

Lab:1

Aim: Practice basic program of Prolog and try different goals.

Task1: Write a prolog program for the following facts.

- Colour of b1 is red
- Colour of b2 is blue
- Colour of b3 is yellow
- Shape of b1 is square
- Shape of b2 is circle
- Shape of b3 is square
- Size of b1 is small
- Size of b2 is small
- Size of b3 is large

What will be the outcome of each of the following queries?

- What is the shape of b3?
- Which component is having large size and yellow colour?

Code:

domains

ball, ctype, otype, stype = symbol

predicates

Colour(ball, ctype)

Shape(ball, otype)

Size(ball, stype)

clauses

Colour(b1, red).

Colour(b2, blue).

Colour(b3, yellow).

Shape(b1, square).

Shape(b2, circle).

Shape(b3, square).

Size(b1, small).

Size(b2, small).

Size(b3, large).

Output:

Files		Edit	Run	Compile	Options	Setup
Editor						Dialog
Line 2	Col 40	C:\EXAMPLE1.PRO		Indent	Inse	
<pre>domains ball,ctype,otype,stype = symbol predicates Colour(ball,ctype) Shape(ball,otype) Size(ball,stype) clauses Colour(b1,red). Colour(b2,blue). Colour(b3,yellow). Shape(b1,square). Shape(b2,circle). Shape(b3,square). Size(b1,small).</pre>						<pre>Goal: Shape(b3,D) D=square 1 Solution Goal: Size(D,large) D=b3 1 Solution Goal: Colour(D,yellow) D=b3 1 Solution Goal: Size(X,large),Colour(X,yellow) X=b3 1 Solution Goal: _</pre>
Message				Trace		
<pre>shape size colour colour</pre>						
F2-Save F3-Load F5-Zoom F6-Next F8-Previous goal Shift-F10-Resize F10-End						

Task 2: The following queries yield the specified answers

| ?- likes(mary,food).

yes.

| ?- likes(john,wine).

yes.

| ?- likes(john,food).

no.

How can you answer following questions?

1. John likes anything that Mary likes
2. John likes anyone who likes wine

Code:

domains

name , name2 = symbol

predicates

likes(name,name2)

likes(name,name)

clauses

likes(marry,food).

likes(marry,wine).

likes(john,wine).

likes(john,marry).

Output:

Files	Edit	Run	Compile	Options	Setup
Editor			Dialog		
Line 2	Col 30	C:\EXAPLE2.PRO	Indent	Insert	
<pre>domains name , name2 = symbol predicates likes(name,name2) likes(name,name) clauses likes(marry,food). likes(marry,wine). likes(john,wine). likes(john,marry).</pre>					<pre>Goal: likes(john,wine) Yes Goal: likes(john,food) No Goal: likes(john,marry) Yes Goal: likes(marry,X),likes(john,X) X=wine 1 Solution Goal: likes(john,X),likes(X,wine) X=marry 1 Solution Goal: _</pre>
Message			Trace		
<pre>Compilation successful likes likes likes</pre>					
F2-Save F3-Load F5-Zoom F6-Next F8-Previous goal Shift-F10-Resize F10-End					

Task 3: Here are some simple clauses.

has(jack,apples).

has(ann,plums).

has(dan,money).

fruit(apples).

fruit(plums).

How can you answer following questions?

1. what Jack has?
2. Does Jack have something?
3. Who has apples and Who has plums?
4. Does someone have apples and plums?
5. Has Dan fruits?

Code:

```
domains
```

```
    name, f =symbol
```

```
predicates
```

```
    has(name,f)
```

```
    fruit(f)
```

```
clauses
```

```
    has(jack,apples).
```

```
    has(ann,plums).
```

```
    has(dan,money).
```

```
    fruit(apples).
```

fruit(plums).

Output:

Files		Edit	Run	Compile	Options	Setup
Editor						Dialog
Line 11	Col 22	C:\EXAPLE.PRO		Indent	Insert	
<pre>domains name, f =symbol predicates has(name,f) fruit(f) clauses has(jack,apples). has(ann,plums). has(dan,money). fruit(apples). fruit(plums).</pre>						<pre>Goal: has(jack,_) Yes Goal: has(x,apples),has(y,plums) No Goal: has(_,apples),has(_,plums) Yes Goal: has(x,apples),has(x,plums) No Goal: has(dan,x),fruit(x) No Goal: _</pre>
Message				Trace		
<pre>has has has fruit</pre>						
F2-Save F3-Load F5-Zoom F6-Next F8-Previous goal Shift-F10-Resize F10-End						