

# **JEWELLERY SHOP MANAGEMENT SYSTEM**

## **PROJECT ESTIMATION**

### **Estimation Methods :**

- ❖ LOC based
- ❖ Function based
- ❖ COCOMO Model

#### **▪ LOC BASED ESTIMATION:**

As the name suggest, LOC count the total number of lines of source code in a project. It is simple to use.

The disadvantages of this method of estimation are,

- Different programming languages contains different number of lines.
- No proper industry standard exist for this technique.
- It is difficult to estimate the size using this technique in early stages of project.

### **LOC based estimation for Jewellery Management System**

Total No of lines in Project = 15000

| <b>FUNCTION</b>            | <b>ESTIMATED LOC</b> |
|----------------------------|----------------------|
| User interface             | 1900                 |
| 2D geometric analysis      | 2500                 |
| 3D geometric analysis      | 2350                 |
| Database management        | 1600                 |
| Graphic display facilities | 2750                 |
| I/O control function       | 1900                 |
| Analysis function          | 2000                 |
| <b>Total estimated LOC</b> | <b>15000</b>         |

▪ **FP BASED ESTIMATION : (FUNCTION POINT ANALYSIS)**

In this method, the number and type of functions supported by the software are utilized to find FPC(function point count). The steps in function point analysis are:

- Count the number of functions of each proposed type.
- Compute the Unadjusted Function Points(UFP).
- Find Total Degree of Influence(TDI).
- Compute Value Adjustment Factor(VAF).

- Find the Function Point Count(FPC).

Function belongs to following 5 types :

➤ Data Functions

\* Internal Logical Files(ILF)

\* External Interface Files(ELF)

➤ Transactional Functions

\*External Inputs(EI)

\*External Outputs(EO)

\*External Inquiries(EQ)

## Function Point Analysis for Jewellery Management System :

❖ Unadjusted Function Point contribution :

| TRANSFER<br>FUNCTIONS | FIELD TYPE/FIELD INVOLVED  | FT<br>Rs | DE<br>Ts | COMPLEXITY | UFP |
|-----------------------|--|----------|----------|------------|-----|
| Search(EQ)            | Fields : Search by code or name, item<br>code,name,material,quantity,weight,karat<br><br>File : Item | 1        | 5        | Low        | 3   |
| View(EQ)              | Fields : Category, item<br>code,name,material,quantity,weight<br>Range,karat<br><br>File : Item      | 2        | 6        | Low        | 3   |

|                         |  |   |   |              |    |
|-------------------------|--|---|---|--------------|----|
| Add jewellery items(EI) | Fields : Category, item code,name,material,quantity,weight Range,karat<br><br>File : Item        | 2 | 9 | Average      | 4  |
| Caluculate Bill (EI)    | Fields Customer id,name,weight,making charges,current rate,discount,net amout<br><br>File :Order | 1 | 6 | Average      | 4  |
| Remove items(EQ)        | Fields : item code,availability,delete<br><br>File : Item  | 1 | 6 | 2*Low        | 6  |
|                         |  |   |   | <b>Total</b> | 20 |

| <b>DATA FUNCTIONS</b> | <b>FIELD TYPE/FIELD INVOLVED</b>                          | <b>FT<br/>Rs</b> | <b>DE<br/>Ts</b> | <b>COMPLEXITY</b> | <b>UFP</b> |
|-----------------------|---|------------------|------------------|-------------------|------------|
| Item(ILF)             | Fields : Category, item code,name,material,quantity,karat | 1                | 6                | Low               | 7          |
| Order(ILF)            | Fields : item code,name,material                          | 1                | 5                | Low               | 7          |
| Bill (ILF)            | Fields : Item,Order                                       | 1                | 2                | Low               | 7          |
|                       |   |                  |                  | <b>Total</b>      | 21         |

❖ Performance and Environmental Impact :

| <b>GSC</b>                  | <b>DI</b> |
|-----------------------------|-----------|
| Data communication          | 2         |
| Distributed Data Processing | 2         |
| Performance                 | 2         |
| Heavily used configuration  | 2         |

|                     |           |
|---------------------|-----------|
| Transaction rate    | 2         |
| Online Data Entry   | 2         |
| End user Efficiency | 2         |
| Online update       | 2         |
| Complex processing  | 2         |
| Reusability         | 2         |
| Installation Ease   | 2         |
| Operational Ease    | 2         |
| Multiple Sites      | 2         |
| Facilitate change   | 2         |
| <b>Total</b>        | <b>28</b> |

$$\text{VALUE ADJUSTMENT FACTOR(VAF)} = (0.65 + (0.01 * \text{Total}))$$

$$= (0.65 + (0.01 * 28))$$

$$= 0.93$$

$$\text{UFP} = \text{UFP(Data Fn)} + \text{UFP(Transaction fn)}$$

$$= 21 + 20$$

$$= 41$$

$$\text{Adjusted Function Point Count} = \text{UFP} * \text{VAF}$$

$$= 41 * 0.93$$

$$= 38.13$$

$$\text{Effort} = \text{AFP} * \text{Productivity}$$

$$= 38.13 * 10.6$$

= 404.17 per hours

- **COCOMO MODEL ESTIMATION:**

**CO- Constructive**

**CO-Cost**

**MO-Model (Constructive Cost Model)**

\*It is based on LOC(Lines of Code) where project estimation is done based on the total lines of codes required to develop the system i.e. Size of the system define the cost of the project.

\*It is used to estimate the **effort, cost, development time, average staff size, productivity** etc.

