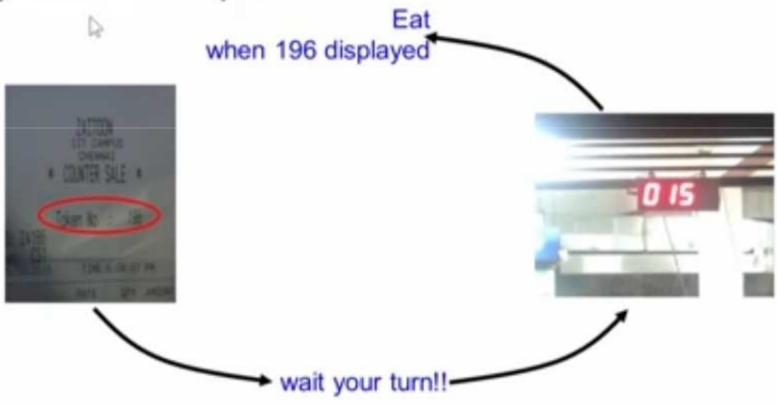
Lamport's Bakery Algorithm for DSM

Bakery Algorithm for Mutually Exclusive access to the shared variables stored in DSM

Bakery Algorithm

- Synchronization between N > 2 processes
- By Leslie Lamport





Simplified Bakery Algorithm

- Processes numbered 0 to N-1
- num is an array N integers (initially 0).
 - Each entry corresponds to a process

```
lock(i){
    num[i] = MAX(num[0], num[1], ...., num[N-1]) + 1
    for(p = 0; p < N; ++p){
        while (num[p] != 0 and num[p] < num[i]);
    }
}</pre>
```

```
unlock(i){
    num[i] = 0;
}
```

Simplified Bakery Algorithm (example)

Processes numbered 0 to N-1 num is an array N integers (initially 0). Each entry corresponds to a process

```
lock(i){
    num[i] = MAX(num[0], num[1], ...., num[N-1]) + 1
    for(p = 0; p < N; ++p){
        while (num[p] != 0 and num[p] < num[i]);
    }
}</pre>
```

```
unlock(i){
    num[i] = 0;
}
```

```
P1 P2 P3 P4 P5
0 4 1 2 3
```

Simplified Bakery Algorithm

- Processes numbered 0 to N-1
- num is an array N integers (initially 0).
 - Each entry corresponds to a process

```
lock(i){
    num[i] = MAX(num[0], num[1], ..., num[N-1]) + 1
    for(p = 0; p < N; ++p){
        while (num[p] != 0 and num[p] < num[i]);
    }
}</pre>
```

critical section

```
unlock(i){
    num[i] = 0;
}
```

This is at the doorway!!!
It has to be atomic
to ensure two processes
do not get the same token

Simplified Bakery Algorithm (why atomic doorway?)

- Processes numbered 0 to N-1
- num is an array N integers (initially 0).
 - Each entry corresponds to a process

```
lock(i){
    num[i] = MAX(num[0], num[1], ...., num[N-1]) + 1
    for(p = 0; p < N; ++p){
        while (num[p] != 0 and num[p] < num[i]);
    }
}
```

critical section

```
unlock(i){
    num[i] = 0;
}
```

```
P1 P2 P3 P4 P5
```

This is at the doorway!!!

Simplified Bakery Algorithm (why atomic doorway?)

- Processes numbered 0 to N-1
- num is an array N integers (initially 0).
 - Each entry corresponds to a process

```
This is at the doorway!!!
                                                     Assume it is not atomic
lock(i){
  num[i] = MAX(num[0], num[1], ...., num[N-1]) + 1
  for(p = 0; p < N; ++p){
     while (num[p] != 0 and num[p] < num[i]);
```

```
unlock(i){
  num[i] = 0:
```

Original Bakery Algorithm

- Without atomic operation assumptions
- Introduce an array of N Booleans: choosing, initially all values False.

critical section

```
unlock(i){
    num[i] = 0;
}
```

Choosing ensures that a process Is not at the doorway i.e., the process is not 'choosing' a value for num



