

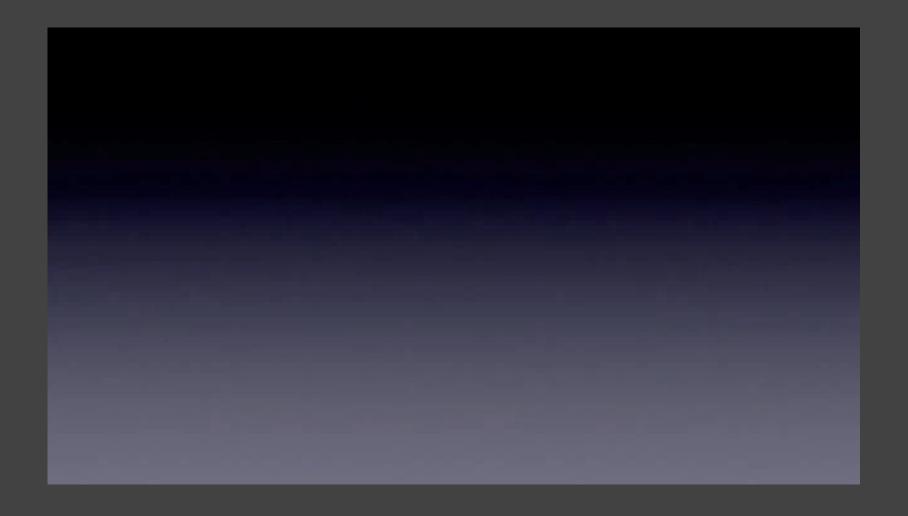
PDE4430

Introduction to ROS







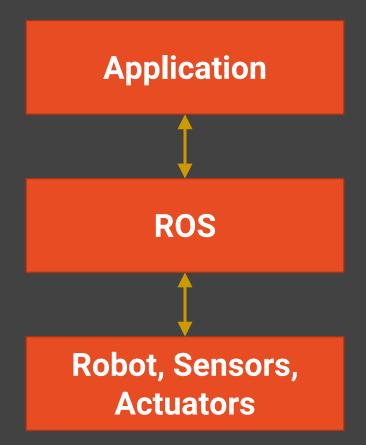




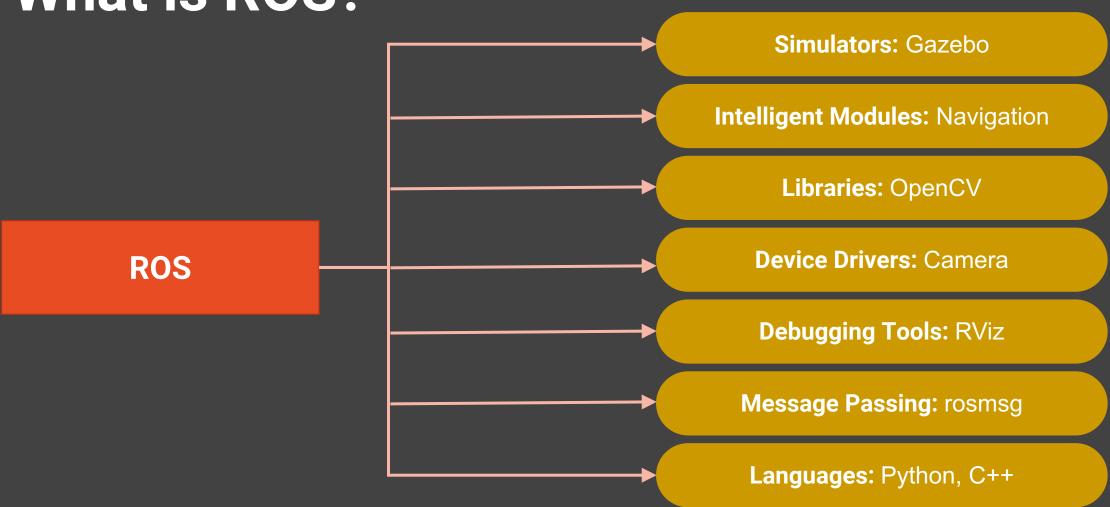




- The Robot Operating System (ROS) is a flexible framework for writing robot software
- "It is a collection of tools, libraries, and conventions that aim to simplify the task of creating complex and robust robot behaviour across a wide variety of robotic platforms."
- Hardware abstraction
- Low–level device control
- Communication between processes
- Package management
- Implementation of commonly used functionality









Why ROS?

 To encourage *collaborative* robotics software development

"One lab might have experts in mapping indoor environments, and could contribute a world-class system for producing maps.

