

Robot System for Painting Walls in an Apartment

1. General Overview

Designing a robotic system for painting walls in an apartment involves addressing multiple aspects such as knowledge representation, hardware selection, perception, reasoning, and motion planning. The system should avoid painting furniture, floors and other foreign objects while ensuring human safety and the task has to be done efficiently.

2. Knowledge Required for the Robot

- **Spatial Awareness:** Understanding the room layout, detecting walls, furniture, and human presence and must be aware even foreign objects randomizes.
- Surface Recognition: Differentiating walls, furniture, floors, ceilings and color of the surface
- **Task Execution Knowledge:** Planning optimal painting paths, managing paint refills, and avoiding drips.
- Human Interaction Handling: Detecting and responding based on the dynamic environment.
- Environmental Constraints: Recognizing obstacles and adjusting navigation accordingly.

3. Hardware Requirements

• Mobility:

- Wheeled base (Omnidirectional or Differential drive): Provides stable movement across flat indoor surfaces.
- Obstacle avoidance sensors (LiDAR (Terrestrial), Ultrasonic sensors): Detects layout, furniture and other obstacles.

• Painting Mechanism:

- **Extendable arm with nozzle sprayer:** Ensures uniform application of paint while adjusting to different wall heights.
- **Paint reservoir & pumping system:** Automatically refills and maintains consistent paint flow.

• Perception & Sensing:

- o **RGB-D camera & LiDAR:** Detects surfaces, measures distances, and maps the environment
- o **Proximity sensors:** Helps detect people and ensures safe interactions.
- o **Equilibrioceptive sensors (IMU):** Ensures stability during movement.

• Human Interaction & Safety Features:

- o **Proximity sensors:** Detect human presence and pause/stop operation.
- o **Alert system:** Warn supervisors by sending alerts.
- o **Protective shields like caps or outer layer:** Prevent accidental paint spraying on unwanted surfaces.

4. Capacities Required

• Perception:

- o Object recognition to differentiate walls, floors, and furniture.
- Real-time obstacle detection and avoidance.

• Reasoning & Decision Making:

- o Path planning algorithms to optimize painting routes.
- Adjusting to environmental changes (e.g., new random obstacles, human entry).

Motion Planning:

- Usage of 7DOF robotic arm.
- Adjusting arm movements based on wall height and furniture placement.
- o Navigating efficiently without colliding with the furniture.



5. Potential Challenges and Remedies

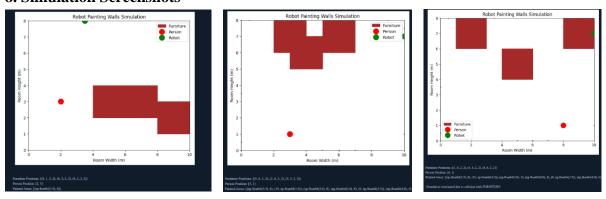
Challenge	Consequence	Remedy
Paint dripping	Messy results, damage to	Use controlled paint application methods, drop cloths, and
	floor and furniture	paint shields
System/Robot size	Limited access to wall	Implement CRAM (Cognitive Robot Abstract Machine) to
	areas	plan and perceive based on the environment
Human interaction	Safety risks if people	Use proximity sensors to pause/stop operation if humans
	enter the room	are detected
Power & Autonomy	Battery depletion during	Usage of interoceptive sensors and docking stations for
	long tasks	automatic recharging
Uneven paint	Inconsistent results	Usage of AI-driven paint thickness monitoring and
Coverage		adaptive application
Navigation in tight	Risk of bumping into	Utilizing the pre-scanned layout of the task space, the
Spaces	furniture	sensors attached and fine-tuning the motion plan for
		collision avoidance.
Handling different	Incomplete or uneven	Use an adjustable arm or telescopic sprayer
wall heights	coverage	

6. Justification of Selected Components

- Omnidirectional wheels allow precise execution in confined spaces.
- RGB-D Camera & LiDAR provide accurate room mapping and obstacle detection.
- Extendable arm with a sprayer ensures efficient coverage without excessive movement.
- **Proximity sensors and triggering alerts** to enhance human and environment safety.

7. Overall flow Analysing the environment Path and motion planning Path and motion planning Path and motion planning Path and motion planning Alerting based proximity

8. Simulation Screenshots



8. Conclusion

The robotic painting system integrates AI-based perception, robust motion planning, and advanced painting mechanisms to efficiently and safely paint apartment walls. The system accounts for furniture placement, human interaction, and environmental adaptability while minimizing operational risks and ensuring high-quality paint application.

This comprehensive approach ensures efficiency, safety, and adaptability in real-world apartment scenarios.