\* There are 3 types of Cocomo model

- 1.BASIC COCOMO MODEL
- 2.INTERMEDIATE COCOMO MODEL
- 3.DETAILED COCOMO MODEL

### **BASIC COCOMO MODEL :**

It estimates the software roughly and quickly. It is mostly useful for small-medium sized software.

There are 3 modes of development

- 1)Organic -Project size(2-50 KLOC)
- 2)Semi-detached- Project size(50-300 KLOC)
- 3)Embedded- Project size(Over 300 KLOC)

**Effort =  $a(KLOC)^b$  Person-Month**

**Development Time =  $c(Effort)^d$  Months**

**Average Staff Size = Effort / Development time Persons**

**Productivity = KLOC / Effort KLOC/person-month**

## Basic COCOMO Co- efficient

| Project           | $a_b$ | $b_b$ | $c_b$ | $d_b$ |
|-------------------|-------|-------|-------|-------|
| Organic mode      | 2.4   | 1.05  | 2.5   | 0.38  |
| Semidetached mode | 3.0   | 1.12  | 2.5   | 0.35  |
| Embedded mode     | 3.6   | 1.20  | 2.5   | 0.32  |

### BASIC COCOMO MODEL ESTIMATION FOR RAILWAY RESERVATION SYSTEM :

KLOC = 28

**Effort =  $a(\text{KLOC})^b$  Person-Month**

$$\text{Effort} = 2.4(28)^{1.05}$$

$$= 2.4 * 33.0762$$

$$= 79 \text{ Person/Month(appx)}$$

**Development Time =  $c(\text{Effort})^d$  Months**

$$\text{Development Time} = 2.5(79)^{0.38}$$

$$= 13.15$$

$$= 13 \text{ Months(appx)}$$

**Average Staff Size = Effort / Development time Persons**



Average Staff Size = 79/13 Persons

= 6 Persons(appx)

**Productivity = KLOC / Effort** KLOC/person-month

=28/79

=0.354(appx)

### **INTERMEDIATE COCOMO MODEL :**

The intermediate model estimates software development effort in terms of size of the program and other related cost drivers parameters (product parameter, hardware parameter, resource parameter, and project parameter) of the project. The estimated effort and scheduled time are given by the relationship:

$$\text{Effort (E)} = a * (\text{KLOC})^b * \text{EAF MM}$$

$$\text{Scheduled Time (D)} = c * (\text{E})^d \text{ Months(M)}$$

Where ,

- **E** = Total effort required for the project in Man-Months (MM).
- **D** = Total time required for project development in Months (M).
- **KLOC** = The size of the code for the project in Kilo lines of code.
- **a, b, c, d** = The constant parameters for the software project.
- **EAF** = it is an effort adjustment factor which is calculated by multiplying the parameter value of different cost driver parameters

| Cost Drivers                                  | Ratings  |      |         |      |           |            |
|---|----------|------|---------|------|-----------|------------|
|   | Very Low | Low  | Nominal | High | Very High | Extra High |
| <b>Product attributes</b>                     |          |      |         |      |           |            |
| Required software reliability                 | 0.75     | 0.88 | 1.00    | 1.15 | 1.40      |            |
| Size of application database                  |          | 0.94 | 1.00    | 1.08 | 1.16      |            |
| Complexity of the product                     | 0.70     | 0.85 | 1.00    | 1.15 | 1.30      | 1.65       |
| <b>Hardware attributes</b>                    |          |      |         |      |           |            |
| Run-time performance constraints              |          |      | 1.00    | 1.11 | 1.30      | 1.66       |
| Memory constraints                            |          |      | 1.00    | 1.06 | 1.21      | 1.56       |
| Volatility of the virtual machine environment |          | 0.87 | 1.00    | 1.15 | 1.30      |            |
| Required turnabout time                       |          | 0.87 | 1.00    | 1.07 | 1.15      |            |
| <b>Personnel attributes</b>                   |          |      |         |      |           |            |
| Analyst capability                            | 1.46     | 1.19 | 1.00    | 0.86 | 0.71      |            |
| Applications experience                       | 1.29     | 1.13 | 1.00    | 0.91 | 0.82      |            |
| Software engineer capability                  | 1.42     | 1.17 | 1.00    | 0.86 | 0.70      |            |
| Virtual machine experience                    | 1.21     | 1.10 | 1.00    | 0.90 |           |            |
| Programming language experience               | 1.14     | 1.07 | 1.00    | 0.95 |           |            |
| <b>Project attributes</b>                     |          |      |         |      |           |            |
| Application of software engineering methods   | 1.24     | 1.10 | 1.00    | 0.91 | 0.82      |            |
| Use of software tools                         | 1.24     | 1.10 | 1.00    | 0.91 | 0.83      |            |
| Required development schedule                 | 1.23     | 1.08 | 1.00    | 1.04 | 1.10      |            |

## INTERMEDIATE COCOMO MODEL FOR RAILWAY RESERVATION SYSTEM :

Given the estimated size of the project is =28 KLOC

Having high application experience =0.91

Having very low experience in programming=1.14

$$\text{EAF}=0.91*1.14=1.0374$$

$$\text{Effort (E)} = 3.0*(28)^{1.12} * 1.0374 \text{ MM}$$

$$=129.9823\text{MM}$$

$$\text{Scheduled Time(D)}= 2.5*(129.9823)^{0.35} \text{ Months(M)}$$

$$=13.73 \text{ Months(M)}$$

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