

classmate  
Date \_\_\_\_\_  
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### Assignment no : 9

study assignment of implementation & addition of a new system call

Aim : Implement a new system call in the kernel space, add this new system call in the Linux kernel by the this compilation of this kernel (any kernel source, any architecture and any linux kernel distribution) & demonstrate the use of this embedded system call using C program in user space

Objective : To study  
Linux kernel architecture  
System call

Theory :  
steps

following are the steps to add a new system call in Linux

1. change to the steps to add a new kernel sources directory using

`cd /usr/src/linux-3.17.7/`

2. Define a new system call `sys - hello()`

Create a directly hellow in the kernel source directly

mkdir hello  
change into this directory  
cd hello

3. Create a "hello.c" file in this folder & add the definition of the system call to it as given below  
gedit hello.c

Add the following code :

```
#include <linux/kernel.h>
asmmlinkage long sys_hello(void)
{
    printk("Hello world\n");
    return 0;
}
```

Note that printk prints to the kernel's log file  
4. Create a "Makefile" in the hello folder & add the given line to it

gedit makefile

Add the following line to it :-

obj-y = hello.o

This is to ensure that the hello.c file is compiled & included in the kernel source code

5. Add the hello directory to the kernel's makefile.  
change back into the linux-3.17.7 folder & open mark  
gedit makefile

Go to line number 842 which says :

"core-y += kernel/mm/fs/ipc/security/crypton/"  
change this to

```
"core + y + Kernel/mm/fc/lpc/security/crypten/block/
hello/"
```

this is to tell the compiler that the source file of our new system call (sys\_hello.c) are present in the hello directory

6. Add the new system call (sys\_hello.c) into the system call table (syscall\_32.tblFile)

If your system is a 64 bit system, you will need to alter the syscall\_64.tblFile

```
cd arch/x86/syscalls
```

```
gedit syscall_32.tbl
```

Add the following line at the end of the file :-

```
354 1386 hello sys_hello
```

354 : It is the number of the system call. It should be one plus the number of the last system call

(It was 354 in my system) This has to be noted down to make the system call in the user space program )

7. Add the new system call (sys\_hello.c) in the system call header file

```
cd include/linux/
```

```
gedit syscalls.h
```

Add the following line to the end of the file just before the #endif statement at the very bottom

```
asmlinkage long sys_hello(void) :
```

This define the prototype of the function of our system



call "asm linkage" is a keyword used to indicate that all parameters of the function would be available on the stack.

3. Compile this kernel on your system.

To compile linux kernel the following are required to be installed:

1. gcc latest version.
2. ncurses development package
3. system packages should be up to date.

To configure your kernel use the following command:

`sudo make menuconfig`

Once the above command is used to configure the linux kernel, you will get a popup window with the list of menus & you can select the items for the new configuration. If you are familiar with the configuration just check for the file system menu & check whether "ext4" is chosen or not, if not select it & save the configuration.

If you like to have your existing configuration, then run the below command:

`sudo make oldconfig`

Now to compile the kernel: do make  
`cd /usr/src/linux-3.17.7/`

Now compile this program using the following command:  
`gcc userspace.c`

If all goes well you will not have any errors else, rectify the errors.

Now run the program using the following command  
./a.out

you will see the following line getting printed in the terminal if all the steps were followed correctly.  
"system call sys - hello 0".

Now to check the message of the kernel, you can run the following command.  
dmesg

This will display "Hello world" at the end of the kernel's message.

Say, we wanted to add our own version of the system call getpid(). Let's call our version mygetpid(). This implementation of mygetpid() is:

```
asm linkage long sys - getpid (void)
{
    return (current -> tgid);
}
```

Note: asm linkage must appear before every system call. It tells compiler to only look on the stack for the function's arguments (aka compiler magic.)