



POORNIMA
COLLEGE OF ENGINEERING

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Department Of Information Technology

Subject: Security Lab

Subject Code: 7IT4-22

Exp 1:

Implement the following Substitution & Transposition Techniques concepts:

- a) Caesar Cipher b) Rail fence row & Column Transformation**

a) Caesar Cipher:

```
def encrypt_fun(text,shift):  
    result = ""  
  
    for i in range(len(text)):  
        character = text[i]  
  
        # Encrypt uppercase characters  
        if (character.isupper()):  
            result += chr((ord(character) + shift-65) % 26 + 65)  
  
        # Encrypt lowercase characters  
        else:  
            result += chr((ord(character) + shift - 97) % 26 + 97)  
  
    return result  
  
text = "CaesarCipher"  
shift = 3  
print ("Text : " + text)  
print ("Shift : " + str(shift))  
print ("Cipher: " + encrypt_fun(text,shift))
```

OUTPUT:

Text : CaesarCipher
Shift : 3
Cipher: FdhvduFlskhu

b) Rail fence row & Column Transformation :

```
def encryptRailFence(text, key):

    rail = [['\n' for i in range(len(text))
              for j in range(key)]

    dir_down = False
    row, col = 0, 0

    for i in range(len(text)):

        if (row == 0) or (row == key - 1):
            dir_down = not dir_down

        rail[row][col] = text[i]
        col += 1

        if dir_down:
            row += 1
        else:
            row -= 1

    result = []
    for i in range(key):
        for j in range(len(text)):
            if rail[i][j] != '\n':
                result.append(rail[i][j])
    return("".join(result))

def decryptRailFence(cipher, key):

    rail = [['\n' for i in range(len(cipher))
              for j in range(key)]

    dir_down = None
    row, col = 0, 0
```

```

for i in range(len(cipher)):
    if row == 0:
        dir_down = True
    if row == key - 1:
        dir_down = False

    rail[row][col] = '*'
    col += 1

    if dir_down:
        row += 1
    else:
        row -= 1

index = 0
for i in range(key):
    for j in range(len(cipher)):
        if ((rail[i][j] == '*') and
            (index < len(cipher))):
            rail[i][j] = cipher[index]
            index += 1

result = []
row, col = 0, 0
for i in range(len(cipher)):

    if row == 0:
        dir_down = True
    if row == key-1:
        dir_down = False

    if (rail[row][col] != '*'):
        result.append(rail[row][col])
        col += 1

    if dir_down:
        row += 1

```

```
        else:
            row -= 1
        return("".join(result))

if __name__ == "__main__":
    print(encryptRailFence("encryptRailFence", 2))
    print(encryptRailFence("encryptRailFence", 3))

    print(decryptRailFence("ecytalecnrpRiFne", 2))
    print(decryptRailFence("eyaenrpRiFnectl", 3))
```

OUTPUT:

```
ecytalecnrpRiFne
eyaenrpRiFnectl
encryptRailFence
encryptRailFence
```

Exp 2:

Implement the Diffie-Hellman Key Exchange mechanism using HTML and JavaScript. Consider the end user as one of the parties (Alice) and the JavaScript application as other party (bob).

```
<html>

<body>
<h1> Diffie-Hellman Key Exchange mechanism </h1>
</body>
<script>
function power(a, b, p)
{
    if (b == 1)
        return a;
    else
        return((Math.pow(a, b)) % p);
}

var P, G, x, a, y, b, ka, kb;

P = 23;
document.write("The value of P:" + P + "<br>");

G = 9;
document.write("The value of G:" + G + "<br>");

a = 4;
document.write("The private key a for Alice:" +
                a + "<br>");

x = power(G, a, P);

b = 3;
document.write("The private key b for Bob:" +
                b + "<br>");

y = power(G, b, P);

ka = power(y, a, P); // Secret key for Alice
kb = power(x, b, P); // Secret key for Bob

document.write("Secret key for the Alice is:" +
                ka + "<br>");
document.write("Secret key for the Bob is:" +
```

```
kb + "<br>");
```

```
</script>  
</html>
```

Output:

Diffie-Hellman Key Exchange mechanism

The value of P:23

The value of G:9

The private key a for Alice:4

The private key b for Bob:3

Secret key for the Alice is:9

Secret key for the Bob is:9

Exp 3:

Implement the following Attack: a) Dictionary Attack b) Brute Force Attack

a) Dictionary Attack

```
import hashlib

# List of commonly used passwords and their variations

common_passwords = ["password", "password123", "letmein", "qwerty", "123456",
"abc123", "admin", "welcome", "monkey", "sunshine"]

password_variations = ["", "123", "1234", "12345", "123456", "!", "@", "#", "$", "%", "^",
"&", "*", "(", ")", "-", "_", "+", "=", "/", "\\", "|", "[", "]", "{", "}", "<", ">"]

# Hash of the password to be attacked

hashed_password = hashlib.sha256(b"mypass12#@").hexdigest()

print("Hashed Password is:")

print(hashed_password)

# Try out all possible combinations of common passwords and their variations

for password in common_passwords:

    for variation in password_variations:

        possible_password = password + variation

        hashed_possible_password = hashlib.sha256(possible_password.encode()).hexdigest()

        #print(hashed_possible_password)

        if hashed_possible_password == hashed_password:

            print(f"Password found: {possible_password}")

            break

    else:

        continue

    break

else:

    print("Password not found")
```

OUTPUT:

Hashed Password is:

7914d20d1a95f83e938ebc0d0a731b86f1352e49d5aa1d27f1cf1011d32a4528

Password not found

b) Brute Force Attack

```
import itertools
import string

def brute_force_attack(password):
    chars = string.printable.strip()
    attempts = 0
    for length in range(1, len(password) + 1):
        for guess in itertools.product(chars, repeat=length):
            attempts += 1
            guess = ''.join(guess)
            if guess == password:
                return (attempts, guess)
    return (attempts, None)

password = input("Input the password to crack: ")
attempts, guess = brute_force_attack(password)
if guess:
    print(f"Password cracked in {attempts} attempts. The password is {guess}.")
else:
    print(f"Password not cracked after {attempts} attempts.")
```

OUTPUT:

Input the password to crack: abcd

Password cracked in 9243692 attempts. The password is abcd.

Exp 4:

Installation of Wire shark, tcpdump, etc and observe data transferred in client server communication using UDP/TCP and identify the UDP/TCP datagram.

1. Step Wireshark :

a. Download and Install Wireshark:

- Go to the Wireshark website to download the version that is compatible with your operating system.
- Adhere to the website's installation instructions.

b. Begin Packet Capturing:

- Open Wireshark and choose the network interface from which to begin collecting packets.
- The display filter in Wireshark. The display filter in Wireshark's default configuration is a bar that sits right above the column display. Here is where we enter expressions to narrow down what we can see in a pcap file, be it Ethernet frames, IP packets, or TCP segments.
- There are several local interfaces available; please choose one.
- Press the Start button.
- In essence, you are recording and intercepting data packets as they pass through a network interface when you capture packets.

c. Analyze Packets:

- Wireshark will show packets as they come through the chosen interface in real time. To limit the packets that are shown based on parameters such as source, destination, protocol, etc., you can apply filters.

2. Step tcpdump :

• Launch a Terminal or Command Prompt:

On Unix-based systems, open a terminal window. As an administrator, run the Command Prompt on Windows.

• Begin Packet Capturing:

In the first case, run `dumpcap -i <interface> -w <output_file>`, where <interface> is the network interface that you choose to start capturing from.

• View Captured Packets:

tcpdump will present captured packets in a readable format on the terminal window.

