PDE4430

ROS



#### **ROS Ecosystem**

 Great to see publishers/subscribers in action – But how to make my own stuff? Where do I put it? How do I compile it?



#### **ROS Ecosystem**

- What is a workspace?
- What is a package?
- How to create a workspace?
- How to create a package?



## **ROS Workspace**

- A ROS workspace is a folder in your computer where you can organize various ROS project files.
- A ROS Workspace is actually a 'Catkin' workspace
- Catkin is the official build system of ROS
- A Catkin workspace is a ROS workspace that uses catkin as a build tool



The name comes from the flower cluster of willow trees – a reference to the company Willow Garage – The 'founders' of ROS



- What is a build system?
- A build system is responsible for generating 'targets' from raw source code that can be used by an end user.
- These targets may be in the form of libraries, executable programs, generated scripts or anything else that is not static code.
- In ROS terminology, source code is organized into 'packages' where each package typically consists of one or more targets when built.



- To build targets, the build system needs information such as the source code locations, dependencies, where those dependencies are located, which targets should be built, where targets should be built, and where they should be installed.
- This is typically expressed in some set of configuration files read by the build system.
- With Catkin, it is specified in a file typically called
   CMakeLists.txt We will come back to this soon...
- Catkin utilises this information to process and build source code in the appropriate order to generate targets.



- ROS is installed in /opt/ros/noetic
- That is also the default workspace
- A workspace contains a setup.bash that should be "sourced"
- The source command can be used to load any functions file into the current shell script or a command prompt



- If the setup.bash file is not sourced, none of the commands will work
- Each time you open a new terminal, you have to type:
  - source /opt/ros/noetic/setup.bash
- Extremely annoying! There has to be an easier way, right?
- ~/.bashrc
- This file is run each time a new terminal is started
- Add this line at the end of this file and restart the terminal



- We've just seen the default workspace location
- Let's make our own workspace now
- Good practice: Make a folder named ROS in the home directory.
   Make a workspace inside that directory.



Go to your folder and see what it looks like

1s

tree -L 1

If it doesn't work -

#### sudo apt install tree

- Tree is a recursive directory listing command that produces a colourised depth indented listing of files
- -L is the parameter for level of depth



```
teacher@teacher-Latitude-7400: ~/ROS/catkin_ws
teacher@teacher-Latitude-7400:~/ROS/catkin_ws$ tree -L 2
  build
      atomic_configure
      – catkin
       catkin generated
       CATKIN IGNORE
       catkin make.cache
       CMakeCache.txt
       CMakeFiles
       cmake install.cmake
       CTestConfiguration.ini
       CTestCustom.cmake
       CTestTestfile.cmake
       gtest

    Makefile

    test results

    devel
      cmake.lock
       env.sh
      - lib
       local setup.bash
       local_setup.sh
       local setup.zsh
       setup.bash
      setup.sh
       _setup_util.py
       setup.zsh
    CMakeLists.txt -> /opt/ros/kinetic/share/catkin/cmake/toplevel.cmake
10 directories, 18 files
teacher@teacher-Latitude-7400:~/ROS/catkin_ws$
```



- The catkin\_make command is a convenience tool for working with catkin workspaces
- CMakeLists.txt in your /src folder Remember this?
- You should now have a 'build' and 'devel' folder
- Inside the 'devel' folder you can see that there are now several files. Sourcing the setup.bash will overlay this workspace on top of your environment
- Two ways of sourcing What are they?

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teacher@teacher-Latitude-7400:~/ROS/catkin ws$ tree -L 2
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       CTestTestfile.cmake
       gtest
       Makefile
       test results
       cmake.lock
       env.sh
        local setup.bash
       local setup.sh
       local setup.zsh
       setup.bash
       setup.sh
        setup util.py
       setup.zsh
    CMakeLists.txt -> /opt/ros/kinetic/share/catkin/cmake/toplevel.cmake
10 directories, 18 files
teacher@teacher-Latitude-7400:~/ROS/catkin_ws$
```



- How to make sure that the workspace is sourced correctly?
- Check the environment variable **ROS\_PACKAGE\_PATH echo \$ROS\_PACKAGE\_PATH**
- Or, use the command: roscd
- Try the command before and after sourcing See the difference



```
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teacher@teacher-Latitude-7400:~/ROS/catkin_ws$ tree -L 2
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    CMakeLists.txt -> /opt/ros/kinetic/share/catkin/cmake/toplevel.cmake
10 directories, 18 files
teacher@teacher-Latitude-7400:~/ROS/catkin_ws$
```

#### **Build Space**

 Used by Catkin to store intermediate files during the build process



