

CODE 2:

```
1 #include <stdio.h>
 2
     #include <stdlib.h>
  /* 2 - while loop */
 3
     int main()
 5
   □ {
         int i=1;
 6
7
         while(i==1)
8
9
          printf("%d\n",i);
          ++i;
10
11
12
         printf("End of program..\n");
13
         getch();
14
15
```

```
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1
End of program..
```

CODE 3:

```
#include <stdio.h>
1
2
     #include <stdlib.h>
   /* 3 - while loop */
   int main()
4
5
6
         int i=1;
7
         while(i=1)
8
9
         printf("%d\n",i);
10
         ++i;
11
        printf("End of program..\n");
12
        getch();
13
14
   \Box/* Here while(i=1) we assigned the value of i and the loop goes on, infinite
15
   loop.... */
16
17
```

CODE 4:

```
#include <stdio.h>
 2
     #include <stdlib.h>
 3 /* 4 - while loop */
     int main()
 5
   ₽{
 6
         int i=10;
 7
         while (1)
 8
 9
          printf("%d\n",i);
10
          ++i;
11
12
         printf("End of program..\n");
13
         getch();
14
     /* Here while condition is always true while(1) is true and while(0) is false*/
15
     /* Here i value increases and the loop never ends... infinite loop */
16
17
```

CODE 5:

```
1
     #include <stdio.h>
2
     #include <stdlib.h>
3 /* 5 - while loop */
4
     int main()
5
   □{
 6
         int i=10;
7
         while(i)
8
9
         printf("%d\n",i);
10
         ++i;
11
         printf("End of program..\n");
12
        printf("i=%d",i);
13
14
         getch();
15
   ₽/* Here while condition we give i value, while(i), so for every value of i, the
16
    loop executes, rather than zero all values of i will be true that is,
17
    while(0) is false and while(1), while(10) while(-10) all are true.....
18
   So here loop terminates once i value comes to 0..... */
19
   🗦 /* int value depends upon machine, for 16 bit machine i value ranges from
20
21
     -32768 to 32767 */
```

CODE 6:

```
#include <stdio.h>
1
2
     #include <stdlib.h>
3
   /* 6 - while loop */
     int main()
 4
5
   ₽{
 6
         int i=10;
7
         while(i)
8
         printf("%d\n",i);
9
10
          //++i;
11
12
         printf("End of program..\n");
13
         printf("i=%d",i);
14
         getch();
15
   □/* Here i value is not updated so in while condition while(i), i value
16
   remains constant and the body of while loop will be infinite and never ends*/
17
18
```

CODE 7:

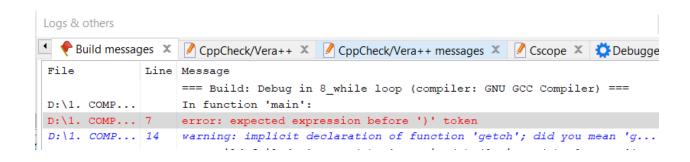
```
#include <stdio.h>
 1
    #include <stdlib.h>
2
   /* 7 - while loop */
     int main()
 4
 5
   ₽{
 6
         int i;// i value not initialized, so by default i value is 0
 7
         while(i<=10)</pre>
 8
 9
          printf("%d\n",i);
10
          i++;
11
12
         printf("End of program..\n");
13
         printf("i=%d",i);
14
         getch();
15
16
```

```
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0
1
2
3
4
5
6
7
8
9
10
End of program..
i=11
```

CODE 8:

```
#include <stdio.h>
     #include <stdlib.h>
 3
    /* 8 - while loop */
 4
     int main()
 5
 6
         int i=1;
 7
         while() // while with no condition gets error
 8
 9
         printf("%d\n",i);
10
          i++;
11
         printf("End of program..\n");
12
         printf("i=%d",i);
13
14
         getch();
15
16
17
```



CODE 9:

```
#include <stdio.h>
2 #include <stdlib.h>
3 /* 9 - while loop */
    int main()
5
   □{
 6
         int i=0;
7
         while (i++) // while (0) -> loop terminates -> i value in memory is 1
8
9
         printf("%d\n",i);
10
        printf("End of program..\n");
11
12
        printf("i=%d",i);
13
        getch();
14
   □/*NOTE 1: while(condition)
        condition can be initialization or expression or condition or modification
16
17
      NOTE 2: while(i++)
      Here it is expression not modification, so according to postfix i value is
18
       first used in the expression and incremented in memory.... */
19
20
```

