

## Experiment No: 1

Aim - To implement Pass-I Assembler

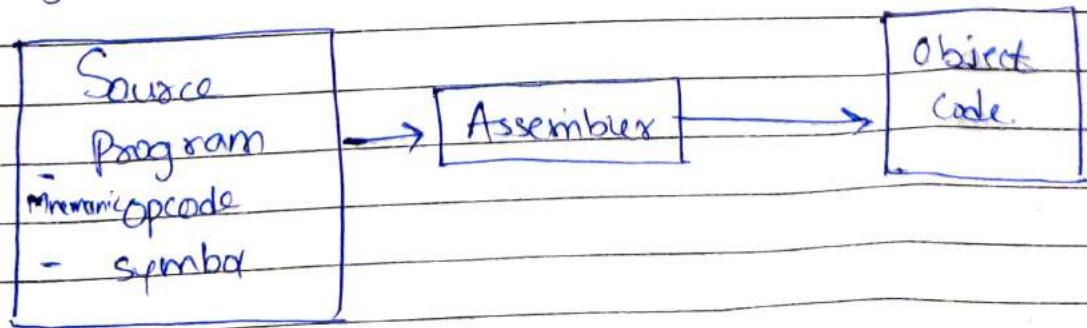
Problem statement - Design suitable data structure and implement Pass-I of a two-pass assembler for pseudo machines in Java using object oriented feature. Implementation of few instructions from each category and few assembler directives.

Theory -

Assembly language - It is a low level language for a computer or other programmable device, each assembly language is specific to particular computer architecture. Assembly language uses a mnemonic to represent low-level machine.

Assembler - Assembly language is converted into executable machine by a utility program referred to an assembler the conversion process is referred to a assembly.

An assembler is a translator that translates an assembler program into a machine language program. Then assembler proceeds to the next instruction. In this way, the entire machine code program is created.



## Assembler directives -

If directives are pseudo instructions. They will not be translated into machine instructions. ~~They will not be~~ They only provide instructions / direction to the assembly.

Basic assembler directives are:

1. START - Specify name and starting address for program.
2. END - Indicate end of source program.
3. EQU - Replace a number by a symbol.

Main data structure -

1. operation code table (OPTAB)
2. location counter (LOCCTR)
3. symbol table (SYM TAB)

One-pass-assembler -

A one pass assembler passes over the source code file exactly once in the same pass collecting the labels resolving future references & doing the actual reference.

Data structure for assembler -

1. opcode table
2. looked up for the translation of mnemonic code

Algorithm for pass I assembler -

Begin

If starting address is given

LOCCTR = Starting address;  
else

LOCCTR = 0;

while OPCODE != END do , or EOF  
begin

read a line from a code

if there is a label

if these label is in SYMTAB error

else insert (label, Locctr) into SYMTAB

Search OPTAB for opcode

if found

Locctr = + N ( N → instruction length )

else if this is an assembly direction.

update Locctr as directed.

else error.

write line to intermediate file.

end

program size = Locctr - Starting address

end.

20

Input -

START 200

MOVER AREG = '4'

MOVE M AREG, A

25 MOVER BREG = '1'

LOOP MOVER CREG, B

LDR G

ADD CREG = '6'

STOP

30 A OS 1

B OS 1

END.

Expected O/P = Symbol table

A	208
Lovap	203
B	209

Intermediate key -

AD	01	C	200	
IS	04	I	L	1
IS	05	I	S	1
IS	04	2	L	2
IS	04	3	S	3
AD	05			
IS	01	3	2	3
IS	00			
DL	02	C	I	
DL	02	C	I	
AD	02			

Conclusion -

Thus, we have implemented PASS - I assembler using object oriented features.

## Experiment No: 2

Aim - To design data structure for pass-2 assembly.

Problem statement - Implement Pass-II of two pass assembler for pseudo in Java using object oriented features. The output of assignment - I should be ~~not~~ input for that assignment.

### Theory -

Two pass assembler - The two pass assembler performs two passes over the source program. In the first pass, it reads the entire source program, all labels are collected & placed in symbol table. In the second pass, the instructions are again read & the assembled using symbol table.

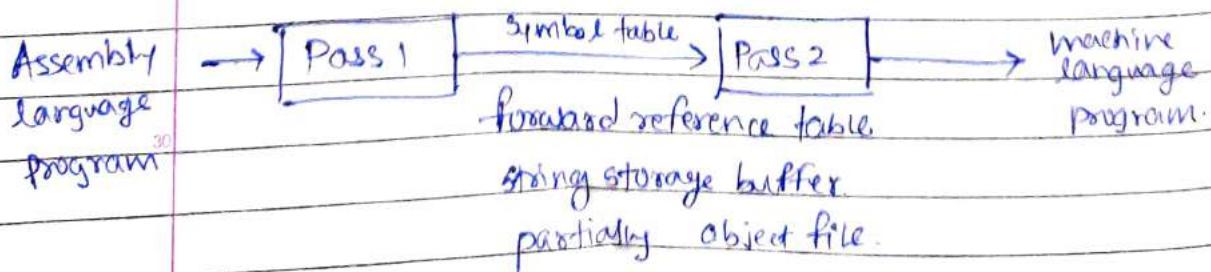
A two pass assembler performs two sequential scans over source code.

Pass 1: Symbols and literals are defined

Pass 2: Object program is generated.

### Data Structures -

- ① Location Counter
- ② Opcode translation table
- ③ Symbol table
- ④ String storage buffer
- ⑤ Forward reference table



### Solved example -

1	START	200			
2	MOVER	AREG = '5'	200] +04	1	211
3	MOVEM	AREG, A	201] +05	1	217
4	Loop MOVER	AREG, A	202] +04	1	218
5	MOVER	(REG, B	203] +05	3	218
6	ADD	(REG = '1'	204] +01	3	212
7	" "		.		
10	12	BC	ANY, NEXT	210] +07	6 214
13	LTORG				
		= '5'	211] +00	0	008
		= '1'	212] +00	0	001
14				214] +02	1 219
15	15	NEXT SUB	AREG = '1'	215] +07	1 202
16		BC	LT, BACK	216] +00	0 000
17		LAST STOP			
18		ORIGIN	100P+2	204] +03	3 218
19		MULT	(REG, B		
20	20	ORIGIN	LAST+1	217]	
21	A	DS	1		
22	22	Back	EQU	Loop	218]
		B	DS	1	
24		END		219] +00	0 001
25	25				
			= '1'		
20		ORIGIN	LAST+1		

### Conclusion -

Thus we have generated machine code for solve program.

## Experiment No - 3

Aim - To design data structure for microprocessor.

Problem statement - Re-design suitable data structure and implement pass-I of a two-pass-macro-processor using OOP features in Java.

### Theory -

#### 1] Macro-processor -

It is a program that reads a file and scans them for certain keywords when a keyword is found, it is replaced by some text.

#### 2] Basic tasks performed by macro processor -

- Recognize macro definition
- Save definition
- Recognize call
- Expanded call's and substitute arguments.

#### 3] Macro definition part -

- Macro prototype Statement
- Model Statement
- Preprocessor Statement.

#### 4] Data structure for macro definition processing -

- Macro name table (MNT)
- parameter Name table (PNTAB)
- Keywords parameter default table (KPDTAB)
- macro Definition table (MDT).

Algorithm -

begin {macro processor}

EXPANDING = FALSE

while OPCODE ≠ 'END'

begin

GETLINE

PROCESSLINE

end (while)

end {macro processor}

procedure PROCESSLINE

begin

Search NAMTAB for OPCODE

if found then

EXPAND

else if OPCODE = 'MACRO' then

DEFINE

else write source ~~line~~ line to expanded file

end {PROCESSLINE}

Solved example -

Source

STRG MACRO

STA DATA 1

STB DATA 2

STX DATA 3

MEND

:

STRG

STRG

Expanded Source

{ STA Data1  
STB Data2  
STX Data3

{ STA Data1  
STB Data2  
STX Data3

## Experiment No. 4

### Aim - Design of MACRO PASS-2

Problem Statement - write a Java program for PASS-II of a two pass macro processors.  
The output of assignment is (MNT, MDT & file without any macro definitions) should be input for this assignment.

### Theory -

① **MACRO PROCESSOR** - It is a program that reads a files and scans them for certain keywords. When a keyword is found it is replaced by some text. The keyword / text combination is called MACRO.

② **Basic tasks** ~~performed~~ performed by macro processor-

- Recognize macrodefinition
- Save the definition
- Recognize call
- expanded calls & substitute arguments,

**Pass 2 : macro calls and expansion**

Pass 2 algorithm examines the operation code of every input line to check whether it exist in MNT or not.

### Conclusion -

Thus Pass-II of macroprocessor is implemented and ALA file is generated.

## Experiment No: 5

Aim - Design lex program to generate token of given input file.

Problem statement - write a program using lex

Specifications to implement lexical analysis phase of compiler to generate tokens of subset of Java program.

Prerequisite - LEX110, LEX120, LEX130, LEX140, LEX60 250.

Theory - Lexical analyzer is a tool for generating Scanner. scanners are programmes that recognize lexical patterns in text. A matched regular expression may have an associated action. lex turns the user's expressions and actions into that host general purpose language the generated program is named yylex.

Regular expression in lex: A regular expression is a pattern description using a meta language. An expression is made up of symbols.

Programming lex - It can be divided in 3 steps-

1. Specify the pattern - associated actions in a form than lex can understand.
2. Run lex over this file to generate C code for the scanner.
3. Compile and link the code to procedure the execute scanner

lex program is divided in 3 sections-  
1] Global C and lex declarations.

2] Patterns.

3] Supplement C functions.

The sections are delimited by "%".

A Character class define a single character ituo  
operators Supported in a character class are  
hyphen (":-") and ~~is~~ circumflex ("^")

... definitions...

% %.

... rules...

% %.

... subroutines...

Input to lex is divided in 3 sections with  
%-%, dividing the section %-%. Input is copied to  
output one character at a time. The first %-%  
is always required as there always must be  
sections. If we don't specify any rules then  
the default action is to match everything  
and copy is to output defaults for input  
& output are stdin & stdout.

Conclusion -

Thus we studied lexical and implemented  
application for it to generate tokens.

## Experiment No-6

Aim - Design the program to count no. of words lines and character of given input file.

5) Problem statement - write a program using lex specifications to implement lexical analysis phase of compiler to count no. of words, lines and characters of given input file.

10) Pre-requisite - lex Basics.

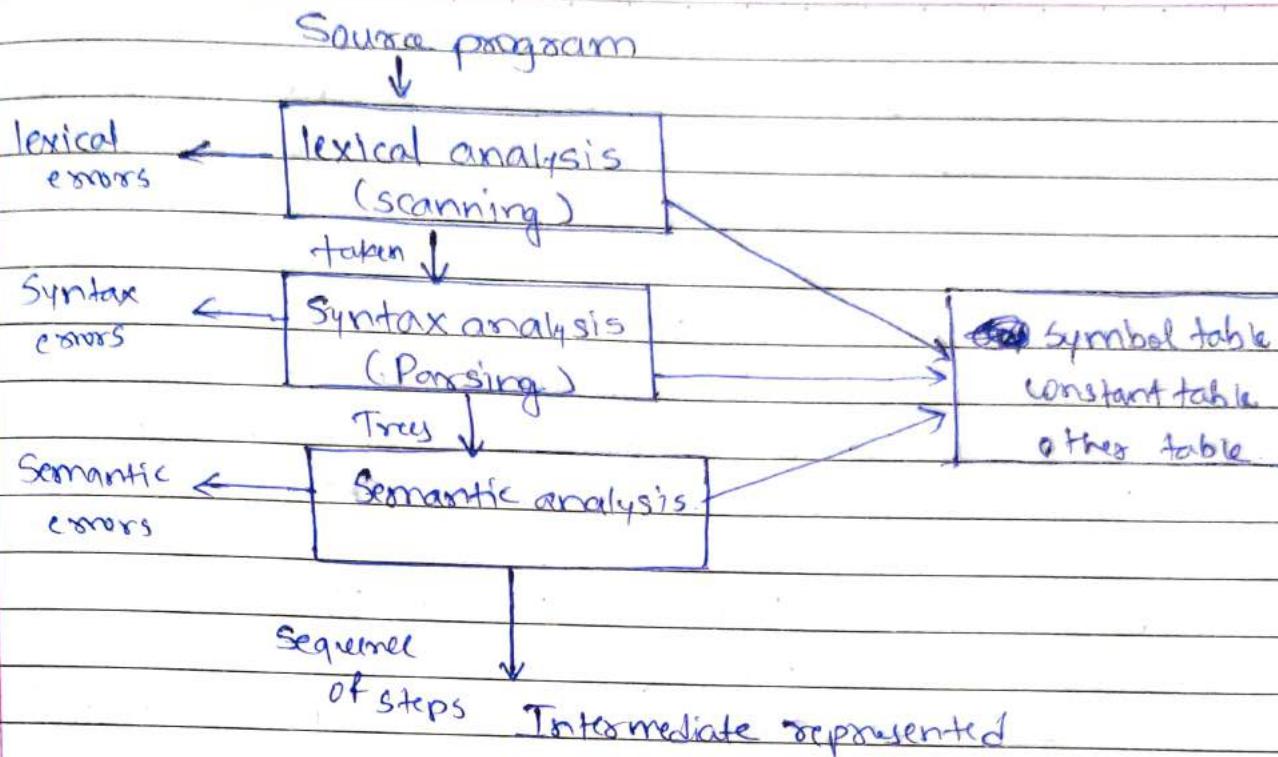
Software requirements - ubuntu os with extool (lex)

Theory - How the input is matched?

