

C-54 \Rightarrow Two Dimensional Arrays

Initialization

① At compile time :-

datatype name of array [rowSize] [Column
size]
= { values of arrays };

```
int a[2][3] = { 0, 0, 0, 1, 1, 1 };
```

6 elements

$6 \times 4 \Rightarrow 24 \text{ bytes}$

	0	1	2
Row 0	0	0	0
Row 1	1	1	1

int a[2][3] = { {0,0,0}, {1,1,1} };
Row 0
Row 1

≡
 int a[2][3] = { 0,0,0, 1,1,1 };

≡
 int a[2][3] = {
{0,0,0},
{1,1,1}.
};

≡
~~Correct~~ int a[] [3] = { {0,0,0}, {1,1,1} };
↓
 No row size.

Ex: int a[2][3] = { 0,0,1, 1,1,1 };

	0	1	2
0	0	0	1
1	1	1	1

Ex: int a[2][3] = { {0,0}, {1,1} };

	0	1	2
0	0	0	0
1	1	1	1

Ex: int a[2][3] = { 0 };

	0	1	2
0	0	0	0
1	0	0	0

Ex: `int a[][3] = {0};`

↓
no row
size

Then it is like one dimensional array

	1	2	3
0	0	0	0

Ex: `int a[][3] = {1, 1, 1};`

	1	2	3
0	1	1	1

Ex: `int a[][3] = {1, 1, 1, 2};`

	0	1	2
0	1	1	1
1	2	0	0

Ex:- `int a[2][3] = {{0, 0, 3}};`

	0	1	2
0	0	0	3
1	0	0	0

② At run time:-

* For this we use for loop.

```
int a[2][3];
for(i=0; i<2; i++)
{
    for(j=0; j<3; j++)
    {
        scanf("%d", &a[i][j]);
    }
}
```

	0	1	2
0	0,0	0,1	0,2
1	1,0	1,1	1,2

CODE 1:

```
1  #include <stdio.h>
2  #include <stdlib.h>
3  /** 1 - 2D ARRAY INITIALIZATION **/
4  /** COMPILE TIME INITIALIZATION **/
5
6  int main()
7  {
8      int i,j,a[2][3]={1,2,3,4,5,6};
9      /** int a[2][3]={1,2,3}, {4,5,6}}; or
10         int a[2][3]={1,2,3},
11             {4,5,6}};
12         int a[][3]={1,2,3,4}; ->
13         Arrays are row major representation, in memory array are stored in
14         row order, like first row with their columns and second row and so on..
15         Simply 2D array is a collection of 1D arrays.
16         int a[][3]={1,2,3,4}; Here no row is mentioned but it is correct since
17         here column is necessary to mention and in memory it will take 3 columns
18         and like wise n number of columns are allocated depending upon our
19         requirement
20         a[][3]={1,2,3}, {4,0,0}};-> **/
21
22     printf("a[2][3] Matrix is 2 rows & 3 columns with 3*2=6 elements:\n");
23     for(i=0;i<2;i++)
24     {
25         for(j=0;j<3;j++)
26         {
27             printf("%d\t",a[i][j]);
28         }
29         printf("\n");
30     }
31
32     getch();
33 }
34
```

```
"D:\1. C NOTEBOOK\C LANGUAGE\C PROGRAMS\PART 5_Jennys Lectures\PART 4_JENNYS LECTURE
a[2][3] Matrix is 2 rows & 3 columns with 3*2=6 elements:
1      2      3
4      5      6
```

CODE 2:

```
1  #include <stdio.h>
2  #include <stdlib.h>
3  /** 2 - 2D ARRAY INITIALIZATION **/
4  /** COMPILE TIME INITIALIZATION **/
5  int main()
6  {
7      int i,j,a[][3]={1,2,3,4};
8      printf("a[2][3] Matrix is 2 rows & 3 columns with 3*2=6 elements:\n");
9      for(i=0;i<2;i++)
10     {
11         for(j=0;j<3;j++)
12         {
13             printf("%d\t",a[i][j]);
14         }
15         printf("\n");
16     }
17
18     getch();
19 }
20
```

