#### **COURSE: UCS1502 - MICROPROCESSORS AND INTERFACING**

# 8255 - Programmable Peripheral Interface (PPI)

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#### This presentation covers

Details of 8255 chip

#### Learning outcome of this module

• To understand the programmable peripheral interface.

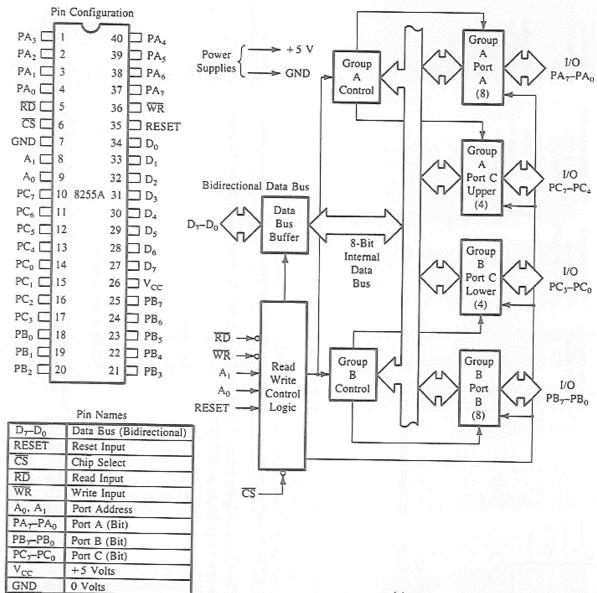


### 8255 - Programmable Peripheral Interface (PPI)

- 8255 is a general purpose programmable I/O device designed to interface the CPU with its outside world. We can program it according to the given condition. It can be used with almost any microprocessor.
- It consists of three 8-bit bidirectional I/O ports i.e. PORT A, PORT B and PORT C. We can assign different ports as input or output functions

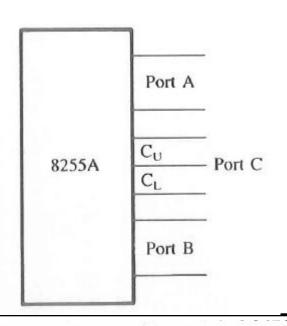


#### 8255 - Block diagram





### 8255 - Programmable Peripheral Interface (PPI)



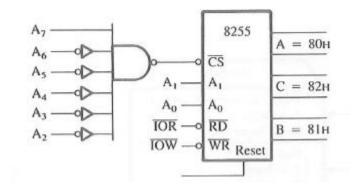
Group A

Port A + CU

Group B

Port B + CL

CS	A1	A0	Selects:
0	0	0	Port A
0	0	1	Port B
0	2 1	0	Port C
0	1	1	Control register
1	X	X	8255 is not selected



CS		Hex Address	Port		
A <sub>7</sub> A <sub>6</sub> A <sub>5</sub> A <sub>4</sub> A <sub>3</sub> A <sub>2</sub> 1 0 0 0 0 0	A <sub>1</sub> A <sub>0</sub> 0 0 0 1 1 0 1 1	= 80H = 81H = 82H = 83H	A B C Control Register		