15) When the generator scanner runs its analyses its input looking for strings which match any of its patterns. If it finds more than one match it takes one matching the most text.

20) If it finds two or more matches of same length the rule listed first in the flex input file is chosen.

25) Once the match is determined, the text corresponding to match is made available in yytext and its length is yylen. If no. of match is found then default rule is executed.



### Conclusion-

Thus we have studied lexical analysis and implemented an application for lexical analyzers to count total number of words characters & lines etc.

## Experiment No. 7

Aim - Design and Lex & Yacc program to validate type and syntax of variable declaration in Java.

Problem statement - write a program using Yacc specifications to implement lexical analysis phase of Compiler to validate type and syntax of variable declaration in Java.

Pre requisites - LEX 110, LEX 120, LEX 130, LEX 140, LEX 150, 250.

Software requirements - ubuntu OS, Flex, YAcc (Lex & YAcc)

Theory - Yacc (Yet Another Compiler-compiler) is a computer program for the UNIX operating system. developed by Stephen C. Johnson. It is a look ahead left to right parser generator, the part of a compiler that tries to make syntactic sense of source code. Based on analytic grammar written in a notation similar job is to analyze the structure of input stream & operate of the big picture.

Structure of YAcc file -

... definitions...

% . %.

... rules...

% . %.

... code...

Definitions As with lex, all code between '%.' and '%.' is copied to beginning of resulting C file. Rules As with lex a number of combination of pattern

and action. Input to you is divided into three sections. The definition system consist of token declarations and c code bracketed by ". , { and } ." The BNF grammar is placed in tokens sections. It can be used to express context free languages.

Ex.  $E \rightarrow E + E$

$E \rightarrow E * E$

$E \rightarrow id$

Translating, Compiling & executing a Yacc program

lex program file consists of lex specification and should be named .l and the yacc program consists of yacc specifications and should be named .y.

Command to generate parser.

lex <filename>.l

yacc <filename>.y

.cc lex yy.c y.tab.l II

%.a.out

The execution of parser begins from the main function, which will be ultimately call yyparse() to run parser.

Lexical analyzer for Yacc-

The user must supply a lexical analyzer to read input stream and communicate tokens.

If there is a value associated with that token

It should be assigned to ~~yy~~ yylval.

The portion of lexical analyzer might look like:

```

yylex()
{
    extern int yyval;
    int c;
    c = getchar();
    switch(c)
    {
        case '0':
        case '1':
        case '2':
        case '3':
        case '4':
        case '5':
        case '6':
        case '7':
        case '8':
        case '9':
            yyval = c - '0';
            return (DIGIT);
    }
}

```

Say name of token in 'DIGIT'

Comprising sentence types → Sentences give structure to that language. They come in four types-

Simple, compound, complex & compound-complex.

- Simple sentence is as independent clause with one Subject and one verb.
- The compound sentence is two or more independent clauses joined with comma, Semicolon & conjunctions.

Conclusion - Hence we have studied lexical analyzer syntax and implemented lex & Yacc application for syntax analyzer to validate given infix expression.

## Experiment No. 8

Aim - To implement syntax analysis phase of compiler.

Problem statement -

write a program using Yacc specifications to implement syntax analysis phase of compiler to validate type and syntax of variable declaration in Java.

Theory -

YACC (Yet another Compiler compiler).

It is a standard parser generator for the UNIX as an open source program, Yacc generator for the parser in C programming language.

The program is usually rendered in lowercase

~~The acronym is usually re~~ but it is occasionally been as Yacc or YAcc this original version of Yacc was written by Stephen Johnson at american telephone & telegraph [AT&T].

Yacc file format -

% {

C declaration

% }

Yacc declarations

% %.

Grammar rules -

% -%.

Additional C code (/\* user subroutines \*/)

(36)

### \* Algorithm.

1. Include Header lines
2. Return Declare rules
3. Return Datatype
4. Return comma.
5. Return SC
6. Return NL
7. Return ID
8. END

10

Conclusion -

Thus we implement syntax analysis phase of compiler to validate type & syntax of variable declaration in Java.

15

20

25

30

## Experiment No - 9

Aim - To implement Yacc specification with simple & compounded sentences.

Problem statement - write a program using Yacc specification to implement syntax analysis phase of compiler to recognize simple & compound sentences.

### Theory -

#### Syntax Analyzers -

Syntax analysis of parsing is the second phase i.e after lexical analysis. It checks the syntactical structure of given input. i.e whether the given input is correct syntax or not. It does so by building the data structure, called parse tree or syntax tree. If the input string is found to be in correct syntax.

e.g. Suppose production rules for the grammar of a language are

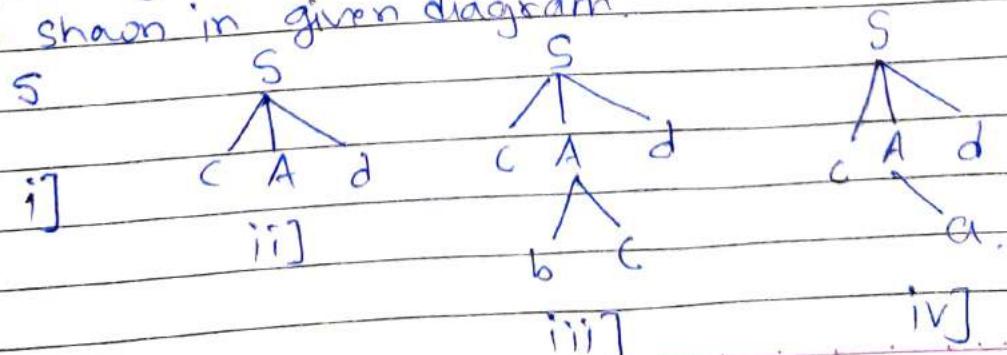
$$S \rightarrow cAd$$

$$A \rightarrow bca$$

And the input string is "cad"

Now the parser attempts to construct syntax tree from this grammar for the given input

string. If used the given production rules f applies those as needed to generate the string. To generate string 'cad' it uses the rules as shown in given diagram.



Algorithm-

Begin

include header files

define compound z0

define rules

define yy.lex()

take input

yy.lex();

Check if (compound == 1)

print ('sentence is compound');

else

print ('sentence is simple');

Return

End;

Conclusion-

Thus we have implemented syntax analyze phases of compiler to recognize simple & Compound statement given input file.

## Experiment No - 10

Aim - Implement Job scheduling algorithm

- i] FCFS ii] SJF iii] Priority iv] RR.

Problem statement - write a Java program (using oop features) to implement following scheduling algorithm FCFS, SJF, Priority, RR.

Theory - 1. First come first serve -

The process that request the CPU first, is the one to which it is allocated first. The algorithm is implemented using a Job queue. When a process request the CPU it is added at the tail of Job queue. The CPU is allocated to the process at head of queue.

Algorithm -

① Input the process along with their burst time

② Find waiting time for all process.

③ As first process that comes first need not to wait so waiting time for process 1 will be 0 i.e  $WT[0] = 0$ .

④ Find waiting time for all other process i.e for process  $i \rightarrow WT[i] = BT[i-1] + WT[i-1]$

⑤ Find fundamental time = waiting time + burst time

⑥ Find average waiting time =  $\frac{\text{total waiting time}}{\text{no of processes}}$

⑦ Similarly find average time =  
$$\frac{\text{total turn around time}}{\text{no. of processes}}$$

## 2. Shortest Job first -

This algorithm associates with it the length of next CPU burst. When the CPU is available it is assigned to that job with the smallest CPU burst. This algorithm provides minimum average waiting time. The major problem with this knows the CPU burst of a job.

Algorithm - 1. Sort all the processes in increased order according to burst time.

2. Then simply apply FCFS.

## 3. Priority Scheduling -

① It is non pre-emptive algorithm.

② It is most common scheduling algorithms in batch systems.

③ Process with same priority are executed on FCFS basis.

④ Priority can be decided based on memory requirement time requirements or any other resource requirement.

### Algorithm -

① First input the process with their bt & priority.

② Start the processes burst time & process priority & according to the priority

③ Now simply apply FCFS algorithm.

## 4. Round Robin Scheduling -

① RR is a CPU scheduling algorithm where each process is assigned a 1st time slot in cyclic way.

- ② It is primitive as process are assigned CPU only for a fixed slice of time at most.
- ③ Each process is provided a fixed time to execute is called a quantum.
- ④ Once a process is executed for given time period it is preempted and other process executes for a given period of time.

#### Conclusion -

Thus we have implemented Job scheduling algorithm FCFS, RR, SJF & priority.

## Experiment No. 11

Aim- Banker's algorithm for deadlock detection and avoidance.

Problem statement - write a program to implement Banker's algorithm.

Theory- The banker's algorithm is a resource allocation & deadlock avoidance algorithm.

that tests for safety by simulating allocation for predetermined maximum possible amounts of all resources. Then makes an 'S-State', checks the test for possible activities, before deciding whether allocation should be allowed to continue.

Following data structures are used to implement the banker's algorithm.

Let 'n' be the number of processes in the system & 'm' be number of resources types.

Available:

It is 1-d array of size 'm' indicating the number of available resources of each type.

Available [j] = k means there are 'k' instances of resources type R<sub>j</sub>.

Max- It is a 2-d array of size 'nxm' that defines the maximum demand of each process in a system. Max [i, j] = k means process P<sub>i</sub> may request at most 'k' instances of resource type 'R<sub>j</sub>'.

## Allocation -

It is a 2-d array of size 'nxm' that defines the number of resources of each type currently allocated to each types.

Allocation  $[i,j] \geq k$  means process  $P_i$  is currently allocated ' $k$ ' instances of resource type  $R_j$ .

Need - It is 2-d array of size 'n xm' that indicates the remaining source need of each process.

$$\text{Need } [i,j] = \max [i,j] - \text{Allocation } [i,j]$$

## Safety algorithm -

1. let work and finish be vectors of length 'm' in  
resp. Initialize work = Available.

$$\text{finish } [i] = \text{false} : \text{for } i = 1, 2, 3, \dots, n$$

2. finish  $\leftarrow$  s.t. such that both

$$\text{a) } \text{finish } [i] = \text{false}$$

$$\text{b) } \text{Need } [i] \leq \text{work}$$

if no such  $i$  exists goto step(4)

$$3. \text{work} \leftarrow \text{work} + \text{Allocation } [i]$$

$$\text{finish } [i] = \text{true}$$

goto step(2)

4. If  $\text{finish } [i] = \text{true}$  for all  $i$   
then system is in safe state.

## Conclusion -

Thus we have studied implementation of  
banker's algorithm for deadlock detection  
& avoidance.

## Experiment No. 12

Aim- Implement UNIX system calls like for process management.

Problem statement- To write a program to implement UNIX system calls like for process management.

### Theory -

- ① SYSTEM CALL- When a program in user mode requires access to RAM or a hardware resource, it must be ask the kernel to provide access to that resource. This is done via something called a system call.
- ② When a program makes a system call, the mode is switched from user mode to kernel mode. This is called Context Switch.

### KERNEL MODE -

- ① When CPU is in kernel mode, the code being executed can access any memory address and any hardware resource.
- ② That means system call will be in safe state even if a program in user mode wishes.
- ③ Hence, most program in an OS runs in user mode.

### Unix System calls -

- PS-Command- This command is used to provide information about the the currently running processes including their process identification number (PID).

Fork command - This command is used to provide information about the currently running process including their one is child process & other is parent.

Join command - It is command line utility for joining lines of two files in command field.

Exec() command - It is also used to create process exec() call replaces the address space text segment, data segment etc.

Conclusion -

Thus the process system calls program is implemented and studied various system calls

### Experiment No. 13.

Aim - Study assignment on process scheduling algorithm in Android & Tizen.

Problem statement - Study Assignment on scheduling algorithm in android & Tizen.