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End of program..
i=1

CODE 10:

```
#include <stdio.h>
 2 #include <stdlib.h>
 3 /* 10 - while loop */
 4
     int main()
 5
   ₽{
 6
         int i=0;
 7
         while(++i) // prefix i -> while(1) -> true, loop executes -> i=1
 8
 9
         printf("%d\n",i);
10
11
         printf("End of program..\n");
12
         printf("i=%d",i);
13
         getch();
14
15
   日/* Here loop is going to execute until i value becoming false that is
       while(0) till then loop executes and the value of i will at last 0 */
16
17
```

CODE 11:

```
1
     #include <stdio.h>
2
     #include <stdlib.h>
3
   /* 11 - while loop */
4
   int main()
5
   ₽{
6
         char ch='a';
7
         while(ch) //ASCII value of a=97 -> while(97) -> true -> loop executes
8
9
         printf("%d\n",ch);
10
          ch++;
11
12
         printf("ch=%d",ch);
13
         getch();
14
15
   \Box/* Character memory is always 1 byte and it ranges from -128 to 127..
      Value of ch is printed until it becomes 0 and after that loop terminates
16
17
       and value of ch in memory is 0 */
18
```

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```
98
99
100
101
102
103
104
105
106
107
108
109
110
111
112
113
114
115
116
117
118
119
120
121
122
123
124
125
```

```
125
126
127
-128
-127
-126
-125
-124
-123
-122
-121
-120
-119
-118
-117
-116
-115
-115
-111
-110
-109
-108
-108
```

```
-16
-15
-14
-13
-12
-11
-10
-9
-8
-7
-6
-5
-4
-3
-2
-1
ch=0
```

CODE 12:

```
1 #include <stdio.h>
 2
    #include <stdlib.h>
 3 | /* 12 - while loop */
     int main()
 4
 5
   □{
 6
         char ch='a';
 7
         while(ch) //ASCII value of a=97 -> while(97) -> true -> loop executes
 8
         printf("%c\n",ch); // printing character values
 9
10
         ch++;
11
         printf("ch=%c",ch);
12
13
         getch();
14
15
```

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```
a
b
c
d
e
f
g
h
i
```

```
.
√
n
2
■
ch= _
```

CODE 13:

```
1 #include <stdio.h>
    #include <stdlib.h>
 3 /* 13 - while loop */
 4
    int main()
 5
   □ {
 6
         char ch='a';
 7
         while(ch) //ASCII value of a=97 -> while(97) -> true -> loop executes
 8
 9
         printf("%d\n",ch);
         ch--; // we can also use decrement operator
10
11
         printf("ch=%d",ch);
12
13
         getch();
14
15
```

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```
97
96
95
94
93
92
91
```

```
4
3
2
1
ch=0
```

CODE 14:

```
#include <stdio.h>
     #include <stdlib.h>
 3 /* 14 - while loop */
    int main()
 4
 5
    □ {
 6
         char ch='a';
 7
         while(1) //Instead of variable value, we can also use integer values
 8
 9
          printf("%d\n",ch);
10
          ch++;
11
12
         printf("ch=%d", ch);
13
         getch();
14
    \Box/* Even though ch value is incremented while(1) -> true every time and loop
15
       executes infinite number of times..... */
16
17
```

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```
-102
-101
-100
-99
-98
-97
-96
-95
-94
-93
-92
```

CODE 15:

```
#include <stdio.h>
    #include <stdlib.h>
 2
3 /* 15 - while loop */
     int main()
 5
   □{
 6
         char ch='a';
7
         while(0) //Instead of variable value, we can also use integer values
8
 9
          printf("%d\n",ch);
10
          ch++;
11
         printf("ch=%d",ch);
12
13
         getch();
14
   □/* Even though ch value is incremented while(0) -> false and loop
       terminated at first itself and it wont enter inside loop */
16
17
```

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ch=97

CODE 16:

```
#include <stdio.h>
 1
 2
     #include <stdlib.h>
 3
    /* 16 - while loop */
 4
     int main()
 5
    □ {
          int i=0;
 6
 7
          char ch='a';
         while (ch<127 && i==1)
 8
 9
10
          printf("%d\n",ch);
11
          ch++;
12
13
         printf("i=%d\n",i);
         printf("ch=%d\n",ch);
14
15
         printf("ch=%c\n",ch);
16
         getch();
17
18
19
```

```
i=0
ch=97
ch=a
```

CODE 17:

```
#include <stdio.h>
     #include <stdlib.h>
3 /* 17 - while loop */
    int main()
4
5
   ₽{
6
         int i=1;
7
         while(i<=10); // while with semicolon acts as statement</pre>
8
9
         printf("%d\n",i);
10
        printf("End of program..\n");
11
12
         printf("i=%d",i);
13
14
         getch();
15
   ⊟/* while with semicolon acts as statement and there is no terminate condition
16
   to enter loop and hence we get no output...*/
18
```

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