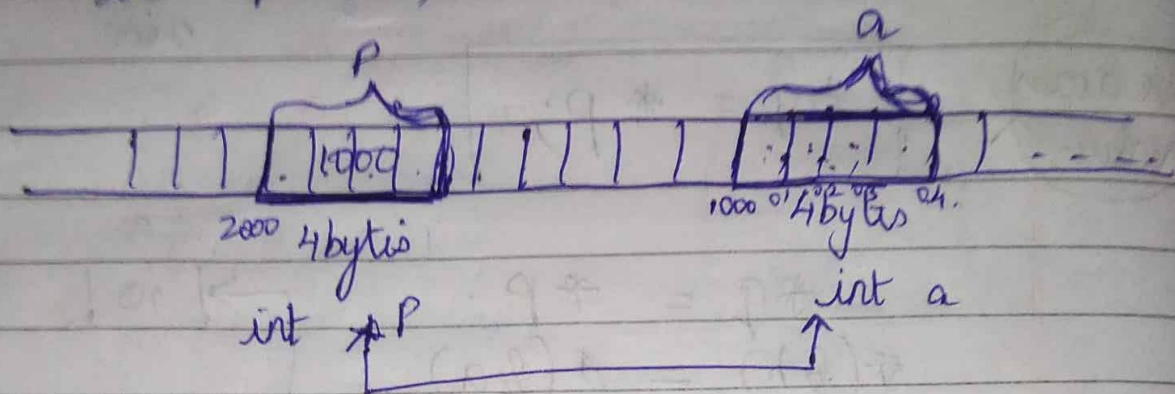
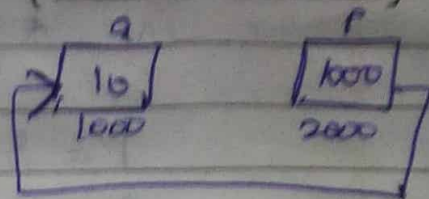


## C-74 $\Rightarrow$ Pointers in C

### Pointer to Pointer (Double Pointer)

```
int a = 10;  
int *p = &a;
```



### Pointer to Variable:

Pointer is going to store address of a variable.

### Double Pointer (or) Pointer to Pointer

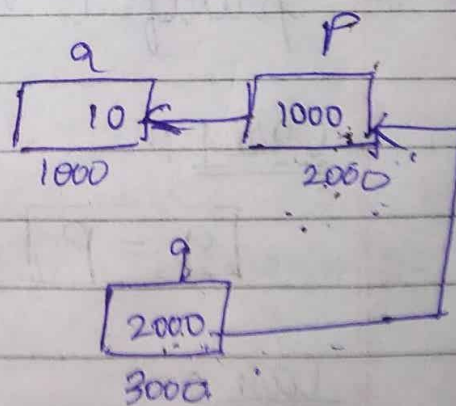
Pointer is going to store address of another pointer variable.

Example ①

```
int a = 10;  
int *p = &a;
```

```
int **q = &p;
```

~~int \*\*q = &a;~~



q is pointer to another pointer variable 'p'.

printf ("Value of a: %d", a);  $\Rightarrow 10$

printf ("Value of a: %d", \*p);  $\Rightarrow 10$

printf ("Value of a: %d", \*\*q);  $\Rightarrow 10$ .

## Double Pointer Concept

$\Rightarrow **q$

$\Rightarrow *(*q)$   $\Rightarrow$  value at address of **p**

$\Rightarrow *(*p)$   $\Rightarrow *(*2000)$

$\Rightarrow *(1000)$   $\Rightarrow$  value at address of 1000.

$\Rightarrow 10$

**\*\*q**



**\*\*p**



**(2000)**



value at 2000



**(1000)**



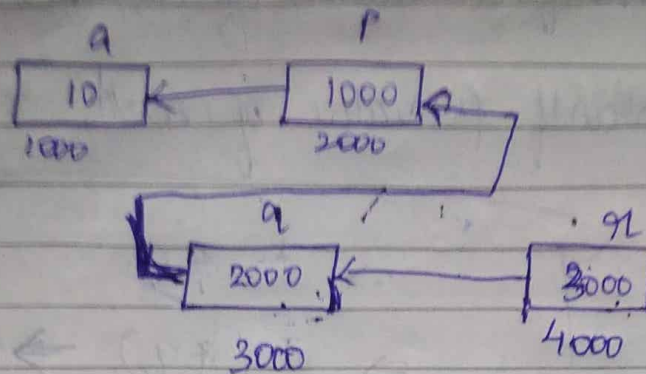
Value at 1000



10



\* We can also increase the pointer level from double to many.



Example ②

```
int a = 10;
int *p = &a;
int **q = &p;
int ***r = &q;
printf("Value of a: %d, ***r) => 10.
```

\* Now,  $r$  is a 3 level pointer in which we can store address of only 2 level pointer.

\*  $q$  is a 2 level pointer which can store address of a single level pointer.