Another group might have experts at using maps to navigate, and yet another group might have discovered a computer vision approach that works well for recognizing small objects in clutter.

ROS was designed specifically for groups like these to collaborate and build upon each other's work."





Getting Started with ROS



ROS Essentials

Two fundamental concepts –

NODES

TOPICS



ROS Nodes



- Data/information processing software unit
- Building block of a ROS application
- All functional requirements of a ROS application are implemented as nodes
- Nodes are combined together into a graph and communicate with one another using topics



ROS Nodes



- Meant to operate at a fine-grained scale
- Example:
 - One node controls a laser range-finder
 - One node controls the robot's wheel motors
 - One node performs localization
 - One node performs path planning



ROS Nodes



- Several advantages:
 - Makes the application robust: Crashes isolated to individual nodes
 - Reduces Code complexity
 - Hides implementation details
 - Makes it easy to add functionality



ROS Topics



- One of the most important features of ROS
- An entity that is used to transport information (messages) between nodes
- Nodes interact with each other by exchanging relevant information as required
- Topic is identified by a name and a type



ROS Topics



- In general, nodes are not aware of who they are communicating with
- Nodes interested in data 'subscribe' to the relevant topic
- Nodes that generate data 'publish' to the relevant topic
- There can be multiple publishers and subscribers to one topic



ROS Nodes – Publisher



- Data/information processing units But where does this information come from?
- A publisher node generates information
- Examples?



ROS Nodes – Subscriber



- A subscriber node **receives** information
- Examples?
- Both publishers and subscribers communicate via topics



Hands-On With ROS

Publishers, Subscribers, Topics, Messages and Turtlesim



ROS Master

- First step of starting any ROS application
- Allows communication between nodes (via topics)
- Tracks publishers and subscribers
- Allows nodes to locate one another
- Run using the command: roscore



- First, start ROS master: roscore
- Open new terminal window
- Display list of nodes: rosnode list
- Display list of topics: rostopic list
- Start TurtleSim example:

rosrun turtlesim turtlesim_node

 rosrun allows you to run an executable in an arbitrary package from anywhere without having to give its full path



- Open new terminal and check list of nodes and topics again.
- Anything different?
- For more information about a node:

rosnode info NodeName

For more information about a topic:

rostopic info TopicName

See the contents of a topic:

rostopic echo TopicName



• Try the following commands. Stop after each:

```
rosnode list
rosnode info /turtlesim
rostopic info /turtle1/color_sensor
rostopic echo /turtle1/color_sensor (Ctrl+C to stop)
rosmsg show turtlesim/Color
rostopic info /turtle1/cmd_vel
```



Now run:

```
rosrun turtlesim turtle_teleop_key
```

- This node publishes on the /turtle1/cmd_vel topic
- If you check topic list again, it will look the same Why?
- Check nodes again. Do you see anything extra?
- To visualise flow of information:

```
rosrun rqt_graph rqt_graph
```

Make this node window active and press Arrow Keys



- See values being published to the topic: /turtle1/cmd vel
- See values being published to the topic: /turtle1/pose
- What's the difference between these two topics?
- Display the graph again with the echo terminal window running
- Will it be the same?
- Do you see something extra? If yes, what/why?



- As we saw earlier, a topic is defined by its type.
- The command to see the message type of a ROS topic:
 rosmsg show msgName
- Try the command:

rosmsg show geometry_msgs/Twist

Important to know the message type. Can be user-defined as well.



- You can even publish directly to a topic from the terminal:
 rostopic pub -1 topicName msgType -- 'data'
- -1 so it publishes once and quits
- For a steady stream of commands at 1Hz, replace with -r 1

```
rostopic pub -1 /turtle1/cmd_vel
geometry_msgs/Twist -- '[2.0, 0.0, 0.0]' `[0.0,
0.0, 1.8]'
```



For more information about Turtlesim:

https://wiki.ros.org/turtlesim

Discussion



Start the master node





Run the subscriber node (or publisher node)

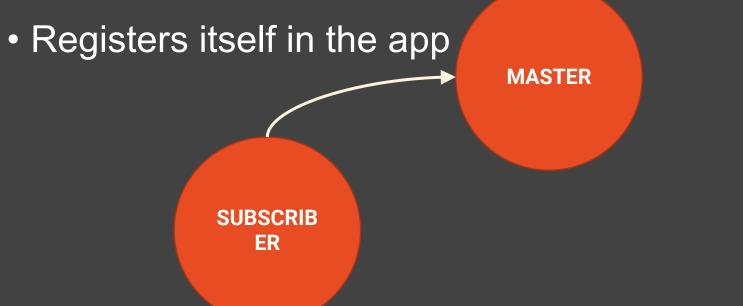
Does the order matter?



