#### **Major Project**

**Device Control through Hand Gestures** 

#### **Team Members**

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#### Guide

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# PROBLEM DOMAIN

Sometimes it is very inconvenient to deal with physical controls of device and most of the time we are in such a situation where we can't able to access device controls physically. Also users feel less emerging experience while playing game using basic device controls.

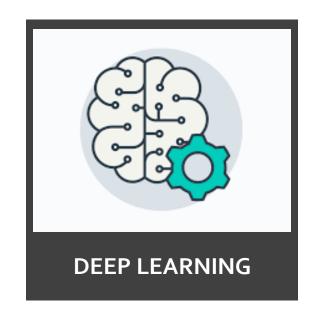
In this situation, to improve user experience with device, there should be functionality which enables users to control device without interactive with physical hardware.

Hence, **Controlling device using Hand Gestures**, kind of such solutions which make user to easily interact with device.



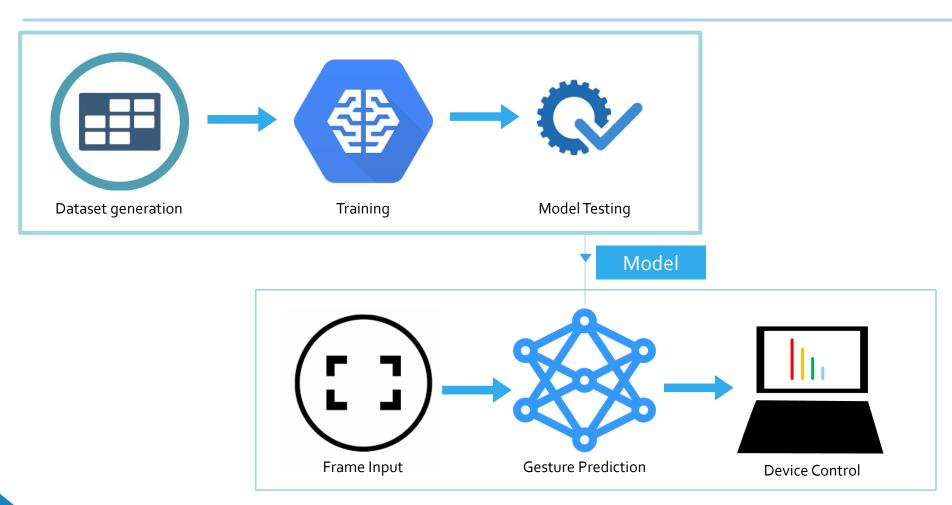
# **Technologies Used**



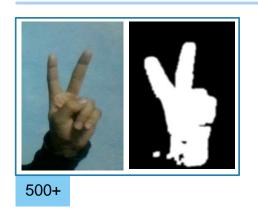




### **System Modules**

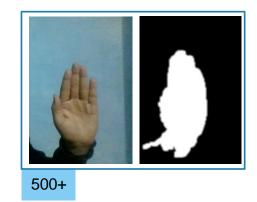


### Dataset Used

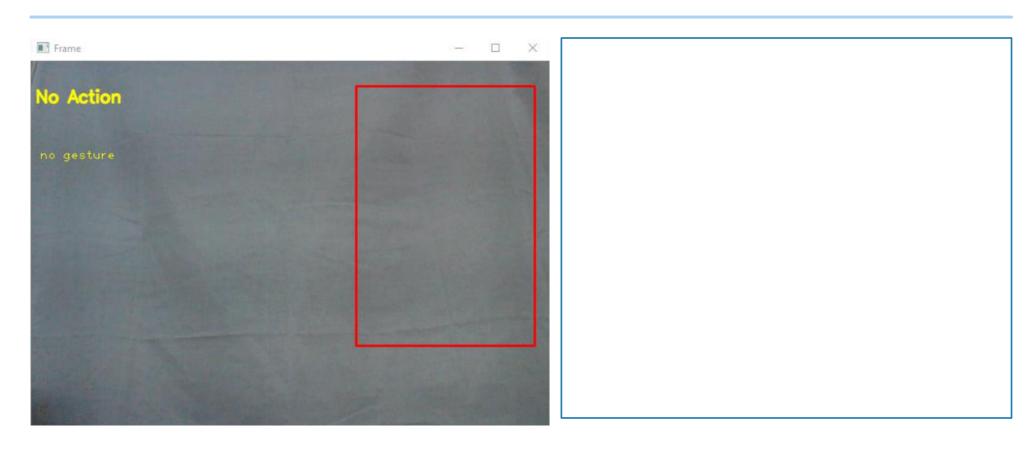


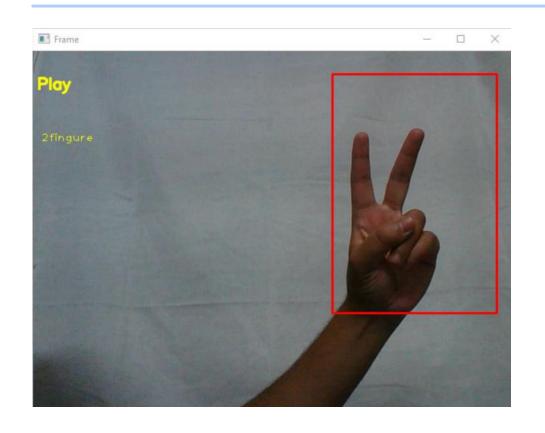






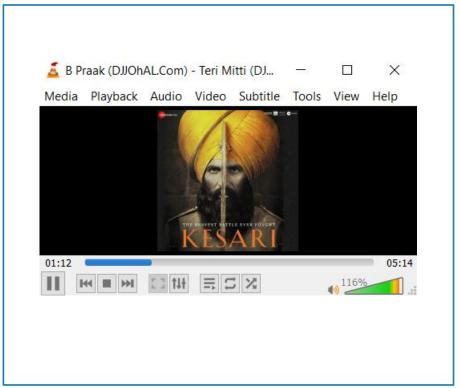


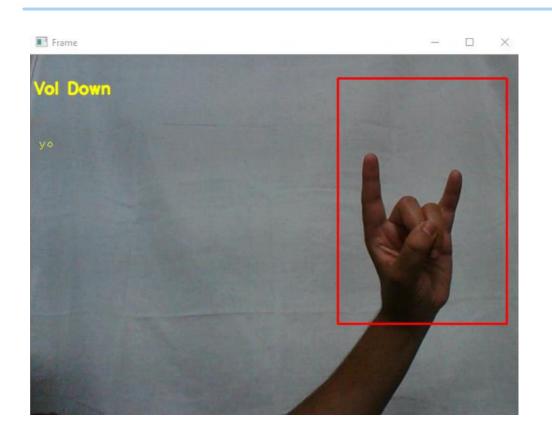




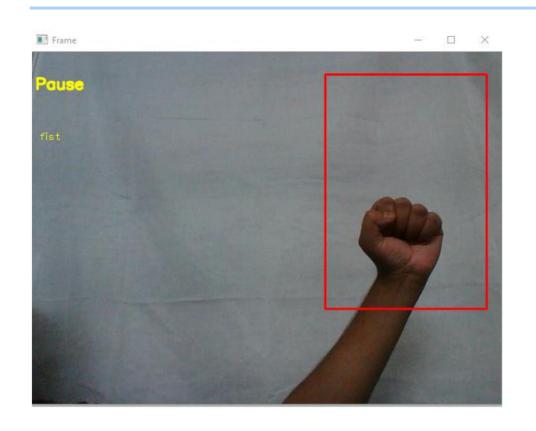


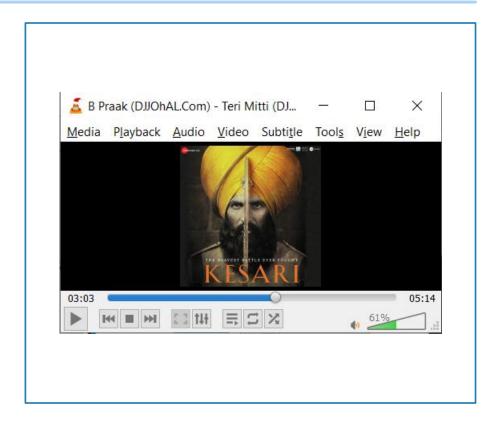






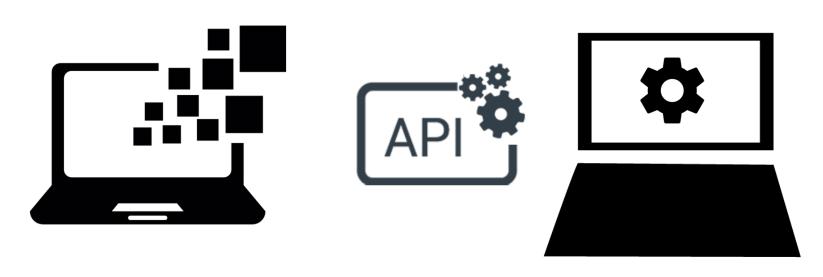






# **Tuture Enhancement**

Tool integration with various APIs, Apps & OS.



# **THANKYOU**