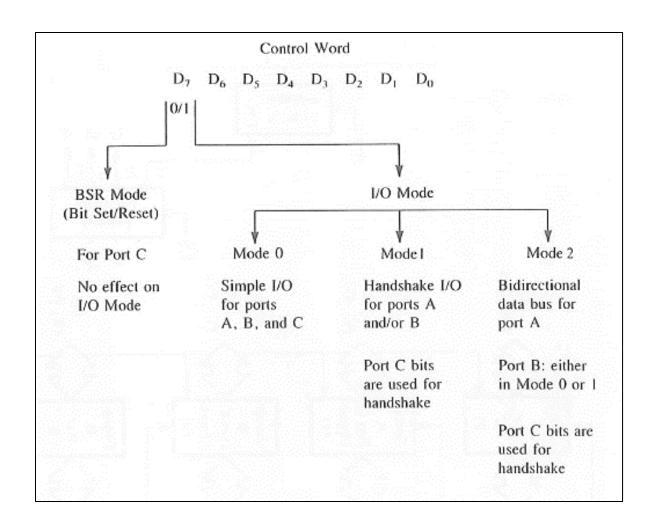


#### 8255 - Modes and control word

#### 2 Modes

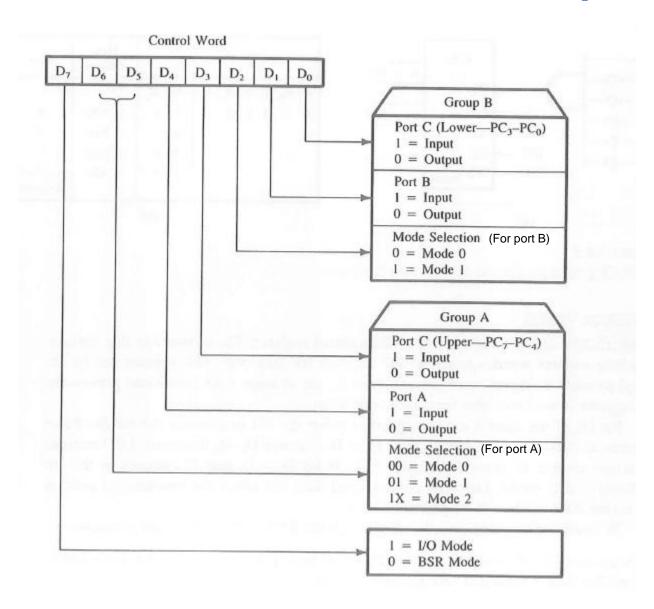
- BSR mode (Bit Set/Reset mode)
- I/O mode

- Control register controls the overall operation of 8255.
- Content of this register, called "control word", specifies the operations





### 8255 - Control word format for I/O mode

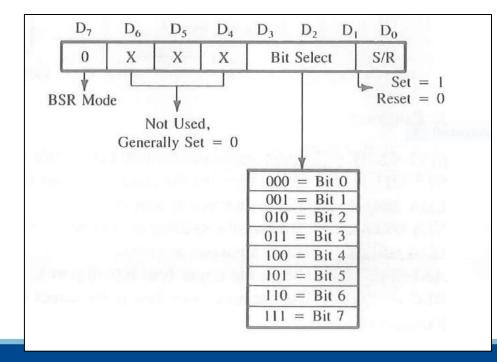




#### 8255 - BSR mode

The BSR mode is concerned only with the eight bits of port C, which can be set or reset by writing an appropriate control word in the control register. A control word with bit  $D_7 = 0$  is recognized as a BSR control word, and it does not alter any previously transmitted control word with bit  $D_7 = 1$ ; thus the I/O operations of ports A and B are not affected by a BSR control word. In the BSR mode, individual bits of port C can be used for applications such as an on/off switch.

#### BSR mode control word



#### BSR CONTROL WORDS

		$D_7$	$D_6$	$D_5$	$D_4$	$D_3$	$D_2$	$D_1$	$D_0$		
To set bit PC <sub>7</sub>	=	0	0	0	0	1	1	1	1	=	0FH
To reset bit PC <sub>7</sub>	=	0	0	0	0	1	1	1	0	=	0EH
To set bit PC <sub>3</sub>	=	0	O	0	0	0	1	1	1	=	07H
To reset bit PC <sub>3</sub>	=	0	0	0	0	0	1	1	0	=	06H

- 1. To set/reset bits in port C, a control word is written in the control register and not in port C.
- 2. A BSR control word affects only one bit in port C.
- 3. The BSR control word does not affect the I/O mode.

Instructions for setting PC7 MOV AL, 0F OUT 83, AL



- In this mode, ports A, B are used as two simple 8-bit I/O ports & port C as two independent 4-bit ports.
- **Each port** can be programmed to function as simply an input port or an output port.
- The input/output features in Mode 0 are as follows.
  - 1. Outputs are latched.
  - 2. Inputs are not latched.
  - 3. Ports don't have handshake or interrupt capability

