

ngx_radix_tree.h Documentation :

Macros Defined :

```
#define NGX_RADIX_NO_VALUE (uintptr_t) -1
```

Type Definitions :

```
typedef struct ngx_queue_s ngx_queue_t;
```

Data Structures :

```
struct ngx_radix_node_s {
    ngx_radix_node_t *right;
    ngx_radix_node_t *left;
    ngx_radix_node_t *parent;
    uintptr_t        value;
};

typedef struct {
    ngx_radix_node_t *root;
    ngx_pool_t        *pool;
    ngx_radix_node_t *free;
    char               *start;
    size_t              size;
} ngx_radix_tree_t;
```

Functions Defined :

```
ngx_radix_tree_t *ngx_radix_tree_create( ngx_pool_t *pool,
                                         ngx_int_t   preallocate
                                         )
```

```
ngx_int_t ngx_radix32tree_insert( ngx_radix_tree_t *tree,
                                  uint32_t          key,
                                  uint32_t          mask,
                                  uintptr_t          value
                                  )
```

```
ngx_int_t ngx_radix32tree_delete( ngx_radix_tree_t *tree,
                                   uint32_t          key,
                                   uint32_t          mask
                                   )
```

```
uintptr_t ngx_radix32tree_find( ngx_radix_tree_t *tree,  
                                uint32_t      key  
                                )
```

```
ngx_int_t ngx_radix128tree_insert( ngx_radix_tree_t *tree,  
                                   u_char            *key,  
                                   u_char            *mask,  
                                   uintptr_t        value  
                                   )
```

```
ngx_int_t ngx_radix128tree_delete( ngx_radix_tree_t *tree,  
                                    u_char            *key,  
                                    u_char            *mask  
                                    )
```

```
uintptr_t ngx_radix128tree_find( ngx_radix_tree_t *tree,  
                                 u_char            *key  
                                 )
```

Include Dependency Graph :

