Ex. No. 10 Alarm Clock - Android Application

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Develop an Alarm Clock Android Application.

- 1. Use permission for WAKE_LOCK.
- 2. Have a TimePicker component followed by a ToggleButton to select time and Alarm On / Off.
- 3. Use the AlarmManager to set the alarm and send notification on alarm trigger.
- 4. Perform 3 different notifications
 - a. Show a message to user in the activity UI
 - b. Play the alarm ringtone
 - c. Send an Android notification message

activity_main.xml

```
<?xml version="1.0" encoding="utf-8"?>
<RelativeLayout xmlns:android="http://schemas.android.com/apk/res/android"
    xmlns:app="http://schemas.android.com/apk/res-auto"
    xmlns:tools="http://schemas.android.com/tools"
    android:layout_width="match_parent"
    android:layout_height="match_parent"
    tools:context=".MainActivity">

    <TimePicker
        android:layout_width="wrap_content"
        android:layout_height="wrap_content"
        android:id="@+id/time"
        />

    <ToggleButton
        android:layout_width="150dp"
        android:layout_height="50dp"
        android:layout_height="50dp"
        android:layout_below="@+id/time"
        android:layout_below="@+id/time"
        android:layout_marginLeft="130dp"
        />

</RelativeLayout>
```

display.xml

```
<?xml version="1.0" encoding="utf-8"?>
<androidx.constraintlayout.widget.ConstraintLayout
xmlns:android="http://schemas.android.com/apk/res/android"
    xmlns:app="http://schemas.android.com/apk/res-auto"
    android:layout_width="match_parent"
    android:layout_height="match_parent">
```

MainActivity.java

```
package com.example.alarm;
import androidx.appcompat.app.AppCompatActivity;
import android.text.format.Time;
public class MainActivity extends AppCompatActivity {
  protected void onCreate(Bundle savedInstanceState) {
      setContentView(R.layout.activity main);
```

```
t1.setIs24HourView(true);
      b1.setOnCheckedChangeListener((buttonView, isChecked) -> {
      if (Build.VERSION.SDK INT >= Build.VERSION CODES.O) {
          channel.setDescription(desc);
          NotificationManager notifs =
getSystemService(NotificationManager.class);
      TimePicker timePicker = findViewById(R.id.time);
      Intent intent = new Intent(this, AlarmReceiver.class);
       PendingIntent pendingIntent =
PendingIntent.getBroadcast(this.getApplicationContext(), 234, intent,
PendingIntent.FLAG IMMUTABLE);
       int hour = timePicker.getHour();
```

```
int timeInSec = 1;

alarm.set(AlarmManager.RTC_WAKEUP, triggerTime, pendingIntent);
    Toast.makeText(this, "Alarm set for " + hour + ":" + minute,

Toast.LENGTH_SHORT).show();
}

public void cancelAlarm() {
    AlarmManager alarm = (AlarmManager) getSystemService(ALARM_SERVICE);

    Intent intent = new Intent(this, AlarmReceiver.class);
    PendingIntent pendingIntent =

PendingIntent.getBroadcast(this.getApplicationContext(), 234, intent,

PendingIntent.FLAG_INMUTABLE);

    if(alarm != null) {
        alarm.cancel(pendingIntent);
    }

    Toast.makeText(this, "Alarm unset!", Toast.LENGTH_SHORT).show();
}
```

AlarmReceiver.java

```
import static androidx.core.content.ContextCompat.startActivity;
import android.app.AlarmManager;
import android.app.Notification;
import android.app.NotificationChannel;
import android.app.NotificationManager;
import android.app.PendingIntent;
import android.content.BroadcastReceiver;
import android.content.Intent;
import android.content.Intent;
import android.content.pm.PackageManager;
import android.media.Ringtone;
import android.media.Ringtones;
import android.media.RingtoneManager;
import android.os.Build;
import android.widget.Toast;
import androidx.appcompat.app.AppCompatActivity;
import androidx.core.app.ActivityCompat;
import androidx.core.app.NotificationCompat;
import androidx.core.app.NotificationCompat;
import androidx.core.app.NotificationManagerCompat;
```

```
RingtoneManager.getDefaultUri(RingtoneManager.TYPE ALARM);
Intent.FLAG ACTIVITY CLEAR TASK);
PendingIntent.FLAG IMMUTABLE);
NotificationCompat.Builder(context, "alarm")
               .setAutoCancel(true)
               .setPriority(NotificationCompat.PRIORITY HIGH)
NotificationManagerCompat.from(context);
       if (ActivityCompat.checkSelfPermission(context,
android.Manifest.permission. POST NOTIFICATIONS) !=
PackageManager.PERMISSION GRANTED) {
          notifications.notify(123, builder.build());
```