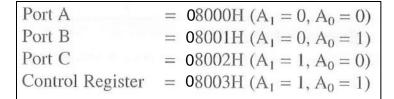


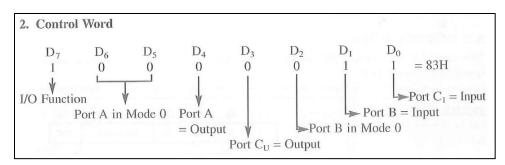
### 8255 - I/O MODE - Mode 0 example

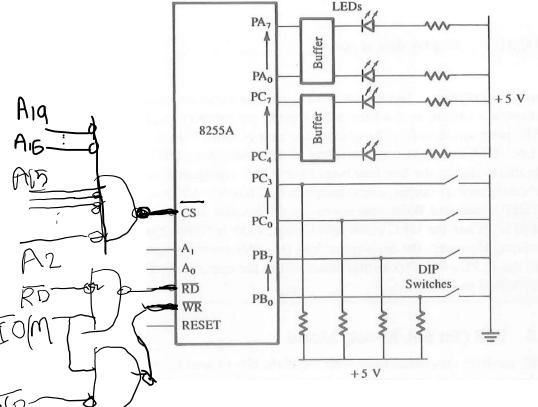
Write a program to read the DIP switches and display the reading from port B at port A and from port  $C_L$  at port  $C_U$ . (Use memory mapped I/O).



#### 1. Port addresses:







MOV AL,83 MOV [8003],AL

MOV AL,[8001] MOV [8000],AL

MOV AL,[8002] AND AL,0F MOV CL, 04 ROL AL,CL MOV [8002],AL



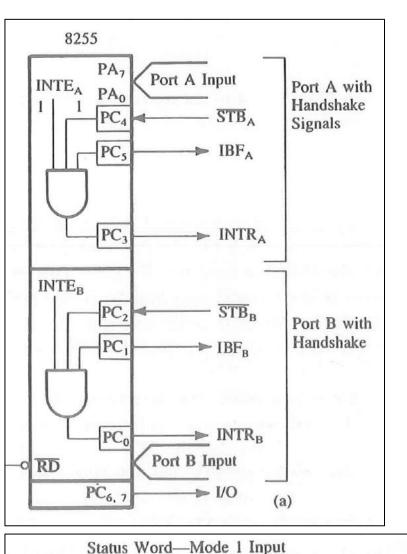
In this mode, handshake signals are exchanged prior to data transfer.

#### The **features** of the mode include the following:

- 1. Two ports (A and B) function as 8-bit I/O ports. They can be configured as either as input or output ports.
- 2. Each port uses **three lines from port C as handshake signals**. The remaining two lines of Port C can be used for simple I/O operations.
- 3. Input and Output data are latched.
- 4. Interrupt logic is supported.



# 8255 - I/O Mode - Mode 1 - Input control signals



INTRA

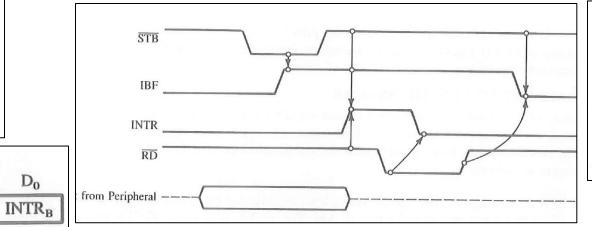
 $D_1$ 

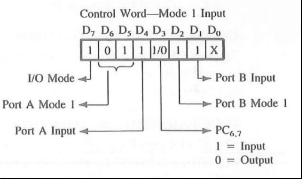
IBF<sub>B</sub>

INTEB

 $D_0$ 

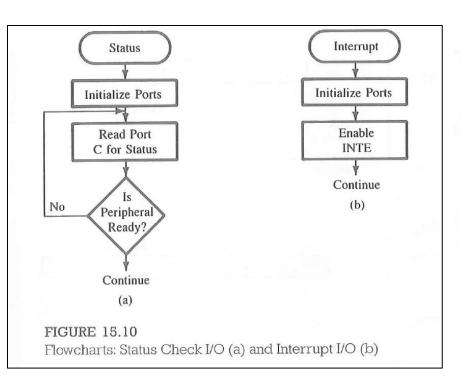
- □ STB (Strobe Input): This signal (active low) is generated by a peripheral device to indicate that it has transmitted a byte of data. The 8255A, in response to STB, generates IBF and INTR, as shown in Figure
- ☐ IBF (Input Buffer Full): This signal is an acknowledgment by the 8255A to indicate that the input latch has received the data byte. This is reset when the MPU reads the data
- □ INTR (Interrupt Request): This is an output signal that may be used to interrupt the MPU. This signal is generated if STB, IBF, and INTE (Internal flip-flop) are all at logic 1. This is reset by the falling edge of the RD signal
- INTE (Interrupt Enable): This is an internal flip-flop used to enable or disable the generation of the INTR signal. The two flip-flops INTEA and INTEB are set/reset using the BSR mode. The INTEA is enabled or disabled through PC4, and INTEB is enabled or disabled through PC<sub>2</sub>.