Software Requirement - Android, SDIC

#### Theory -

##### ① Android os -

Android is mobile os developed by google based on a modified, of linux kernel & other open source software designed primarily for touch screen mobile devices such as smartphones & tablets.

##### ② Tizenos - It is mobile os developed by

Samsung that runs on a wide range of Samsung os devices, including smartphones, tablets.

Process Scheduling algorithms on Android and tizenos

##### ① Normal scheduling-

Android is based on linux & uses the linux kernel's scheduling mechanisms for determining scheduling policies. the linux's time sliced

Scheduling policy combines static & dynamic priorities -

### - Real time scheduling -

The standard Linux kernel provides two real-time scheduling policies, Sched-FIFO & Sched-RR. The main real-time policy is Sched-FIFO. It implements FIFO algorithm non real time that use the Sched-Normal scheduling policy.

### Thread scheduling -

A thread scheduler decides which threads in the Android system should run, when and for how long. Android thread scheduler uses two main factors to determine the scheduling.

### Priority based Pre-Emptive task scheduling for Android operating system -

This scheduling is particularly used for mobile OS as the CPU utilization is medium, turnaround & response time is high.

Conclusion - Thus we have studied the concept of process scheduling of Android & Linux operating system.

## Experiment No. 14

Aim - Implementing page replacement algorithm  
1] LRU 2] Optimal.

Problem statement -

To write a java program (using oop) to implement LRU & optimal algo. for page replacement.

Theory - ① LRU page replacement -

The main difference between FIFO and optimal page replacement is that FIFO algorithm uses the time when page was brought into memory & the optimal algorithm uses the time when a page is to be used. If we use the recent past as an approximation of future then we will replace the page that has not been used for longest period of time. This approach is called as least recently used algo. Now consider reference string 7, 0, 1, 2, 0, 3, 4, 2, 3, 0, 3 with three memory frames or blocks.

Algorithm -

- I. Start traversing the pages-
- II. If set holds less pages than capacity
  - a) Insert page into the set one by one until the size of set reaches capacity or all page request are processed.
  - b) Simultaneously maintain the recent occurred index.
  - c) Increment page fault.
- III)

else

If current page is present in set, do nothing else

- a) Find the page in set that was least recently used. we find it using index array. we basically need to replace the place with minimum index.
  - b) Replace the found page with current page.
  - c) Increment page faults.
  - d) update index of current page.
2. Return Page faults.

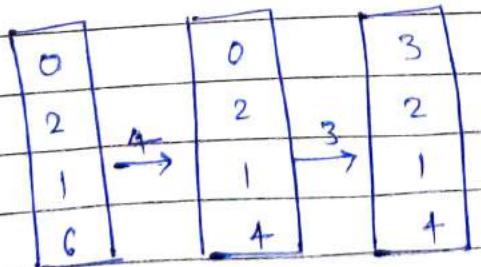
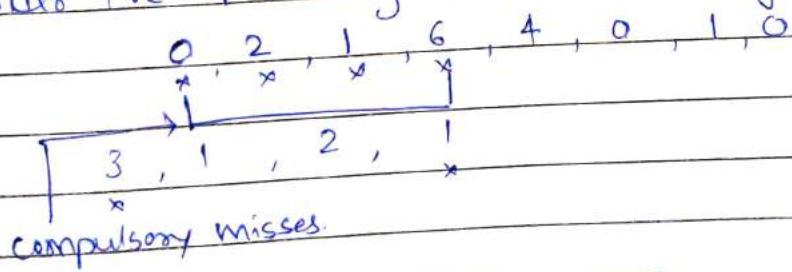
- ~~after called B~~

### 2. Optimal Replacement -

The algorithm has lowest type page fault rate of all algorithm. This algorithm state that Replace the page which will not be used for longest period of time.

- often called Belady's min Brisk idea. Replace the page that will not be offered for the longest time.
- Impossible to implement.

- Consider the following reference string.



$$\text{Fault rate} = 6/12 = 0.50$$

(36)

### Algorithm-

1. Start the process
2. Declare the size
3. Get number of pages to be inserted
4. get the value.
5. Compare counter & label of stack.
6. Select optimal page by counter value.
7. Stack them according the selection.
8. Print pages with fault pages.
9. Stop the processes.

Conclusion - Thus, we have ~~not~~ implemented page replacement algorithm LRU & optimal

## Assignment No. 01 [Pass 1 Assembler]

**Problem Statement:** Design suitable data structures and implement pass-I of a two-pass assembler for pseudo-machine in Java using object oriented feature. Implementation should consist of a few instructions from each category and few assembler directives

---

### 1. Pass 1 Program:

```

package com.company;

import java.io.BufferedReader;
import java.io.*;
import java.io.IOException;
import java.util.*;

public class Pass1 {
    public static void main(String[] args) {

        BufferedReader br = null;
        FileReader fr = null;

        FileWriter fw = null;
        BufferedWriter bw = null;

        try {
            String inputfilename = "C:\\\\Users\\\\Jayesh\\\\Desktop\\\\spos\\\\Input.txt";
            fr = new FileReader(inputfilename);
            br = new BufferedReader(fr);

            String OUTPUTFILENAME = "C:\\\\Users\\\\Jayesh\\\\Desktop\\\\spos\\\\IC.txt";
            fw = new FileWriter(OUTPUTFILENAME);
            bw = new BufferedWriter(fw);

            Hashtable<String, String> is = new Hashtable<String, String>();
            is.put("STOP", "00");
            is.put("ADD", "01");
            is.put("SUB", "02");
            is.put("MULT", "03");
            is.put("MOVER", "04");
            is.put("MOVEM", "05");
            is.put("COMP", "06");
            is.put("BC", "07");
            is.put("DIV", "08");
            is.put("READ", "09");
            is.put("PRINT", "10");

            Hashtable<String, String> dl = new Hashtable<String, String>();
            dl.put("DC", "01");
            dl.put("DS", "02");

            Hashtable<String, String> ad = new Hashtable<String, String>();

            ad.put("START", "01");
            ad.put("END", "02");
            ad.put("ORIGIN", "03");
            ad.put("EQU", "04");
            ad.put("LTORG", "05");

            Hashtable<String, String> symtab = new Hashtable<String, String>();
            Hashtable<String, String> littab = new Hashtable<String, String>();
            ArrayList<Integer> pooltab = new ArrayList<Integer>();

            String sCurrentLine;
            int locptr = 0;
            int litptr = 1;
            int symptr = 1;
        }
    }
}

```

```

int pooltabptr = 1;

sCurrentLine = br.readLine();

String s1 = sCurrentLine.split(" ")[1];
if (s1.equals("START")) {
    bw.write("AD \t 01 \t");
    String s2 = sCurrentLine.split(" ")[2];
    bw.write("C \t" + s2 + "\n");
    locptr = Integer.parseInt(s2);
}

while ((sCurrentLine = br.readLine()) != null) {
    int mind_the_LC = 0;
    String type = null;

    int flag2 = 0; // checks whether addr is assigned to current symbol

    String s = sCurrentLine.split(" |\\|,") [0]; // consider the first word in
the line

    for (Map.Entry m : syntab.entrySet()) { // allocating addr to arrived
symbols
        if (s.equals(m.getKey())) {
            m.setValue(locptr);
            flag2 = 1;
        }
    }
    if (s.length() != 0 && flag2 == 0) { // if current string is not " " or
addr is not assigned,
        // then the current string must be a new symbol.
        syntab.put(s, String.valueOf(locptr));
        symptr++;
    }

    int isOpcode = 0; // checks whether current word is an opcode or not

    s = sCurrentLine.split(" |\\|,") [1]; // consider the second word in the line

    for (Map.Entry m : is.entrySet()) {
        if (s.equals(m.getKey())) {
            bw.write("IS\t" + m.getValue() + "\t"); // if match found in
imperative stmt
            type = "is";
            isOpcode = 1;
        }
    }

    for (Map.Entry m : ad.entrySet()) {
        if (s.equals(m.getKey())) {
            bw.write("AD\t" + m.getValue() + "\t"); // if match found in
Assembler Directive
            type = "ad";
            isOpcode = 1;
        }
    }
    for (Map.Entry m : dl.entrySet()) {
        if (s.equals(m.getKey())) {
            bw.write("DL\t" + m.getValue() + "\t"); // if match found in
declarative stmt
            type = "dl";
            isOpcode = 1;
        }
    }

    if (s.equals("LTORG")) {
        pooltab.add(pooltabptr);
        for (Map.Entry m : littab.entrySet()) {
            if (m.getValue() == "") { // if addr is not assigned to the literal
                m.setValue(locptr);
                locptr++;
                pooltabptr++;
                mind_the_LC = 1;
                isOpcode = 1;
            }
        }
    }
}

```

```

    }

    if (s.equals("END")) {
        pooltab.add(pooltabptr);
        for (Map.Entry m : littab.entrySet()) {
            if (m.getValue() == "") {
                m.setValue(locptr);
                locptr++;
                mind_the_LC = 1;
            }
        }
    }

    if (s.equals("EQU")) {
        symtab.put("equ", String.valueOf(locptr));
    }

    if (sCurrentLine.split(" |\\").length > 2) { // if there are 3 words
        s = sCurrentLine.split(" |\\" )[2]; // consider the 3rd word

        // this is our first operand.
        // it must be either a Register/Declaration/Symbol
        if (s.equals("AREG")) {
            bw.write("1\t");
            isOpcode = 1;
        } else if (s.equals("BREG")) {
            bw.write("2\t");
            isOpcode = 1;
        } else if (s.equals("CREG")) {
            bw.write("3\t");
            isOpcode = 1;
        } else if (s.equals("DREG")) {
            bw.write("4\t");
            isOpcode = 1;
        } else if (type == "dl") {
            bw.write("C\t" + s + "\t");
        } else {
            symtab.put(s, ""); // forward referenced symbol
        }
    }

    if (sCurrentLine.split(" |\\").length > 3) { // if there are 4 words

        s = sCurrentLine.split(" |\\" )[3]; // consider 4th word.
        // this is our 2nd operand
        // it is either a literal, or a symbol
        if (s.contains("=")) {
            littab.put(s, "");
            bw.write("L\t" + litptr + "\t");
            isOpcode = 1;
            litptr++;
        } else {
            symtab.put(s, ""); // Doubt : what if the current symbol is already
present in SYMTAB?
            // Overwrite?
            bw.write("S\t" + symptr + "\t");
            symptr++;
        }
    }

    bw.write("\n"); // done with a line.

    if (mind_the_LC == 0)
        locptr++;
}

String f1 = "C:\\\\Users\\\\lenovo\\\\eclipse-workspace\\\\GroupA\\\\src\\\\SYMTAB.txt";
FileWriter fw1 = new FileWriter(f1);
BufferedWriter bw1 = new BufferedWriter(fw1);
for (Map.Entry m : symtab.entrySet()) {
    bw1.write(m.getKey() + "\t" + m.getValue() + "\n");
    System.out.println(m.getKey() + " " + m.getValue());
}

String f2 = "C:\\\\Users\\\\lenovo\\\\eclipse-workspace\\\\GroupA\\\\src\\\\LITTAB.txt";

```

```
    FileWriter fw2 = new FileWriter(f2);
    BufferedWriter bw2 = new BufferedWriter(fw2);
    for (Map.Entry m : littab.entrySet()) {
        bw2.write(m.getKey() + "\t" + m.getValue() + "\n");
        System.out.println(m.getKey() + " " + m.getValue());
    }

    String f3 = "C:\\\\Users\\\\lenovo\\\\eclipse-workspace\\\\GroupA\\\\src\\\\POOLTAB.txt";
    FileWriter fw3 = new FileWriter(f3);
    BufferedWriter bw3 = new BufferedWriter(fw3);
    for (Integer item : pooltab) {
        bw3.write(item + "\n");
        System.out.println(item);
    }

    bw.close();
    bw1.close();
    bw2.close();
    bw3.close();

} catch (IOException e) {
    e.printStackTrace();
}

}

}
```

## PASS 1 - ASSEMBLER OUTPUT:

IC.txt

IC.txt				
1	IS	04	1	L 1
2	IS	05	1	S 1
3	IS	04	2	L 2
4	IS	04	3	S 3
5	AD	05		
6	IS	01	3	L 3
7	IS	00		
8	DL	02	C	1
9	DL	02	C	1
10	AD	02		