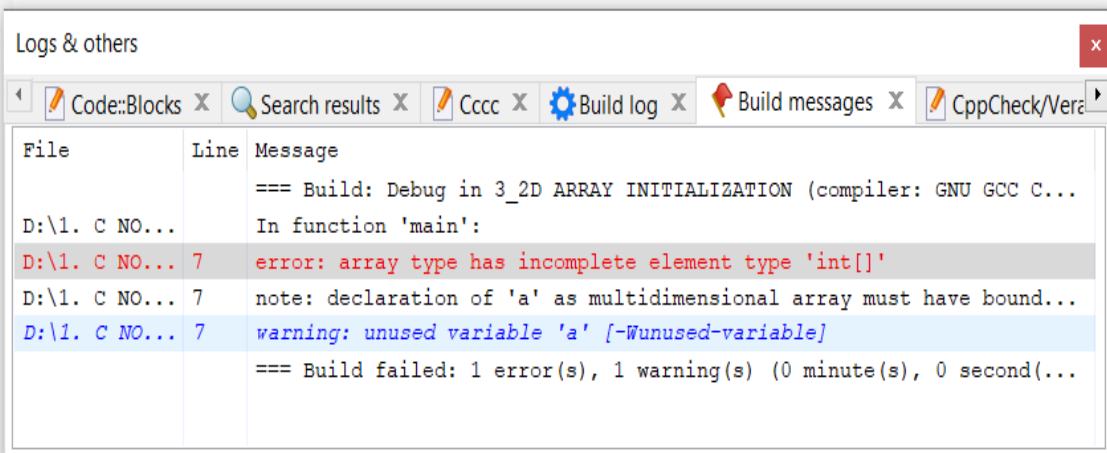
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a[2][3] Matrix is 2 rows & 3 columns with 3*2=6 elements:

```
1      2      3
4      0      0
```

CODE 3:

```
1  #include <stdio.h>
2  #include <stdlib.h>
3  /** 3 - 2D ARRAY INITIALIZATION **/
4  /** COMPILE TIME INITIALIZATION **/
5  int main()
6  {
7      int a[2][]={1,2,3,4,2};
8      /** Error **/
9  }
```



CODE 4:

```
1  #include <stdio.h>
2  #include <stdlib.h>
3  /** 4 - 2D ARRAY INITIALIZATION **/
4  /** RUN TIME INITIALIZATION **/
5  int main()
6  {
7      int i,j,a[2][3]; // 2Rows 3Columns
8      for(i=0;i<2;i++)
9      {
10         for(j=0;j<3;j++)
11         {
12             printf("Enter value of a[%d][%d]:",i,j);
13             scanf("%d",&a[i][j]);
14         }
15     }
16 }
```

```

16
17     printf("\nMatrix is:\n\n");
18     for(i=0;i<2;i++)
19     {
20         for(j=0;j<3;j++)
21         {
22             printf("%d\t",a[i][j]);
23         }
24         printf("\n");
25     }
26     getch();
27 }
28

```

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```

Enter value of a[0][0]:1
Enter value of a[0][1]:2
Enter value of a[0][2]:3
Enter value of a[1][0]:1
Enter value of a[1][1]:2
Enter value of a[1][2]:3

Matrix is:

1      2      3
1      2      3

```

CODE 5:

```

1  #include <stdio.h>
2  #include <stdlib.h>
3  #define N 100 // MACRO VALUE
4  /** 5 - 2D ARRAY INITIALIZATION **/
5  /** RUN TIME INITIALIZATION **/
6  int main()
7  {
8      int i,j,a[N][N],m,n; // 100 Rows and columns
9      printf("Enter the row size:\n");
10     scanf("%d",&m);
11     printf("Enter the column size:\n");
12     scanf("%d",&n);
13
14     for(i=0;i<m;i++)
15     {
16         for(j=0;j<n;j++)
17         {
18             printf("Enter value of a[%d][%d]:",i,j);
19             scanf("%d",&a[i][j]);
20         }
21     }
22

```

```

22
23     printf("\nMatrix is:\n\n");
24     for(i=0;i<m;i++)
25     {
26         for(j=0;j<n;j++)
27         {
28             printf("%d\t",a[i][j]);
29         }
30         printf("\n");
31     }
32     getch();
33 }
34

```

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```

Enter the row size:
3
Enter the column size:
3
Enter value of a[0][0]:1
Enter value of a[0][1]:2
Enter value of a[0][2]:3
Enter value of a[1][0]:1
Enter value of a[1][1]:2
Enter value of a[1][2]:3
Enter value of a[2][0]:1
Enter value of a[2][1]:2
Enter value of a[2][2]:3

```

Matrix is:

```

1      2      3
1      2      3
1      2      3

```