SUBSCRIB ER

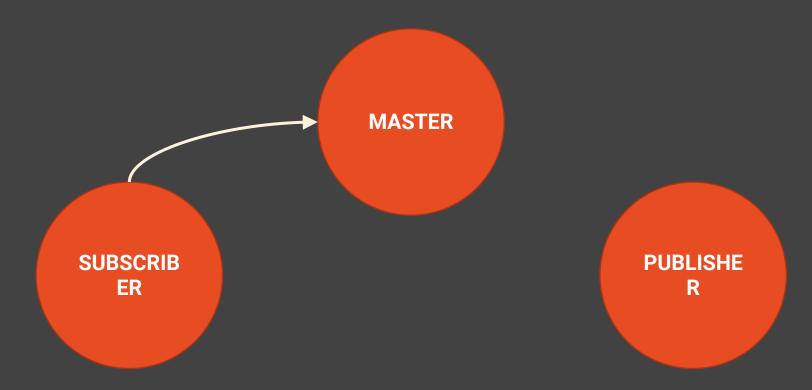


- Subscriber node connects to Master
- Gives basic information about itself to the Master



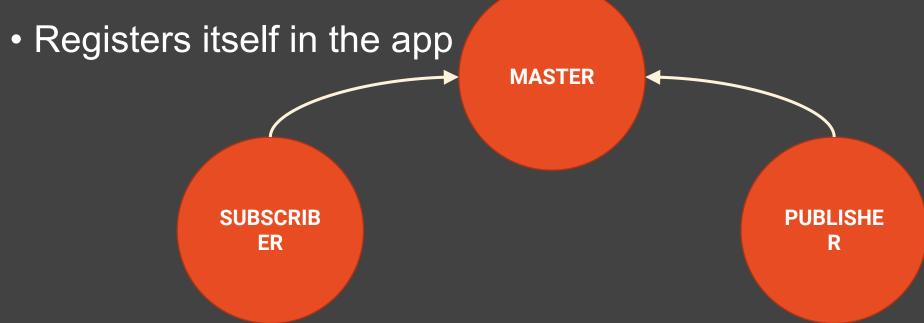


Run the Publisher node





- Publisher node connects to Master
- Gives basic information about itself to the Master



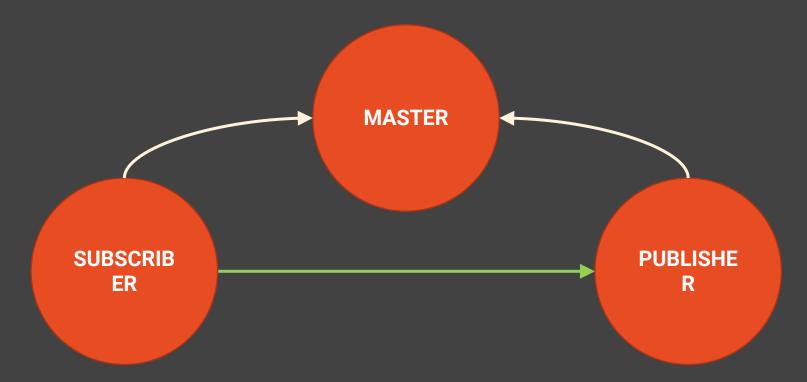


 Master now realises that there is now a publisher for a topic that the subscriber is listening to



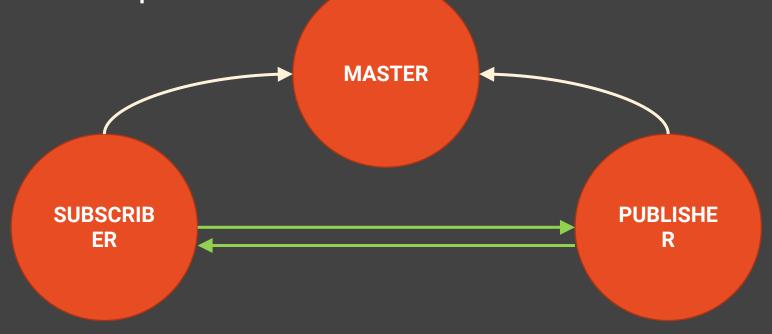


Now, Subscriber will send a request to Publisher





- Publisher will send a response
- Communication protocol will be created





- Publisher will start sending data at a certain frequency.
- Subscriber will have a callback that will be triggered each time data is received





