

C-33 \Rightarrow Introduction to Loops in C

Loops:

* why to use loops? scenario \rightarrow going to supermarket again and again to buy items; this is waste of time and energy instead of this, we prepare a list of items in prepared manner and go to super market at a single time and buy items.

* When we get all items; Eg 15 items we go to Billing counter and put bill.

Items	
No.	
1.	
2.	
3.	
4.	
...	
15.	

* Print Jenny one time

```
printf("Jenny\n");
```

* Print Jenny 5 times

```
printf("Jenny\n");
```

```
printf("Jenny\n");
```

```
printf("Jenny\n");
```

```
printf("Jenny\n");
```

```
printf("Jenny\n");
```

* Print Jenny 100 times.

→ It is not possible to write code by counting the lines by written everytime `printf` statement.

→ In this scenario we can repeat the `printf` statement using Loops

→ So, Loops are used to repeat some set of programs or statements in a program.

loop starts

```
1. printf("Jenny");
```

```
2.
```

```
3.
```

```
⋮
```

```
100. printf("Jenny");
```

loop ends.

→ For this 'i' variables are used.

i = 1 loop starts

i = 100 loop ends.

→ increase i value → $i++$

loop terminating $i = 101$ ✗ $i = 100$ ✓
 $i \leq 100$ condition

3 steps for loops

(1) Initialize "i"

(3) Increase "i" value $\rightarrow i++$ (updatation)

(2) Terminate "i" \rightarrow give condition

1. $i = 1$	2. $i++$	3. $i \leq 100$
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Loops types in C

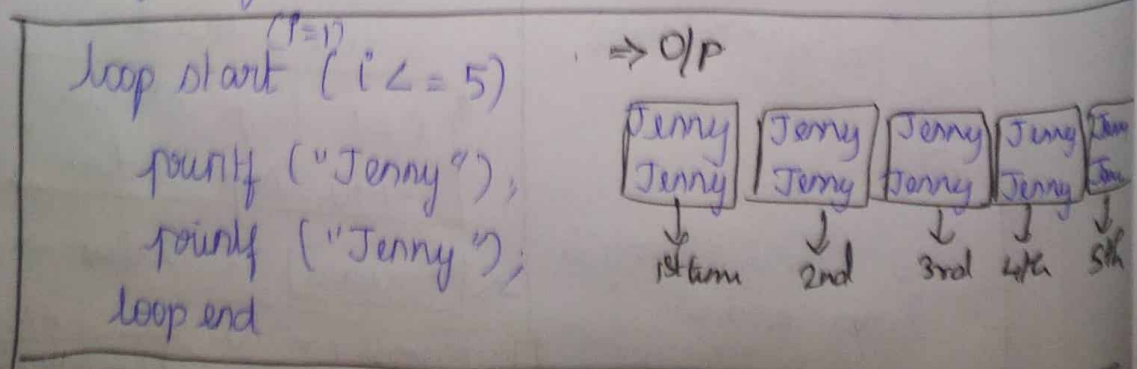
1. Entry Controlled loops.

2. Exit- Controlled loops.

Entry Controlled loops

* Terminate condition is put at the start of the loop.

* First condition is checked and the body of loop executed.



Exit controlled loop

* Terminate condition is put at the end of the loop.

* First time control will enter into the loop, it will check no condition; but execute set of statements even-though at the end of loop the placed condition is true or false.

loop start ($i=1$)

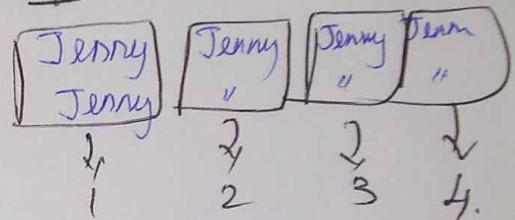
printf("Jenny");

printf("Jenny");

($i \leq 4$)

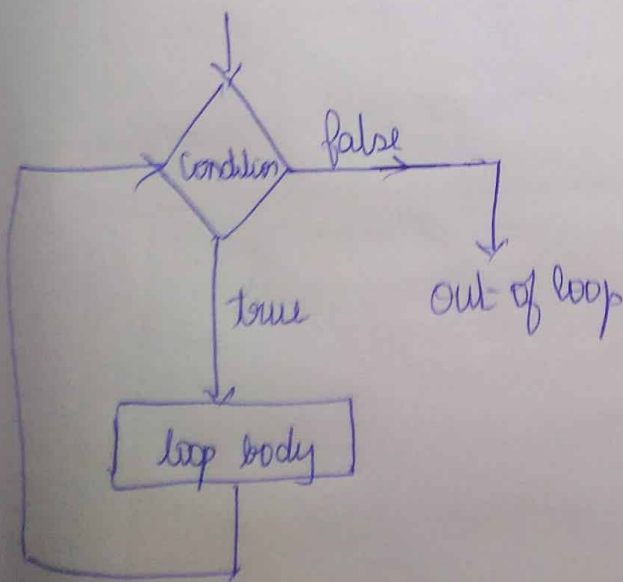
loop end

O/p :-



Flow chart

Entry controlled Loop



Exit controlled Loop

