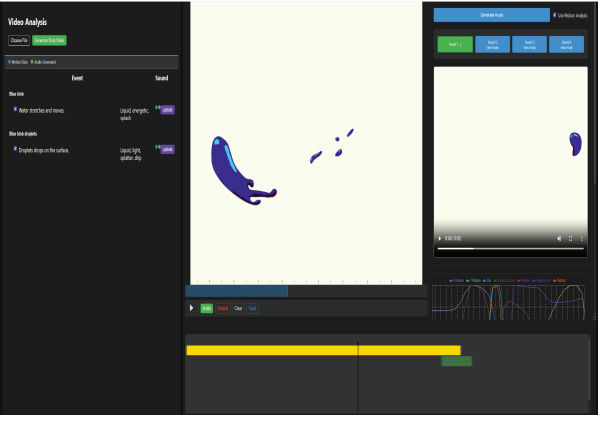
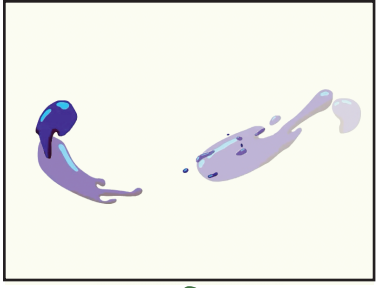


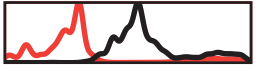
(A) User Interface with multiple audio events



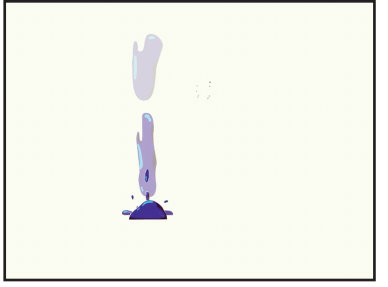
x Position

Prompt: “Liquid, energetic, splash”

Stereo channels:



(B) Mapping **x** to stereo panning



Velocity

Prompt: “Liquid, light splatter, drip”

Volume:

(C) Mapping **v** to volume