

ngx_palloc.h Documentation:

Macros Defined:

```
#define NGX_MAX_ALLOC_FROM_POOL (ngx_pagesize - 1)
#define NGX_DEFAULT_POOL_SIZE  (16 * 1024)
#define NGX_POOL_ALIGNMENT     16
#define NGX_MIN_POOL_SIZE
```

Functions Declared:

```
ngx_pool_t * ngx_create_pool( size_t      size,
                             ngx_log_t *log
                             )
```

```
void ngx_destroy_pool( ngx_pool_t *pool );
```

```
void ngx_reset_pool( ngx_pool_t *pool )
```

```
void * ngx_palloc(ngx_pool_t *pool,
                  size_t      size)
```

```
void * ngx_pnalloc( ngx_pool_t *pool,
                    size_t      size
                    )
```

```
void * ngx_pmemalign( ngx_pool_t *pool,
                      size_t      size,
                      size_t      alignment
                      )
```

```
ngx_int_t ngx_pfree( ngx_pool_t *pool,
                     void      *p
                     )
```

```
void * ngx_pcalloc( ngx_pool_t *pool,
                    size_t      size
                    )
```

```
ngx_pool_cleanup_t * ngx_pool_cleanup_add( ngx_pool_t *p,
                                           size_t      size
                                           )
```

```
void ngx_pool_run_cleanup_file( ngx_pool_t *p,  
                                ngx_fd_t  fd  
                                )
```

```
void ngx_pool_cleanup_file( void *data )
```

```
void ngx_pool_delete_file( void *data)
```

```
void *ngx_alloc( size_t      size,  
                 ngx_log_t *log  
                 )
```

```
void *ngx_calloc( size_t      size,  
                 ngx_log_t *log  
                 )
```

```
ngx_pool_t *ngx_create_pool( size_t      size,  
                             ngx_log_t *log  
                             )
```

```
void ngx_destroy_pool( ngx_pool_t *pool)
```

```
void ngx_reset_pool( ngx_pool_t *pool);
```

```
void *ngx_palloc( ngx_pool_t *pool,  
                 size_t      size  
                 )
```

```
void *ngx_pnalloc( ngx_pool_t *pool,  
                  size_t      size  
                  )
```

```
void *ngx_pccalloc( ngx_pool_t *pool,  
                   size_t      size  
                   )
```

```
void *ngx_pmemalign( ngx_pool_t *pool,  
                    size_t      size,  
                    size_t      alignment  
                    )
```

```
ngx_int_t ngx_pfree( ngx_pool_t *pool,  
                    void *p  
                    )
```

```
ngx_pool_cleanup_t *ngx_pool_cleanup_add( ngx_pool_t *p,  
                                          size_t size  
                                          )
```

```
void ngx_pool_run_cleanup_file( ngx_pool_t *p,  
                               ngx_fd_t fd  
                               )
```

```
void ngx_pool_cleanup_file( void *data);
```

```
void ngx_pool_delete_file(void *data);
```

Data Structures Defined:

```
struct ngx_pool_cleanup_s {  
    ngx_pool_cleanup_pt handler;  
    void *data;  
    ngx_pool_cleanup_t *next;  
};
```

```
struct ngx_pool_large_s {  
    ngx_pool_large_t *next;  
    void *alloc;  
};
```

```
struct ngx_pool_s {  
    ngx_pool_data_t d;  
    size_t max;  
    ngx_pool_t *current;  
    ngx_chain_t *chain;  
    ngx_pool_large_t *large;  
    ngx_pool_cleanup_t *cleanup;  
    ngx_log_t *log;  
}
```

Include Dependency Graph :



