

No E-Mail submissions will be accepted. Submission formats and file naming: File name : firstName_lastName_lab_6 File format: pdf or MS Word format e.g. Donald_Trump_lab_6.pdf

1) Consider the following c code, first compile your code to obtain the binary file main1.out and then run it.

main1.c

```
#include <stdio.h>
#include <stdlib.h>
#include <unistd.h>

int main(){
    printf("You will see this line number = %d.\n", __LINE__);
    fflush(stdout);
    static char *args[] = {"", "-a","-l", NULL};
    execve("/usr/bin/ls", args, 0);
    printf("You wont be able to see this line number (%d) .\n", __LINE__);
    return 0;
}
```

• Attach a screenshot of your output.

```
√$ ./main1.out
You will see this line number = 6.
total 14
drwxr-xr-x 5 user user 12 Oct 9 19:52 .
drwxr-xr-x 1 root root 4096 Oct 9 19:41 ...
lrwxrwxrwx 1 user user 18 Sep 4 21:49 .bash profile -> /home/user/.bashrc
-nw-r--r-- 1 user user 2355 Sep 4 21:49 .bashrc
drwxr-xr-x 3 user user 3 Sep 4 21:49 .cache
-rw----- 1 user user 20 Sep 4 23:09 .lesshst
lrwxrwxrwx 1 user user 12 Oct 9 19:41 .smc -> /tmp/.cocalc
dr-xr-xr-x 5 user user 2 Oct 9 19:41 .snapshots
                      4 Oct 9 19:41 .ssh
drwxr-xr-x 2 user user
-rw-r--r-- 1 user user 136 Oct 9 19:52 2025-10-09-file-1.term
-rw-r--r-- 1 user user 440 Oct 9 19:50 main1.c
-rwxr-xr-x 1 user user 16216 Oct 9 19:52 main1.out
```

Is line 10 in the output? Why?

execve is a system call that creates a new process. If execve succeeds it enters the new process and the print statement does not print because it no longer exists.

2) Consider the following c code, first compile your code to obtain the binary file main2.out and then run it.

main2.c

```
2 * #include <stdio.h>
 3 #include <unistd.h>
4 #include <stdlib.h>
 5 #include <fcntl.h>
6
  int main()
8 ▼ {
       system("rm -f myfile* first_link second_link");
9
       int fd = open("myfile.txt", 'a');
10
       int flink = link("myfile.txt", "first_link");
11
       system("In -s myfile.txt second_link");
12
        printf("The links are created.\n");
13
14
        close(fd);
15
        return 0;
16
```

• Attach a screenshot of your output.

Туре	★ Name ▼
>_	2025-10-09-file-1.term
?	first_link
	main1.c
?	main1.out
	main2.c
②	main2.out
	main31.c
?	main31.out
	main32.c
?	main32.out
	myfile.txt
?	☆ second_link → myfile.txt

• Complete the following table and discuss your finding.

	myfile.txt	first_link	second_link
Number of links	2	2	1
type of link	hard	hard	soft

(hard/soft)		

3) Examine the provided C code snippets. Initially, compile the code to generate the binary files named main31.out and main32.out. Execute the subsequent commands to generate a list of system calls utilized in each scenario.

```
strace -c ./main31.out

main31.c

1 void main() {
2
3 }

printf("Hello world \n");
4 }
strace -c ./main32.out

main32.c

#include <stdio.h>
2 void main(){
3 printf("Hello world \n");
4 }
```

• Attach a screenshot of your output for each case.

