Rajalakshmi Engineering College

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Batch: 2028

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NeoColab_REC_CS23231_DATA STRUCTURES

REC_DS using C_Week 7_COD_Question 2

Attempt : 1 Total Mark : 10 Marks Obtained : 10

Section 1: Coding

1. Problem Statement

Priya is developing a simple student management system. She wants to store roll numbers in a hash table using Linear Probing, and later search for specific roll numbers to check if they exist.

Implement a hash table using linear probing with the following operations:

Insert all roll numbers into the hash table. For a list of query roll numbers, print "Value x: Found" or "Value x: Not Found" depending on whether it exists in the table.

Input Format

The first line contains two integers, n and table_size — the number of roll numbers to insert and the size of the hash table.

The second line contains n space-separated integers — the roll numbers to insert.

The third line contains an integer q — the number of queries.

The fourth line contains q space-separated integers — the roll numbers to search for.

Output Format

The output print q lines — for each query value x, print: "Value x: Found" or "Value x: Not Found"

Refer to the sample output for formatting specifications.

Sample Test Case

```
Input: 5 10
21 31 41 51 61
3
31 60 51
Output: Value 31: Found
Value 60: Not Found
Value 51: Found
Answer
#include <stdio.h>
#define MAX 100
void initializeTable(int table[], int size) {
  for (int i = 0; i < size; i++) {
     table[i] = -1;
  }
}
void insertIntoHashTable(int table[], int size, int arr[], int n) {
  for (int i = 0; i < n; i++) {
    int key = arr[i];
    int index = key % size;
```

```
while (table[index] != -1) {
        index = (index + 1) \% size;
     table[index] = key;
void printTable(int table[], int size) {
   for (int i = 0; i < size; i++) {
     printf("%d ", table[i]);
   }
}
// Implemented missing function
int searchInHashTable(int table[], int size, int key) {
   int index = key % size;
   int count = 0;
   while (count < size) {
     if (table[index] == -1) {
        return 0; // Key not found
     if (table[index] == key) {
        return 1; // Key found
      index = (index + 1) % size;
     count++;
   return 0; // After full loop, not found
}
int main() {
   int n, table_size;
   scanf("%d %d", &n, &table_size);
   int arr[MAX], table[MAX];
   for (int i = 0; i < n; i++)
     scanf("%d", &arr[i]);
   initializeTable(table, table_size);
insertIntoHashTable(table, table_size, arr, n);
```

```
int q, x;
scanf("%d", &q);
for (int i = 0; i < q; i++) {
    scanf("%d", &x);
    if (searchInHashTable(table, table_size, x))
        printf("Value %d: Found\n", x);
    else
        printf("Value %d: Not Found\n", x);
}

return 0;
}

Status: Correct

Marks: 10/10</pre>
```

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