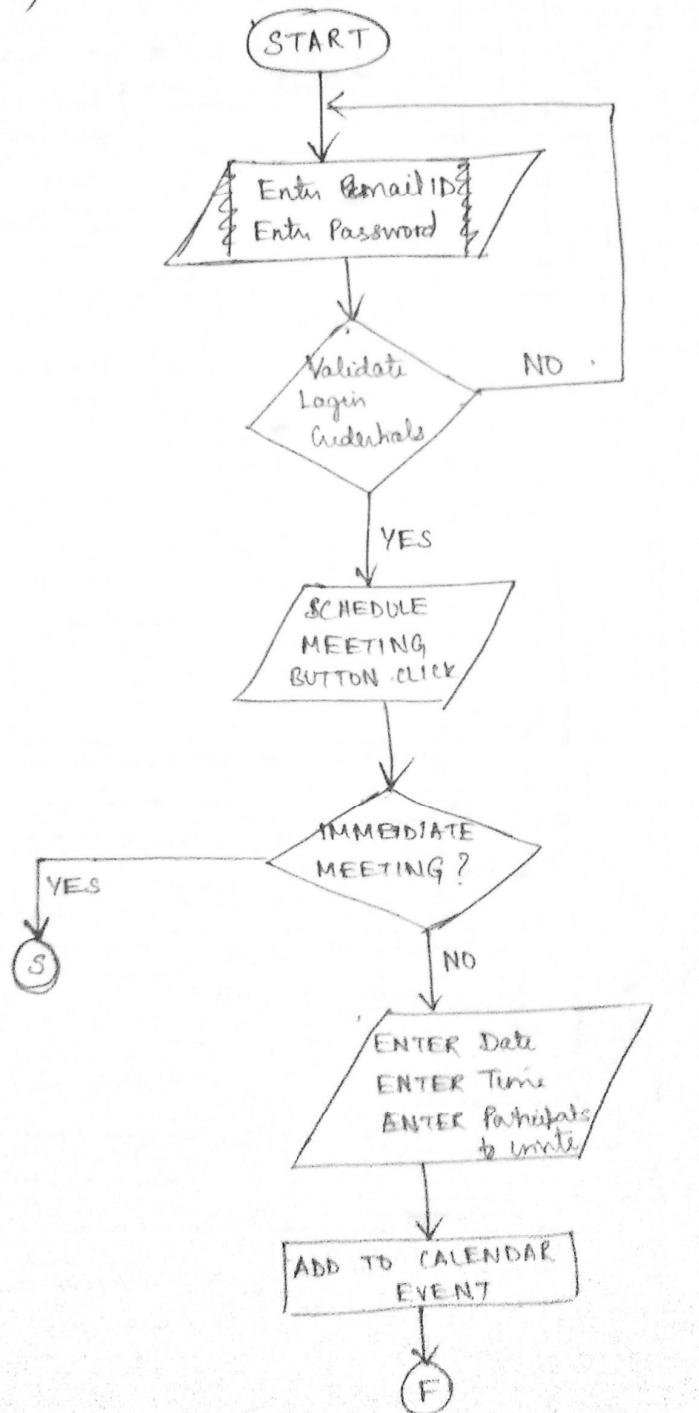
