ngx_config.h Documentation:

Macros Defined:

```
Both these lines are used to generate a string literal
#define ngx_signal_helper(n)
                             SIG##n
                                                       which is formed by concatenating the constant "SIG"
#define ngx_signal_value(n)
                             ngx_signal_helper(n)
                                                       with parameter n e.g. SIGTERM, SIGSEGV etc.
#define ngx_random
                                     random
#define NGX_SHUTDOWN_SIGNAL
                                    QUIT -> Macro definition for linux/unix signal QUIT
#define NGX_TERMINATE_SIGNAL
                                    TERM -> Macro definition for linux/unix signal TERM
#define NGX_NOACCEPT_SIGNAL
                                    WINCH -> Macro definition for linux/unix signal WINCH
#define NGX_RECONFIGURE_SIGNAL HUP -> Macro definition for linux/unix signal HUP
#define NGX_CHANGEBIN_SIGNAL
                                    XCPU -> Macro definition for linux/unix signal XCPU
#define NGX_REOPEN_SIGNAL
                                    USR1 -> Macro definition for linux/unix signal USR1
#define NGX_CHANGEBIN_SIGNAL
                                    USR2 -> Macro definition for linux/unix signal USR2
                       -> An empty macro that will be later expanded differently by different compilers
#define ngx_cdecl
#define ngx_libc_cdecl -> An empty macro as above
#define NGX_INT32_LEN (sizeof("-2147483648") - 1) -> Maximum number of digits that INT32 can
                                                      accommodate i.e 11-1=10
#define NGX_INT64_LEN (sizeof("-9223372036854775808") - 1) -> Maximum number of digits that INT64 can
                                                                accommodate i.e 20-1=19
#define NGX_INT_T_LEN NGX_INT32_LEN
                                               -> Sets the maximum length of INT_T on a 32 bit platform
#define NGX_INT_T_LEN NGX_INT64_LEN
                                               -> Sets the maximum length of INT T on a 64 bit platform
#define NGX_ALIGNMENT sizeof(unsigned long) -> Alignment is set to size of unsigned long
#define ngx_align(d, a)
                        (((d) + (a - 1)) \& \sim (a - 1))
#define ngx_align_ptr(p, a)
  (u_char *) (((uintptr_t) (p) + ((uintptr_t) a - 1)) & ~((uintptr_t) a - 1))
#define ngx_abort
                     abort
                                                 -> ngx_abort acts as wrapper for abort signal
#define NGX_INVALID_ARRAY_INDEX 0x80000000 -> Sets the invalid array index as 0x80000000 i.e -2^31
#define NGX_MAXHOSTNAMELEN MAXHOSTNAMELEN -> Sets the maximum host name length i.e. 256
#define NGX_MAX_INT32_VALUE (uint32_t) 0x7fffffff -> specifies the maximum value of unsigned int i.e. 2^31
```

Type Definitions:

typedef intptr_t ngx_int_t; ->set a custom ngx wrapper for intptr_t data type
typedef uintptr_t ngx_uint_t; ->set a custom ngx wrapper for uintptr_t data type
typedef intptr_t ngx_flag_t; ->set a custom ngx wrapper for intptr_t data type

Data Structures :

No data structures defined.

Include Dependency Graph: sys/types.h sys/time.h stddef.h stddef.h stdio.h stdlib.h errno.h string.h signal.h pwd.h grp.h dirent.h glob.h ngx_auto_headers.h time.h ngx_config.h sys/ioctl.h ngx_posix_config.h sys/uio.h sys/stat.h fcntl.h sys/wait.h sys/mman.h sys/resource.h sched.h sys/socket.h netinet/in.h netinet/tcp.h arpa/inet.h netdb.h sys/un.h ngx_auto_config.h