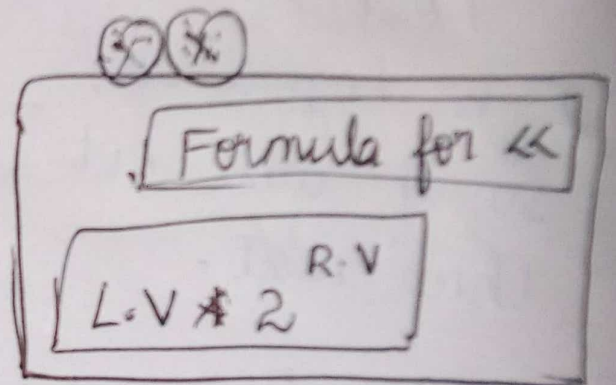


## C-19 $\Rightarrow$ Operators in C - Part 7 (Bitwise Operators - II)

### $\ll$ (Left shift operator)

L.V      R.V  
Var  $\ll$  (2)  
 $\downarrow$   
No. of shift.

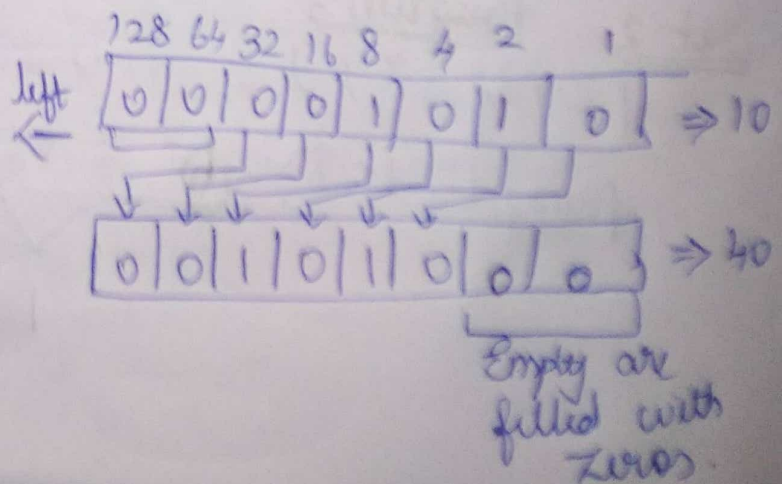


Ex ① `int a = 10;`

`C = a  $\ll$  2;`

`C = 40`

<sup>8</sup>  
2-1  $\Rightarrow$  255.



Ex ②

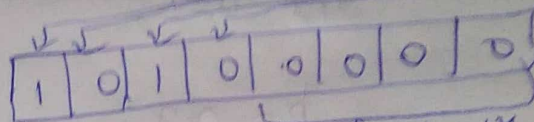
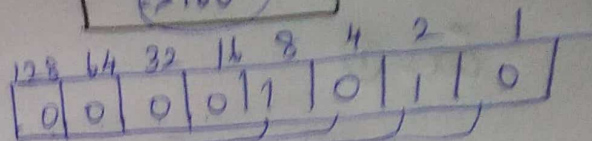
int a = 10;

c = a << 4;

c = 10 << 4

c = 160

10 \* 2<sup>4</sup>  
10 \* 16  
= 160



128  
64  
32  
16  
8  
4  
2  
1

filled with zeros.

>> (Right Shift operator)

L.V  
Var >> R.V  
②  
↓  
No of shift.

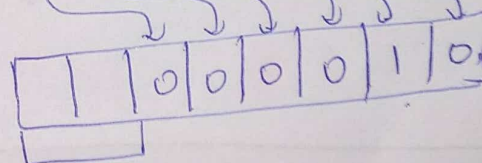
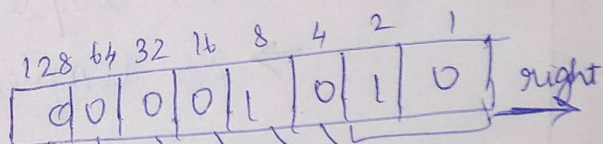
Formula for >>  
$$\frac{L.V}{2^{R.V}}$$

Ex ① int a = 10;

c = a >> 2;

c = 10 >> 2;

c = 4



Empty are Zero.

10/2  
= 5  
10/2  
= 5

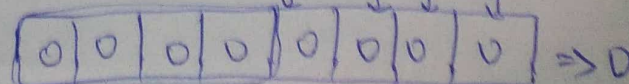
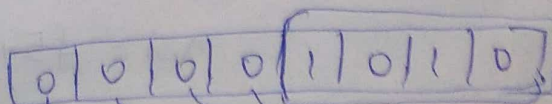
Ex ② int a = 10;

c = a >> 4;

c = 10 >> 4;

c = 0

$$\frac{10}{2^4} \Rightarrow \frac{10}{16} \Rightarrow 0$$





$\sim$  (Bitwise NOT)

$\sim 0\text{-operand} = -(0+1)$

performs NOT operation bitwise

Ex: ①

int a=5;

b = ~a;

~~b = 10~~  $\ominus$  -6

8 4 2 1

0 1 0 1  $\Rightarrow$  5

1 0 1 0  $\Rightarrow$  ~5

$\Downarrow$  10 but (-ve) value in computer

Note (Negative Numbers)

\* When we run this in a computer, we get negative numbers.

\* In computer negative numbers are stored in 3 method.

$\rightarrow$  sign magnitude

$\rightarrow$  1's Complement

$\rightarrow$  2's Complement

has drawback

Standard method to store -ve nos.

int a=5;

b = ~a

Formula

$\sim a = -(a+1)$

$\sim a = -(5+1)$

$\sim a = -6$

$b = -6$

Ex (2):

int a = 10;

b = ~a;

$$b = -(a+1)$$

$$= -(10+1)$$

$$b \Rightarrow -11$$

Ex (3):

int b;

b = ~5;

$$b = -(b+1)$$

$$= -(5+1)$$

$$b \Rightarrow -6$$

```

1  #include <stdio.h>
2  #include <stdlib.h>
3
4  int main()
5  {
6      int a=5,b;
7      b=~a;
8      printf("%d",b);
9  }
10

```

"D:\COMPUTER NOTEBOOK\C LANGUAGE\C PROGRAMS\PART - 5- Jennys Lectures\BITWISE OPERATORS\BITWISE NOT 1\bin\Debug\BIT...

```

-6
Process returned 0 (0x0)   execution time : 0.016 s
Press any key to continue.

```

```

1  #include <stdio.h>
2  #include <stdlib.h>
3
4  int main()
5  {
6      int a=10,b;
7      b=~a;
8      printf("%d",b);
9  }
10

```

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```

-11
Process returned 0 (0x0)   execution time : 0.041 s
Press any key to continue.

```

```
1  #include <stdio.h>
2  #include <stdlib.h>
3
4  int main()
5  {
6      int b;
7      b=~5;
8      printf("%d",b);
9  }
10
```

"D:\COMPUTER NOTEBOOK\C LANGUAGE\C PROGRAMS\PART - 5- Jennys Lectures\BITWISE OPERATORS\BITWISE NOT 3\bin\Debug\BIT...

```
-6
Process returned 0 (0x0)   execution time : 0.018 s
Press any key to continue.
```