Having a method of price-prediction & using the prediction data to make decisions on recommendations would benefit users		✓	✓	
7	Using data-clustering techniques to identify contract-recognition & data tags are expected by advanced-users		✓		
8	Personalized recommendations could be achieved by the use of information extracted from the Blockchain with related to a user's public key. Past purchases of NFTs made by users can be considered.	✓	✓		
9	It would be good to have a user-interface that allows the user to choose the bias/ his primary concerns when expecting a recommendation, to provide the perfect recommendation for each user.		✓		

9	Having a adaptable, variable Recommendations Model that allows		✓	✓	
	different platforms to have varied recommendations is preferred.				
10	Having a sufficient set of well-cleaned & pre-processed data would	✓	✓		/
	be vital for the performance of the system				
11	Opinions of well-known influencers could have a bigger impact on		✓		
	the decision-making process of a majority of users.				

4.7 Context Diagram

Prior to development, the system's boundaries and interactions should be determined. The system's context is depicted in the diagram below.

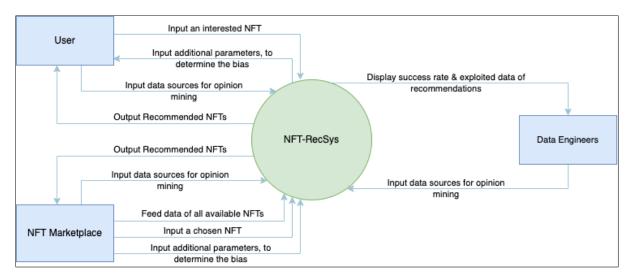


Figure 4.3: Context Diagram (self-composed)

4.8 Use Case Diagram

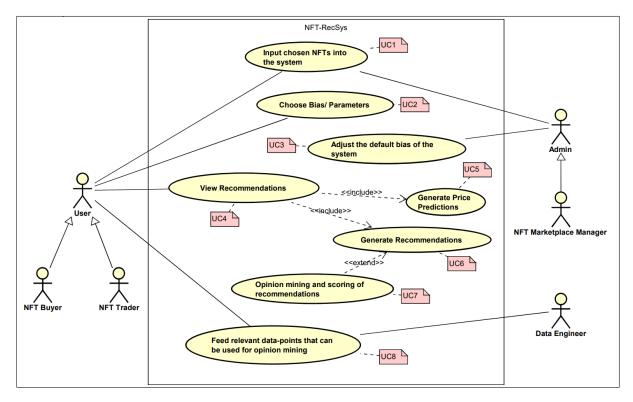


Figure 4.4: Use Case Diagram (self-composed)

4.9 Use Case Descriptions

4.10 Requirements

4.10.1 Functional Requirements

The MoSCoW technique was used to determine the priority levels of system needs based on their importance.

Table 4.8: Levels of priority according to the "MoSCoW" technique.

Priority Level	Description	
Must have (M)	This level's requirement is a prototype's core functional requirement, and	
	it must be implemented.	
Should have (S)	Important requirements aren't absolutely necessary for the expected pr	
	totype to work, but they do add a lot of value.	
Could have (C)	Desirable requirements that are optional and aren't deemed essential crit	
	ical to the project's scope.	
Will not have (W)	The requirements that the system may not have and that are not considered	
	a top priority at this time.	

Table 4.9: Functional requirements

FR	D	Priority	Use
ID	Requirement		Case
FR1	Users must be able to add a chosen NFT to be considered as the	M	UC1
	reference point to generating recommendations.		
FR2	Admins should be able to add a collection of NFT to be used as	S	UC1
	recommendations.		
FR3	The system could be able to fetch relevant data of the NFT using an	С	UC1
	entered token Id.		
FR4	Users must be able to set/ adjust the bias and parameters to be used	M	UC2
	by the Recommendations System using parametric selections prior		
	to generating recommendations.		
FR5	Admins should be able to adjust the default bias of the Recommen-	S	UC3
	dations System.		
FR6	Users must be able to view recommendations with the click of a	M	UC4
	button.		
FR7	The prototype could have an option to receive user feedback regard-	C	UC4
	ing the satisfaction level of the generated recommendations by the		
	system.		
FR8	The system could show the reasons for recommending each item to	C	UC4
	users.		
FR9	The system should generate price predictions and consider the results	S	UC5
	for recommendations.		
FR10	Opinion mining trends data must be used to generate NFT recom-	M	UC7
	mendations.		
FR11	A user could be allowed to feed data-points such as interested public	С	UC8
	figures, websites to use as opinion mining data for recommendations.		
FR12	Admins should be able to feed data-points such as interested public	S	UC8
	figures, websites to use as opinion mining data for recommendations.		
FR13	User-input could be aggregated and used as a reinforcement learning	C	
	bias for the Recommendations Model.		

FR14 The system will not act as a decentralized system.

4.10.2 Non-functional Requirements

Table 4.10: Non-functional requirements

NFR ID	Requirement	Description	Priority Level
1	Performance	Although recommendations should be provided	Desirable
		upon user-input, the recommendations matrix &	
		opinion-mining data can be pre-processed and	
		stored in-memory to be used. Real-time pro-	
		cessing isn't essential.	
2	Quality of Output	The quality of the output should be of the highest	Important
		possible level, utilizing all the available data.	
3	Security	The application should prevent any attackers	Desirable
		from manipulating results and extracting user-	
		inputs. Security could be assured by means of	
		testing.	
4	Usability	Since the purpose of the system is to automate	Important
		and make it easy for the user to explore NFTs,	
		the usability of the system must be easy for users	
		of all levels of expertise.	
5	Scalability	The prototype may open up for testing for many	Desirable
		users. Considering the hype around NFTs and	
		the interest in the project, the system may have	
		to support many concurrent user-requests.	

4.11 Chapter Summary

In this chapter, a Rich Picture Diagram was drawn to illustrate how the system connects with the society to understand the stakeholders of the system. Saunder's Onion model was used to represent the stakeholders with the flow of influence of each stakeholder. Requirement gathering techniques were utilized to gather all the required data and opinions of possible stakeholders of the system. Lastly, the system's use cases, functional, and non-functional requirements were specified based on the insights derived from the requirement elicitation techniques.

APPENDIX A - CONCEPT GRAPH



Figure 5: Concept Map (self-composed)