\*  $p$  is a 1 level pointer which can store address of only a 0 level or a variable

$***r \Rightarrow **(*(&q))$   
 $\Rightarrow **(*3000)$   
 $\Rightarrow **2000 \Leftrightarrow *(*1000)$   
 $\Rightarrow *1000$   
 $\Rightarrow 10$

### Example ③

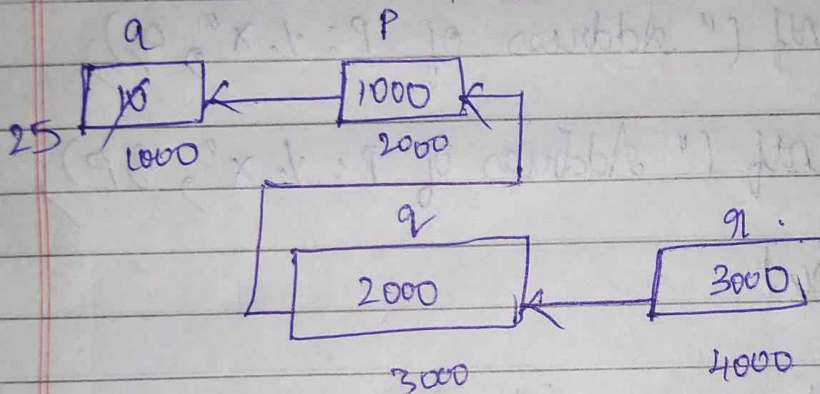
```
int a = 10;
int *p = &a;
int **q = &p;
int ***r = &q;
printf("Value of a: %d", ***r);
```

```
**q = 25;
printf("Value of a: %d", **q); // ***r // &p.
```

\*\*\* (8.P)

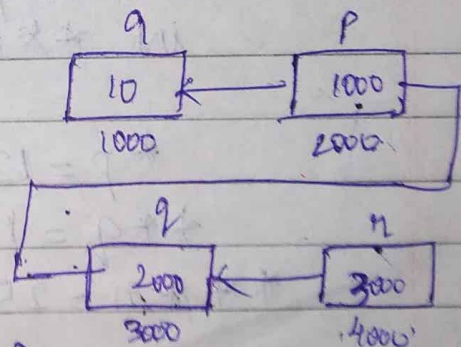
\*\* 2000

\* 1000 → Value of address of 1000.  
⇒ 25.



### Example ④

```
int a = 10;
int *p = &a;
int **q = &p;
int ***r = &q;
printf("Value of a: %d", *p);
```



\*\*\*r = 25; ⇒ \*(&p) ⇒ \*(2000) ⇒ Error

```
printf("Value of a: %d", a); // *p // **q // ***r.
```

\*\*\*r = 50;

```
printf("Value of a", a);
```



### Example (5)

To print address of q;

```
printf ("Address of q: %x", q);
```

```
printf ("Address of q: %x", &q);
```

### Example (6)

To print address of P;

```
printf ("Address of P: %x", q);
```

```
printf ("Address of P: %x", &P);
```

### Assignment

```
int a=10; int *p=&a;
```

```
int **q=&p;
```

```
int ***r=&q;
```

```
*p=12;
```

```
**q=17;
```

```
***r=25;
```

```
printf ("Value of a: %d", ***r);
```

## CODE 1:


```
1  #include <stdio.h>
2  #include <stdlib.h>
3  /** DOUBLE POINTER **/
4  int main()
5  {
6      int a=10;
7      int *p;
8      p=&a; //Single pointer can store only address of 0 level pointer
9      int **q;
10     // ERROR q=&a; //Cant store 0 level pointer address in 1 level pointer
11
12     q=&p; //double pointer can store only address of 1 level pointer
13     int ***r;
14     r=&q; //triple pointer can store only address of 2 level pointer
15     printf("Value of a:%d\n",a);
16     printf("Value of a:%d\n",*p);
17     printf("Value of a:%d\n",**q);
18     printf("Value of a:%d\n",***r);
19     getch();
20 }
```

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```
Value of a:10
Value of a:10
Value of a:10
Value of a:10
```

## CODE 2:

```
1  #include <stdio.h>
2  #include <stdlib.h>
3  /** 2 - DOUBLE POINTER **/
4  int main()
5  {
6      int a=10;
7      int *p, **q, ***r;
8      p=&a;
9      q=&p;
10     r=&q;
11     printf("Value of a:%d\n", a);
12     **q=25;
13     printf("Value of a:%d\n", a);
14     printf("Value of a:%d\n", *p);
15     printf("Value of a:%d\n", **q);
16     printf("Value of a:%d\n", ***r);
17     getch();
18 }
19
```

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```
Value of a:10
Value of a:25
Value of a:25
Value of a:25
Value of a:25
```

## CODE 3:

```
1  #include <stdio.h>
2  #include <stdlib.h>
3  /** 3 - DOUBLE POINTER **/
4  int main()
5  {
6      int a=10; int *p,**q,***r;
7      p=&a; q=&p; r=&q;
8      printf("ADDRESS\n");
9      //Address will be in hexadecimal format
10     // %x is the format specifier to print hexadecimal values
11     printf("Address of a:%x\n",&a);
12     printf("Address of a:%x\n",p);
13     printf("\n");
14     printf("Address of p:%x\n",&p);
15     printf("Address of p:%x\n",q);
16     printf("\n");
17     printf("Address of q:%x\n",&q);
18     printf("Address of q:%x\n",r);
19     printf("\n");
20     printf("Address of r:%x\n",&r);
21     getch();
22 }
```

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```
ADDRESS
Address of a:61fe1c
Address of a:61fe1c

Address of p:61fe10
Address of p:61fe10

Address of q:61fe08
Address of q:61fe08

Address of r:61fe00
```