~\$ stra	ce -c ./main	31.out			
% time	seconds	usecs/call	calls	errors s	syscall
55.94	0.000452	452	1		execve
10.27	0.000083	10	8	r	mmap
7.92	0.000064	21	3	r	mprotect
7.30	0.000059	29	2		openat
5.32	0.000043	43	1		munmap
2.48	0.000020	20	1	1 8	access
2.23	0.000018	18	1		set tid address
1.61	0.000013	6	2	1	fstat
1.49	0.000012	12	1		prlimit64
1.24	0.000010	5	2		close
0.99	0.000008	4	2		pread64
0.87	0.000007	7	1	i	read
0.87	0.000007	7	1	1	rseq
0.62	0.000005	5	1	9	set_robust_list
0.50	0.000004	4	1	i	arch_prctl
0.37	0.000003	3	1		brk
100.00	0.000808	27	29	1 1	total
~\$ stra	ce -c ./main	32.out			
11-11-					
Hello w	ioria				
		usecs/call	calls	errors s	syscall
		usecs/call	calls	errors :	syscall
	seconds	usecs/call 	calls		syscall munmap
% time	seconds 0.000043			r	
% time 27.92 18.83	seconds 0.000043	43	1	r 1	munmap
% time 27.92 18.83	seconds 0.000043 0.000029 0.000028	43 29	1 1		munmap getrandom
% time 27.92 18.83 18.18	seconds 0.000043 0.000029 0.000028 0.000026	43 29 28	1 1 1	 ! !	munmap getrandom write
% time 27.92 18.83 18.18 16.88	seconds 0.000043 0.000029 0.000028 0.000026 0.000016	43 29 28 26	1 1 1 1	r 8 1	munmap getrandom write prlimit64
% time 27.92 18.83 18.18 16.88 10.39	seconds 0.000043 0.000029 0.000028 0.000026 0.000016 0.000012	43 29 28 26 5	1 1 1 1 3	7 8 1	munmap getrandom write prlimit64 brk
% time 27.92 18.83 18.18 16.88 10.39 7.79	seconds 0.000043 0.000029 0.000028 0.000026 0.000016 0.000012 0.000000	43 29 28 26 5	1 1 1 1 3 3		munmap getrandom write prlimit64 brk fstat
% time 27.92 18.83 18.18 16.88 10.39 7.79 0.00	seconds 0.000043 0.000029 0.000028 0.000016 0.000012 0.000000 0.000000	43 29 28 26 5 4	1 1 1 1 3 3	# 8 % % % % % % % % % % % % % % % % % %	munmap getrandom write prlimit64 brk fstat read
% time 27.92 18.83 18.18 16.88 10.39 7.79 0.00 0.00	seconds 0.000043 0.000029 0.000028 0.000016 0.000012 0.000000 0.0000000 0.0000000	43 29 28 26 5 4 0	1 1 1 1 3 3 1		munmap getrandom write prlimit64 brk fstat read close
% time 27.92 18.83 18.18 16.88 10.39 7.79 0.00 0.00 0.00	seconds 0.000043 0.000029 0.000028 0.000016 0.000012 0.000000 0.0000000 0.0000000	43 29 28 26 5 4 0	1 1 1 1 3 3 1 2		munmap getrandom write prlimit64 brk fstat read close mmap
% time 27.92 18.83 18.18 16.88 10.39 7.79 0.00 0.00 0.00 0.00	seconds 0.000043 0.000029 0.000028 0.000026 0.000016 0.000000 0.000000 0.000000	43 29 28 26 5 4 0 0	1 1 1 1 3 3 1 2 8		munmap getrandom write prlimit64 brk fstat read close mmap
% time 27.92 18.83 18.18 16.88 10.39 7.79 0.00 0.00 0.00 0.00 0.00	seconds 0.000043 0.000029 0.000028 0.000016 0.000012 0.000000 0.000000 0.000000	43 29 28 26 5 4 0 0	1 1 1 1 3 3 1 2 8 3		munmap getrandom write prlimit64 brk fstat read close mmap mprotect pread64
% time 27.92 18.83 18.18 16.88 10.39 7.79 0.00 0.00 0.00 0.00 0.00 0.00	seconds 0.000043 0.000029 0.000028 0.000016 0.000012 0.000000 0.000000 0.000000 0.000000 0.000000	43 29 28 26 5 4 0 0 0	1 1 1 1 3 3 1 2 8 3 2		munmap getrandom write prlimit64 brk fstat read close mmap mprotect pread64 access
% time 27.92 18.83 18.18 16.88 10.39 7.79 0.00 0.00 0.00 0.00 0.00 0.00 0.0	seconds 0.000043 0.000029 0.000026 0.000016 0.000000 0.000000 0.000000 0.000000 0.000000	43 29 28 26 5 4 0 0 0 0	1 1 1 1 3 3 1 2 8 3 2 1	1 a	munmap getrandom write prlimit64 brk fstat read close mmap mprotect pread64 access execve
% time 27.92 18.83 18.18 16.88 10.39 7.79 0.00 0.00 0.00 0.00 0.00 0.00 0.0	seconds 0.000043 0.000029 0.000026 0.000016 0.000012 0.000000 0.000000 0.000000 0.000000 0.000000	43 29 28 26 5 4 0 0 0 0 0	1 1 1 3 3 1 2 8 3 2 1 1	1 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2	munmap getrandom write prlimit64 brk fstat read close mmap mprotect pread64 access execve arch_prctl
% time 27.92 18.83 18.18 16.88 10.39 7.79 0.00 0.00 0.00 0.00 0.00 0.00 0.0	seconds 0.000043 0.000029 0.000026 0.000016 0.000000 0.000000 0.000000 0.000000 0.000000	43 29 28 26 5 4 0 0 0 0 0	1 1 1 3 3 1 2 8 3 2 1 1 1		munmap getrandom write prlimit64 brk fstat read close mmap mprotect pread64 access execve arch_prctl set_tid_address
% time 27.92 18.83 18.18 16.88 10.39 7.79 0.00 0.00 0.00 0.00 0.00 0.00 0.0	seconds 0.000043 0.000029 0.000026 0.000016 0.000012 0.000000 0.000000 0.000000 0.000000 0.000000	43 29 28 26 5 4 0 0 0 0 0 0	1 1 1 3 3 1 2 8 3 2 1 1 1 1		munmap getrandom write prlimit64 brk fstat read close mmap mprotect pread64 access execve arch_prctl set_tid_address openat

 Did you obtain identical outcomes in both scenarios? Explain your answer.
 No

main32 includes a write system call since it calls printf

 Based on the output you provided, which system call was responsible for displaying "Hello, world!" and which file descriptor was utilized?

Write System call

file descriptor 1