

1. Write a C program using user defined functions to calculate power. The function prototype should be `int power(int,int)`

```
#include<stdio.h>

int power(int,int);

main()
{
    int a,n,p;
    printf("enter a,n");
    scanf("%d %d",&a,&n);
    p=power(a,n);
    printf("%d",p);
}

int power(int a,int n)
{
    int p=1,i;
    for(i=1;i<=n;i++)
    {
        p=p*a;
    }
    return p;
}
```

2. Write a C program using user defined functions to calculate factorial of a number

```
#include<stdio.h>
```

```

int factorial(int);

main()
{
    int a,n;
    printf("enter n");
    scanf("%d",&n);
    a=factorial(n);
    printf("%d",a);
}

int factorial(int f)
{
    int i,fact=1;
    for(i=1;i<=f;i++)
    {
        fact=fact*i;
    }
    return fact;
}

```

3. Write a C program using user defined functions to reverse a given number

```

#include<stdio.h>

int reverse(int);

int main()
{
    int a,n;
    printf("enter n");

```

```

scanf("%d",&n);
a=reverse(n);
printf("%d",a);
}
int reverse(int x)
{
int rev=0,d;
for(;x!=0;x/=10)
{
d=x%10;
rev=rev*10+d;
}
return rev;
}

```

4. Write a C program using user defined functions to check whether the entered number is prime or not.

```

#include<stdio.h>

int prime(int);

main()
{
int a,n;
printf("enter n");
scanf("%d",&n);
a=prime(n);

```

```

if(a==1)
printf("not prime");
else
printf("prime");
}
int prime(int p)
{
int c=0,i;
for(i=2;i<=p/2;i++)
{
if(p%i==0)
{
c=1;
break;
}
}
return c;
}

```

5. Write a C program using user defined functions to check whether the entered number is perfect number or not

```

#include<stdio.h>

int perfect(int);

int main()
{
int a,n;

```

```

printf("enter n");
scanf("%d",&n);
a=perfect(n);
if(a==1)
printf("perfect");
else
printf("not perfect");
}
int perfect(int p)
{
int c=0,i;
for(i=1;i<p;i++)
{
if(p%i==0)
c=c+i;
}
if(c==p)
return 1;
else
return 0;
}

```

6. Write a C program using user defined functions to check whether the entered number is Armstrong number or not. The Armstrong() function should use the user defined function power(). int Armstrong(int); int power(int,int);

```
#include<stdio.h>

int armstrong(int);

int main()
{
    int a,n;
    printf("enter n");
    scanf("%d",&n);
    a=armstrong(n);
    if(a==1)
        printf("armstrong");
    else
        printf("not armstrong");
}

int power(int a,int n)
{
    int c=1,i;
    for(i=1;i<=n;i++)
    {
        c=c*a;
    }
    return c;
}

int armstrong(int x)
{
    int p=0,d,temp=0;
    temp=x;
```

```

while(x!=0)
{
d=x%10;
p=p+power(d,3);
x=x/10;
}
if(temp==p)
return 1;
else
return 0;
}

```

7. Write a C program using user defined functions to find the sum of series.
sumofseries()function calls factorial() function to calculate the factorial $1 + x/1! + x^2/2! + x^3/3! + \dots + x^n/n!$ float sumofseries(int,int); int factorial(int);

```

#include<stdio.h>
#include<math.h>
float sumofseries(int,int);
int main()
{
int a,n;
float s;
printf("enter a,n");
scanf("%d %d",&a,&n);
s=sumofseries(a,n);
printf("%f",s);
}

```

```
}  
  
int factorial(int x)  
{  
    int c=1,i;  
    for(i=1;i<=x;i++)  
    {  
        c=c*i;  
    }  
    return c;  
}  
  
float sumofseries(int x,int n)  
{  
    int i,y;  
    float sos=0;  
    for(i=0;i<=n;i++)  
    {  
        y=factorial(i);  
        sos=sos+(float)pow(x,i)/y;  
    }  
    return sos;  
}
```