```
teacher@teacher-Latitude-7400: ~/ROS/catkin ws
teacher@teacher-Latitude-7400:~/ROS/catkin_ws$ tree -L 2
       atomic_configure
        catkin_generated
        CATKIN IGNORE
        catkin make.cache
        CMakeCache.txt
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        cmake install.cmake
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      — CMakeLists.txt -> /opt/ros/kinetic/share/catkin/cmake/toplevel.cmake
10 directories, 18 files
teacher@teacher-Latitude-7400:~/ROS/catkin_ws$
```

#### **Devel Space**

- Contains files for setting up a project-specific ROS environment
- Contains executables of source files for development and testing



```
teacher@teacher-Latitude-7400: ~/ROS/catkin_ws
teacher@teacher-Latitude-7400:~/ROS/catkin_ws$ tree -L 2
       atomic_configure
        catkin generated
        CATKIN IGNORE
        catkin make.cache
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       gtest
       Makefile
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        local_setup.bash
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        local setup.zsh
        setup.bash
        se cup.sh
        setup_util.py
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        CVakeLists.txt -> /opt/ros/kinetic/share/catkin/cmake/toplevel.cmake
10 directories, 18 files
teacher@teacher-Latitude-7400:~/ROS/catkin_ws$
```

#### **Source Space**

- Created by you
- Your playground
- All your source code goes here
- Can also put other people's source code here for packages you want to build – Although if you're not modifying the code, simply install the binary



#### **ROS Package**

- Software in ROS is organized in packages
- A package might contain a library, a dataset, configuration files or anything else that logically constitutes a useful module
- The goal of these packages it to provide this functionality in an easy-to-consume manner so that software can be easily reused
- In general, ROS packages follow a "Goldilocks" principle: Enough functionality to be useful, but not too much that the package is heavyweight and difficult to use from other software



#### **ROS Package**

- Packages go in the 'src' folder
- Packages may contain multiple nodes
- Put external ROS packages in src only if you are modifying it
- If you are not modifying it, install the binaries of the package
- Similar to the workspace, we will create a Catkin package
- Catkin package is a type of ROS package



#### **Catkin Package**

Let's create our Catkin package now:

```
cd ~/ros/catkin_ws/src
```

catkin\_create\_pkg packageName dependency1
 dependency2 dependency3 etc



## **Catkin Package**

- Requirements for a package to be considered a catkin package:
  - The package must contain a catkin compliant package.xml file –
     Provides meta information about the package
  - The package must contain a **CMakeLists.txt** which uses catkin
  - Each package must have its own folder No nested packages/multiple packages sharing the same directory
  - Let's look at the package.xml file in more detail...



## Package.xml

- Contains lots of information about the package
- Defines properties of the package
- Name, version, description, maintainer and license are required
- 4 different types of dependencies, don't worry too much now



#### **Catkin Package**

- Use rospack to view the dependencies of a package –
   Extracted from the package.xml file
- rospack depends1 pde4430\_session1
- rospack depends1 rospy
- rospack depends pde4430\_session1
- Run the catkin\_make command again on your workspace



#### Creating a Publisher and Subscriber

Simple publisher that broadcasts a message

```
roscd pde4430_session2

mkdir scripts

cd scripts
```

Open VS Code and create 2 new files - talker.py;
 listener.py



## Talker.py

```
Toggle line numbers
  1 #!/usr/bin/env python
   2 # license removed for brevity
   3 import rospy
   4 from std_msgs.msg import String
   5
  6 def talker():
         pub = rospy.Publisher('chatter', String, queue_size=10)
         rospy.init node('talker', anonymous=True)
         rate = rospy.Rate(10) # 10hz
   9
  10
         while not rospy.is_shutdown():
 11
             hello_str = "hello world %s" % rospy.get_time()
  12
             rospy.loginfo(hello_str)
 13
             pub.publish(hello_str)
 14
             rate.sleep()
 15
  16 if    name == ' main ':
  17
         try:
  18
             talker()
  19
         except rospy.ROSInterruptException:
  20
             pass
```



#### Listener.py

