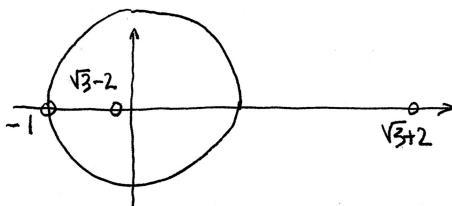
theory

1)



$$H_0(-1) = 0$$
, in fact -1 is a zero of order 2.
 $H_0(1) = -\frac{1}{3} + \frac{1}{4} + \frac{3}{4} + \frac{1}{4} - \frac{1}{8} = 1$.

so to is a low pay filter.

2)
$$H_0(e^{j\omega}) = \frac{3}{4} + \frac{1}{2} \cos \omega - \frac{1}{4} \cos 2\omega$$

= $1 + \frac{1}{2} \cos \omega - \frac{1}{2} \cos \omega$

$$H_0(e^{i\omega}) = 1 + \frac{1}{2} cos(\omega) (1 - 605 cw)$$

The phase is constant and equal to 0.

3) See plot attached.

Similarly,

$$H_0(-z)F_0(-z) =$$

$$\frac{1}{8}a^{2} + \frac{1}{4}a^{2} - \frac{3}{4}a^{2} + \frac{1}{4}a + \frac{1}{8}a^{2}$$

$$-\frac{1}{8}b^{2} - \frac{1}{4}b^{2} + \frac{3}{4}b - \frac{1}{4}a^{2} - \frac{1}{8}b^{2}$$

$$+\frac{1}{4}a^{2} + \frac{1}{4}a - \frac{3}{4}a^{2} + \frac{1}{4}a^{2}$$

$$+\frac{1}{8}a^{2} + \frac{1}{4}a - \frac{3}{4}a^{2} + \frac{1}{4}a^{2}$$

So Ho(Z) F(Z) +H+ (-Z) F(-Z)=

$$(\frac{\alpha}{2} - \frac{b}{4})^{\frac{-2}{2}} + \frac{1}{2}(2a + 3b) + (\frac{\alpha}{2} - \frac{b}{4})^{\frac{2}{2}}$$

If we want this expression to be equal to 2 we need to have b = za

and
$$\frac{1}{2}(2a+6a) = 4a = 2$$
 or $a = \frac{1}{2}, b = 1$

5)
$$F_{o}(z) = \frac{1}{2}(z^{-1} + 2 + z) = \frac{z^{-1}}{2}(z^{2} + 2z + 1)$$

$$F_{o}(z) = \frac{z^{-1}}{2}(z + 1)^{2} = \frac{z}{2}(1 + z^{-1})^{2}$$

$$F_{o}(-1) = 0 \quad -1 \text{ is a Zero of ordar } 2$$

$$F_{o}(1) = 2$$

$$F_{o}(1) = 2$$

$$F_{o}(1) = 2$$

6)
$$f_0(e^{i\omega}) = \frac{1}{2} \left\{ e^{-j\omega} + e^{j\omega} + 2 \right\} = \frac{1}{2} \left\{ 2\cos(\omega) + 2 \right\}.$$
 $f_0(e^{i\omega}) = (\cos(\omega) + 1) = \left[2\cos^2(\omega)^2 + 2\cos(\omega) + 2 \right].$
 $f_0(e^{i\omega}) = (\cos(\omega) + 1) = \left[2\cos^2(\omega)^2 + 2\cos(\omega) + 2 \right].$
 $f_0(e^{i\omega}) = \frac{1}{2} \left\{ e^{-j\omega} + e^{j\omega} + 2 \right\} = \frac{1}{2} \left\{ 2\cos(\omega) + 2 \right\}.$
 $f_0(e^{i\omega}) = \frac{1}{2} \left\{ e^{-j\omega} + e^{j\omega} + 2 \right\} = \frac{1}{2} \left\{ 2\cos(\omega) + 2 \right\}.$
 $f_0(e^{i\omega}) = \frac{1}{2} \left\{ e^{-j\omega} + e^{j\omega} + 2 \right\} = \frac{1}{2} \left\{ 2\cos(\omega) + 2 \right\}.$
 $f_0(e^{i\omega}) = \frac{1}{2} \left\{ e^{-j\omega} + e^{j\omega} + 2 \right\} = \frac{1}{2} \left\{ 2\cos(\omega) + 2 \right\}.$

7)
$$F_{1}(z) = z^{-1} \sum_{n} h_{n} \pi_{1}(-z)^{-n}$$

$$= \sum_{n} (-1)^{n} h_{n} \pi_{1} z^{-1} z^{-n}$$

$$= \sum_{m} (-1)^{m-1} h_{n} \pi_{1} z^{-m} \qquad m = n+1$$
So $f_{1}[\pi] = (-1)^{n-1} h_{n}[\pi-1]$

X(≥),

$$Y(z) = \frac{1}{2} \left\{ f_{0}(z) H_{0}(z) + f_{1}(z) H_{1}(z) \right\} X(z)$$

$$+ \frac{1}{2} \left\{ f_{0}(z) H_{0}(-2) + f_{1}(-2) \right\} X(-2)$$

$$= \frac{1}{2} \left\{ f_{0}(z) H_{0}(z) + H_{0}(-2) + f_{0}(-2) \right\} X(z)$$

$$+ \frac{1}{2} \left\{ f_{0}(z) H_{0}(z) + H_{0}(-2) + f_{0}(-2) \right\} X(z)$$

$$+ \frac{1}{2} \left\{ f_{0}(z) H_{0}(z) - H_{0}(-2) + f_{0}(-2) \right\} X(z)$$

$$(f_{1000}(4))$$

(from (3)).