SYMTAB.txt

SYMTAB.txt		
1	A	8
2	LOOP	3
3	B	9

LITTAB.txt

LITTAB.txt		
1	='4'	4
2	='6'	10
3	='1'	5

POOLTAB.txt		
1	1	
2	3	

## Assignment No. 02 [Pass 2 Assembler]

**Problem Statement:** Implement Pass-II of two pass assembler for pseudo-machine in Java using object oriented features. The output of assignment-1 (intermediate file and symbol table) should be input for this assignment.

```

package com.company;

import java.io.BufferedReader;
import java.io.BufferedWriter;
import java.io.FileReader;
import java.io.FileWriter;
import java.io.IOException;
import java.lang.reflect.Array;
import java.util.ArrayList;
import java.util.Hashtable;
import java.util.Map;

public class Pass2{

    public static void main(String[] args) {
        try {

            //1. Read Intermediate code file
            String f ="C:\\\\Users\\\\Jayesh\\\\Desktop\\\\spos\\\\IC_new.txt";
            FileReader fw =new FileReader(f);
            BufferedReader IC_file=new BufferedReader(fw);

            //2.Read Symbol table file
            String f1="C:\\\\Users\\\\Jayesh\\\\Desktop\\\\spos\\\\SYMTAB.txt";
            FileReader fs=new FileReader(f1);
            BufferedReader syntab_file=new BufferedReader(fs);
            syntab_file.mark(500);

            //3.Read Literal table file
            String f2=" C:\\\\Users\\\\Jayesh\\\\Desktop\\\\spos\\\\LITTAB.txt";
            FileReader f1=new FileReader(f2);
            BufferedReader littab_file=new BufferedReader(f1);
            littab_file.mark(500);

            //4.create littab array and hashtable for symbol table

            String littab[][]=new String[10][2] ;

            Hashtable<String, String> syntab = new Hashtable<String, String>();
            String str;
            int z=0;
            //5.Read LITTAB.txt
            while ((str = littab_file.readLine()) != null) {
                littab[z][0]=str.split("\\s+")[0]; //first word
                littab[z][1]=str.split("\\s+")[1]; //second word
                z++;
            }
            //6.Read SYMTAB.txt

            while ((str = syntab_file.readLine()) != null) {
                syntab.put(str.split("\\s+")[0], str.split("\\s+")[1]);
            }
            //7.Read POOLTAB.txt
            String f3 = "C:\\\\Users\\\\lenovo\\\\eclipse-workspace\\\\GroupA\\\\src\\\\POOLTAB.txt";
            FileReader fw3 = new FileReader(f3);
            BufferedReader pooltab_file = new BufferedReader(fw3);
        }
    }
}

```

```

ArrayList<Integer> pooltab = new ArrayList<Integer>();
String t;
while ((t = pooltab_file.readLine()) != null) {
    pooltab.add(Integer.parseInt(t));
}

int pooltabptr = 1;
int temp1 = pooltab.get(0);           //dry run
int temp2 = pooltab.get(1);

//7. Read IC.txt
String sCurrentLine;
sCurrentLine = IC_file.readLine();
int locptr=0;
//locptr=Integer.parseInt(sCurrentLine.split("\s+")[3]);
locptr=Integer.parseInt(sCurrentLine.split("\t")[3]);

while ((sCurrentLine = IC_file.readLine()) != null) {

    System.out.print(locptr+"\t");

    String s0 = sCurrentLine.split("\t")[0]; //contains statement type
    String s1 = sCurrentLine.split("\t")[1]; //contains statement code
    if (s0.equals("IS")) {

        System.out.print(s1+"\t");
        if (sCurrentLine.split("\t").length == 5) {

            System.out.print(sCurrentLine.split("\t")[2] + "\t");
            //7.2 if third character is L
            if (sCurrentLine.split("\t")[3].equals("L")) {
                int add = Integer.parseInt(sCurrentLine.split("\t")[4]);

                //machine_code_file.write(littab[add-1][1]);
                System.out.print(littab[add-1][1]);
            }
        }
        //7.3 or if third character is S
        if (sCurrentLine.split("\t")[3].equals("S")) {
            int add1 = Integer.parseInt(sCurrentLine.split("\t")[4]);

            //search for the 4th word in symbol table
            int i = 1;
            String l1;
            for (Map.Entry m : symtab.entrySet()) {
                if (i == add1) {

                    System.out.print((String) m.getValue());
                }
                i++;
            }
        }
    } else {
        System.out.print("0\t000");
    }
}

//DRY RUN is a must

if (s0.equals("AD")) {
    littab_file.reset();
    if (s1.equals("05")) {           //if it is LTORG
        int j = 1;
        while (j < temp1) {

```

```

        littab_file.readLine();
    }
    while (temp1 < temp2) {

        System.out.print("00\t0\t00" +
littab_file.readLine().split("\t") [1]);
        if(temp1<(temp2-1)) {
            locptr++;
            System.out.println();
            System.out.print(locptr+"\t");
        }
        temp1++;
    }
    temp1 = temp2;
    pooltabptr++;
    if (pooltabptr < pooltab.size()) {
        temp2 = pooltab.get(pooltabptr);
    }
}
int j = 1;
if (s1.equals("02")) {           //if it is "END" stmt
    String s;
    while ((s = littab_file.readLine()) != null) {
        if (j >= temp1)

            System.out.print("00\t0\t00" + s.split("\t") [1]);
        j++;
    }
}
}

if(s0.equals("DL")&&s1.equals("01")){      //if it is DC stmt

    System.out.print("00\t0\t00"+sCurrentLine.split("\t") [1]);
}

locptr++;

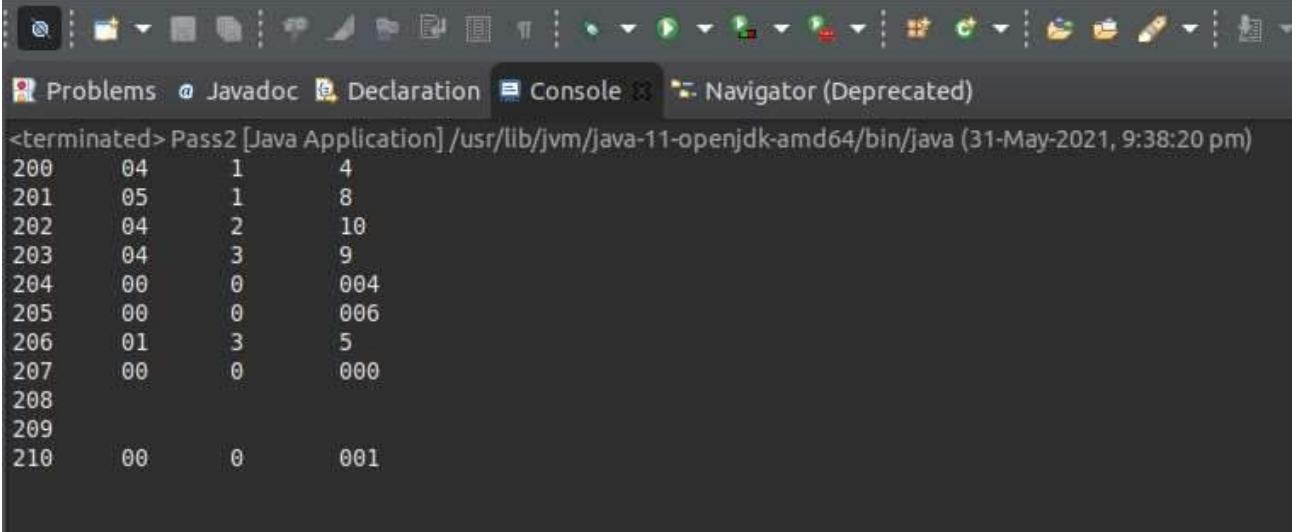
System.out.println();
}
IC_file.close();
symtab_file.close();
littab_file.close();
pooltab_file.close();

} catch (IOException e) {
    e.printStackTrace();
}
}
}

```

## PASS 2 - ASSEMBLER OUTPUT:

PASS- 2 OUTPUT:

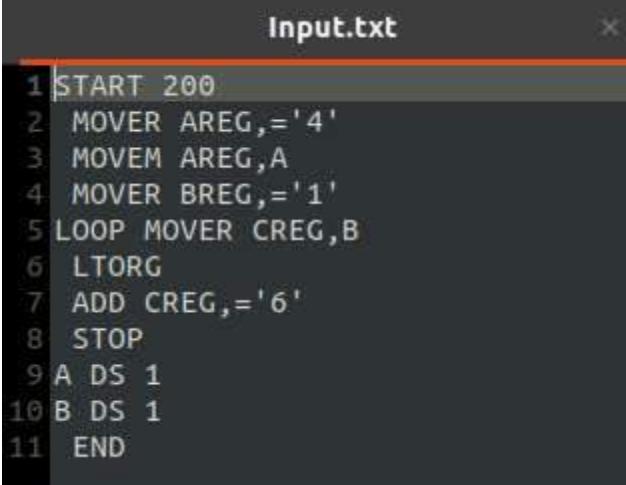


```
<terminated> Pass2 [Java Application] /usr/lib/jvm/java-11-openjdk-amd64/bin/java (31-May-2021, 9:38:20 pm)
200    04      1      4
201    05      1      8
202    04      2     10
203    04      3      9
204    00      0     004
205    00      0     006
206    01      3      5
207    00      0     000
208
209
210    00      0     001
```

IC\_New.txt

IC_new.txt				
1	AD	01	C	200
2	IS	04	1	L 1
3	IS	05	1	S 1
4	IS	04	2	L 2
5	IS	04	3	S 3
6	AD	05		
7	IS	01	3	L 3
8	IS	00		
9	DL	02	C	1
10	DL	02	C	1
11	AD	02		

Input.txt



```
1 START 200
2 MOVER AREG,='4'
3 MOVEM AREG,A
4 MOVER BREG,='1'
5 LOOP MOVER CREG,B
6 LTORG
7 ADD CREG,='6'
8 STOP
9 A DS 1
10 B DS 1
11 END
```

LITTAB.txt

LITTAB.txt	
1	'4'
2	'6'
3	'1'

POOLTAB.txt

POOLTAB.txt	
1	1
2	3

SYMTAB.txt

SYMTAB.txt	
1	A
2	LOOP
3	B

## Assignment No. 03 [PASS-1 Macro-processor]

**Problem Statement:** Design suitable data structures and implement pass-I of a two-pass macro-processor using OOP features in Java.

```

package com.company;
import java.io.BufferedReader;
import java.io.BufferedWriter;
import java.io.FileReader;
import java.io.FileWriter;
import java.io.IOException;
import java.util.ArrayList;
import java.util.Hashtable;
import java.util.Map;

public class Pass1macro{

    public static void main(String[] args) {
        BufferedReader input_file = null;
        FileReader fr = null;

        FileWriter fw = null;
        BufferedWriter mdt_file = null;

        try {
            String filename = "C:\\\\Users\\\\Jayesh\\\\Desktop\\\\spos\\\\input.txt";
            fr = new FileReader(filename);
            input_file = new BufferedReader(fr);

            String filename1 = "C:\\\\Users\\\\Jayesh\\\\Desktop\\\\spos\\\\MDT.txt";
            fw = new FileWriter(filename1);
            mdt_file = new BufferedWriter(fw);

            String f1 = "C:\\\\Users\\\\Jayesh\\\\Desktop\\\\spos\\\\PNTAB.txt";
            FileWriter fw1 = new FileWriter(f1);
            BufferedWriter pn_file = new BufferedWriter(fw1);

            String f2 = "C:\\\\Users\\\\Jayesh\\\\Desktop\\\\spos\\\\EVNTAB.txt";
            FileWriter fw2 = new FileWriter(f2);
            BufferedWriter evn_file = new BufferedWriter(fw2);

            String f3 = "C:\\\\Users\\\\Jayesh\\\\Desktop\\\\spos\\\\SSNTAB.txt";
            FileWriter fw3 = new FileWriter(f3);
            BufferedWriter ssN_file = new BufferedWriter(fw3);

            String f4 = "C:\\\\Users\\\\Jayesh\\\\Desktop\\\\spos\\\\MNT.txt";
            FileWriter fw4 = new FileWriter(f4);
            BufferedWriter mnt_file = new BufferedWriter(fw4);

            String f5 = "C:\\\\Users\\\\Jayesh\\\\Desktop\\\\spos\\\\KPDTAB.txt";
            FileWriter fw5 = new FileWriter(f5);
            BufferedWriter kpd_file = new BufferedWriter(fw5);

            String f6 = "C:\\\\Users\\\\Jayesh\\\\Desktop\\\\spos\\\\SSTAB.txt";
            FileWriter fw6 = new FileWriter(f6);
            BufferedWriter ss_file = new BufferedWriter(fw6);

            String s;

            s = input_file.readLine();      //MACRO
            s = input_file.readLine();      //Macro name and params list

            String mnt[][] = new String[7][2];
            mnt[0][0] = "name";
            mnt[1][0] = "#PP";
            mnt[2][0] = "#KP";
            mnt[3][0] = "#EV";           //0th column for headers
            mnt[4][0] = "#MDTP";
            mnt[5][0] = "#KPDTTP";
        }
    }
}