```
Toggle line numbers
  1 #!/usr/bin/env python
  2 import rospy
  3 from std msgs.msg import String
  5 def callback(data):
        rospy.loginfo(rospy.get caller id() + "I heard %s", data.data)
    def listener():
  9
        # In ROS, nodes are uniquely named. If two nodes with the same
 10
        # name are launched, the previous one is kicked off. The
 11
        # anonymous=True flag means that rospy will choose a unique
 12
        # name for our 'listener' node so that multiple listeners can
 13
        # run simultaneously.
 14
        rospy.init node('listener', anonymous=True)
 15
 16
        rospy.Subscriber("chatter", String, callback)
 17
 18
 19
        # spin() simply keeps python from exiting until this node is stopped
        rospy.spin()
 20
 21
 22 if name == ' main ':
        listener()
 23
```



## **Building the Workspace**

- chmod +x talker.py
- chmod +x listener.py
- Run your first ROS app! (roscore, rosrun, etc.)
- With C++, you have to do catkin\_make each time you make any changes
- With Python, you just have to make them executable once



# Running the ROS Application

- Remember to check the active nodes using rosnode list
- Check the topics
- Echo the chatter topic to see what's going on



#### ROS Application – Publisher Breakdown

```
Toggle line numbers
   1 #!/usr/bin/env python
   2 # license removed for brevity
   3 import rospy
   4 from std msgs.msg import String
   6 def talker():
         pub = rospy.Publisher('chatter', String, queue_size=10)
         rospy.init node('talker', anonymous=True)
   8
         rate = rospy.Rate(10) # 10hz
   9
         while not rospy.is shutdown():
  10
             hello str = "hello world %s" % rospy.get time()
  11
             rospy.loginfo(hello str)
  12
  13
             pub.publish(hello str)
  14
             rate.sleep()
  15
 16 if name == ' main ':
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         try:
  18
             talker()
         except rospy.ROSInterruptException:
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             pass
```



#### ROS Application – Publisher Breakdown

```
Toggle line numbers
   1 #!/usr/bin/env python
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   3 import rospy
   4 from std msgs.msg import String
   6 def talker():
         pub = rospy.Publisher('chatter', String, queue_size=10)
         rospy.init_node('talker', anonymous=True)
   8
         rate = rospy.Rate(10) # 10hz
   9
         while not rospy.is shutdown():
  10
             hello str = "hello world %s" % rospy.get time()
  11
             rospy.loginfo(hello str)
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  13
             pub.publish(hello str)
  14
             rate.sleep()
  15
 16 if name == ' main ':
  17
         try:
  18
             talker()
         except rospy.ROSInterruptException:
  19
  20
             pass
```



#### **ROS Application – Subscriber Breakdown**

```
Toggle line numbers
  1 #!/usr/bin/env python
  2 import rospy
   3 from std msgs.msg import String
   5 def callback(data):
        rospy.loginfo(rospy.get caller id() + "I heard %s", data.data)
   8 def listener():
   9
  10
        # In ROS, nodes are uniquely named. If two nodes with the same
        # name are launched, the previous one is kicked off. The
 11
        # anonymous=True flag means that rospy will choose a unique
 12
        # name for our 'listener' node so that multiple listeners can
 13
        # run simultaneously.
 14
        rospy.init_node('listener', anonymous=True)
 15
 16
 17
        rospy.Subscriber("chatter", String, callback)
 18
 19
        # spin() simply keeps python from exiting until this node is stopped
        rospy.spin()
 20
 21
  22 if name == ' main ':
        listener()
```



#### **ROS Application – Subscriber Breakdown**

```
Toggle line numbers
  1 #!/usr/bin/env python
  2 import rospy
   3 from std msgs.msg import String
                                          https://docs.ros.org/api/std msgs/html/msg/String.html
   5 def callback(data):
        rospy.loginfo(rospy.get caller id() + "I heard %s", data.data)
   8 def listener():
   9
 10
        # In ROS, nodes are uniquely named. If two nodes with the same
 11
        # name are launched, the previous one is kicked off. The
        # anonymous=True flag means that rospy will choose a unique
 12
        # name for our 'listener' node so that multiple listeners can
 13
        # run simultaneously.
 14
        rospy.init node('listener', anonymous=True)
 15
 16
 17
        rospy.Subscriber("chatter", String, callback)
 18
 19
        # spin() simply keeps python from exiting until this node is stopped
        rospy.spin()
 20
 21
       name == ' main ':
        listener()
```



## **ROS Publisher – Tips**

- 1. Create a **name** for the topic to publish
- 2. Determine the **type** of the messages that the topic will publish
- 3. Fix the **frequency** of topic publication (how many messages per second)
- 4. Create a publisher object with parameters chosen
- 5. Keep **publishing** the topic message at the selected frequency



## **ROS Subscriber – Tips**

- 1. Identify the **name** of the topic to listen to
- 2. Know the **message type** to be received
- Create a callback function that is triggered each time a new value is received
- 4. Start listening to the topic
- 5. Keep listening **forever** (until the node is shutdown)



#### Exercise

- Modify the code to print a counter instead of the time.
- 10 minutes only.

