| Juan Calle | | as | |
|---|--|----------------------------------|--|
| WORK EXPERIENCE | | | |
| 2020-2021 | RESEARCH ASSISTANT – York University / Yifat Shaik + Performed research on development pipelines for Amazon Alexa/Google Home devices. + Created two demo "skills" for Alexa devices using the Alexa Developer Console. | | |
| 2017-2020 | UNITY3D INSTRUCTOR – The Cube School of Design and Technology + Taught many different classes of 10-20 children between the ages of 8-10 to use Unity, 3D Slash, Photoshop, and more. + Provided one-on-one help to children as needed. + Maintained class focus by implementing creative educational models. | | |
| 2018-2019 | SMARTPHONE REPAIR TECHNICIAN – DeviceCare (Sunnybrook Plaza) + As sole employee, responsible for all customer service including repairs and diagnostics. + Responsible for keeping current with the latest phone models and repair methods. + Responsible for store cleanup + maintenance + display re-stocking. | | |
| 2017 - 2018 | COMPUTER SCIENCE TUTOR – Acadia University Hired by The Acadia Tutoring Service. Tutored first year students in programming. Supported their learning in both theory and application. As a result of my teaching, all my students successfully completed their courses. | | |
| 2015 - 2017 | DESIGNER AND WEB DEVELOPER – Yaya Mosaics (Business Closed 2017) + Developed website using Squarespace + custom email domain. + Designed logo + variants as well as website assets. + Designed official business card. | | |
| 2014 - 2017 | REPAIR VOLUNTEER – Repair Café Toronto + Attended nearby sessions and brought my own tools. + Attempted repair on devices that were brought in with high success rate. + Helped other volunteers when they could not find a solution to a problem. | | |
| 2014 - 2015 | 3D DEVELOPER – Monstercat + Developed a promotional side-scroller using Blender, Unity and C#. + Created an interactive augmented reality (AR) application using ARToolKit, DAQRI, Unity, and C#. | | |
| EDUCATION | | | |
| 2019 - Present | UNIVERSITY – York University + Digital Media - Specializing in Game Development | | |
| 2017 - 2018 | UNIVERSITY – Acadia University + Computer Science | | |
| 2014 - 2017 | SECONDARY SCHOOL DIPLOMA – Northern Secondary School | | |
| PUBLISHED WORK & AWARDS | | | |
| Game Jam Game itch.io Gameplay Video YouTube Game Google Play Game AirConsole.com Website SquareSpace | ONE JUMP REMAINING – Game created in 48 hours, shown during GMTK's Best of 2019 Entries FORTRESS – Monstercat Content Contest, awarded 1st prize video entry (game not public) (2018) 1 DIMENSION – Arcade game, 3000+ downloads, 4.8/5 rating (2017) SPACEBOT KNIGHTS – Local Multiplayer Brawler (2016) YAYA MOSAICS – Business page for Yaya Mosaics – Interior Home Improvement. Includes testimonies, gallery page, and more (2015) | | |
| SKILLS | | ONLINE PRESENCE | |
| **** | BLENDER 3D | WEBSITE http://juancallejas.com/ | |

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BLENDER 3D UNITY/C# ADOBE PS/AI AR/VR DEVELOPMENT JAVA SUBSTANCE PAINTER SPANISH

WEBSITE TWITTER GITHUB BITBUCKET SKETCHFAB ARTSTATION

http://juancallejas.com/ https://twitter.com/ju1Design https://github.com/theshadycolombian https://bitbucket.org/theshadycolombian https://sketchfab.com/theshadycolombian https://artstation.com/theshadycolombian

REFERENCES

AVAILABLE UPON REQUEST