JAYANTH KOTAPATI

+91 8008976639

jayanthkotapati14@gmail.com|https://www.linkedin.com/in/jayanth-kotapati-800b88288/

https://www.behance.net/jayanthkotapati|https://jayanth-portfoli.netlify.app/

OBJECTIVE:

Highly motivated and enthusiastic Computer Science graduate seeking to leverage my technical skills and designing skills in UIUX using tool Figma within a dynamic organization. I aim to contribute to the development of innovative solutions while continuously expanding my knowledge and enhancing my problem-solving abilities and designing abilities.

EDUCATION:

Bachelor of Computer Science (CSE)

Eluru College of Engineering and Technology | **Grade:** 7.07 C.G.P.A

2020 - 2024

Intermediate (M.P.C)

Vidya Vikas Junior College | **Grade:** 7.00 C.G.P.A   **2018 - 2020**

S.S.C
Vidya Vikas High School | **Grade:** 9.2 C.G.P.A   **2017 - 2018**

SKILLS:

- **Web Designing: UIUX**- (Tool used-Figma, Wireframing, Prototyping, Visual UI, Usability Testing).

- **Front-End Technology:** Basics of HTML and CSS.
- **Editing and Design:** Adobe Photoshop, Canva.
- **Soft Skills:** Adaptability, Strong Communication, Teamwork

INTERNSHIPS:

Cloud Computing with AWS | Eduskills.com
- Gained foundational knowledge in AWS cloud services and their applications.
- Gained knowledge in AWS cloud services in cloud architecting.
- Gained Basic knowledge in cloud architecting services.
- Gained foundational knowledge in machine learning.
- View certificate

Cybersecurity with Kali Linux from | OneStop.com
- Hands-on experience in cybersecurity fundamentals, penetration testing, and system security using Kali Linux.
- Penetration testing where it identifies security flaws, test security policies and defence mechanisms.
- System security it ensures the confidentiality, integrity and availability of system resources.

ACADEMIC PROJECTS:

Machine Learning Techniques for Detection of Malware Application

- Built a CNN model to detect malware in Android applications, ensuring data security.
- Developed a user-friendly system to assist in malware detection for mobile applications.
- Employed Python and machine learning libraries to analyze and classify malicious applications.

PROJECT:

UI/UX PROJECT: Comfort Wear (E-Commerce Website)

Role: UI/UX Designer.
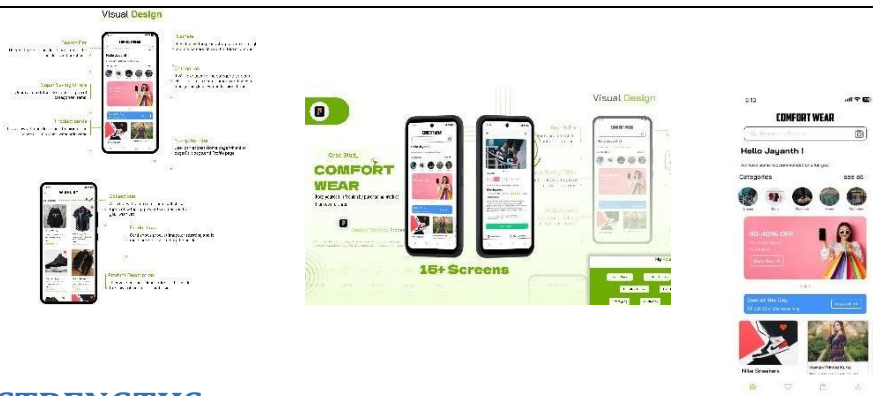Tools: Figma.
Platform: Mobile
Description:
- "Comfort Wear" is a modern E-commerce clothing platform focused on user comfort and effortless browsing. It emphasizes minimal UI, smooth navigation, and consistent branding to enhance user trust and engagement.
- Led end-to-end design of a fashion-focused e-commerce app aimed at improving user experience through simplified navigation and personalized shopping flows.
- Conducted extensive user research (interviews, surveys, empathy mapping) to identify key pain points in existing e-commerce platforms.
- Defined problem and goal statements; created user personas, journey maps, and task flows.
- Designed 15+ high-fidelity mobile screens with features like image-based search, dynamic product cards, and streamlined checkout.
- Implemented usability testing and iterative feedback cycles to optimize interface clarity and accessibility.

Outcomes:
- Improved user satisfaction, reduced cognitive load, and enhanced user engagement through an intuitive, minimalist design system.

Case Study: View on Behance
Prototype: View on Figma

STRENGTHS

- Eager to learn and adapt to new technologies.
- Self-motivated with a strong passion for problem-solving.
- Actively involved in volunteering and community services.
- Excellent communication and teamwork abilities.

REWARDS & ACHIEVEMENTS

- I have been creative member in college for designing college magazine until three magazines published.
- Rewarded by college chairmen for publishing and designing college magazine.
- I have created posters for college farewell function.