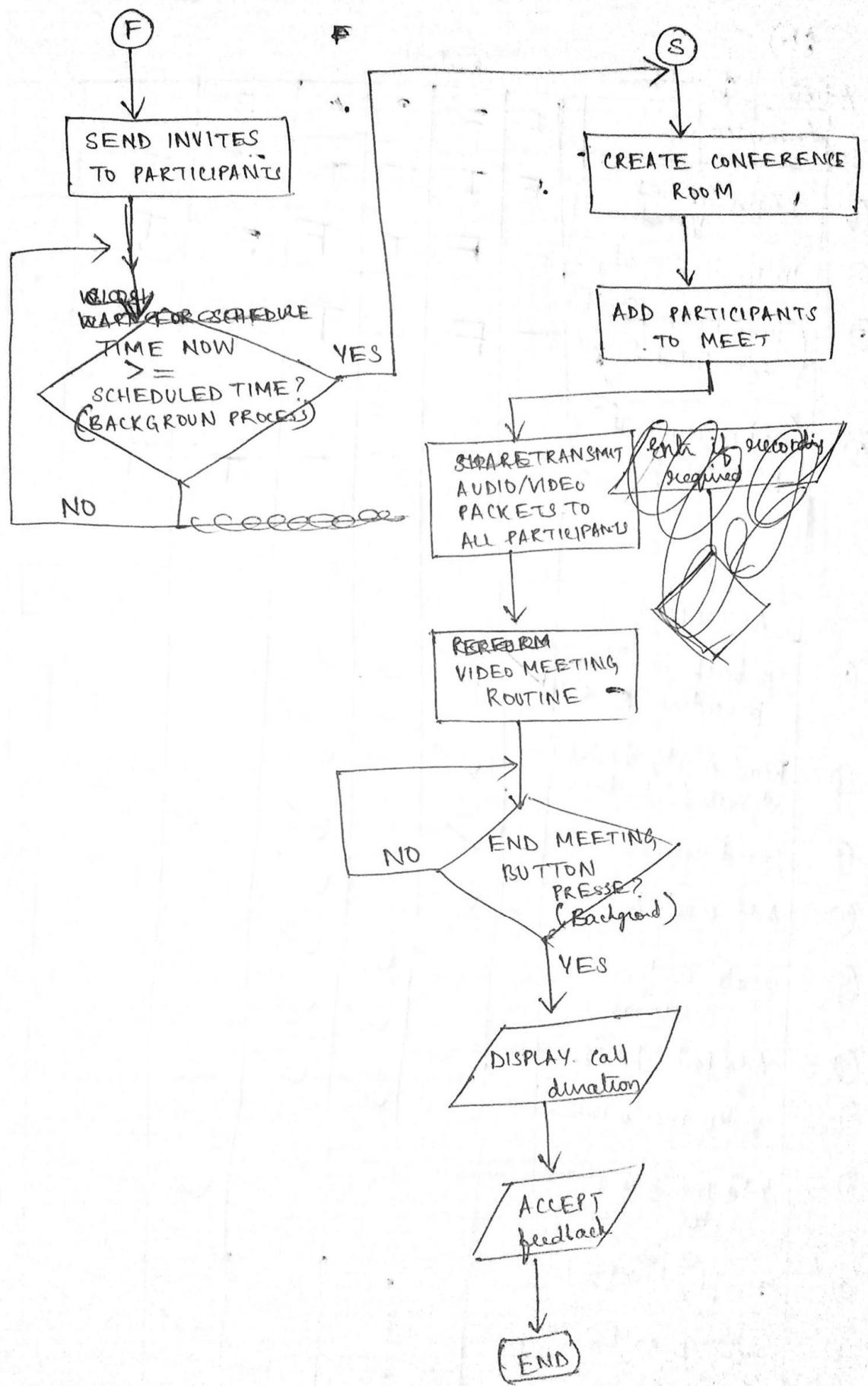


