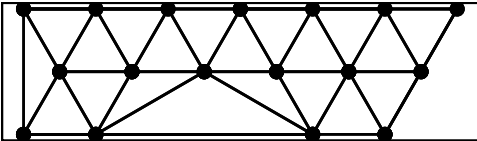
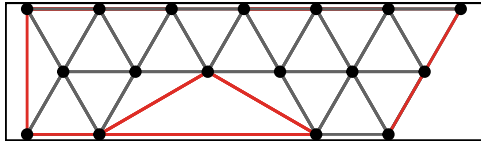


TriMAP



TriMAP



— long\_edges — small\_edges