6 May 2025 | ☐ Software Design

Attendees: Jayden Harold Tariro Muvevi Karabelo Borotho Dylan Naidoo

Karabo Bopape

Sprint 03 Retrospective

Start Time: 19:30

End Time: 20:00

Venue: Google Meet (Virtual Meeting)

1. How would you describe sprint 3 in one word?

Karabelo: Hectic

Karabo: Jam Packed

• Jayden: Fun

Tariro: Eventful

Dylan: Complicated

2. What was the most frustrating part of the sprint?

Karabelo: Schedule/Time Constraint

Karabo: Time

Jayden: Trying to understand error messages

Tariro: Working remotely

• Dylan: Visual Studio...again

3. What would you do differently?

Karabelo: Nothing...we are a miracle

Karabo: Finish sprint 2 earlier

Jayden: Fix the date picker

Tariro: Events functionality, would have gotten it right the first time

Dylan: Started working on the sprint earlier

4. What went well?

Karabelo: User Interface, UML Diagrams were GREAT

Karabo: Good times with great people

• Jayden: Efficiency, enjoyed using the whiteboard table

• Tariro: Did not crack under pressure.

Dylan: Things fell into place

5. What didn't go well?

Karabelo: HTML files

Karabo: Administration

• Jayden: Sprint presentation

• Tariro: More time towards planning the sprint presentation

• Dylan: Events functionality

6. What can we improve?

Karabelo: EfficiencyKarabo: NOTHING!

• Jayden: Staying on task

• Tariro: Multitasking

• Dylan: Time management