- Without atomic operation assumptions
- Introduce an array of N Booleans: choosing, initially all values False.

```
| lock(i){
| choosing[i] = True | num[i] = MAX(num[0], num[1], ..., num[N-1]) + 1 | chcosing[i] = False | for(p = 0; p < N; ++p){ | while (choosing[p]); | while (num[p] != 0 and (num[p],p)<(num[i],i)); | } }
```

```
unlock(i){
num[i] = 0;
}
```

```
P1 P2 P3 P4 P5
0 0 1 2 2
```



- Without atomic operation assumptions
- Introduce an array of N Booleans: choosing, initially all values False.

```
lock(i){
    choosing[i] = True
    num[i] = MAX(num[0], num[1], ..., num[N-1]) + 1
    choosing[i] = False
    for(p = 0; p < N; ++p){
        while (choosing[p]);
        while (num[p] != 0 and (num[p],p)<(num[i],i));
    }
}</pre>
```

```
unlock(i){
    num[i] = 0;
}
```

```
P1 P2 P3 P4 P
0 3 1 2 2
```



- Without atomic operation assumptions
- Introduce an array of N Booleans: choosing, initially all values False.

```
| lock(i){
| choosing[i] = True
| num[i] = MAX(num[0], num[1], ...., num[N-1]) + 1
| choosing[i] = False
| for(p = 0; p < N; ++p){
| while (choosing[p]);
| while (num[p]!= 0 and (num[p],p)<(num[i],i));
| }
| }
```

critical section

```
unlock(i){
num[i] = 0;
}
```

```
P1 P2 P3 P4 P5
0 3 0 2 2
```

(a, b) < (c, d) which is equivalent to: (a < c) or ((a == c) and (b < d))

- Without atomic operation assumptions
- Introduce an array of N Booleans: choosing, initially all values False.

```
lock(i){
    choosing[i] = True
    num[i] = MAX(num[0], num[1], ...., num[N-1]) + 1
    choosing[i] = False
    for(p = 0; p < N; ++p){
        while (choosing[p]);
        while (num[p] != 0 and (num[p],p)<(num[i],i));
    }
}
check p<i/pre>
```

```
unlock(i){
num[i] = 0;
}
```

```
P1 P2 P3 P4 P5
0 3 D 2 2
```

```
(a, b) < (c, d) which is equivalent to: (a < c) or ((a == c) and (b < d))
```

- Without atomic operation assumptions
- Introduce an array of N Booleans: choosing, initially all values False.

```
lock(i){
    choosing[i] = True
    num[i] = MAX(num[0], num[1], ..., num[N-1]) + 1
    choosing[i] = False
    for(p = 0; p < N; ++p){
        while (choosing[p]);
        while (num[p] != 0 and (num[p],p)<(num[i],i));
    }
}</pre>
```

```
unlock(i){
    num[i] = 0;
}
```

```
P1 P2 P3 P4 P5
0 3 0 0 2
```



- Without atomic operation assumptions
- Introduce an array of N Booleans: choosing, initially all values False.

```
lock(i){
    choosing[i] = True
    num[i] = MAX(num[0], num[1], ..., num[N-1]) + 1
    choosing[i] = False
    for(p = 0; p < N; ++p){
        while (choosing[p]);
        while (num[p] != 0 and (num[p],p)<(num[i],i));
    }
}</pre>
```

critical section

```
unlock(i){
    num[i] = 0;
}
```

```
P1 P2 P3 P4 P5
0 3 0 0 0
```



(a, b) < (c, d) which is equivalent to: (a < c) or ((a == c) and (b < d))

- Without atomic operation assumptions
- Introduce an array of N Booleans: choosing, initially all values False.

```
lock(i){
    choosing[i] = True
    num[i] = MAX(num[0], num[1], ..., num[N-1]) + 1
    choosing[i] = False
    for(p = 0; p < N; ++p){
        while (choosing[p]);
        while (num[p] != 0 and (num[p],p)<(num[i],i));
    }
}</pre>
```

critical section

```
unlock(i){
    num[i] = 0;
}
```

```
P1 P2 P3 P4 P5
0 0 0 0 0
```



(a, b) < (c, d) which is equivalent to: (a < c) or ((a == c) and (b < d))

References

- Leslie Lamport's Bakery Algorithm Paper.
 http://lamport.azurewebsites.net/pubs/bakery.pdf
- NPTEL Video Lecture:

https://www.youtube.com/watch?v=YHQxp-XduS0