Module 1 Project

Part 1: Finding Patterns

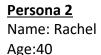
Persona 1 Name: Jack Gender: Male

Age:35

Industry: Tech, works from home

Restaurant preferences: Likes to eat different foods frequently, prefers quality food

Eats out per week: Daily Willing to spend: \$15.00



Gender: Woman

Industry: Health, in an office

Restaurant preferences: Open to new restaurants, prefers pizza or sandwich places

Eats out per week: 3 times weekly

Willing to spend: \$10

Persona 3 Name: Taylor

Gender: Non-binary

Age:25

Industry: Construction, at construction site

Eats out per week: Weekly

Restaurant preferences: Likes most restaurants as long as they are quick or close by, prefers

Salad/ health-focused Willing to spend: \$15.00

App Name: Yummy Jiffy

Part 2: Work Breakdown

MVP

- Needs to take orders
- Provide a list of restaurants with menu options to choose from
- Search by food type
- Schedule meals ahead of time
- Make an account to make reoccurring billing quicker
- Advertisement notifications
- Recommend Exciting new restaurants when signed in







User Stories

- As a user, I want many options to choose my favorite restaurants, so that I can get the food I want most (list of restaurants with menus)
- As a restaurant, I want to advertise my business, so that I can grow as a company and sell more food (advertisements)
- As a user, I want my payment info and food preferences saved to make daily orders quick and easy
- As a user, I want to try new restaurants frequently, so that I don't get bored and stop ordering
- As a restaurant, I want to know exactly when a customer wants their food, so that they
 get the best hot meal we can offer to increase retention and their experience
- As a user, I want my orders delivered, so that the app has worth to me

Trello Board

https://trello.com/b/1oBa9iwH/yummy-jiffy

Part 3: Bring Your Idea to Life:

Figma

https://www.figma.com/file/TlxT5vbAPZUdpjplpm839o/Yummy-Jiffy?node-id=0%3A1