```

```

mmt[6][0] = "#SSTP";

mmt[1][1] = Integer.toString(0);
mmt[2][1] = Integer.toString(0);
mmt[3][1] = Integer.toString(0);           //1st column for values
mmt[4][1] = Integer.toString(0);
mmt[5][1] = Integer.toString(0);
mmt[6][1] = Integer.toString(0);

ArrayList<String> PNTAB = new ArrayList<String>();
ArrayList<String> EVNTAB = new ArrayList<String>();
ArrayList<String> SSNTAB = new ArrayList<String>();
ArrayList<Integer> SSTAB = new ArrayList<Integer>();

Hashtable<String, String> KPDTAB = new Hashtable<String, String>();

int pp = 0;
int kp = 0;
int ev = 0;
int mdt = 1;

mmt[4][1] = Integer.toString(mdt);      //only one macro. so enter the MDT loc as
1.

mmt[0][1] = s.split(" ")[1];

int i = s.split("&|\\").length;

for (int j = 1; j < i; j += 2)           //+2, because "," and "&" contain a
null string between them. : ,<null>&
{
    String s1;
    if ((s1 = s.split("&|\\"")[j]).contains("="))
    {
        kp++;
        PNTAB.add(s1.split("=")[0]);           //param name
        KPDTAB.put(s1.split("=")[0], s1.split("=")[1]); //param default
value
    }
    else
    {
        pp++;
        PNTAB.add(s.split("&|\\"")[j]);
    }
}

mmt[1][1] = Integer.toString(pp);
mmt[2][1] = Integer.toString(kp);

while ((s = input_file.readLine()) != null)
{
    mdt_file.write(mdt + "\t");           //always write mdt

    if (s.equals("MEND"))
    {
        mdt_file.write("MEND");
    }
    else
    {

        String s2;

        if ((s.split(" ")[1]).equals("LCL"))
        {
            ev++;
            s2 = s.split(" ")[2];           //LCL varname
            EVNTAB.add(s2.split("&")[1]);
            mnt[3][1]=Integer.toString(Integer.parseInt(mnt[3][1])+1);
            mdt_file.write(s.split(" ")[1] + "\tE\t" +
(EVNTAB.indexOf(s2.split("&")[1]) + 1));
        }
    }
}

```

```

        else if ((s2 = s.split(" ")[1]).equals("SET") || (s2 = s.split(" ")
") [1]).equals("AIF"))
                || (s2 = s.split(" ")[1]).equals("AGO"))
        {
            if ((s.split(" ")[1]).equals("SET"))
            {
                s2 = s.split(" ")[0];
                mdt_file.write("E\t" + (EVNTAB.indexOf(s2.split("&") [1]) + 1) +
"\t" + s.split(" ")[1] + "\t");
                for (int z = 2; z < s.split(" ").length; z++)
                {
                    String a = s.split(" ")[z];
                    if (a.contains("&"))
                    {
                        if (EVNTAB.contains(a.split("&") [1]))
                        {
                            mdt_file.write("E\t" +
(EVNTAB.indexOf(a.split("&") [1]) + 1) + "\t");
                        }
                        else
                        {
                            mdt_file.write(s.split(" ")[z] + "\t");
                        }
                    }
                    else
                    {
                        mdt_file.write(a + "\t");
                    }
                }
            } // end of (SET)
        else if ((s.split(" ")[1]).equals("AIF") || (s.split(" ")
") [1]).equals("AGO"))
        {
            mdt_file.write(s.split(" ")[1] + "\t");
            for (int y = 2; y < s.split(" ").length; y++) //why 2? -
>answer.
            {
                String s3 = s.split(" ")[y];
                if (s3.contains("&"))
                {
                    if (EVNTAB.contains(s3.split("&|\\" ) [1]))
                    {
                        mdt_file.write("E\t" +
(EVNTAB.indexOf(s3.split("&|\\" ) [1]) + 1) + "\t");
                    }
                    if (PNTAB.contains(s3.split("&|\\" ) [1]))
                    {
                        mdt_file.write("P\t" +
(PNTAB.indexOf(s3.split("&|\\" ) [1]) + 1) + "\t");
                    }
                }
                else if (s3.contains(".")) //if not
present in ssntab, add it! (fwd ref)
                {
                    SSNTAB.add(s3.split(" |\\" .) [1]);
                }
                mdt_file.write("S\t" + ((SSNTAB.indexOf(s3.split(" |
\\." [1])) + 1) + "\t"));
            }
        }
    }
}

```

```

        else
        {
            mdt_file.write(s3 + "\t");
        }

    }//end of for loop

} //end of (AIF|AGO)
}//end of (SET|AIF|AGO)

else // it is neither of LCL,SET,AIF,AGO.
{
    String s4;
    int len;
    len = s.split(" |\\\"").length;
    for (int q = 0; q < len; q++)
    {
        s4 = s.split(" |\\\"") [q];

        if (s4.contains("."))

        {
            if (! (SSNTAB.contains(s4.split(" |\\\"") [1])))
            {
                SSNTAB.add(s4.split(" |\\\"") [1]);
            }
        }

        else if (s4.contains("&"))

        {
            if (PNTAB.contains(s4.split("&") [1]))
            {
                mdt_file.write("P\t" + (PNTAB.indexOf(s4.split("&") [1]) +
+ 1) + "\t");
            }

            else if (EVNTAB.contains(s4.split("&") [1]))
            {
                mdt_file.write("E\t" +
(EVNTAB.indexOf(s4.split("&") [1]) + 1) + "\t");
            }
        }

        else if (s4.length() > 0)
        {
            mdt_file.write(s4 + "\t");
        }
    } //end of for loop
}

String l=s.split(" ")[0];
if((s.split(" ")[0].contains("."))){

    int index=SSNTAB.indexOf(l.split(" |\\\"") [1]);

    SSTAB.add(index,mdt); //write the value of MDT in the SSTAB, at
the index of the symbol in SSNTAB.
}
}

mdt++;
mdt_file.write("\n");

} //end of while loop

for (int p = 0; p < PNTAB.size(); p++) {
    pn_file.write(PNTAB.get(p) + "\n");
}
for (int p = 0; p < EVNTAB.size(); p++) {
    evn_file.write(EVNTAB.get(p) + "\n");
}
for (int p = 0; p < SSNTAB.size(); p++) {

```

```
        ssN_file.write(SSNTAB.get(p) + "\n");
    }
    for (int z = 0; z < 7; z++) {
        mnt_file.write(mnt[z][0] + "\t" + mnt[z][1]+"\n");
    }

    for (Map.Entry m : KPDTAB.entrySet()) {
        kpd_file.write(m.getKey() + "\t" + m.getValue()) + "\n");
    }

    for (int p = 0; p < SSTAB.size(); p++) {
        ss_file.write(SSTAB.get(p) + "\n");
    }

    mnt[3][1] = Integer.toString(ev);
    input_file.close();
    mdt_file.close();
    pn_file.close();
    evn_file.close();
    ssN_file.close();
    mnt_file.close();
    kpd_file.close();
    ss_file.close();
} catch (
    IOException e) {
    e.printStackTrace();
}
}
```

## Assignment No. 04 [PASS-2 Macro-processor]

**Problem Statement:** Write a Java program for pass-II of a two-pass macro-processor. The output of assignment-3 (MNT, MDT and file without any macro definitions) should be input for this assignment.

### 1. Pass 2 Macro Code:

```

package com.company;
import java.io.*;
import java.util.HashMap;
import java.util.Vector;

public class macroPass2 {
    public static void main(String[] Args) throws IOException{
        BufferedReader b1 = new BufferedReader(new FileReader("intermediate.txt"));
        BufferedReader b2 = new BufferedReader(new FileReader("mnt.txt"));
        BufferedReader b3 = new BufferedReader(new FileReader("mdt.txt"));
        BufferedReader b4 = new BufferedReader(new FileReader("kpdt.txt"));
        FileWriter f1 = new FileWriter("Pass2.txt");
        HashMap<Integer, String> aptab=new HashMap<Integer, String>();
        HashMap<String, Integer> aptabInverse=new HashMap<String, Integer>();
        HashMap<String, Integer> mdtpHash=new HashMap<String, Integer>();
        HashMap<String, Integer> kpdtHash=new HashMap<String, Integer>();
        HashMap<String, Integer> kpHash=new HashMap<String, Integer>();
        HashMap<String, Integer> macroNameHash=new HashMap<String, Integer>();
        Vector<String> mdt=new Vector<String>();
        Vector<String> kpdt=new Vector<String>();
        String s,s1;
        int i,pp,kp,kpdt,mdtp,paramNo;
        while((s=b3.readLine())!=null)
            mdt.addElement(s);
        while((s=b4.readLine())!=null)
            kpdt.addElement(s);
        while((s=b2.readLine())!=null) {
            String word[] = s.split("\t");
            s1=word[0]+word[1];
            macroNameHash.put(word[0],1);
            kpHash.put(s1, Integer.parseInt(word[2]));
            mdtpHash.put(s1, Integer.parseInt(word[3]));
            kpdtHash.put(s1, Integer.parseInt(word[4]));
        }
        while((s=b1.readLine())!=null) {
            String b1Split[] = s.split("\s");
            if(macroNameHash.containsKey(b1Split[0])) {
                pp= b1Split[1].split(",").length-b1Split[1].split("=").length+1;
                kp=kpHash.get(b1Split[0]+Integer.toString(pp));
                mdtp=mdtpHash.get(b1Split[0]+Integer.toString(pp));
                kpdt=kpdtHash.get(b1Split[0]+Integer.toString(pp));
                String actualParams[] = b1Split[1].split(",");
                paramNo=1;
                for(int j=0;j<pp;j++) {
                    aptab.put(paramNo, actualParams[paramNo-1]);
                    aptabInverse.put(actualParams[paramNo-1],paramNo);
                    paramNo++;
                }
                i=kpdt-1;
                for(int j=0;j<kp;j++) {
                    String temp[] = kpdt.get(i).split("\t");
                    aptab.put(paramNo,temp[1]);
                    aptabInverse.put(temp[0],paramNo);
                    i++;
                    paramNo++;
                }
                i=pp+1;
                while(i<=actualParams.length) {
                    String initializedParams[] = actualParams[i-1].split("=");
                    aptab.put(aptabInverse.get(initializedParams[0]).substring(1,initializedParams[0].length()));
                }
            }
        }
    }
}

```

```

, initializedParams[1].substring(0, initializedParams[1].length()));
                i++;
            }
            i=mdtp-1;
            while(mdt.get(i).compareToIgnoreCase("MEND")!=0) {
                f1.write("+ ");
                for(int j=0;j<mdt.get(i).length();j++) {
                    if(mdt.get(i).charAt(j)=='#')
                        f1.write(aptab.get(Integer.parseInt("") +
mdt.get(i).charAt(++j)));
                    else
                        f1.write(mdt.get(i).charAt(j));
                }
                f1.write("\n");
                i++;
            }
            aptab.clear();
            aptabInverse.clear();
        }
        else
            f1.write("+ "+s+"\n");
    }
    b1.close();
    b2.close();
    b3.close();
    b4.close();
    f1.close();
}
}
}

```

/\*  
**OUTPUT:**

Intermediate --  
M1 10,20,&b=CREG  
M2 100,200,&u=&AREG,&v=&BREG

Kpdt--  
a AREG  
b -  
u CREG  
v DREG  
  
pass2 --  
+ MOVE AREG,10  
+ ADD AREG,='1'  
+ MOVER AREG,20  
+ ADD AREG,='5'  
+ MOVER &AREG,100  
+ MOVER &BREG,200  
+ ADD &AREG,='15'  
+ ADD &BREG,='10'

MNT --  
M1 2 2 1 1  
M2 2 2 6 3

MDT --  
MOVE #3,#1  
ADD #3,='1'  
MOVER #3,#2  
ADD #3,='5'  
MEND

```
MOVER #3,#1
MOVER #4,#2
ADD #3,'15'
ADD #4,'10'
MEND
*/
```

## Assignment No. 05 [LEX Program]

**Problem Statement:** Write a program using Lex specifications to implement lexical analysis Phase of compiler to generate tokens of subset of Java program.

