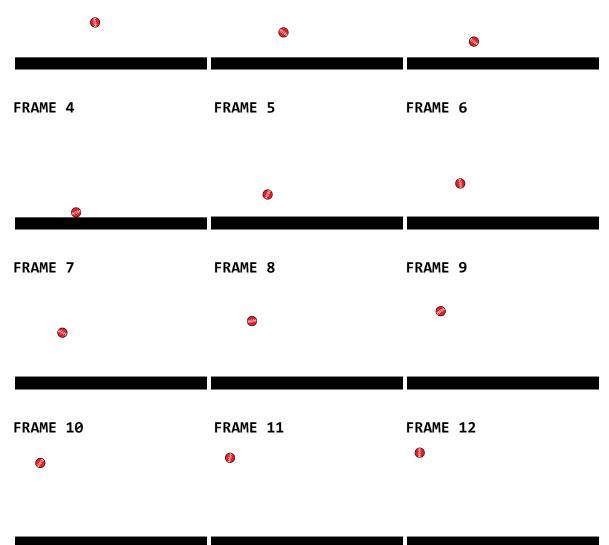# EXERCISE - 12: CREATING 2D ANIMATION

AIM:
Using GIMP, include layers and create a simple animation of your choice.

BALL BOUNCING ANIMATION - FRAMES:

FRAME 1	FRAME 2	FRAME 3

FRAME 4	FRAME 5	FRAME 6

FRAME 7	FRAME 8	FRAME 9

FRAME 10	FRAME 11	FRAME 12

LEARNING OUTCOMES:
1. Learnt the various tools in GIMP
2. Learnt to apply various filters
3. Learnt to add noise to images
4. Learnt to add masks on images
5. Learnt to create a GIF animated image