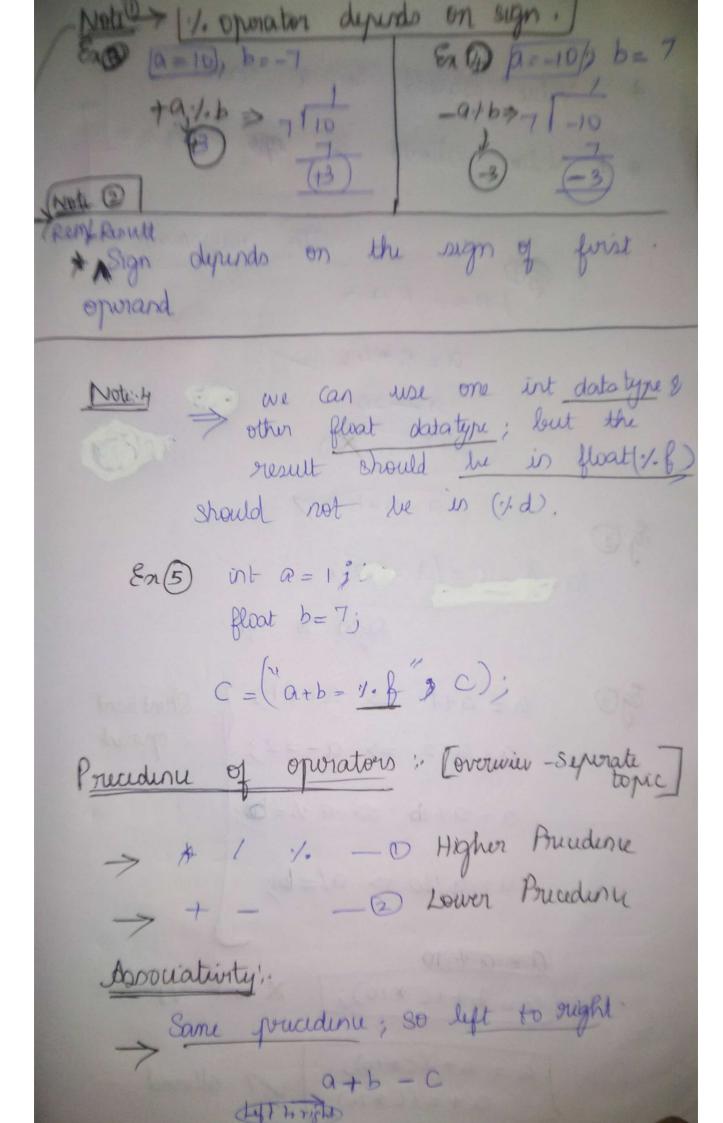
C-14 => provotors in C - Part 2 D'Aruthmetic operators! \* used to perform arthmetic operation. 1+1-11/2 10) # 1. operator [MOD) -> to get rumainder for integer O - (REH)

# unclude & stolio, 93 # include Lanio. h) Void main() int a=10; b=7;) 60 Chours; pointly ("a+b= 1/d", a+b); -> 17 points (" a-b = d.d", a-b); -> 3 points ("a\*b=1.d", a\*b); > 70 pounts ("a/b=+d", a/b); > 1 7 10 point ("a1.b= 1.d", a1.b); >3. getch1); Eno. float a=10; b=7; points ("a+b= % &", a+b); >17.000000 afterprear pourty ("a/b = 1. &", a/b) > 1.4-Note 3 Total ("a1.b = 1.f. 21.b) (Topurator work in float



\* I Value should be a variable. \* R Value should be expression In ossignment grow 1.14 S = R.14.3 a=5 \*4; 1 a 20 a+b=0 X (a=a+bo) 每回 a= 6=(c=(d=10)) Right to lift. कु 3 a= a+1 => a+=1; Shorthand  $a = a - 2 \Rightarrow a - = 2$ operand a=a/10 => a1.=10; az a/10 => a/= 10; (a = b+(c\*10); | X ant applied. a + = (c + i0) allowed