### 1. Code b2.l:

```

2.
%{
FILE* yyin;
%}

DATATYPE "int"|"char"|"float"|"double" KEYWORDS "class"|"static"
DIGIT [0-9] NUMBER {DIGIT}+ TEXT [a-zA-Z]
IDENTIFIER {TEXT} ({DIGIT}|{TEXT}|"_")*
ACCESS "public"|"private"|"protected" CONDITIONAL "if"|"else"|"else
if"|"switch" LOOP "for"|"while"|"do"
FUNCTION {ACCESS}{DATATYPE}{IDENTIFIER}"("({DATATYPE}{IDENTIFIER})*)"

%%
[ \n\t]+ ;
{DATATYPE} {printf("%s == DATATYPE\n",yytext);}
{KEYWORDS} {printf("%s == KEYWORDS\n",yytext);}
{NUMBER} {printf("%s == NUMBER\n",yytext);}
{IDENTIFIER} {printf("%s == IDENTIFIER\n",yytext);}

{CONDITIONAL} {printf("%s == CONDITIONAL\n",yytext);}

{FUNCTION} {printf("%s == FUNCTION\n",yytext);}
. ;
%%

int yywrap() {

}

int main(int argc,char* argv[]){ yyin= fopen(argv[1],"r"); yylex();
fclose(yyin); return 0;
}

```

### 2. Demo.java Code:

```

import java.io.BufferedReader;
import java.io.InputStreamReader;
import java.util.Arrays;

public class demo
{

    public static void main(String[] args) throws Exception {
        int hit=0;
        int miss=0;

        BufferedReader br=new BufferedReader(new InputStreamReader(System.in));

        System.out.println("Enter total no of frames"); int
noFrames=Integer.parseInt(br.readLine());

        int[] frames=new int[noFrames]; int[] lruTime=new int[noFrames];

        System.out.println("Enter total no of pages"); int totalPages =
Integer.parseInt(br.readLine());

        for(int i=0;i<totalPages;i++){
            System.out.println("Enter page value"); int page=
Integer.parseInt(br.readLine());
            int searchIndex=isPresent(frames, page ); if(searchIndex!=-1){

// page found
                hit++; lruTime[searchIndex]=i;
                System.out.println("Page Hit");
            }
        }
    }
}

```

```

        }
    else{
        System.out.println("Page Miss"); miss++;

// page not found
        int emptyindex=isEmpty(frames); if(emptyindex!=-1){
// if frame is empty
        frames[emptyindex]=page;

//user lru algo to find replace location

        }
    else{

        lruTime[emptyindex]=i;
        int minLocationIndex=lru(lruTime);
        System.out.println("Replace "+frames[minLocationIndex]);
        frames[minLocationIndex]=page; lruTime[minLocationIndex]=i;
    }
}

}

System.out.println("Total page hit" + hit); System.out.println("Total Page miss"
+ miss); System.out.println(Arrays.toString(frames));
}

public static int lru(int[] lruTime){
    int min = 9999; int index = -1;
    for(int i=0;i<lruTime.length;i++){

        if(min>lruTime[i]){
            min=lruTime[i]; index=i;
        }

    }
    return index;
}

public static int isEmpty(int[] frames){

    for(int i=0;i<frames.length;i++)
    {
        if(frames[i]==0){
            return i;
        }
    }
    return -1;
}

public static int isPresent(int[] frames, int search){

    for(int i=0;i<frames.length;i++){ if(frames[i]==search)
        return i;
    }
    return -1;
}

```

```
}
```

### 3. OUTPUT:

```
import == IDENTIFIER
java == IDENTIFIER
io == IDENTIFIER
BufferedReader == IDENTIFIER
import == IDENTIFIER
java == IDENTIFIER
io == IDENTIFIER
InputStreamReader == IDENTIFIER
import == IDENTIFIER
java == IDENTIFIER
util == IDENTIFIER
Arrays == IDENTIFIER
public == IDENTIFIER
```

```
class == KEYWORDS
demo == IDENTIFIER
public == IDENTIFIER
static == KEYWORDS
void == IDENTIFIER
main == IDENTIFIER
String == IDENTIFIER
args == IDENTIFIER
throws == IDENTIFIER
Exception == IDENTIFIER
int == DATATYPE
hit == IDENTIFIER 0
== NUMBER
int == DATATYPE miss
== IDENTIFIER 0 ==
NUMBER
BufferedReader == IDENTIFIER
br == IDENTIFIER
new == IDENTIFIER
BufferedReader == IDENTIFIER
new == IDENTIFIER
InputStreamReader == IDENTIFIER
System == IDENTIFIER
in == IDENTIFIER
System == IDENTIFIER
out == IDENTIFIER
println == IDENTIFIER
Enter == IDENTIFIER
total == IDENTIFIER no
== IDENTIFIER
of == IDENTIFIER
frames == IDENTIFIER
int == DATATYPE
noFrames == IDENTIFIER
Integer == IDENTIFIER
parseInt == IDENTIFIER br
== IDENTIFIER
readLine == IDENTIFIER
int == DATATYPE
frames == IDENTIFIER
new == IDENTIFIER int
== DATATYPE
noFrames == IDENTIFIER
int == DATATYPE
lruTime == IDENTIFIER
new == IDENTIFIER
int == DATATYPE
noFrames == IDENTIFIER
System == IDENTIFIER out
== IDENTIFIER
println == IDENTIFIER
Enter == IDENTIFIER
```

```
total == IDENTIFIER
no == IDENTIFIER of
== IDENTIFIER
pages == IDENTIFIER
int == DATATYPE
totalPages == IDENTIFIER
Integer == IDENTIFIER
parseInt == IDENTIFIER br
== IDENTIFIER
readLine == IDENTIFIER
for == IDENTIFIER
int == DATATYPE i
== IDENTIFIER 0
== NUMBER
i == IDENTIFIER
totalPages == IDENTIFIER i
== IDENTIFIER
System == IDENTIFIER
out == IDENTIFIER
println == IDENTIFIER
Enter == IDENTIFIER
page == IDENTIFIER
value == IDENTIFIER
int == DATATYPE page
== IDENTIFIER
Integer == IDENTIFIER
parseInt == IDENTIFIER
br == IDENTIFIER
readLine == IDENTIFIER
int == DATATYPE
searchIndex == IDENTIFIER
isPresent == IDENTIFIER
frames == IDENTIFIER page
== IDENTIFIER
if == IDENTIFIER
searchIndex == IDENTIFIER
1 == NUMBER
page == IDENTIFIER
fonud == IDENTIFIER
hit == IDENTIFIER
lruTime == IDENTIFIER
searchIndex == IDENTIFIER i
== IDENTIFIER
System == IDENTIFIER
out == IDENTIFIER
println == IDENTIFIER
Page == IDENTIFIER
Hit == IDENTIFIER else
== IDENTIFIER System
== IDENTIFIER out ==
IDENTIFIER
println == IDENTIFIER
```

Page == IDENTIFIER  
Miss == IDENTIFIER  
miss == IDENTIFIER  
page == IDENTIFIER  
not == IDENTIFIER  
found == IDENTIFIER  
int == DATATYPE  
emptyindex == IDENTIFIER  
isEmpty == IDENTIFIER  
frames == IDENTIFIER  
if == IDENTIFIER  
emptyindex == IDENTIFIER  
1 == NUMBER  
if == IDENTIFIER  
frame == IDENTIFIER  
is == IDENTIFIER  
empty == IDENTIFIER  
frames == IDENTIFIER  
emptyindex == IDENTIFIER  
page == IDENTIFIER  
lruTime == IDENTIFIER  
emptyindex == IDENTIFIER i  
== IDENTIFIER  
else == IDENTIFIER  
user == IDENTIFIER  
lru == IDENTIFIER  
algo == IDENTIFIER  
to == IDENTIFIER  
find == IDENTIFIER  
replace == IDENTIFIER  
location == IDENTIFIER  
int == DATATYPE  
minLocationIndex == IDENTIFIER  
lru == IDENTIFIER  
lruTime == IDENTIFIER  
System == IDENTIFIER  
out == IDENTIFIER  
println == IDENTIFIER  
Replace == IDENTIFIER  
frames == IDENTIFIER  
minLocationIndex == IDENTIFIER  
frames == IDENTIFIER  
minLocationIndex == IDENTIFIER  
page == IDENTIFIER  
lruTime == IDENTIFIER  
minLocationIndex == IDENTIFIER i  
== IDENTIFIER  
System == IDENTIFIER  
out == IDENTIFIER  
println == IDENTIFIER  
Total == IDENTIFIER  
page == IDENTIFIER

hit == IDENTIFIER  
hit == IDENTIFIER  
System == IDENTIFIER  
out == IDENTIFIER  
println == IDENTIFIER  
Total == IDENTIFIER  
Page == IDENTIFIER  
miss == IDENTIFIER  
miss == IDENTIFIER  
System == IDENTIFIER  
out == IDENTIFIER  
println == IDENTIFIER  
Arrays == IDENTIFIER  
toString == IDENTIFIER  
frames == IDENTIFIER  
public == IDENTIFIER  
static == KEYWORDS int  
== DATATYPE  
lru == IDENTIFIER  
int == DATATYPE  
lruTime == IDENTIFIER int  
== DATATYPE  
min == IDENTIFIER  
9999 == NUMBER int  
== DATATYPE  
index == IDENTIFIER  
1 == NUMBER  
for == IDENTIFIER  
int == DATATYPE  
i == IDENTIFIER  
0 == NUMBER  
i == IDENTIFIER  
lruTime == IDENTIFIER  
length == IDENTIFIER  
i == IDENTIFIER if  
== IDENTIFIER  
min == IDENTIFIER  
lruTime == IDENTIFIER i  
== IDENTIFIER  
min == IDENTIFIER  
lruTime == IDENTIFIER i  
== IDENTIFIER  
index == IDENTIFIER i  
== IDENTIFIER  
return == IDENTIFIER  
index == IDENTIFIER  
public == IDENTIFIER  
static == KEYWORDS  
int == DATATYPE  
isEmpty == IDENTIFIER  
int == DATATYPE  
frames == IDENTIFIER

```
for == IDENTIFIER
int == DATATYPE
i == IDENTIFIER
0 == NUMBER
i == IDENTIFIER
frames == IDENTIFIER
length == IDENTIFIER i
== IDENTIFIER
if == IDENTIFIER
frames == IDENTIFIER i
== IDENTIFIER
0 == NUMBER
return == IDENTIFIER i
== IDENTIFIER
return == IDENTIFIER
1 == NUMBER
public == IDENTIFIER
static == KEYWORDS
int == DATATYPE
isPresent == IDENTIFIER
int == DATATYPE
frames == IDENTIFIER
int == DATATYPE
search == IDENTIFIER
for == IDENTIFIER
int == DATATYPE i
== IDENTIFIER 0
== NUMBER
i == IDENTIFIER
frames == IDENTIFIER
length == IDENTIFIER i
== IDENTIFIER
if == IDENTIFIER
frames == IDENTIFIER i
== IDENTIFIER
search == IDENTIFIER
return == IDENTIFIER i
== IDENTIFIER
return == IDENTIFIER
1 == NUMBER
```

## Assignment No. 06 [LEX Program]

**Problem Statement:** Write a program using Lex specifications to implement lexical analysis Phase of compiler to count no. of words, lines and characters of given Input file.

---

### 1. Code b3.l:

```
%{
int no_line=0;
int no_space=0;
int no_char=0;
int no_words=0;
#include<string.h>
%}

%%%
([a-zA-Z])+ {no_words++; no_char+=strlen(yytext);}
[" "] {no_space++;}
["\n"] {no_line++;}
. ;

%%%

int yywrap(){

int main(int argc,char* argv[]){
    yyin=fopen("test.txt","r");
    yylex();
    printf("Total Spaces %d\n",no_space);
    printf("Total Words %d\n",no_words);
    printf("Total Line %d\n",no_line);
    no_char+=no_space;
    printf("Total Char %d\n",no_char);
    fclose(yyin);
}
}
```

2.text.txt File:

// Content of text.txt File

The earliest foundations of what would become computer science predate the invention of the modern digital computer. Machines for calculating fixed numerical tasks such as the abacus have existed since antiquity, aiding in computations such as multiplication and division. Algorithms for performing computations have existed since antiquity, even before the development of sophisticated computing equipment.

Computer science, the study of computers and computing, including their theoretical and algorithmic foundations, hardware and software, and their uses for processing information. The discipline of computer science includes the study of algorithms and data structures, computer and network design, modeling data and information processes, and artificial intelligence. Computer science draws some of its foundations from mathematics and engineering and therefore incorporates techniques from areas such as queueing theory, probability and statistics, and electronic circuit design. Computer science also makes heavy use of hypothesis testing and experimentation during the conceptualization, design, measurement, and refinement of new algorithms, information structures, and computer architectures.

