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For my project, I chose to work on a pinball machine computer game. I started with an idea and drew it out, I wanted all these types of graphics in hopes I make a decent GUI. When I decided on this project, I was reminiscing of my childhood when I would go to my great Aunts house and always ask to play pinball on her computer. This was around windows xp. I figured I could try something like that. Luckily, my assistant manager position along with the company’s approval, I would do my homework and run the cash register. I just happened to map it out and base it on that computer game.

This program is meant to be casually played by users who would like to pass the time. Although, due to time sake, I was thinking about making it a two player game in the future with a working Highscore box which would also keep track on initials of each player the higher the highscore is.

I was also very excited to work with physics and see how it works.