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Implementation of CPU Scheduling Policies: FCFS and SJF (Non-preemptive)

Aim:

Develop a menu driven C program to implement the CPU Scheduling Algorithms FCFS and SJF.

Algorithm : (FCFS)

- 1: Input the number of processes from the user.
- 2: Have a structure with pid, waiting, burst, arrival, turn_around and completion as data members.
- 3: Using a loop, input all the given details for each process and store it.
- 4: Sort the array based on the arrival time of each process.
- 5: Have 2 variables, average_weight and avg_ta both initialized to 0.
- 6: Initialize the completion time and turn_around of 1st process as burst of the 1st process.
- 7: Using a loop, from 1 to n,
 - 7.1: If the completion time of previous process is greater than or equal to arrival time of current process,
 - 7.1.1: Assign completion time of that process as sum of completion time of previous and burst of current process.
 - 7.2 : Else
 - 7.2.1: completion time of that process is the sum of the burst time and arrival time of that process.
 - 7.3: Waiting time of current process is equal to the difference between the completion time and sum of arrival and burst of that current process.
 - 7.4: average weight is incremented by the waiting time of that process.
 - 7.5 : turn_around of that process is the difference between the completion time and arrival time of that process.
 - 7.6 : average_ta is incremented by the turn_around of that process.
- 8: Print all the details of the processes. Also print the gantt chart along with the average weighting time and average turn_around time.

Algorithm : (SJF)

- 1: Input the number of processes from the user.
- 2: Have a structure with pid, waiting, burst, arrival, turn_around and completion as data members.
- 3: Using a loop, input all the given details for each process and store it.
- 4: Sort the array based on the burst of each process.
- 5: Have 2 variables, average_weight and avg_ta both initialized to 0.
- 6: Initialize the completion time and turn_around of 1st process as burst of the 1st process.
- 7: Using a loop, from 1 to n,
 - 7.1: Assign waiting time of that process as completion time of the previous process.
 - 7.2: Assign completion time of that process with the sum of the completion time of previous process and burst time of current process.
 - 7.3: Assign turn_around of current process as the completion time of that process.
 - 7.4: Increment the average_weight by the waiting time of the current process.
 - 7.5 Increment the average_ta by the turn_around time of current process.
- 8: Print all the details of the processes.
- 9: Print the gantt chart and also print the average waiting and ta time.

Source Code :

```
#include <stdio.h>
#include <stdlib.h>
typedef struct schedule *SCH;
typedef struct schedule{
    char process[3];
    int waiting;
    int arrival;
    int turn_around;
    int burst;
    int completion;
}sch;

void sortarrival(SCH P[],int n){
    for(int i=0;i<n;i++){
        int x=i;
        for(int j=i+1;j<n;j++){
            if(P[x]->arrival>P[j]->arrival){
```

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        x=j;
    }
}
if(x!=i){
    SCH temp;
    temp=P[i];
    P[i]=P[x];
    P[x]=temp;
}
}
}

void sortburst(SCH P[],int n){
    for(int i=0;i<n;i++){
        int x=i;
        for(int j=i+1;j<n;j++){
            if(P[x]->burst>P[j]->burst){
                x=j;
            }
        }
        if(x!=i){
            SCH temp;
            temp=P[i];
            P[i]=P[x];
            P[x]=temp;
        }
    }
}

void gantt_chart(SCH P[], int n){
    int i, j;

    printf(" ");
    for(i=0; i<n; i++) {
        for(j=0; j<P[i]->burst; j++) printf("--");

        printf("- ");
    }
    printf("\n| ");

    for(i=0; i<n; i++) {
        for(j=0; j<P[i]->burst-1; j++) printf(" ");
        printf("%s", P[i]->process);
        for(j=0; j<P[i]->burst; j++) printf(" ");
        printf("\b");
        printf("| ");
    }
    printf("\n ");
}

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        for(i=0; i<n; i++) {
            for(j=0; j<P[i]->burst; j++) printf("--");
            printf("- ");
        }
        printf("\n");

        printf("0");
        for(i=0; i<n; i++) {
            for(j=0; j<P[i]->burst; j++) printf(" ");
            printf(" ");
            if(P[i]->turn_around > 9) printf("\b");
            printf("%d", P[i]->turn_around);

        }
        printf("\n");
    }
}

int main(){
    int n;
    char ch;
    do{
        printf("What to perform :\n1.FCFS\n2.SJF\n");
        int choice;
        scanf("%d",&choice);
        printf("Enter the number of Processes: ");
        scanf("%d",&n);
        if(choice==1){
            printf("-----FCFS Scheduler-----\n");
            SCH P[n];
            for(int i=0;i<n;i++){
                printf("Process number %d : \n",i+1);
                P[i]=malloc(sizeof(sch));
                printf("Enter the process id : ");
                scanf("%s",P[i]->process);
                printf("Enter the arrival time : ");
                scanf("%d",&P[i]->arrival);
                printf("Enter the Burst time : ");
                scanf("%d",&P[i]->burst);
            }

            double avg_wait,trn_around;
            P[0]->waiting=0;
            avg_wait=P[0]->waiting;
            P[0]->completion=P[0]->burst+P[0]->arrival;
            P[0]->turn_around=P[0]->burst;
            trn_around=P[0]->turn_around;
            for(int i=1;i<n;i++){

```