**Output:**

**Total spaces 155**

**Total words 157**

**Total Line 3**

**Total Char 1180**

---

## Assignment No. 07 [LEX Program]

**Problem Statement:** Write a program using YACC specifications to implement syntax analysis phase of compiler to recognize simple and compound sentences given in input file

```
%{  
#include<stdio.h>  
int simple=0;  
%}  
  
%%  
[ \t\n][aA][nN][dD][ \t\n] {simple=1;}  
[ \t\n][bB][uU][tT][ \t\n] {simple=1;}  
[ \t\n][oO][rR][ \t\n] {simple=1;}  
. ;  
%%  
  
int yywrap(){  
}  
  
int main(){  
    printf("Enter sentence: \n");  
    yylex();  
    if(simple==1){  
        printf("compound\n\n");  
    }  
    else{  
        printf("simple\n\n");  
    }  
    return 0;  
}
```

**Output:**

Enter sentence:

Hi Friends

Simple

Enter sentence:

Hi friends or chai pilo

compound

## Assignment No. 08

**Problem Statement:** Write a Java program (using OOP features) to implement following scheduling algorithms:

FCFS , SJF (Preemptive), Priority (Non - Preemptive) and Round Robin (Preemptive)

### 1. FCFS Program:

```

package com.company;
// Java program for implementation of FCFS
// scheduling

import java.text.ParseException;

class FCFS {

    // Function to find the waiting time for all
    // processes
    static void findWaitingTime(int processes[], int n,
                                int bt[], int wt[]) {
        // waiting time for first process is 0
        wt[0] = 0;

        // calculating waiting time
        for (int i = 1; i < n; i++) {
            wt[i] = bt[i - 1] + wt[i - 1];
        }
    }

    // Function to calculate turn around time
    static void findTurnAroundTime(int processes[], int n,
                                  int bt[], int wt[], int tat[]) {
        // calculating turnaround time by adding
        // bt[i] + wt[i]
        for (int i = 0; i < n; i++) {
            tat[i] = bt[i] + wt[i];
        }
    }

    //Function to calculate average time
    static void findavgTime(int processes[], int n, int bt[]) {
        int wt[] = new int[n], tat[] = new int[n];
        int total_wt = 0, total_tat = 0;

        //Function to find waiting time of all processes
        findWaitingTime(processes, n, bt, wt);

        //Function to find turn around time for all processes
        findTurnAroundTime(processes, n, bt, wt, tat);

        //Display processes along with all details
        System.out.printf("Processes Burst time Waiting"
                          +" time Turn around time\n");

        // Calculate total waiting time and total turn
        // around time
        for (int i = 0; i < n; i++) {
            total_wt = total_wt + wt[i];
            total_tat = total_tat + tat[i];
            System.out.printf(" %d ", (i + 1));
            System.out.printf(" %d ", bt[i]);
            System.out.printf(" %d", wt[i]);
            System.out.printf(" %d\n", tat[i]);
        }
        float s = (float)total_wt / (float) n;
        int t = total_tat / n;
        System.out.printf("Average waiting time = %f", s);
        System.out.printf("\n");
        System.out.printf("Average turn around time = %d ", t);
    }
}

```

```

// Driver code
public static void main(String[] args) throws ParseException {
    //process id's
    int processes[] = {1, 2, 3};
    int n = processes.length;

    //Burst time of all processes
    int burst_time[] = {10, 5, 8};

    findavgTime(processes, n, burst_time);
}

}

```

#### Output:

"C:\Program Files\Java\jdk-15.0.2\bin\java.exe" "-javaagent:C:\Program Files\JetBrains\IntelliJ IDEA Community Edition 2020.3.2\lib\idea\_rt.jar=60410:C:\Program Files\JetBrains\IntelliJ IDEA Community Edition 2020.3.2\bin" -Dfile.encoding=UTF-8 -classpath C:\Users\Jayesh\IdeaProjects\spos\out\production\splos.com.company.FCFS

Processes Burst time Waiting time Turn around time

	1	10	0	10
2		5	10	15
3		8	15	23

Average waiting time = 8.333333

Average turn around time = 16

Process finished with exit code 0

## 2.Shortest Job First Program:

```

package com.company;
import java.util.*;

class SJF {
    public static void main(String args[])
    {
        Scanner sc = new Scanner(System.in);
        System.out.println ("enter no of process:");
        int n = sc.nextInt();
        int pid[] = new int[n];
        int at[] = new int[n]; // at means arrival time
        int bt[] = new int[n]; // bt means burst time
        int ct[] = new int[n]; // ct means complete time
        int ta[] = new int[n]; // ta means turn around time
        int wt[] = new int[n]; //wt means waiting time
        int f[] = new int[n]; // f means it is flag it checks process is completed or not
        int st=0, tot=0;
        float avgwt=0, avgta=0;

        for(int i=0;i<n;i++)
        {
            System.out.println ("enter process " + (i+1) + " arrival time:");
            at[i] = sc.nextInt();
            System.out.println ("enter process " + (i+1) + " brust time:");
            bt[i] = sc.nextInt();
            pid[i] = i+1;
            f[i] = 0;
        }

        boolean a = true;
        while(true)
        {
            int c=n, min=999;
            if (tot == n) // total no of process = completed process loop will be
terminated
                break;

            for (int i=0; i<n; i++)
            {

```

```

/*
 * If i'th process arrival time <= system time and its flag=0 and burst<min
 * That process will be executed first
 */
if ((at[i] <= st) && (f[i] == 0) && (bt[i]<min))
{
    min=bt[i];
    c=i;
}
}

/* If c==n means c value can not updated because no process arrival time<
system time so we increase the system time */
if (c==n)
    st++;
else
{
    ct[c]=st+bt[c];
    st+=bt[c];
    ta[c]=ct[c]-at[c];
    wt[c]=ta[c]-bt[c];
    f[c]=1;
    tot++;
}
}

System.out.println("\npid  arrival brust  complete turn waiting");
for(int i=0;i<n;i++)
{
    avgwt+= wt[i];
    avgta+= ta[i];

System.out.println(pid[i]+"\t"+at[i]+"\t"+bt[i]+"\t"+ct[i]+"\t"+ta[i]+"\t"+wt[i]);
}
System.out.println ("\naverage tat is "+ (float)(avgta/n));
System.out.println ("average wt is "+ (float)(avgwt/n));
sc.close();
}
}

```

#### OUTPUT:

	<b>pid</b>	<b>arrival</b>	<b>brust</b>	<b>complete</b>	<b>turn</b>	<b>waiting</b>
1	0	3	6	6	3	
2	0	1	1	1	0	
3	0	2	3	3	1	

**average tat is 3.3333333**  
**average wt is 1.3333334**

#### 3.Priority Program:

```

package com.company;
import java.util.Scanner;
class NonPreemptivePriorityCPUSchedulingAlgorithm
{
    int burstTime[];

```

```

int priority[];
int arrivalTime[];
String[] processId;
int numberOfProcess;

void getProcessData(Scanner input)
{
    System.out.print("Enter the number of Process for Scheduling : ");
    int inputNumberOfProcess = input.nextInt();
    numberOfProcess = inputNumberOfProcess;
    burstTime = new int[numberOfProcess];
    priority = new int[numberOfProcess];
    arrivalTime = new int[numberOfProcess];
    processId = new String[numberOfProcess];
    String st = "P";
    for (int i = 0; i < numberOfProcess; i++)
    {
        processId[i] = st.concat(Integer.toString(i));
        System.out.print("Enter the burst time for Process - " + (i) + " : ");
        burstTime[i] = input.nextInt();
        System.out.print("Enter the arrival time for Process - " + (i) + " : ");
        arrivalTime[i] = input.nextInt();
        System.out.print("Enter the priority for Process - " + (i) + " : ");
        priority[i] = input.nextInt();
    }
}

void sortAccordingArrivalTimeAndPriority(int[] at, int[] bt, int[] prt, String[] pid)
{
    int temp;
    String stemp;
    for (int i = 0; i < numberOfProcess; i++)
    {

        for (int j = 0; j < numberOfProcess - i - 1; j++)
        {
            if (at[j] > at[j + 1])
            {
                //swapping arrival time
                temp = at[j];
                at[j] = at[j + 1];
                at[j + 1] = temp;

                //swapping burst time
                temp = bt[j];
                bt[j] = bt[j + 1];
                bt[j + 1] = temp;

                //swapping priority
                temp = prt[j];
                prt[j] = prt[j + 1];
                prt[j + 1] = temp;

                //swapping process identity
                stemp = pid[j];
                pid[j] = pid[j + 1];
                pid[j + 1] = stemp;
            }
        }
        //sorting according to priority when arrival timings are same
        if (at[j] == at[j + 1])
        {
            if (prt[j] > prt[j + 1])
            {
                //swapping arrival time
                temp = at[j];
                at[j] = at[j + 1];
                at[j + 1] = temp;

                //swapping burst time
                temp = bt[j];
                bt[j] = bt[j + 1];
                bt[j + 1] = temp;

                //swapping priority
            }
        }
    }
}

```

```

        temp = prt[j];
        prt[j] = prt[j + 1];
        prt[j + 1] = temp;

        //swapping process identity
        stemp = pid[j];
        pid[j] = pid[j + 1];
        pid[j + 1] = stemp;

    }
}
}

}

void priorityNonPreemptiveAlgorithm()
{
    int finishTime[] = new int[numberOfProcess];
    int bt[] = burstTime.clone();
    int at[] = arrivalTime.clone();
    int prt[] = priority.clone();
    String pid[] = processId.clone();
    int waitingTime[] = new int[numberOfProcess];
    int turnAroundTime[] = new int[numberOfProcess];

    sortAccordingArrivalTimeAndPriority(at, bt, prt, pid);

    //calculating waiting & turn-around time for each process
    finishTime[0] = at[0] + bt[0];
    turnAroundTime[0] = finishTime[0] - at[0];
    waitingTime[0] = turnAroundTime[0] - bt[0];

    for (int i = 1; i < numberOfProcess; i++)
    {
        finishTime[i] = bt[i] + finishTime[i - 1];
        turnAroundTime[i] = finishTime[i] - at[i];
        waitingTime[i] = turnAroundTime[i] - bt[i];
    }
    float sum = 0;
    for (int n : waitingTime)
    {
        sum += n;
    }
    float averageWaitingTime = sum / numberOfProcess;

    sum = 0;
    for (int n : turnAroundTime)
    {
        sum += n;
    }
    float averageTurnAroundTime = sum / numberOfProcess;

    //print on console the order of processes along with their finish time & turn
    around time
    System.out.println("Priority Scheduling Algorithm : ");
    System.out.format("%20s%20s%20s%20s%20s%20s%20s\n", "ProcessId", "BurstTime",
"ArrivalTime", "Priority", "FinishTime", "WaitingTime", "TurnAroundTime");
    for (int i = 0; i < numberOfProcess; i++) {
        System.out.format("%20s%20d%20d%20d%20d%20d\n", pid[i], bt[i], at[i],
prt[i], finishTime[i], waitingTime[i], turnAroundTime[i]);
    }

    System.out.format("%100s%20f%20f\n", "Average", averageWaitingTime,
averageTurnAroundTime);
}

public static void main(String[] args)
{
    Scanner input = new Scanner(System.in);
    NonPreemptivePriorityCPUSchedulingAlgorithm obj = new
NonPreemptivePriorityCPUSchedulingAlgorithm();
    obj.getProcessData(input);
    obj.priorityNonPreemptiveAlgorithm();
}
}

```

**OUTPUT:**

Enter the number of Process for Scheduling : 3

Enter the burst time for Process - 0 : 4

Enter the arrival time for Process - 0 : 0

Enter the priority for Process - 0 : 1

Enter the burst time for Process - 1 : 3

Enter the arrival time for Process - 1 : 0

Enter the priority for Process - 1 : 2

Enter the burst time for Process - 2 : 7

Enter the arrival time for Process - 2 : 6

Enter the priority for Process - 2 : 1

**Priority Scheduling Algorithm :**

ProcessId	BurstTime	ArrivalTime	Priority	FinishTime	WaitingTime	TurnAroundTime
P0	4	0	1	4	0	4
P1	3	0	2	7	4	7
P2	7	6	1	14	1	8
			Average	1.666667		6.333333

