

# ngx\_core.h Documentation :

## Macros Defined :

```
#define NGX_OK          0
#define NGX_ERROR       -1
#define NGX_AGAIN       -2
#define NGX_BUSY        -3
#define NGX_DONE        -4
#define NGX_DECLINED    -5
#define NGX_ABORT       -6
#define LF      (u_char) '\n'
#define CR      (u_char) '\r'
#define CRLF    "\r\n"
#define ngx_abs(value)  (((value) >= 0) ? (value) : - (value))
#define ngx_max(val1, val2) ((val1 < val2) ? (val2) : (val1))
#define ngx_min(val1, val2) ((val1 > val2) ? (val2) : (val1))
#define NGX_DISABLE_SYMLINKS_OFF      0
#define NGX_DISABLE_SYMLINKS_ON      1
#define NGX_DISABLE_SYMLINKS_NOTOWNER 2
```

## Type Definitions :

```
typedef struct ngx_module_s    ngx_module_t;
typedef struct ngx_conf_s      ngx_conf_t;
typedef struct ngx_cycle_s     ngx_cycle_t;
typedef struct ngx_pool_s      ngx_pool_t;
typedef struct ngx_chain_s     ngx_chain_t;
typedef struct ngx_log_s       ngx_log_t;
typedef struct ngx_open_file_s ngx_open_file_t;
typedef struct ngx_command_s   ngx_command_t;
typedef struct ngx_file_s      ngx_file_t;
typedef struct ngx_event_s     ngx_event_t;
typedef struct ngx_event_aio_s ngx_event_aio_t;
typedef struct ngx_connection_s ngx_connection_t;
typedef void (*ngx_event_handler_pt)(ngx_event_t *ev);
typedef void (*ngx_connection_handler_pt)(ngx_connection_t *c);
```

## Functions Defined :

```
void ngx_cpuidinfo(void)
```

Include Dependency Graph:

