

RECURSION

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THE SYNTAX OF IF

```
if  $e_b$  then  $e_T$  else  $e_F$ 
```

The result of an *if expression*¹ is the value of e_T when the boolean condition e_b is **true** or the value of e_F otherwise.

```
let sign n =  
  if n>0 then 1  
  else if n=0 then 0  
  else -1
```

Remember that equality is written `=`. Don't use the `==` operator, which has a different meaning.

¹unlike the C if statement

IF SEMANTICS

`if true then e_T else e_F`

$\equiv e_T$

`if false then e_T else e_F`

$\equiv e_F$

EXERCISE

- ★ Write a function `abs` that prints the absolute value of a number. Show the evaluation of `abs -10`.
- ★ Write a function that takes a mark and prints the corresponding grade. The grades are A:100–80, B: 60–79, C: 40–59, and F: less than 40.

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INDUCTIVE DEFINITIONS

In mathematics we often encounter functions that are defined in terms of themselves. For example the factorial function is defined as,

$$n! = \begin{cases} 1 & n < 2 \\ n \times (n-1)! & \text{otherwise} \end{cases}$$

RECURSIVE FUNCTIONS

Recursive definitions in Ocaml are introduced using *let rec*.

```
let rec fact n =  
  if n < 2 then 1 else n * fact (n-1) ;;
```

If you forget *rec* you get an “unbound value” error.

TERMINATION

To ensure that recursion *terminates*, a recursive definition must

- ★ have a trivial or *base case* whose value is given explicitly.
- ★ the *inductive case* must be defined in terms of the function applied to a value *closer* to the base case value.

EXERCISE

$$\textit{fib } n = \begin{cases} 0 & n = 0 \\ 1 & n = 1 \\ \textit{fib}(n-1) + \textit{fib}(n-2) & \text{otherwise} \end{cases}$$

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- ★ There are no new rules required for evaluating recursive functions.
- ★ Substitute the (recursive) function definition until the base case is reached.
- ★ Don't forget to keep the intermediate values during substitution.

FACTORIAL EVALUATION

```
fact 3  $\equiv$  if 3<2 then 1 else 3 * fact (3-1)
 $\equiv$  3 * fact 2
 $\equiv$  3 * (if 2<2 then 1 else 2 * fact (2-1))
 $\equiv$  3 * 2 * fact 1
 $\equiv$  3 * 2 * (if 1<2 then 1 else 1 * fact (1-1))
 $\equiv$  3 * 2 * 1
```

Note how we keep the intermediate values $3 * 2 * \dots$

EXERCISE

Show the evaluation of `fib 3` using the following definition.

```
let rec fib n =  
  if n=0 then 0  
  else if n=1 then 1  
  else fib (n-1) + fib (n-2)
```

SUMMARY OF CONCEPTS

- ★ Conditional expressions
- ★ Recursive function definitions
- ★ Base case and inductive case
- ★ Ensuring termination
- ★ Evaluating recursive functions