

# JAYDEN TEOH

Email ◊ GitHub ◊ LinkedIn ◊ Google Scholar ◊ Website

## PROFESSIONAL EXPERIENCE

|   |                   |
|---|-------------------|
| <b>Microsoft</b>  | New York          |
| Research Intern   | 05/2025 – Present |
| ◦ Supervised by John Langford under the AI Frontiers group.   |                   |
| ◦ Leading “Next-Latent Prediction Transformers Learn Compact World Models”, a project where I proposed a novel algorithm for improving the world-modeling and planning capabilities of transformer language models. |                   |
| <b>CARE.ai Labs</b>   | Singapore         |
| AI Researcher   | 05/2023 – Present |
| ◦ Led research projects on deep reinforcement learning under the supervision of Prof. Pradeep Varakantham.  |                   |
| ◦ Published first author publications accepted at ICLR 2025, NeurIPS 2024 (oral), and AAMAS 2024.   |                   |
| <b>London Initiative for Safe AI (LISA)</b>   | London            |
| Research Assistant  | 06/2024 – 08/2024 |
| ◦ Research focusses on developing evaluations and elicitation mechanisms for AI sandbagging.  |                   |
| ◦ Co-authored a publication accepted at ICML 2025.  |                   |
| <b>Continental</b>  | Singapore         |
| Machine Learning Engineer Intern  | 04/2024 – 07/2024 |
| ◦ Developed a novel diffusion-based generative framework for creating tire tread patterns optimized for varying weather conditions.   |                   |

## EDUCATION

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|---|-------------|
| <b>Singapore Management University</b>                          | Singapore   |
| Computer Science, Major in Artificial Intelligence              | 2023 – 2026 |
| ◦ Ranked 1st out of 154 students in cohort every year.          |             |
| ◦ GPA >4.0/4.0. Summa Cum Laude, Dean’s list for all semesters. |             |

## SELECTED PUBLICATIONS

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|---|----------------------|
| <b>Next-Latent Prediction Transformers Learn Compact World Models</b>   |                      |
| Jayden Teoh, Manan Tomar, Kwangjun Ahn, Edward S. Hu, Pratyusha Sharma, Riashat Islam, Alex Lamb, John Langford   | <a href="#">View</a> |
| ◦ Microsoft Research Preprint, work in progress.  |                      |
| <b>On Generalization Across Environments In Multi-Objective Reinforcement Learning</b>  |                      |
| Jayden Teoh, Pradeep Varakantham, Peter Vamplew   | <a href="#">View</a> |
| ◦ ICLR 2025   |                      |
| <b>The Elicitation Game: Evaluating Capability Elicitation Techniques</b>   |                      |
| Felix Hofstätter*, Teun van der Weij*, Jayden Teoh*, Henning Bartsch, Francis Rhys Ward   | <a href="#">View</a> |
| ◦ ICML 2025   |                      |
| <b>Improving Environment Novelty Quantification for Effective Unsupervised Environment Design</b>   |                      |
| Jayden Teoh, Wenjun Li, Pradeep Varakantham   | <a href="#">View</a> |
| ◦ NeurIPS 2024 (Oral, Top 0.4%)   |                      |
| <b>Unifying Regret and State-Action Space Coverage for Effective Unsupervised Environment Design</b>  |                      |
| Jayden Teoh, Wenjun Li, Pradeep Varakantham   | <a href="#">View</a> |
| ◦ AAMAS 2024 (Extended Abstract)  |                      |
| <b>The Belief State Transformer</b>   |                      |
| Edward S. Hu, Kwangjun Ahn, Qinghua Liu, Haoran Xu, Manan Tomar, Ada Langford, Jayden Teoh, Bryon Xu, David Yan, Dinesh Jayaraman, Alex Lamb, John Langford | <a href="#">View</a> |
| ◦ Contributed post-publication  |                      |

## ACADEMIC SERVICE

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### Reviewer

2025 – Present

- ICLR 2025
- NeurIPS 2025 Datasets & Benchmarks Track
- World Modeling Workshop (WMW) 2026

## INVITED TALKS

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### NeurIPS 2024 Oral

2024

- Selected as one of top 72 papers (out of 15,671 submissions) for oral presentation: “Improving Environment Novelty Quantification for Effective Unsupervised Environment Design”. [Online Access](#).

### Talk @ Microsoft Research AI Frontiers

2025

- Presented “Next-Latent Prediction Transformers Learn Compact World Models”, a recent Microsoft Research project led by me.

### Talk @ Riot Games Singapore

2025

- Presented my research “Next-Latent Prediction Transformers Learn Compact World Models” to the Riot Games research team.

## TEACHING EXPERIENCE

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### Programs Lead, SMU A.I.

2024 – 2026

- I broaden access to education in A.I. within the school by teaching workshops, leading reading groups for ML research papers, and hosting talks by external industry experts.

### Programs Lead, SMU .Hack

2023 – 2024

- I organized and taught technical workshops for undergraduates on topics such as Python programming for freshmen, LeetCode problem-solving, MERN stack web development, etc.

### Volunteer Mentor, Project Heartcode

2023 – 2024

- I taught financially-underprivileged secondary school students basic web development skills such as HTML, CSS, and Javascript, and guided them towards presenting their own web application.

## AWARDS AND SCHOLARSHIPS

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### SMU School of Computing & Information Systems Achievements Scholarship

2023 – 2026

- University scholarship for students with strong academic results and character record.

### Outstanding First Year Student Award

2024

- Top student in Year 1 of CS undergrad cohort.

### GovTech Award for Top Second Year Computing & Information Systems Student

2025

- Top student in Year 2 of CS undergrad cohort.

## TECHNICAL SKILLS

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- **Programming Languages:** Python, Go, SQL, Javascript, Java, C
- **ML/AI:** Mathematical Statistics, PyTorch, Reinforcement Learning, Natural Language Processing, Generative AI