PART B

1. Consider Google Meet Application and a scenario of scheduling a meeting.
 - a. Design the component for this scenario using a flow chart (4 Marks)
 - b. List the actions, conditions and rules in this scenario and represent them using a decision table (3 Marks)
- c. Represent the design of the component in Pseudocode. (3 Marks)
List your assumptions about the scenario clearly.

Q-1) a)





(b) :

Action & Condition		Rules				
	Conditions	1	2	3	4	5
①	Login meet Valid.	F	T	T	T	T
②	Immediate meet?	-	F	T	F	F
③	(Time now < after Scheduled time) ?	-	F	-	T	-
④	(End meet button) pressed?	-	-	-	-	T T
ACTIONS						
①	Go back to "login" procedure	✓				
②	Read meety schedl details (date, time)	✓		✓		
③	Send invites	✓		✓		
④	Add meety to calender	✓		✓		
⑤	Create conference room		✓	✓		
⑥	Add Participants		✓	✓		
⑦	Video meety route		✓			
⑧	End meety in progress (close room)			✓	✓	✓
⑨	accept feedback			✓	✓	✓
⑩	display call stats				✓	✓

(c) Pseudo Code

BEGIN

login: READ email ID
 READ password
 IF (^{invalid} user credentials are received) THEN
 GOTO login
 END IF
 READ schedule meeting immediate (or) later
 IF (NOT immediate meeting) THEN
 READ "date"
 READ "time"
 READ "participants" to invite
 ADD-TO-CALENDAR (date, time, meet ID granted)
 SEND invitation to "participants".
 FOR (EACH p in participants) DO
 SEND INVITE to p
 END FOR .
 IF (current time _{date} \geq schedule date, time) THEN
 GOTO meet_start
 END IF
 END IF

meet_start: Create conference room
 ADD all participants

meet_prog: PERFORM VIDEO MEETIN ROUTINE
 NOT
 IF ("end-meet" button pressed) THEN
 GOTO meet_prog
 END IF
 DISPLAY call duration
 ACCEPT READ feedback
END .

Assumptions

- ① User must be logged in.
- ② User can schedule immediate / future meeting
- ③ User can end meeting at any time, if the room is in activation
- ④ User can view the meeting statistics & give feedback

- 2.
- How do coding standards for a one-person software production company differ from those in organizations with 300 software professionals?
 - Why is regression testing an important part of any integration testing procedure?
 - Differentiate white box and black box testing methods.

Q-2) (a)

(a) Under ideal circumstances, there should be NO existing difference in the coding standards followed in a one-person software producer ~~and~~ from that of having 300+ professionals in a team.

This is because, a one-person production, can at any time expand into a large organization if they meet success and good revenue after the initial release.

Even though, the testing and quality assurance is performed by the same person, & he is likely to know everything about his software without the need to follow coding standards, it is very important to adopt them.

- If the company expands, dedicated SQA teams may also be appointed. They will need find & had to test & maintain the codebase.
- If the software is sold, the buyer will have to invest a lot of time in comprehending the code structure and modules.
- Even if the same person, wants to edit/maintain the codebase post-delivery after a long time, he has to rely on his memory that if there & may get confused if good vs many corrections are not used and other modules are not well organized, don't have ideal coupling & cohesion, etc.

Moreover, the lack of ~~does~~ some standards like good code "separation of concerns", non-ambiguous and simple code are beneficial to the performance, & reliability and robustness of the artifacts. Hence, This aspect, is independent of the development team size & must be always followed.

(b) Regression testing involves re-running a subset of already executed test-case to ensure that changes have not propagated or "side-effected" the rest of the software modules / artifacts.

As in Integration testing, whether top-down, bottom-up

(or) sandwiched, always involves frequent changes at different extents of integration (with stubs or actual modules). As soon as bugs are detected, they have to be debugged, by adopting a suitable strategy (brute force, backtracking, induction, etc) to find the source of error. In all cases, modules undergo changes & some aspects are modified.

The dependent modules will hence be one very likely to be impacted by such modifications on the procedure or data are made.

A regression test after every such update ensures that if a bug has been induced or has caused unintended behaviour, it can be identified and corrected early-on. Hence it corrects such unforeseen effects on other modules.