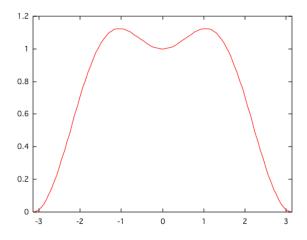


Figure 1: Frequency response of F_0 .

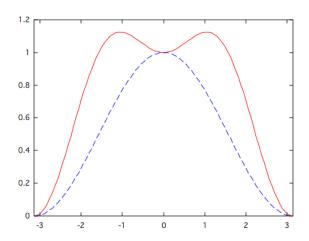


Figure 2: Frequency response of H_0 (dashed), and F_0 (solid).

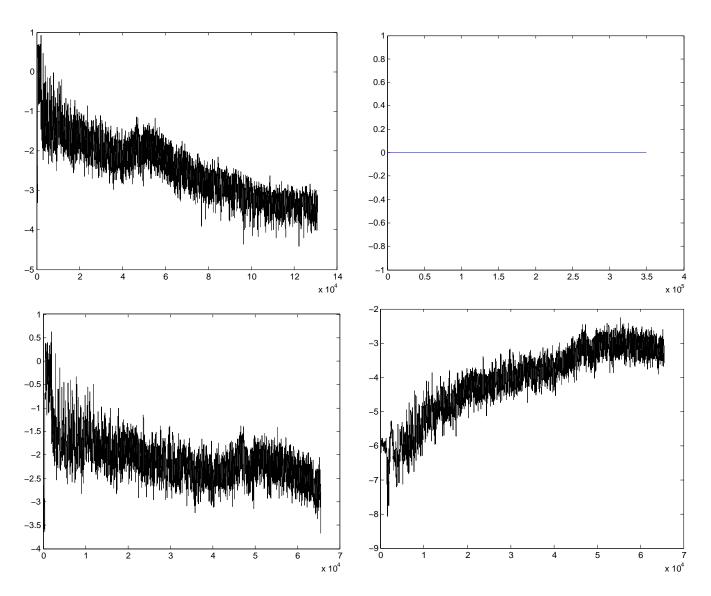


Figure 3: Top: left: power spectrum $(|X(e^{j\omega})|^2)$ of beat .wav; right: reconstruction error of beat .wav. Bottom: left: power spectrum of the lowpass filtered (with H_0) and downsampled signal (notice the reduce frequency range); right: power spectrum of the highpass filtered (with H_1) and downsampled signal.

