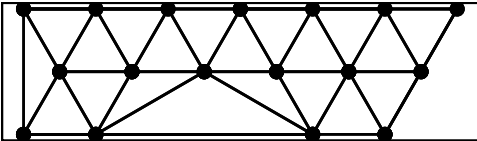
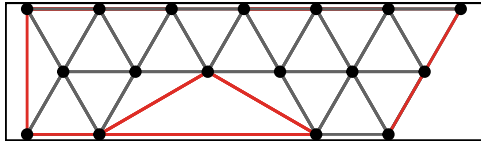


TriMAP



TriMAP



— long_edges — small_edges