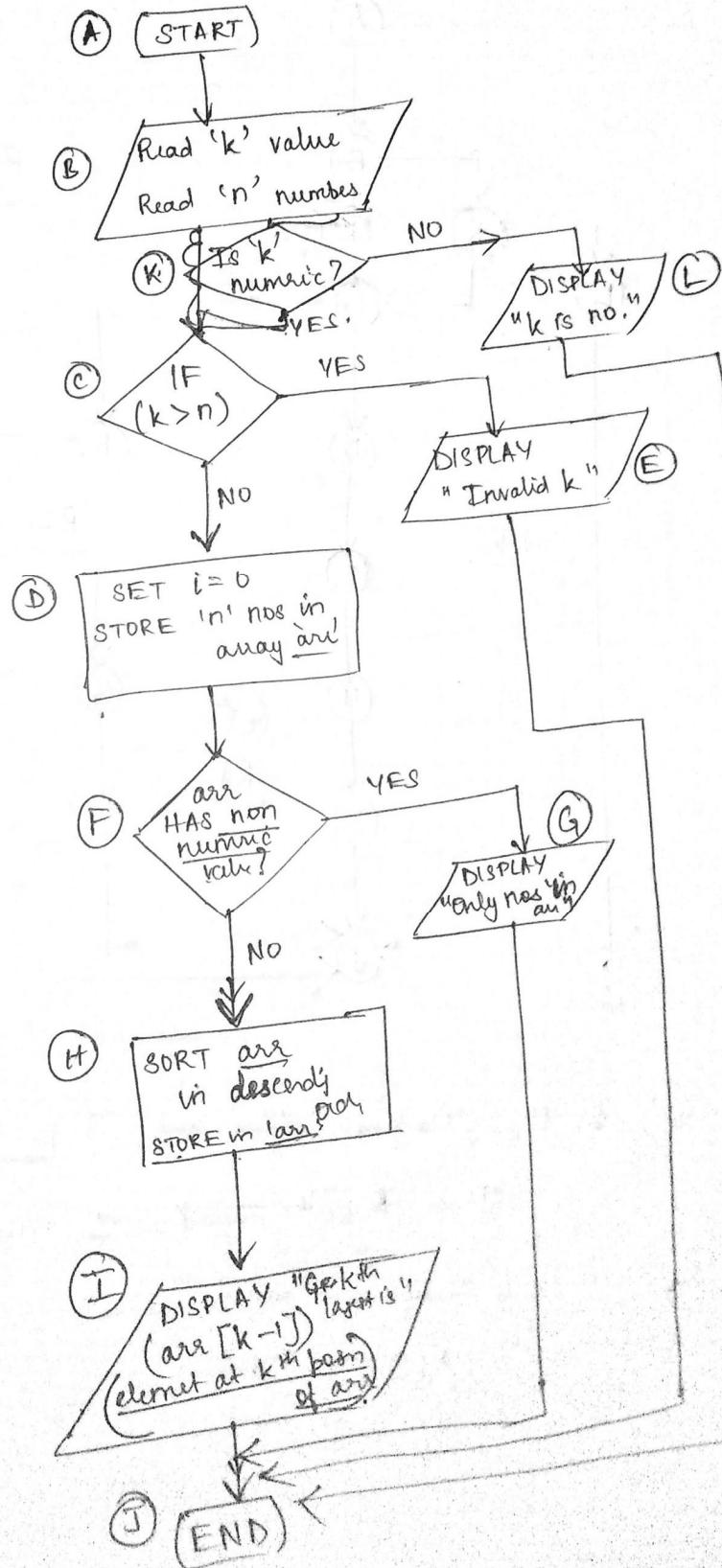
This is very common, especially in case of "rapid cycle tests" when updates are made quite frequently ...

