

RECURSIVE TYPES & LISTS

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LECTURE OUTLINE

1 INDUCTIVE TYPE DEFINITIONS

2 LIST OPERATIONS

3 LIST OPERATIONS

4 SORTING

DATA COLLECTIONS

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- ★ For such purposes imperative languages like C provide arrays as a primitive type built into the language.
- ★ Functional programming relies on lists as the primitive type of data collection.

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| Cons of int * list  
| Empty
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How do we construct an instance of this type?

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```
let l1 = Empty ;;  
val l1 : list = Empty  
let l2 = Cons(1, l1) ;;  
val l2 : list = Cons (1, Empty)
```

Exercise: write down an expression for a list containing 1, 2, 3.

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TRAVERSING A LIST

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```
let rec contains (l:list) (i:int) :bool =  
  match l with  
  | Cons(hd, tl) -> if hd=i then true else contains tl i  
  | Empty -> false
```

Inductive types are variants, so we have a match case corresponding to each constructor.

What are the types of the `hd` and `tl` variables?

EXERCISE

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;;  
let l1 = Cons( 1, Cons(2, Empty))
```

Show the evaluation the following using substitution,

① `contains l1 2`

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Show the evaluation the following using substitution,

- 1 contains l1 2
- 2 contains l1 0

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OCAML'S LIST SYNTAX

Ocaml has built in support for lists because they are used so often. The only difference is that,

- ★ **Cons** is replaced by the `::` infix operator
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OCAML'S LIST SYNTAX

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```
let l1 = 1 :: 2 :: 3 :: [] ;;
```

```
let l2 = [ 1 ; 2 ; 3 ]
```

`l2` shows the shorthand syntax for defining lists. Note that the element separator is a semicolon (not a comma!)

PATTERN MATCHING

Patterns use the `::` and `[]` constructors,

```
let rec contains l i = match l with  
| hd::tl -> if hd=i then true else contains tl i  
| [] -> false
```

LIST POLYMORPHISM

Ocaml lists are polymorphic,

```
let l1 = [ 1 ; 2 ; 3 ] ;;  
val l1 : int list = [1; 2; 3]  
let l2 = [ "hello" ; "world" ] ;;  
val l2 : string list = ["hello"; "world"]
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List functions are polymorphic too

```
contains;;  
- : 'a list -> 'a -> bool = <fun>  
contains l2 "world" ;;  
- : bool = true
```

EXERCISE

- 1 Make our list type definition polymorphic

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- 2 Write a function `replace l i j` which will replace every occurrence of `i` in list `l` with `j`.

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- 2 Write a function `replace l i j` which will replace every occurrence of `i` in list `l` with `j`.
- 3 Is the `replace` function polymorphic?

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LENGTH

How do we count the number of elements in a list?

```
let length l =  
  match l with  
  | [] -> 0  
  | hd::tl -> 1 + length tl
```

Exercise: write a tail recursive `length` function.

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Combine the items in two lists one after another.

The append operation demonstrates how to deal with multiple lists.

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```

Exercise: evaluate the expression `append [1] [2; 3]` Ocaml provides the `@` operator to append to lists in pervasives. e.g. `[1;2] @ [3;4]`.

MAXIMUM

What is the maximum of an empty list?

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```
let rec list_max l =  
  match l with  
  | [] -> failwith "No maximum in empty list"  
  | [hd] -> hd  
  | hd::tl -> max hd (list_max tl)
```

`failwith` causes an *exception* terminating evaluation of the function with the error message given.

REVERSE

Reverse the order of items in a list.

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```
let rec reverse l =  
  match l with  
  | [] -> []  
  | hd::tl -> (reverse tl) @ hd
```

A tail recursive reverse is more efficient than this

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- ★ Repeatedly insert items from original list into `sl` **ensuring that it remains sorted.**

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let rec isort l =  
  (* inserts an item x into list sl  
   * PRE: sl is sorted *)  
  let rec insert x sl =  
    match sl with  
    | [] -> [x]  
    | hd::tl -> if x>hd then hd :: insert x tl  
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  (* insert items one by one into the sorted list *)  
  match l with  
  | [] -> []  
  | hd::tl -> insert hd (isort tl)
```