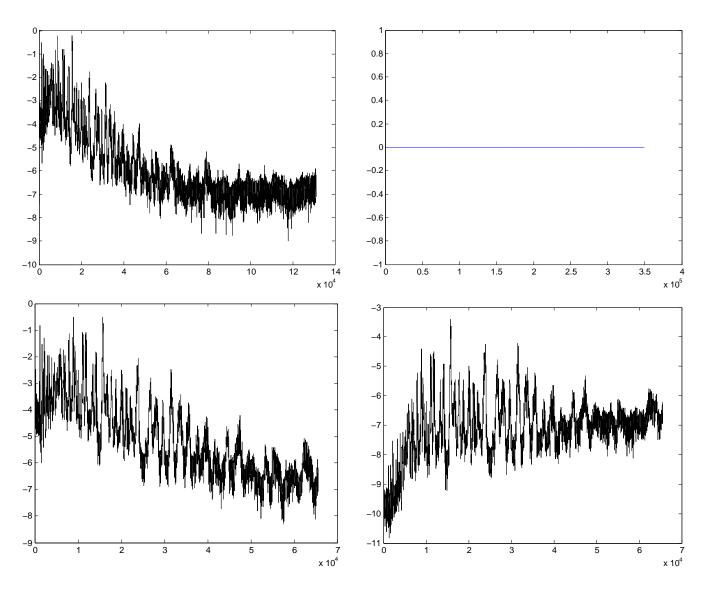


Figure 4: Top: left: power spectrum $(|X(e^{j\omega})|^2)$ of flute.wav; right: reconstruction error of flute.wav. Bottom: left: power spectrum of the lowpass filtered (with H_0) and downsampled signal (notice the reduce frequency range); right: power spectrum of the highpass filtered (with H_1) and downsampled signal. Note also the monochromatic nature of the spectrum: only the main frequency and a few harmonics are present (compare to the corresponding plots for beat.wav

```
%
% solution for homework 11.
% Francois Meyer, April 2011
[w,fs,nb] = wavread('beat.wav');
w = w';
                                                                                                        10
f0 = [-1 \ 2 \ 6 \ 2 \ -1]./8;
f1 = [-1 \ 2 \ -1];
h0 = [1 \ 2 \ 1]./2;
h1 = [-1 -2 6 -2 -1]./16;
lFilter = max(length(f0), max(length(f1), max(length(h0), length(h1))));
%
% symmetric extension
                                                                                                        20
      = length (w);
1W
Left = fliplr (w(2:lFilter + 1));
Right = fliplr (w(lW -lFilter +1:lW));
x = [Left w Right];
lX = length(x);
clear w;
                                                                                                        30
clear Left;
clear Right;
%
% convolution decimation
%
v0 = filtdec (x, f0);
v1 = filtdec(x,f1);
                                                                                                        40
 %
% try me if you want to do convolution WITHOUT decimation
```

```
%
% v0 = conv(x,h0);
% v1 = conv(x,h1);
% sound (x, fs);
                                                                                                          50
slowrate = fs/2;
% sound (v0, slowrate);
% sound (v1, slowrate);
%
% Fourier transform
                                                                                                          60
% X = abs(fft(x)).^2;
X = pmtm(x,4);
figure;plot (log10(X(1:floor(length(X)/2))),'k-');
%
% Fourier transform
                                                                                                          70
% V0 = abs(fft(v0)).^2;
% V1 = abs(fft(v1)).^2;
V0 = pmtm (v0,4);
V1 = pmtm (v1,4);
figure; \ plot \ (log10(V0(1:floor((length(V0) \ + \ 1)/2))), `k-');
figure; plot (log10(V1(1:floor((length(V1) + 1)/2))), 'k-');
%
                                                                                                          80
% upsampling and convolution
%
y0 = upfilt (v0,h0);
y1 = upfilt (v1,h1);
```

return;

```
ly = max(length(y0), length(y1));
%
% reconstructed signal
                                                                                                              90
%
   = [y0 \text{ zeros}(1:ly - length(y0))] + [y1 \text{ zeros}(1:ly - length(y1))];
%
% compute the difference between the original signal and the reconstructed
% one. Because we did some extension, we need to extract the original part of
% of the signal.
error = x(lFilter + 1:lW + lFilter) - y(lFilter + 4:lW + lFilter + 3);
                                                                                                              100
max(error)
                                                                                                              max
figure; plot (error);
%
% plot the reconstructed signal on top of the original signal
%
figure ;plot (x(lFilter + 1:lW + lFilter), 'b-');
figure ;plot (y(lFilter+4:lW+lFilter+3),'r-');
                                                                                                              110
keyboard
```

```
488 Bytes 13:58
```

```
function y = filtdec(x,h);
% Convolution and decimation
% polyphase implementation
lh = length(h);
lp = floor((lh-1)/2) + 1;
   = reshape([reshape(h, 1, lh), zeros(1, lp*2-lh)], 2, lp);
                                                                                                       10
lx = length(x);
ly = floor((lx+lh-2)/2) + 1;
lu = floor((lx)/2) + 1; % length of decimated sequences
u = [zeros(1,2-1), reshape(x,1,lx), zeros(1,2*lu -lx -1)];
u = flipud(reshape(u, 2, lu)); % the decimated sequences
y = zeros(1,lu+lp-1);
for m = 1:2
                                                                                                       20
 y = y + conv(u(m,:),p(m,:));
end
y = y(1:ly);
```

```
357 Bytes
13:58
```

upfilt.m 3.3.2008

٧

```
function y = upfilt (x,h);
% expansion and convolution
% polyphase implementation
lh = length(h);
lq = floor((lh-1)/2) + 1;
q = flipud(reshape([reshape(h,1,lh),zeros(1,lq*2-lh)],2,lq));
lx = length(x);
ly = lx*2 + lh -1;
                                                                                                      10
lv = lx + lq;
v = zeros(2, lv);
for 1 = 1:2
  v(l,1:lv-1) = conv(x,q(l,:));
end
y = reshape(flipud(v),1,2*lv);
y = y(1:ly);
                                                                                                      20
```

560 Bytes ppint.m 18:25 15.10.2011

```
function y = ppint(x,h,L);
% USAGE y = ppint(x,h,M).
% L-fold expansion and convolution, by polyphase decomposition.
% Input parameters:
% x: the input sequence
% h: the FIR filter coefficients
% L: the expansion factor.
% Output parameters:
% y: the output sequence.
lh = length(h); lq = floor((lh-1)/L) + 1;
q = flipud(reshape([reshape(h,1,lh),zeros(1,lq*L-lh)],L,lq));
lx = length(x); ly = lx*L+lh-1;
lv = lx + lq; % length of decimated sequences
v = zeros(L,lv);
for l = 1:L, v(l,1:lv-1) = conv(x,q(l,:)); end
y = reshape(flipud(v), 1, L*lv);
y = y(1:ly);
```

20

10