}

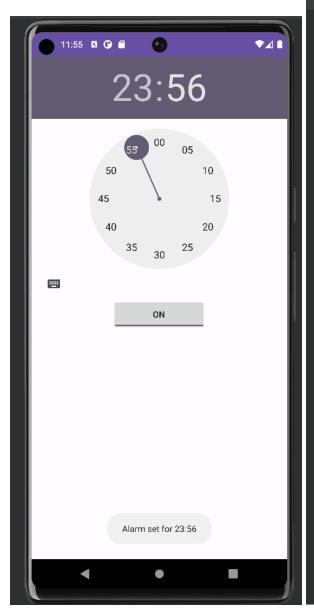
In.java

```
protected void onCreate(Bundle savedInstanceState) {
    super.onCreate(savedInstanceState);
    Uri ringtoneUri = intent.getParcelableExtra("RINGTONE URI");
        ringtone.stop();
```

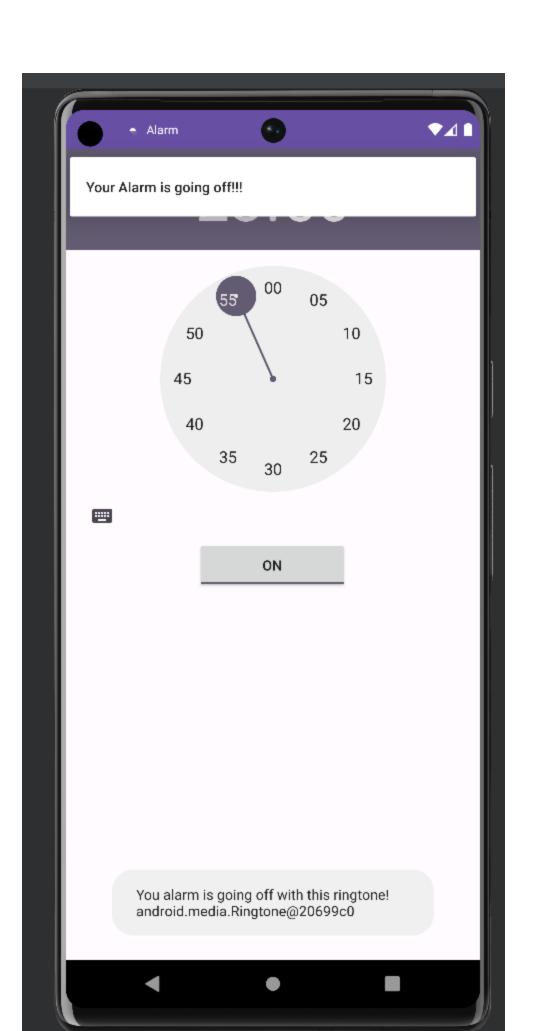
AndroidManifest.java

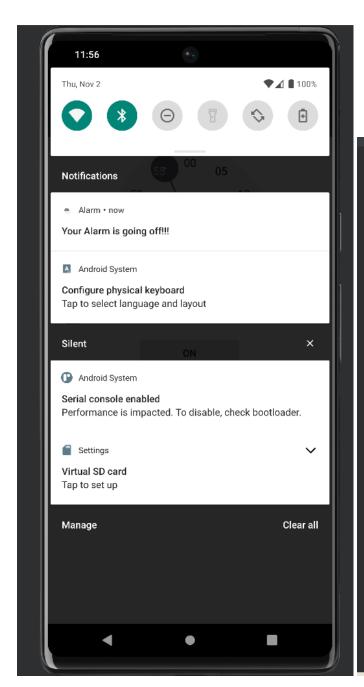
```
<?xml version="1.0" encoding="utf-8"?>
<manifest xmlns:android="http://schemas.android.com/apk/res/android"
    xmlns:tools="http://schemas.android.com/tools">

    <uses-permission android:name="android.permission.POST_NOTIFICATIONS" />
        <uses-permission android:name="android.permission.WAKE_LOCK" />
        <uses-permission android:name="android.permission.VIBRATE" />
        <application</pre>
```











Best Practices

- 1. Keep the index form clean and uncluttered.
- 2. Use default ringtone as it is known by everyone.
- 3. Ensure the form works on various mobile devices.

Learning Outcomes

- 1. Learnt how to use UI Elements for Android App development.
- 2. Learnt how to use Phone shared storage.