

Causal Ordering of Messages

BSS Protocol for Broadcast

BSS Algorithm

- BSS: Birman-Schiper-Stephenson Protocol
- Broadcast based: a message sent is received by all other processes.
- Deliver a message to a process only if the message preceding it immediately, has been delivered to the process.
- Otherwise, buffer the message.
- Accomplished by using a vector accompanying the message.

BSS Algorithm ...

1. Process P_i increments the vector time $VT_{pi}[i]$, time stamps, and broadcasts the message m .
2. $P_j \neq P_i$ receives m . m is delivered when:
 - a. $VT_{pj}[i] == VT_m[i] - 1$
 - b. $VT_{pj}[k] \geq VT_m[k]$ for all k in $\{1, 2, \dots, n\} - \{i\}$, n is the total number of processes. Delayed messages are queued in a sorted manner.
 - c. Concurrent messages are ordered by time of receipt.
3. When m is delivered at P_j , VT_{pj} is updated according to Rule 2 of vector clocks.

BSS Algorithm ...