<p>(c) White Box Testing</p> <ul style="list-style-type: none"> ④ Internal structure is exposed to the test & is the focus area of testing. ④ Implementation knowledge is essential. ④ It is a <u>structural test</u> of <u>behavioral</u> of software test. ④ A very time-consuming process. ④ Common techniques include <ul style="list-style-type: none"> → Basis Path testing ↳ (analysis w.r.t input flows) → Control structure Testing <ul style="list-style-type: none"> ↳ data flow ↳ loops ↳ conditions testing 	<p>Black-Box Testing</p> <p>Internal structure of the software program is hidden.</p> <p>Implementation knowledge is not required.</p> <p>It is a <u>functional test</u> of software and <u>logical</u>.</p> <p>Not as time consuming as white box testing.</p> <p>Common techniques include</p> <ul style="list-style-type: none"> → Equivalence Partitioning (divide I/P values into classes) → Boundary value analysis →
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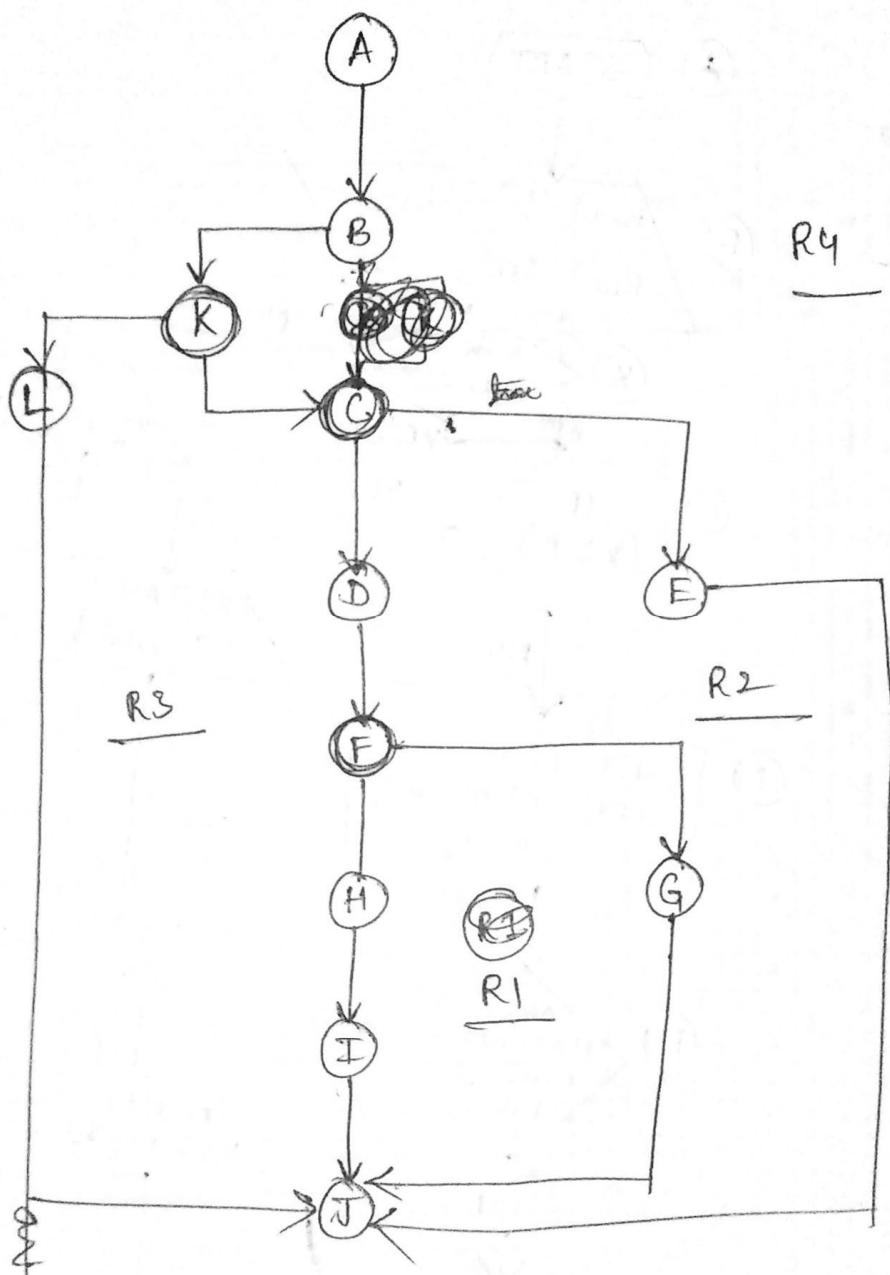
PART C

- b) A program finds the kth greatest of the given numbers. Develop a set of test cases that you feel will adequately test this program using basis path testing method.
- Draw the control flow chart (2 Marks)
 - Represent it as a flow graph (2 Marks)
 - Find the number of independent paths (2 Marks)
 - Develop the test cases (4 Marks)

Q-3(b) Flow Chart



ii)

Flow Graph

iii) In the flow graph, there are 3 predicate nodes

(ie) B, C, K and E

(ie) P=3

\therefore No of independent paths

$$V(G) = P + 1$$

$$= 3 + 1$$

$$= \underline{\underline{4}}$$

graph also
tree

4 regions

R1 to R4

d) Test Cases

(P)	Inputs	E	Expected
		O/P	Flow
①	k = "hello" arr = [1, 2, 3, 4, 6] (i.e) <u>n = 5</u>	k is no.	A → B → K → L → J .
②	k = 100 arr = [5, 3, 1, 2] (i.e) <u>n = 4</u>	Invalid k. (k < n).	A → B → K → C → E → J .
③	k = 2 arr = ['a', 10, 'b', 11] (i.e) <u>n = 4</u>	Only nos in array .	A → B → K → C → D → F → G → J
④	k = 3 arr = [10, 9, 3, 11] (i.e) <u>n = 4</u>	k th largest is g	A → B → K → C → D → F → H → I → J

All the 4 independent paths are covered through
the test cases .