# SSN COLLEGE OF ENGINEERING, KALAVAKKAM (An Autonomous Institution, Affiliated to Anna University, Chennai)

#### DEPARTMENT OF COMPUTER SCIENCE AND ENGINEERING

# LAB EXERCISE 1

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1. [Collatz Conjecture] Consider the following algorithm to generate a sequence of numbers. Start with an integer n. If n is even, divide by 2. If n is odd, multiply by 3 and add 1. Repeat this process with the new value of n, terminating when n=1. For example, the following sequence of numbers will be generated for n=22: 22 11 34 17 52 26 13 40 20 10 5 16 8 4 2 1. Count the sequence length.

Code:

```
#include <bits/stdc++.h>
using namespace std;
bool arraymaker(int n, unordered_set<int> &s)
    if (n == 1)
        return true;
    if (s.find(n) != s.end())
    if (n % 2)
        return arraymaker(n / 2, s);
bool checker(int n)
    unordered_set<int> s;
    return arraymaker(n, s);
int main()
    int n = 5;
```

```
if (checker)
{
    cout << "Yes";
}
else
{
    cout << "NO";
}
return 0;
}</pre>
```

```
Enter no.:99
Yes
```

2. Implement Fibonacci Series using Iterative, Recursive and Golden ratio. Code:

```
#include <bits/stdc++.h>
#include <iostream>
using namespace std;
int fibonaccirec(int n)
    if ((n == 1) || (n == 0))
        return (fibonaccirec(n - 1) + fibonaccirec(n - 2));
void fibreccaller(int n)
    int i = 0;
void fibiter(int n)
    int x = 0, y = 1, z = 0;
    for (int i = 0; i < n; i++)</pre>
double PHI = 1.6180339;
```

```
int f[6] = \{0, 1, 1, 2, 3, 5\};
int fibgolden(int n)
    int t = 5, fn = 5;
        fn = round(fn * PHI);
void fibgolcaller(int n)
    int i = 0;
        cout << " " << fibgolden(i);</pre>
int main()
    int n;
    fibiter(n);
    fibgolcaller(n);
```

```
Enter no. of numbbers in fib. series:9

Recursive: 0 1 1 2 3 5 8 13 21

Iterative: 0 1 1 2 3 5 8 13 21

Golden Ratio: 0 1 1 2 3 5 8 13 21
```

3. Count ways to reach the nth stair using step 1, 2 or 3 Code:

```
#include <bits/stdc++.h>
#include <iostream>
using namespace std;
int findStep(int n)
```

```
if (n == 0)
    return 1;
else if (n < 0)
    return 0;

else
    return findStep(n - 3) + findStep(n - 2) + findStep(n - 1);

int main()
{
    int n;
    cout << "Enter no. of steps:";
    cin >> n;
    cout << "\nNo of ways:" << findStep(n);
}
</pre>
```

```
Enter no. of steps:8

No of ways:81
```

4. Karatsuba algorithm for fast multiplication using Divide and Conquer algorithm

#### Code:

```
#include<iostream>
#include<stdio.h>
#include<math.h>
using namespace std;
long karatsuba(long x,long y)
    if(x<10 and y<10)
        return x*y;
    long size = max(to_string(x).length(), to_string(y).length());
    int n = (int)ceil(size / 2.0);
    long p = (long)pow(10, n);
    long a = (long)floor(x / (double)p);
    long b = x \% p;
    long c = (long)floor(y / (double)p);
    long d = y \% p;
    long ac = karatsuba(a, c);
    long bd = karatsuba(b, d);
    long e = karatsuba(a + b, c + d) - ac - bd;
    return (long)(pow(10 * 1L, 2 * n) * ac + pow(10 * 1L, n) * e + bd);
```

```
int main()
{
    int a,b;
    cout<<"Enter a:";
    cin>>a;
    cout<<"Enter b:";
    cin>>b;
    cout<<a<<" * "<<b<<" = "<<karatsuba(a,b)<<endl;
    return 0;
}</pre>
```

```
Enter a:123
Enter b:321
123 * 321 = 39483
```