

Exp: 19

Implementation of Ping Program

27.10.25

Aim:

To implement a ping program by self.

Client side Algorithm:

```
import socket
```

```
import time
```

```
def ping_server (host = '127.0.0.1', port = 12345)
```

```
with socket.socket(socket.AF_INET
```

```
socket.SOCK_DGRAM) as s
```

```
try:
```

```
s.sendto ('Hello', (host, port))
```

```
except socket.timeout:
```

```
print ("Request timed out")
```

```
ping_server()
```

Server side Algorithm:

```
import socket
```

```
def start_server (host = '127.0.0.1', port = 12345):
```

```
with socket.socket(socket.AF_INET
```

```
socket.SOCK_DGRAM) as s
```

```
s.bind (host, port)
```

```
print ("UDP server running on {host} & port").
```

while True
data, addr = s.recvfrom(1024)
print(f'Received message from
{addr}: {data.decode()}')
start_server()

Sample inputs and outputs

server side: -

Command: Python server.py

Output: -

UDP server running on 127.0.0.1:12345
received from (127.0.0.1, 55437): ping

Client side: -

Sample input: enter host (127.0.0.1)

Sample output: - reply from 127.0.0.1
ping time = 1.42 ms

Result

Hence the experiment on
implementing the ping program by
self has been executed successfully

✓
(3/10/20)