Omkar A Shewale

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Objective

To start my career in a challenging and growth-oriented organization where I can apply my technical and problem-solving skills, learn new technologies, and contribute to the success of the team. Learning new things is excitement for me .

Experience

- **EY GDS & AICTE - Next Gen Employability Program**   10-Feb-2025 - 21-Mar-2025
  Intern - Web development
  Aspiring MERN Stack Web Developer with basic knowledge of SQL, HTML, CSS, Javascript, React, and Node.js. Learning to build simple full-stack web applications and improve coding skills.

Education

- **Vidya Vikas Mandir Awasari Bk**   2019
  X | MSBSHSE | 84.40%

- **Mahatma Gandhi Vidyalaya and Junior College Manchar**   2021
  XII | MSBSHSE | 80.50%

- **Trinity College of Engineering and Research**   2022 - 2026
  BE | Information Technology | GPA: 7.52(up to 5th sem)

Skills

- Language - C , Java
- Frontend - HTML , CSS , Javascript , React
- Backend - Node.js
- Database - SQL

Projects

- **Online Auction Platform**
  Developed a real-time online auction platform using React for the frontend and Express.js for the backend.
  Designed a responsive and user-friendly UI, allowing users to browse auctions, view product details, and place bids seamlessly.
  Implemented secure user registration and login, providing personalized dashboards for sellers and buyers.
- **Weather Forecast Web Application**
  Developed a Weather Forecast Web Application providing real-time weather updates for any city.
  Designed a responsive and intuitive UI to display current weather, temperature, humidity, and forecast details.
  Built using modern web technologies (HTML, CSS, JavaScript) for compatibility across devices.
- **TicTacToe**
  Developed a Tic Tac Toe game using Java with a console-based interface.
  Implemented two-player gameplay with turn management and input validation.
  Designed game logic to detect wins, draws, and invalid moves.

Academics And Extracurricular Activities

- Participated in inter- College sports 2023-2024 and 2024-2025 (Cricket)
- Drawing and Sketching
- Gaming (Free fire , BGMI) / Competitive gaming
- Participated in college level project exhibition