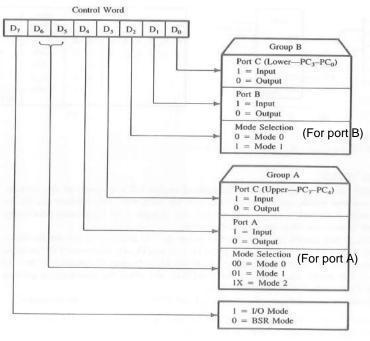




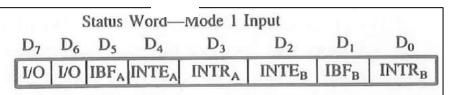


# 8255 - I/O Mode - Mode 1 - Programming





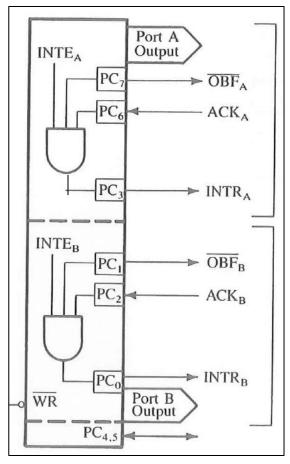
Eg: Read the input device connected in port A and display the data in port B. Configure port A in mode 1 and use status check I/O to communicate. Assume control register address=C6, port A address = C0, port B address = C2, port C address = C4



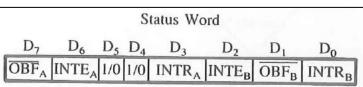
MOV AL, B4
OUT C6, AL
READ: IN AL, C4
AND AL, 20
JZ READ
IN AL,C0
OUT C2,AL
HLT

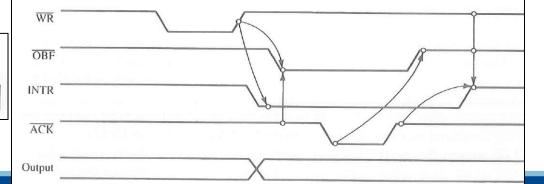


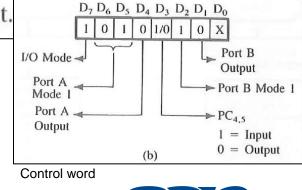
# 8255 - I/O Mode - Mode 1 - Output control signals



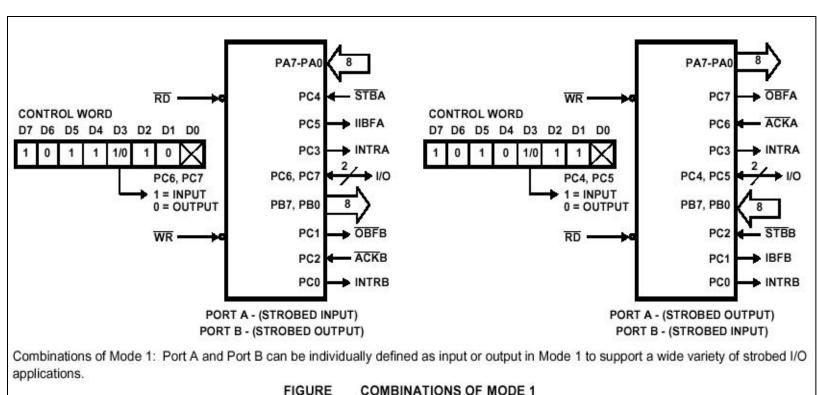
- OBF (Output Buffer Full): This is an output signal that goes low when the MPU writes data into the output latch of the 8255A. This signal indicates to an output peripheral that new data are ready to be read (Figure ). It goes high again after the 8255A receives an ACK from the peripheral.
- □ ACK (Acknowledge): This is an input signal from a peripheral that must output a low when the peripheral receives the data from the 8255A ports (Figure ).
- □ INTR (Interrupt Request): This is an output signal, and it is set by the rising edge of the ACK signal. This signal can be used to interrupt the MPU to request the next data byte for output. The INTR is set when OBF, ACK, and INTE are all one (Figure ) and reset by the falling edge of WR.
- □ INTE (Interrupt Enable): This is an internal flip-flop to a port and needs to be set to generate the INTR signal. The two flip-flops INTE<sub>A</sub> and INTE<sub>B</sub> are controlled by bits PC<sub>6</sub> and PC<sub>2</sub>, respectively, through the BSR mode.
- $\square$  PC<sub>4.5</sub>: These two lines can be set up either as input or output.



