

Juan Callejas

WORK EXPERIENCE

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| 2020-2021 | 3D ARTIST – TTC LLC <ul style="list-style-type: none">+ Created 3D "puck" design based on company logo.+ Was in constant contact to ensure the model fit 3D printing/manufacturing guidelines.+ Created 3D Gear design to replace previously used design |
| 2020-2021 | RESEARCH ASSISTANT – York University / Yifat Shaik <ul style="list-style-type: none">+ Performed research on development pipelines for Amazon Alexa/Google Home devices.+ Created two demo "skills" for Alexa devices using the Alexa Developer Console. |
| 2017-2020 | UNITY3D INSTRUCTOR – The Cube School of Design and Technology <ul style="list-style-type: none">+ Taught many different classes of 10-20 children between the ages of 8-10 to use Unity, 3D Slash, Photoshop, and more.+ Provided one-on-one help to children as needed.+ Maintained class focus by implementing creative educational models. |
| 2018-2019 | SMARTPHONE REPAIR TECHNICIAN – DeviceCare (Sunnybrook Plaza) <ul style="list-style-type: none">+ As sole employee, responsible for all customer service including repairs and diagnostics.+ Responsible for keeping current with the latest phone models and repair methods.+ Responsible for store cleanup + maintenance + display re-stocking. |
| 2017 - 2018 | COMPUTER SCIENCE TUTOR – Acadia University <ul style="list-style-type: none">+ Hired by The Acadia Tutoring Service.+ Tutored first year students in programming.+ Supported their learning in both theory and application.+ As a result of my teaching, all my students successfully completed their courses. |
| 2015 - 2017 | DESIGNER AND WEB DEVELOPER – Yaya Mosaics (Business Closed 2017) <ul style="list-style-type: none">+ Developed website using Squarespace + custom email domain.+ Designed logo + variants as well as website assets.+ Designed official business card. |
| 2014 - 2017 | REPAIR VOLUNTEER – Repair Café Toronto <ul style="list-style-type: none">+ Attended nearby sessions and brought my own tools.+ Attempted repair on devices that were brought in with high success rate.+ Helped other volunteers when they could not find a solution to a problem. |
| 2014 - 2015 | 3D DEVELOPER – Monstercat <ul style="list-style-type: none">+ Developed a promotional side-scroller using Blender, Unity and C#.+ Created an interactive augmented reality (AR) application using ARToolKit, DAQRI, Unity, and C#. |

EDUCATION

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| 2019 - Present | UNIVERSITY – York University <ul style="list-style-type: none">+ Digital Media - Specializing in Game Development |
| 2017 - 2018 | UNIVERSITY – Acadia University <ul style="list-style-type: none">+ Computer Science |
| 2014 - 2017 | SECONDARY SCHOOL DIPLOMA – Northern Secondary School |

PUBLISHED WORK & AWARDS

Game Jam Game | itch.io
Gameplay Video | YouTube
Game | Google Play
Game | AirConsole.com
Website | SquareSpace

ONE JUMP REMAINING – Game created in 48 hours, shown during GMTK's Best of 2019 Entries
FORTRESS – Monstercat Content Contest, awarded 1st prize video entry (game not public) (2018)
1 DIMENSION – Arcade game, 3000+ downloads, 4.8/5 rating (2017)
SPACEBOT KNIGHTS – Local Multiplayer Brawler (2016)
YAYA MOSAICS – Business page for Yaya Mosaics – Interior Home Improvement. Includes testimonies, gallery page, and more (2015)

SKILLS

★★★★★
★★★★★
★★★★★
★★★★★
★★★★★
★★★★★
★★★★★
Fluent

BLENDER 3D
UNITY/C#
ADOBE PS/AI
AR/VR DEVELOPMENT
JAVA
SUBSTANCE PAINTER
SPANISH

ONLINE PRESENCE

WEBSITE <http://juancallejas.com/>
TWITTER <https://twitter.com/JuanCallejas>
GITHUB <https://github.com/theshadycolombian>
ITCH.IO <https://theshadycolombian.itch.io>
SKETCHFAB <https://sketchfab.com/theshadycolombian>
ARTSTATION <https://artstation.com/theshadycolombian>

REFERENCES

AVAILABLE UPON REQUEST