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Exercise 2 - Simulation of System commands using System calls

1)Implementation of cp and cp -i command using system calls.

Aim :

To copy the contents of one file into another file.

Algorithm :

1:Read the source and destination file with the operation to be performed using command line.

2:If argument length less than 3 or greater than 4, print invalid input.

3:If argument length is equal to 4 and 1st argument is -i, open file in 2nd argument and 3rd argument and store it.

3.1: If source file already exists, ask the user if he wants overwrite the contents. If yes, close the file. Else close the file and exit from the program.

3.2: Create a file in the name of 3rd argument.

3.3: Read the contents of source file and write it in destination file.

3.4: Close the source and the destination file.

4: Else

4.1: Open the source file and store it.

4.2: If source file does not exist, exit and terminate the program.

4.3: Create a file of name as in destination file and store it.

4.4: Read the contents of source file and write it in destination file.

4.5: Close both the files.

Source code:

```
#include <stdio.h>
#include <stdlib.h>
#include <unistd.h>
#include <fcntl.h>
#include <string.h>
int main(int argc, char* argv[])
{
    if(argc < 3)
        printf("Too few arguments\n");
    else
    {
        char content[1024];
        int source_file, dest_file, count;

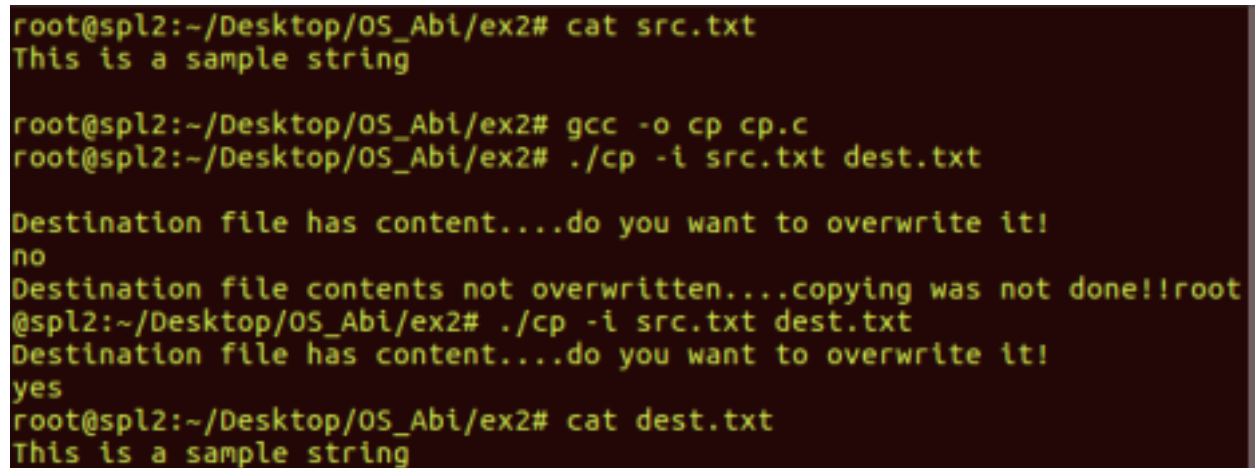
        if(argc==3)
        {
            source_file= open(argv[1], O_RDONLY);
            dest_file= creat(argv[2], O_RDWR);
        }
        if(argc == 4 && strcmp(argv[1], "-i") == 0)
        {
            source_file= open(argv[2], O_RDONLY);
            read(dest_file, content, 26);
            if(strlen(content) !=0 )
            {
                printf("Destination file has content....do you want to overwrite it!\n");
                char str[10];
                scanf("%s", str);
                if(strcmp(str,"no") == 0)
                {
                    printf("Destination file contents not overwritten....copying was not
done!!");
                    return 0;
                }
            }
            dest_file= creat(argv[3], O_RDWR);
        }
        if(source_file == -1)
            printf("Cannot open %s",argv[1]);
        else
        {
```

```

        int r,w;
        read(source_file, content, 26);
        close(source_file);
        if(dest_file == -1)
            printf("Destination file not created\n");
        else
        {
            write(dest_file, content, strlen(content));
            close(dest_file);
        }
    }
}
return 0;
}

```

Output:



```

root@spl2:~/Desktop/OS_Abi/ex2# cat src.txt
This is a sample string

root@spl2:~/Desktop/OS_Abi/ex2# gcc -o cp cp.c
root@spl2:~/Desktop/OS_Abi/ex2# ./cp -i src.txt dest.txt

Destination file has content....do you want to overwrite it!
no
Destination file contents not overwritten....copying was not done!!root
@spl2:~/Desktop/OS_Abi/ex2# ./cp -i src.txt dest.txt
Destination file has content....do you want to overwrite it!
yes
root@spl2:~/Desktop/OS_Abi/ex2# cat dest.txt
This is a sample string

```

2)Implementation of ls and ls -a command using system calls.

Aim :

To list all files and directories of a given directory.

Algorithm :

1: Read the directory name with operation to be performed from command line.