```

        if(P[i-1]->completion>=P[i]->arrival){
            P[i]->completion=P[i-1]->completion+P[i]->burst;
        }
        else P[i]->completion=P[i]->burst+P[i]->arrival;
        P[i]->waiting=P[i]->completion-(P[i]->burst+P[i]->arrival);
        avg_wait+=P[i]->waiting;
        P[i]->turn_around=P[i]->completion-P[i]->arrival;
        trn_around+=P[i]->turn_around;
    }
    printf("-----\n");
    printf("Process   Arrival_Time   Burst_Time   Waiting_Time   Compl
etion_Time   Turnaround_Time\n");
    printf("-----\n");
    for(int i=0;i<n;i++){
        printf("%s      %d      %d      %d
        %d      %d\n",P[i]->process,P[i]->arrival,P[i]->burst,P[i]-
>waiting,P[i]->completion,P[i]->turn_around);
        printf("-----\n");
    }
    printf("\n");
    printf("Average Waiting time : %.2f\n",avg_wait/n);
    printf("Average Turn_around time : %.2f\n",trn_around/n);
    gantt_chart(P,n);
}
else if(choice==2){
    SCH P[n];
    printf("-----SJF Scheduler-----\n");
    for(int i=0;i<n;i++){
        printf("Process number %d : \n",i+1);
        P[i]=malloc(sizeof(sch));
        printf("Enter the process id : ");
        scanf("%s",P[i]->process);
        printf("Enter the Burst time : ");
        scanf("%d",&P[i]->burst);
    }
    sortburst(P,n);
    double avg_wait,trn_around;
    P[0]->waiting=0;
    avg_wait=P[0]->waiting;
    P[0]->completion=P[0]->burst;
    P[0]->turn_around=P[0]->completion;
    trn_around=P[0]->completion;
    for(int i=1;i<n;i++){
        P[i]->waiting=P[i-1]->completion;

```

```

        P[i]->completion=P[i-1]->completion+P[i]->burst;
        P[i]->turn_around=P[i]->completion;
        avg_wait+=P[i]->waiting;
        trn_around+=P[i]->turn_around;
    }
    printf("-----\n");
    printf("Process    Burst_Time    Waiting_Time    Completion_Time    T
urnaround_Time\n");
    printf("-----\n");
    for(int i=0;i<n;i++){
        printf("%s        %d        %d        %d
        %d\n",P[i]->process,P[i]->burst,P[i]->waiting,P[i]->completion,P[i]-
>turn_around);
        printf("-----\n");
    }
    printf("\n");
    printf("Average Waiting time : %.2f\n",avg_wait/n);
    printf("Average Turn_around time : %.2f\n",trn_around/n);
    gantt_chart(P,n);

}
printf("Do you want to exit from the program(Y/N) : ");
scanf("%s",&ch);
}while(ch=='N');
}

```

Output :

```
kish11@AshKish:/mnt/d/SEM 4/OS/Assignments$ gcc -o src src.c
kish11@AshKish:/mnt/d/SEM 4/OS/Assignments$ ./src
```

What to perform :

1.FCFS

2.SJF

1

Enter the number of Processes: 3

-----FCFS Scheduler-----

Process number 1 :

Enter the process id : p1

Enter the arrival time : 0

Enter the Burst time : 24

Process number 2 :

Enter the process id : p2

Enter the arrival time : 0

Enter the Burst time : 3

Process number 3 :

Enter the process id : p3

Enter the arrival time : 0

Enter the Burst time : 3

Process	Arrival_Time	Burst_Time	Waiting_Time	Completion_Time	Turnaround_Time
p1	0	24	0	24	24
p2	0	3	24	27	27
p3	0	3	27	30	30

Average Waiting time : 17.00

Average Turn_around time : 27.00

	p1	p2	p3
0	24	27	30

Do you want to exit from the program(Y/N) : N

What to perform :

1.FCFS

2.SJF

2

Enter the number of Processes: 4

-----SJF Scheduler-----

Process number 1 :

Enter the process id : p1

Enter the Burst time : 6

Process number 2 :

Enter the process id : p2

Enter the Burst time : 8

Process number 3 :

Enter the process id : p3

Enter the Burst time : 7

Process number 4 :

Enter the process id : p4

Enter the Burst time : 3

Process	Burst_Time	Waiting_Time	Completion_Time	Turnaround_Time
---------	------------	--------------	-----------------	-----------------

p4	3	0	3	3
----	---	---	---	---

p1	6	3	9	9
----	---	---	---	---

p3	7	9	16	16
----	---	---	----	----

p2	8	16	24	24
----	---	----	----	----

Average Waiting time : 7.00

Average Turn_around time : 13.00

p4	p1	p3	p2	
0	3	9	16	24

Do you want to exit from the program(Y/N) : Y

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