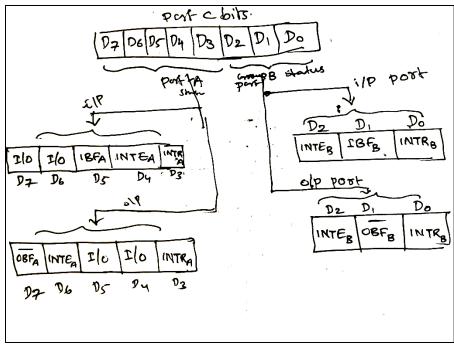




### 8255 - I/O Mode - Mode 1 - Input /Output combination



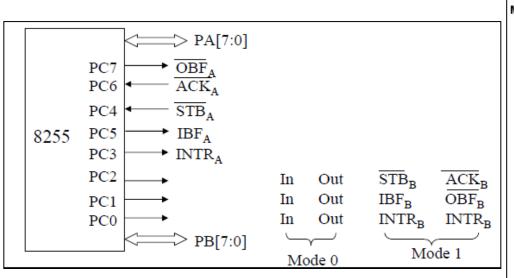
#### Status word

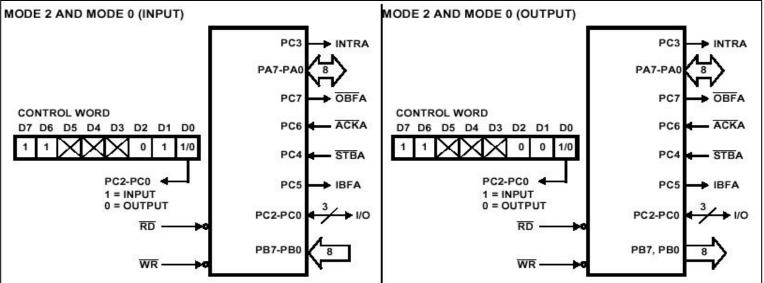


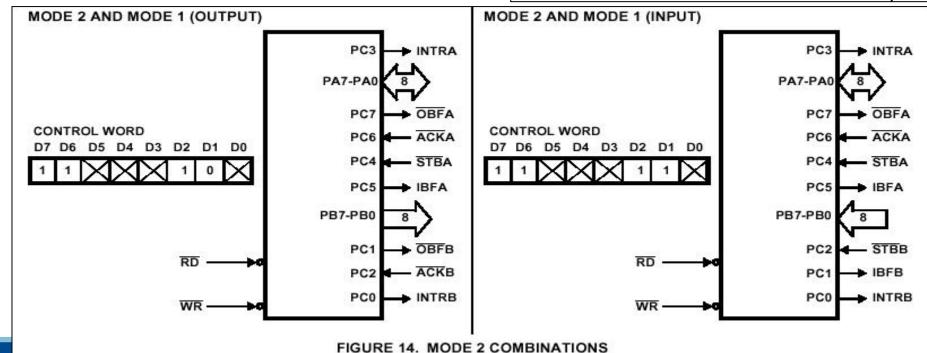


- This mode is used primarily in applications such as data transfer between two computers.
- In this mode, **Port A** can be configured as the bidirectional port, **Port B** either in Mode 0 or Mode 1.
- Port A uses five signals from Port C as handshake signals for data transfer.
- The remaining three signals from **Port C** can be used either as simple I/O or as handshake for port B.











#### References

- Doughlas V. Hall, "Microprocessors and Interfacing, Programming and Hardware", Second Edition, TMH.
- 8255 Intel data sheet
- Microprocessor Architecture, Programming, and Applications with the 8085, 5<sup>th</sup> edition, Ramesh Gaonkar.



# Thank you