2: If argument length is less than 1 or greater than 3, print invalid and terminate from the program.

3: Create a pointer to the structure dirent.

4: If argument length is equal to 3,

4.1: If directory is not present, terminate the program.

4.2: Open directory and store it in a variable.

4.3: While the contents of directory is not null

4.3.1: Print the directory or file name.

4.3.2: Check if the file or directory is readable 'r',
writable 'w' and executable 'x'. If it is not, print -.

4.3.3: Print the size of it along with the date of creation
of it.

4.4: Close the directory that was opened.

5: Else

5.1: Open the directory and store it in a variable.

5.2: While the contents of the directory is not null, print the contents of the directory.

5.3: Close the directory that was opened.

Source code:

```
#include <stdio.h>
#include <stdlib.h>
#include <unistd.h>
#include <dirent.h>
#include <fcntl.h>
#include <string.h>
```

```
DIR *dir, *temp;
struct dirent *tmp;
int main(int argc, char *argv[])
{
    if (argc > 4)
        printf("Too many arguments\n");
    else if (argc < 1)
        printf("Too few arguments\n");
    else
    {
        if (argc == 2)
        {
            struct dirent *ptr;
            if ((dir = opendir(argv[1])) == NULL)
                printf("Given directory cannot be opened\n");
            else
            {
                printf("Directory contents are:\n");
```

```

        while ((ptr = readdir(dir)) != NULL)
        {
            if (ptr->d_name[0] == '.')
                continue;
            printf(" %s\n", ptr->d_name);
        }
        closedir(dir);
    }
}
else if (argc > 1 && strcmp(argv[2], "a") == 0)
{
    struct dirent *ptr;
    if ((dir = opendir(argv[3])) == NULL)
        printf("Given directory cannot be opened\n");
    else
    {
        printf("Directory contents are:\n");
        while ((ptr = readdir(dir)) != NULL)
        {
            printf(" %s\n", ptr->d_name);
        }
        closedir(dir);
    }
}
return 0;
}

```

Output:

```

♦Y♦root@spl2:~/Desktop/OS_Abi/ex2# gcc -o ls ls.c
root@spl2:~/Desktop/OS_Abi/ex2# ./ls .
Directory contents are:
ls
ls.c
cp.c
-i
src.txt
cp
dest.txt
p1
root@spl2:~/Desktop/OS_Abi/ex2# ./ls -a .
Directory contents are:
ls
ls.c
cp.c
.
-i
src.txt
cp
dest.txt
p1
..

```

3) Implementation of grep and grep -c command using system calls.

Aim :

To develop a C program to implement grep command.

Algorithm :

- 1: If argument count greater than 4
- 2: Print too many arguments
- 3: Else argument count less than 2
- 4: Print less arguments
- 5: Else open file in argv[2] using open() command
- 6: If file found

- 7: Check for the word/ pattern argv[1] for file each line
- 8: If line found, print line
- 9: If argv[3] is c
 - 9.1: If a word is found in each line print each line and increment count
- 10: Print count

Source code:

```
#include <stdio.h>
#include <stdlib.h>
#include <unistd.h>
#include <string.h>
#include <dirent.h>
#include <fcntl.h>
int main(int argc, char *argv[])
{
    if (argc > 4)
        printf("Too many arguments\n");
    else if (argc < 2)
        printf("Too few arguments\n");
    else
    {
        if (argc == 3)
        {
            int file_desc = open(argv[1], O_RDONLY);
            if (file_desc == -1)
            {
                printf("File does not exist\n");
                return 0;
            }
            char line[100], buff[1024];
            int l = 0, i = 0, num;
            num = read(file_desc, buff, 1024);
            close(file_desc);
            while (l < num)
            {
```



```

        for (i=0; buff[l] != '\n' && l < num; i++, l++)
            line[i] = buff[l];

        line[i] = '\0';
        l++;
        if (strstr(line, argv[2]))
            printf("%s\n", line);
    }
}
else if (argc == 4 && strcmp(argv[1], "c") == 0)
{
    //grep -c
    int file_desc = open(argv[2], O_RDONLY);
    if (file_desc == -1)
    {
        printf("File does not exist\n");
        return 0;
    }
    int cnt = 0;
    char line[100], buff[1024];
    int l = 0, i=0, num;
    num = read(file_desc, buff, 1024);
    close(file_desc);
    while (l < num)
    {
        for(i=0; buff[l] != '\n' && l < num; i++,l++)
            line[i] = buff[l];

        line[i] = '\0';
        l++;
        if (strstr(line, argv[3]))
            cnt++;
    }
    printf("No of lines : %d\n", cnt);
}
}
return 0;
}

```

Output:

```
root@spl2:~/Desktop/OS_Abi/ex2# gcc -o grep grep.c
root@spl2:~/Desktop/OS_Abi/ex2# ./grep src.txt samp
This is a sample string
sample
root@spl2:~/Desktop/OS_Abi/ex2# ./grep c src.txt samp
No of lines : 2
```

Learning Outcomes:

Learnt to implement system commands like cp, grep, ls in C using system calls.