Process finished with exit code 0

**4.Round Robin Program:**

```
package com.company;
// Java program for implementation of RR scheduling

class GFG
{
    // Method to find the waiting time for all
    // processes
    static void findWaitingTime(int processes[], int n,
                                int bt[], int wt[], int quantum)
    {
        // Make a copy of burst times bt[] to store remaining
        // burst times.
        int rem_bt[] = new int[n];
        for (int i = 0 ; i < n ; i++)
            rem_bt[i] = bt[i];

        int t = 0; // Current time

        // Keep traversing processes in round robin manner
        // until all of them are not done.
        while(true)
        {
            boolean done = true;

            // Traverse all processes one by one repeatedly
            for (int i = 0 ; i < n; i++)
            {
                // If burst time of a process is greater than 0
                // then only need to process further
                if (rem_bt[i] > 0)
                {
                    done = false; // There is a pending process

                    if (rem_bt[i] > quantum)
                    {
                        // Increase the value of t i.e. shows
                        // how much time a process has been processed
                        t += quantum;

                        // Decrease the burst_time of current process
                        // by quantum
                        rem_bt[i] -= quantum;
                    }

                    // If burst time is smaller than or equal to
                    // quantum. Last cycle for this process
                    else
                    {
                        t += rem_bt[i];
                        rem_bt[i] = 0;
                        wt[i] = t - bt[i];
                    }
                }
            }
        }
    }
}
```

```

        // Increase the value of t i.e. shows
        // how much time a process has been processed
        t = t + rem_bt[i];

        // Waiting time is current time minus time
        // used by this process
        wt[i] = t - bt[i];

        // As the process gets fully executed
        // make its remaining burst time = 0
        rem_bt[i] = 0;
    }
}

// If all processes are done
if (done == true)
    break;
}

// Method to calculate turn around time
static void findTurnAroundTime(int processes[], int n,
                               int bt[], int wt[], int tat[])
{
    // calculating turnaround time by adding
    // bt[i] + wt[i]
    for (int i = 0; i < n ; i++)
        tat[i] = bt[i] + wt[i];
}

// Method to calculate average time
static void findavgTime(int processes[], int n, int bt[],
                       int quantum)
{
    int wt[] = new int[n], tat[] = new int[n];
    int total_wt = 0, total_tat = 0;

    // Function to find waiting time of all processes
    findWaitingTime(processes, n, bt, wt, quantum);

    // Function to find turn around time for all processes
    findTurnAroundTime(processes, n, bt, wt, tat);

    // Display processes along with all details
    System.out.println("Processes " + " Burst time " +
                       " Waiting time " + " Turn around time");

    // Calculate total waiting time and total turn
    // around time
    for (int i=0; i<n; i++)
    {
        total_wt = total_wt + wt[i];
        total_tat = total_tat + tat[i];
        System.out.println(" " + (i+1) + "\t\t" + bt[i] + "\t " +
                           wt[i] + "\t\t" + tat[i]);
    }

    System.out.println("Average waiting time = " +
                       (float)total_wt / (float)n);
    System.out.println("Average turn around time = " +
                       (float)total_tat / (float)n);
}

// Driver Method
public static void main(String[] args)
{
    // process id's
    int processes[] = { 1, 2, 3};
    int n = processes.length;

    // Burst time of all processes
    int burst_time[] = {10, 5, 8};

    // Time quantum
    int quantum = 2;
}

```

```
        findavgTime(processes, n, burst_time, quantum);  
    }  
}
```

**OUTPUT:**

Processes Burst time Waiting time Turn around time

1	10	13	23
2	5	10	15
3	8	13	21

Average waiting time = 12.0

Average turn around time = 19.666666

Process finished with exit code 0

## Assignment No. 09

**Problem Statement:** Write a Java program to implement Banker's Algorithm

**1. Banker's Algorithm Program:**

```

package com.company;
//Java Program for Bankers Algorithm
class Bankersalgo
{
    int n = 5; // Number of processes
    int m = 3; // Number of resources
    int need[][] = new int[n][m];
    int [][]max;
    int [][]alloc;
    int []avail;
    int safeSequence[] = new int[n];

    void initializeValues()
    {
        // P0, P1, P2, P3, P4 are the Process names here
        // Allocation Matrix
        alloc = new int[][] { { 0, 1, 0 }, //P0
            { 2, 0, 0 }, //P1
            { 3, 0, 2 }, //P2
            { 2, 1, 1 }, //P3
            { 0, 0, 2 } }; //P4

        // MAX Matrix
        max = new int[][] { { 7, 5, 3 }, //P0
            { 3, 2, 2 }, //P1
            { 9, 0, 2 }, //P2
            { 2, 2, 2 }, //P3
            { 4, 3, 3 } }; //P4

        // Available Resources
        avail = new int[] { 3, 3, 2 };
    }

    void isSafe()
    {
        int count=0;

        //visited array to find the already allocated process
        boolean visited[] = new boolean[n];
        for (int i = 0;i < n; i++)
        {
            visited[i] = false;
        }

        //work array to store the copy of available resources
        int work[] = new int[m];
        for (int i = 0;i < m; i++)
        {
            work[i] = avail[i];
        }

        while (count<n)
        {
            boolean flag = false;
            for (int i = 0;i < n; i++)
            {
                if (visited[i] == false)
                {
                    int j;
                    for (j = 0;j < m; j++)
                    {
                        if (need[i][j] > work[j])
                            break;
                    }
                    if (j == m)
                }
            }
        }
    }
}

```

```

        {
            safeSequence[count++]=i;
            visited[i]=true;
            flag=true;

            for (j = 0;j < m; j++)
            {
                work[j] = work[j]+alloc[i][j];
            }
        }

        if (flag == false)
        {
            break;
        }
    }

    if (count < n)
    {
        System.out.println("The System is UnSafe!");
    }
    else
    {
        //System.out.println("The given System is Safe");
        System.out.println("Following is the SAFE Sequence");
        for (int i = 0;i < n; i++)
        {
            System.out.print("P" + safeSequence[i]);
            if (i != n-1)
                System.out.print(" -> ");
        }
    }
}

void calculateNeed()
{
    for (int i = 0;i < n; i++)
    {
        for (int j = 0;j < m; j++)
        {
            need[i][j] = max[i][j]-alloc[i][j];
        }
    }
}

public static void main(String[] args)
{
    int i, j, k;
    Bankersalgo bg = new Bankersalgo();

    bg.initializeValues();
    //Calculate the Need Matrix
    bg.calculateNeed();

    // Check whether system is in safe state or not
    bg.isSafe();
}
}

```

## OUTPUT:

Following is the SAFE Sequence

P1 -> P3 -> P4 -> P0 -> P2

Process finished with exit code 0

**Problem Statement:** To write a program to implement UNIX system calls like for process Management.

---

1. Code:

**Problem Statement :** Write a C program to create a child process using fork system call. Display Status of running processes used in child process(EXEC) & terminate child process before completion of parent task(wait).

```
#include<stdio.h>
#include<stdlib.h>
#include<unistd.h>
#include<sys/types.h>

int main()
{
    pid_t pid , ppid , p_status ;
    int status ;
    printf("parent process created \n");
    pid = fork();
    if(pid ==0)
    {
        printf("child created succesfull\n");
        printf("child process id : %d \n", pid);
        sleep(10);
        printf("child after sleep \n");
        execlp("/bin/ps","ps",NULL);

        printf("child terminating\n");
        exit(0);
    }
    else
    {
        printf("parent still executing");
        p_status = wait(&status);
        printf("status : %d \n",status);
        printf("p_status :%d \n",p_status);
        sleep(10);
        printf("parent after sleep\n");
        ppid = getppid();
        printf("parent process id : %d\n",ppid);
        printf("parent terminating\n");
        exit(0);
    }
}
```

```
    return 0;  
}
```

---

## Assignment No. 12

**Problem Statement:** To write a java program (using OOP feature) to implement LRU & Optimal algorithm for Page Replacement.

---

### 1. LRU (Last Recently Used) Program:

```

package com.company;

import java.io.BufferedReader;
import java.io.InputStreamReader;
import java.util.Arrays;

class LRU
{

    public static void main(String[] args) throws Exception { int hit=0;
        int miss=0;

        BufferedReader br=new BufferedReader(new InputStreamReader(System.in));

        System.out.println("Enter total no of frames"); int
noFrames=Integer.parseInt(br.readLine());

        int[] frames=new int[noFrames]; int[] lruTime=new int[noFrames];

        System.out.println("Enter total no of pages"); int totalPages =
Integer.parseInt(br.readLine());

        for(int i=0;i<totalPages;i++){
            System.out.println("Enter page value"); int page=
Integer.parseInt(br.readLine());
            int searchIndex=isPresent(frames, page ); if(searchIndex!==-1){
// page found
                hit++; lruTime[searchIndex]=i;
                System.out.println("Page Hit");
            }
            else{
                System.out.println("Page Miss");
                miss++;
                // page not found
                int emptyindex=isEmpty(frames);
                if(emptyindex!==-1){
                    // if frame is empty
                    frames[emptyindex]=page;
                    lruTime[emptyindex]=i;
                    //use lru algo to find replace location
                }
                else{

                    int minLocationIndex=lru(lruTime);
                    System.out.println("Replace "+ frames[minLocationIndex]);
                    frames[minLocationIndex]=page;
                    lruTime[minLocationIndex]=i;

                }
            }
        }

        System.out.println("Total page hit" + hit); System.out.println("Total Page miss
" + miss); System.out.println(Arrays.toString(frames));
    }
}

```

```

public static int lru(int[] lruTime){
    int min = 9999; int index = -1;
    for(int i=0;i<lruTime.length;i++) {

        if(min>lruTime[i]){
            min=lruTime[i]; index=i;
        }

    }

    return index;
}

public static int isEmpty(int[] frames){

    for(int i=0;i<frames.length;i++)
    {
        if(frames[i]==0){
            return i;
        }
    }

    return -1;
}

public static int isPresent(int[] frames, int search){

    for(int i=0;i<frames.length;i++){
        if(frames[i]==search)
            return i;
    }

    return -1;
}
}

```

#### **OUTPUT:**

**Enter total no of frames**

**3**

**Enter total no of pages**

**8**

**Enter page value**

**1**

**Page Miss**

**Enter page value**

**0**

**Page Hit**

**Enter page value**

**2**

**Page Miss**

**Enter page value**

**0**

**Page Hit**

**Enter page value**

**3**

**Page Miss**

**Enter page value**

**1**

**Page Hit**

**Enter page value**

**2**

**Page Hit**

**Enter page value**

**0**

**Page Miss**

**Replace 3**

**Total page hit4**  
**Total Page miss 4**  
**[1, 2, 0]**

## 2.Optimal Page Replacement:

```
package com.company;
import java.io.BufferedReader; import java.io.IOException; import
java.io.InputStreamReader;
class OptimalReplacement {
    public static void main(String[] args) throws IOException
    {
        BufferedReader br = new BufferedReader(new InputStreamReader(System.in));
        int frames, pointer = 0, hit = 0, fault = 0, ref_len; boolean isFull = false;
        int buffer[]; int reference[];
        int mem_layout[][];

        System.out.println("Please enter the number of Frames: "); frames =
Integer.parseInt(br.readLine());

        System.out.println("Please enter the length of the Reference string:"); ref_len =
Integer.parseInt(br.readLine());

        reference = new int[ref_len]; mem_layout = new int[ref_len][frames]; buffer = new
int[frames];
        for(int j = 0; j < frames; j++) buffer[j] = -1;

        System.out.println("Please enter the reference string: "); for(int i = 0; i <
ref_len; i++)
        {
            reference[i] = Integer.parseInt(br.readLine());
        }
        System.out.println();
        for(int i = 0; i < ref_len; i++)
        {
            int search = -1;
            for(int j = 0; j < frames; j++)
            {
                if(buffer[j] == reference[i])
                {
                    search = j; hit++; break;
                }
            }
            if(search == -1)
            {
                if(isFull)
                {
                    int index[] = new int[frames];
                    boolean index_flag[] = new boolean[frames];

                    for(int j = i + 1; j < ref_len; j++)
                    {
                        for(int k = 0; k < frames; k++)
                        {
                            if((reference[j] == buffer[k]) && (index_flag[k] == false))
                            {
                                index[k] = j; index_flag[k] = true; break;
                            }
                        }
                    }
                    int max = index[0]; pointer = 0;
                    if(max == 0)
                        max = 200;
                    for(int j = 0; j < frames; j++)
                    {
                        if(index[j] == 0)
                            index[j] = 200; if(index[j] > max)
                        {
                            max = index[j]; pointer = j;
                        }
                    }
                }
            }
        }
    }
}
```

```

        buffer[pointer] = reference[i]; fault++;
        if(!isFull)
        {
            pointer++;
            if(pointer == frames)
            {
                pointer = 0; isFull = true;
            }
        }
    }
    for(int j = 0; j < frames; j++) mem_layout[i][j] = buffer[j];
}

for(int i = 0; i < frames; i++)
{
    for(int j = 0; j < ref_len; j++) System.out.printf("%3d ",mem_layout[j][i]);
System.out.println();
}

System.out.println("The number of Hits: " + hit); System.out.println("Hit Ratio: "
+ (float)((float)hit/ref_len));

System.out.println("The number of Faults: " + fault);
}
}

```

## OUTPUT:

Please enter the number of Frames:

**3**

Please enter the length of the Reference string:

**8**

Please enter the reference string:

**1**

**0**

**2**

**0**

**3**

**1**

**2**

**0**

**1 1 1 1 1 1 1 0  
-1 0 0 0 3 3 3 3  
-1 -1 2 2 2 2 2 2**

The number of Hits: 3

Hit Ratio: 0.375

The number of Faults: 5